

# DeepRob

[Student] Lecture 16

by *Mohammed Guiga, Danny Langan, Pranav Julakanti*

Object Tracking, Transformer Architecture  
University of Michigan and University of Minnesota



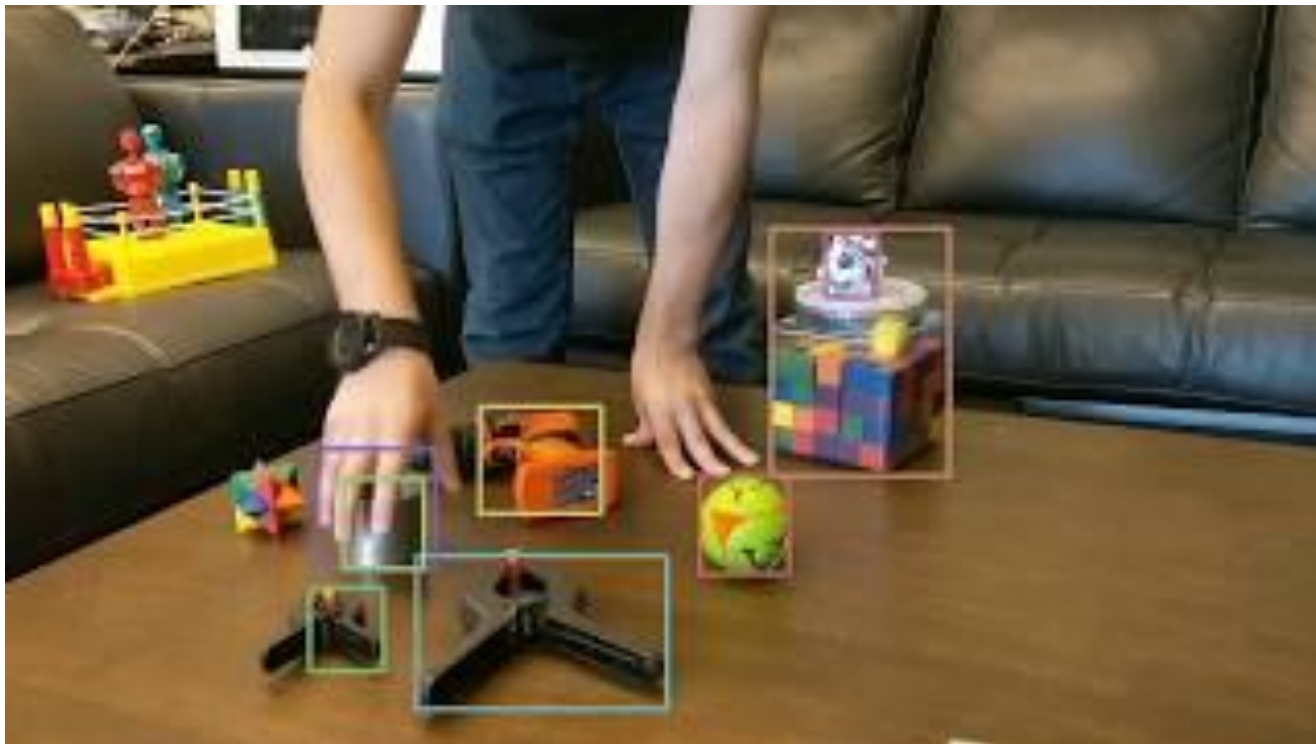
# Introduction

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- What is tracking?
  - Detecting objects and tracking their movements
- Temporal element in addition to classification
- Example of object tracking before the advent of deep learning:
  - Mean-Shift Tracking
  - Template Matching
  - Optical Flow
  - Kalman Filtering
  - Particle Filtering



# Introduction



# Recurrent Neural Networks (RNN)

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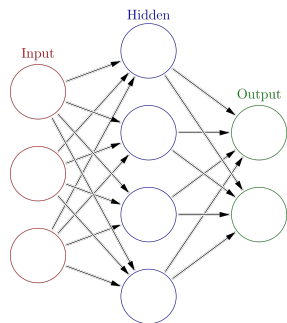
- **What is a Recurrent Neural Network?**
  - A special type of artificial neural network adapted to work for time series data or data involving sequences
- **Need to incorporate dependencies between data points**
  - RNNs consider the context (hidden state) of previous time steps



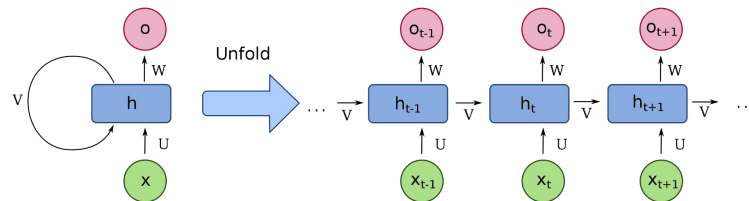
# Recurrent Neural Networks

- Feed-forward vs Recurrent neural networks
- Main difference is how the input data is taken in by the model

Feed-forward Neural Network



Recurrent Neural Network

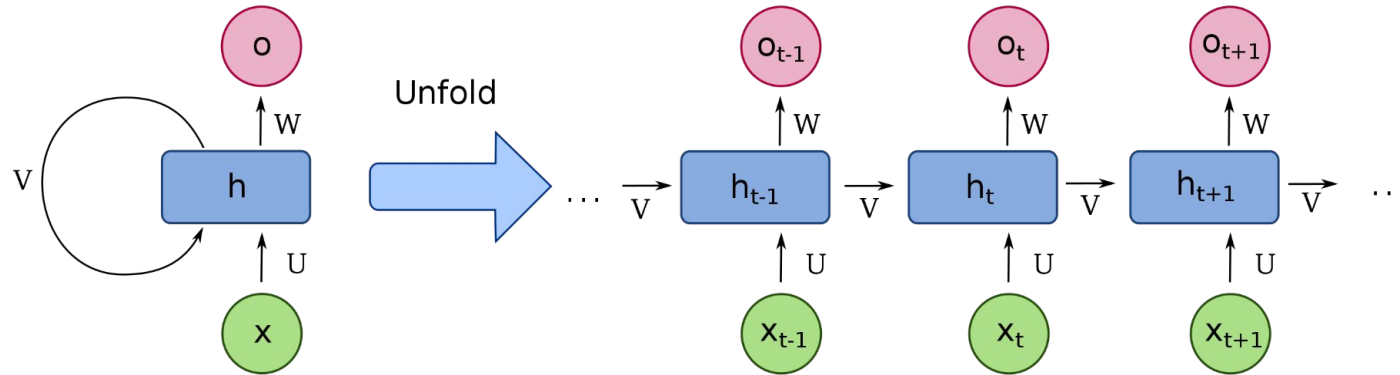


By Glosser.ca - Own work, Derivative of File:Artificial neural network.svg, CC BY-SA 3.0,  
<https://commons.wikimedia.org/w/index.php?curid=24913461>

By fdeloche - Own work, CC BY-SA 4.0,  
<https://commons.wikimedia.org/w/index.php?curid=60109157>



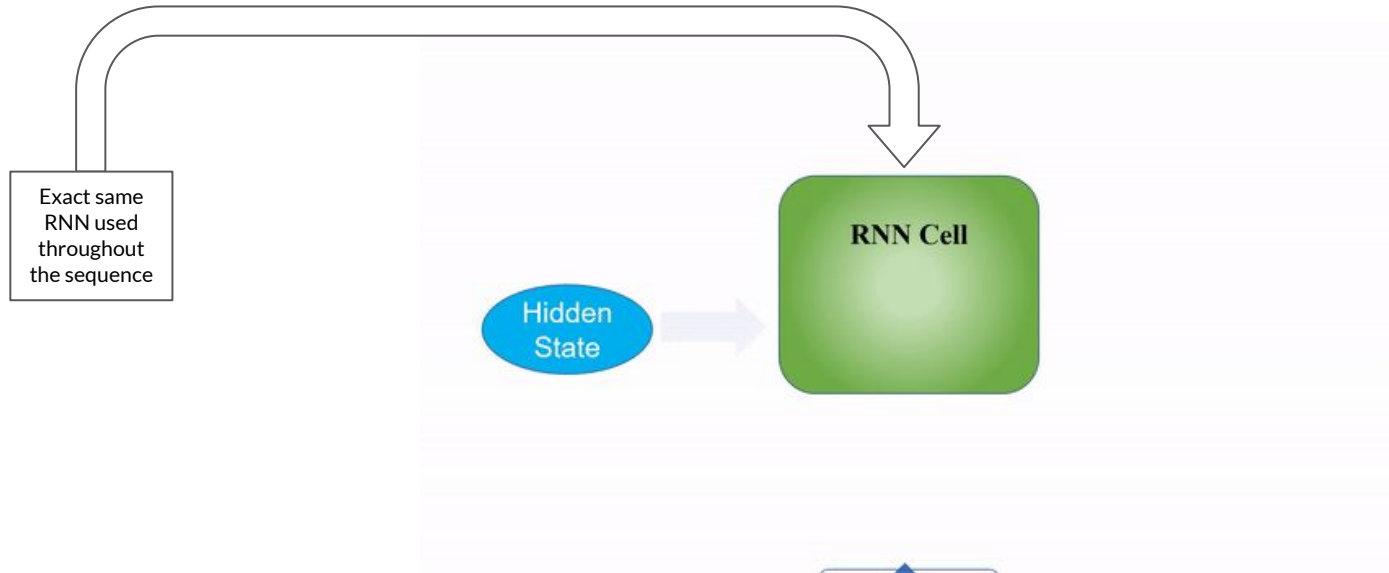
# Recurrent Neural Networks



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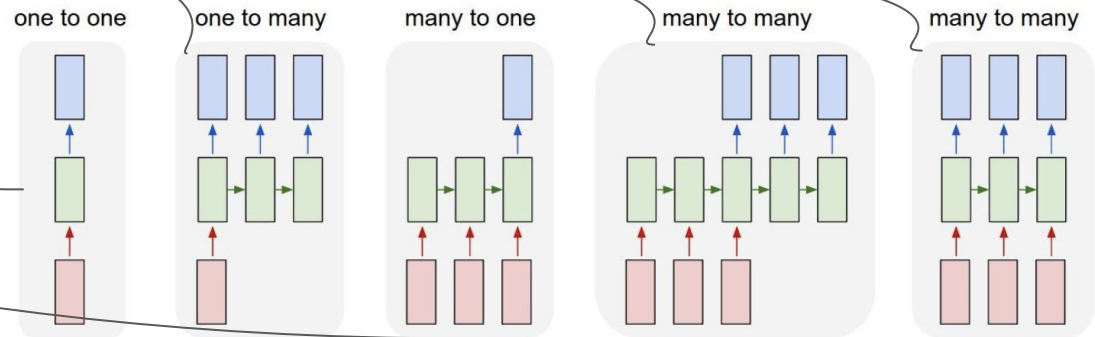
# Recurrent Neural Networks



<https://blog.floydhub.com/a-beginners-guide-on-recurrent-neural-networks-with-pytorch/>

# Recurrent Neural Networks

- Traditional feed-forward NN: fixed input -> fixed output
- RNN: (1-N) inputs -> (1-N) outputs
- Classification?
  - One output at the end
- Text generation?
  - An output at each time step

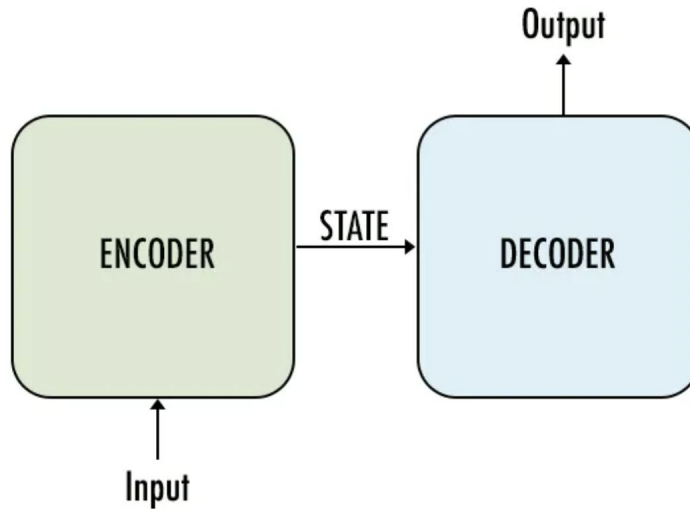




# Recurrent Neural Networks

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- Sequence to Sequence models (seq2seq)

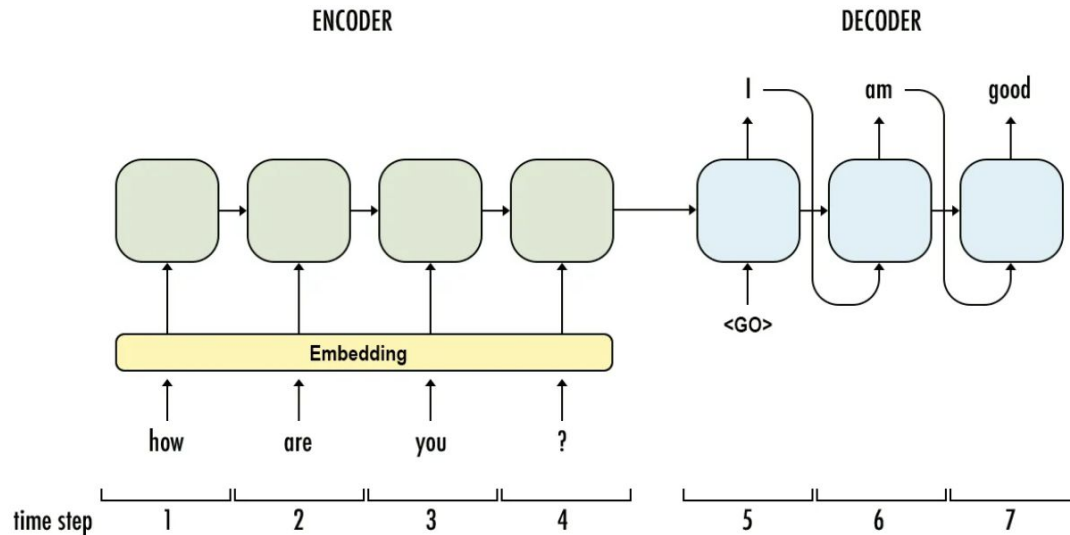


Source: <https://towardsdatascience.com/sequence-to-sequence-model-introduction-and-concepts-44d9b41cd42d>



# Recurrent Neural Networks

- Sequence to Sequence models (seq2seq)

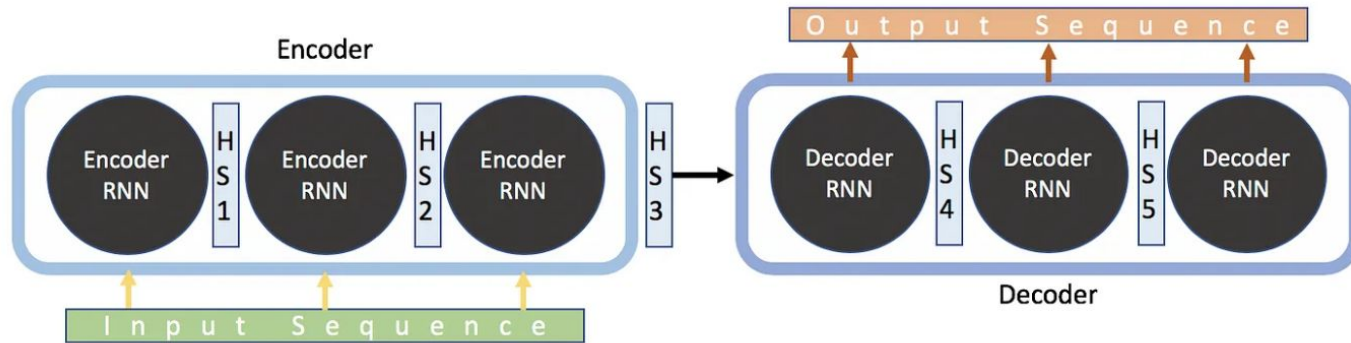


Source: <https://towardsdatascience.com/sequence-to-sequence-model-introduction-and-concepts-44d9b41cd42d>



# Recurrent Neural Networks

- Sequence to Sequence models (seq2seq)



Source: <https://towardsdatascience.com/day-1-2-attention-seq2seq-models-65df3f49e263>



# Recurrent Neural Networks

Initialize hidden state as a matrix of zeros

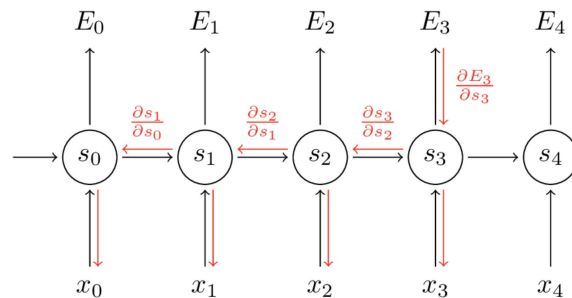
$$\text{hidden}_t = F(\text{hidden}_{t-1}, \text{input}_t)$$

$$\text{hidden}_t = \tanh(\text{weight}_{\text{hidden}} * \text{hidden}_{t-1} + \text{weight}_{\text{input}} * \text{input}_t)$$

If output:

$$\text{output}_t = \text{weight}_{\text{output}} * \text{hidden}_t$$

Training and Backpropagation



<https://blog.floydhub.com/a-beginners-guide-on-recurrent-neural-networks-with-pytorch/>

All the weights are exactly the same - weights of the networks are shared temporally



# Recurrent Neural Networks (RNN)

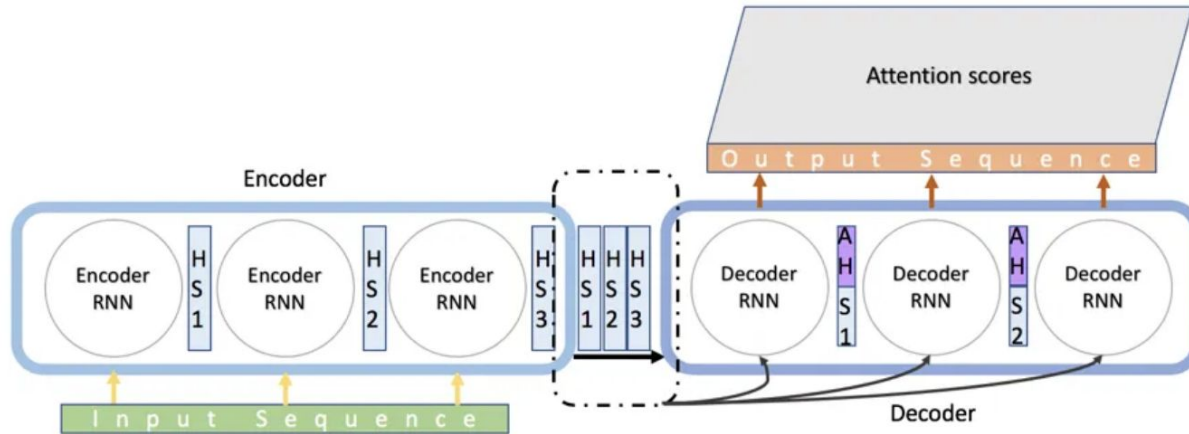
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- RNNs allow us to carry information through time - Cool!
- But what are the downsides?
- **Vanishing / exploding gradients**
- Arises during back propagation
- Continuous matrix multiplications can cause the gradients to shrink (vanish) or inflate (explode)



# Recurrent Neural Networks

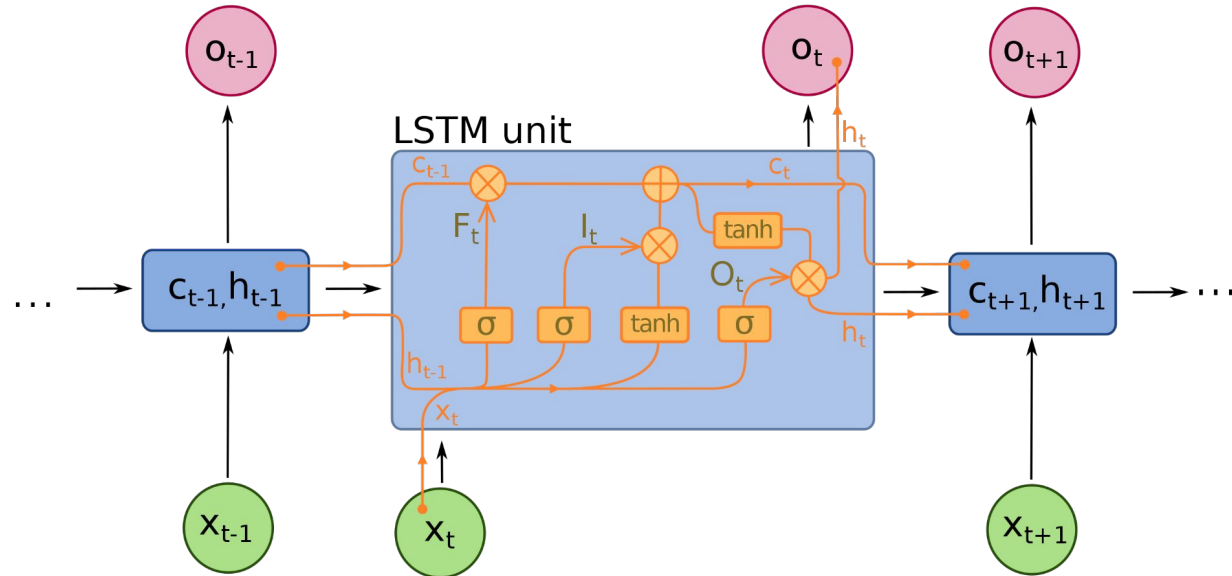
- Sequence to Sequence models (seq2seq)



Source: <https://towardsdatascience.com/day-1-2-attention-seq2seq-models-65df3f49e263>



# Long Short-Term Memory (LSTM)

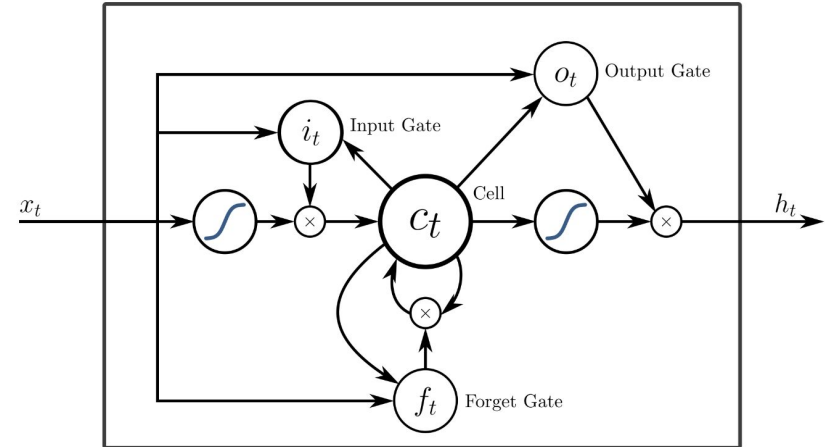


By fdeloche - Own work, CC BY-SA 4.0,  
<https://commons.wikimedia.org/w/index.php?curid=60149410>



# Long Short-Term Memory (LSTM)

- **Input gate:** regulates the input into the unit/layer
- **Output gate:** regulates the output from the unit
- **Forget gate:** regulates what the cell should forget



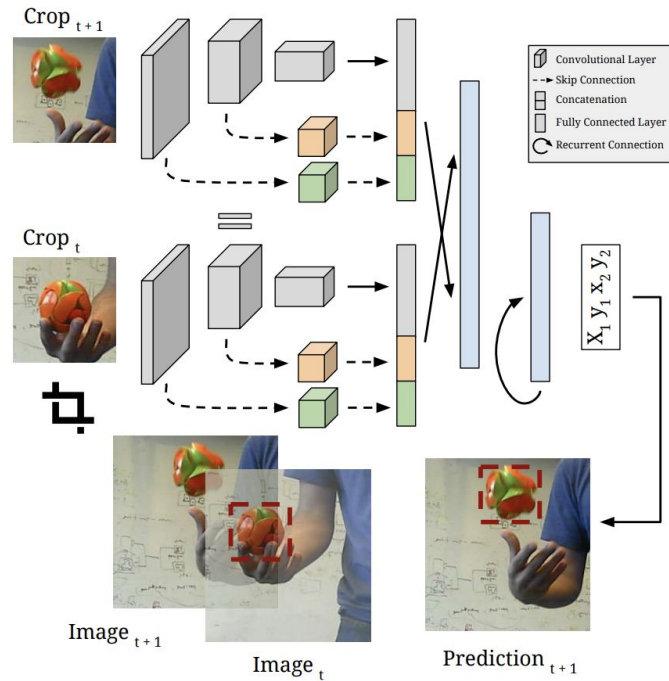
<https://ai.stackexchange.com/questions/18198/what-is-the-difference-between-lstm-and-rnn>





# RNNs and Tracking

- Image crop pairs fed in at each timestep
- Add a skip layer before each pooling stage
  - This is to preserve high-resolution spatial information
- Weights from two images are shared
- Output from convolutional layers fed into a fully-connected layer and LSTM



# Transformers

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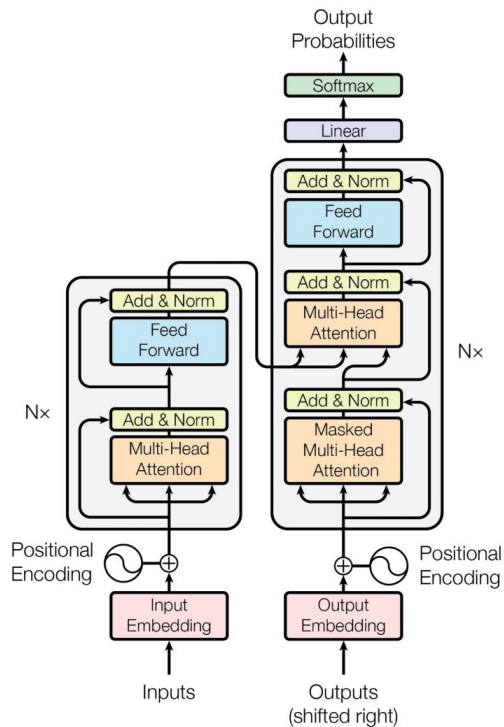


# Transformers

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# Transformer Progression

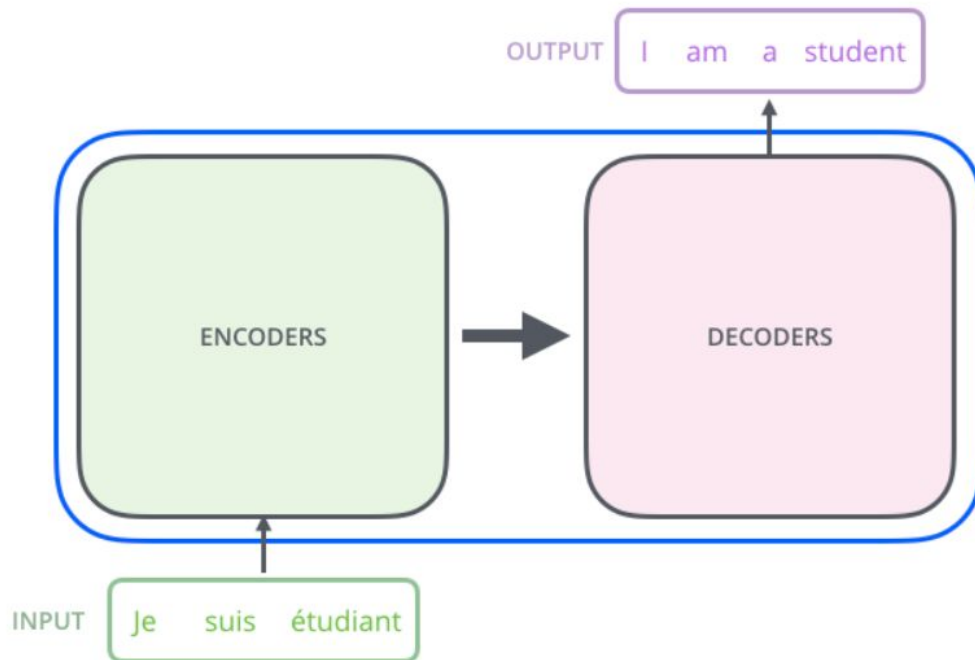


 Transformer  
Vaswani et al, 2017

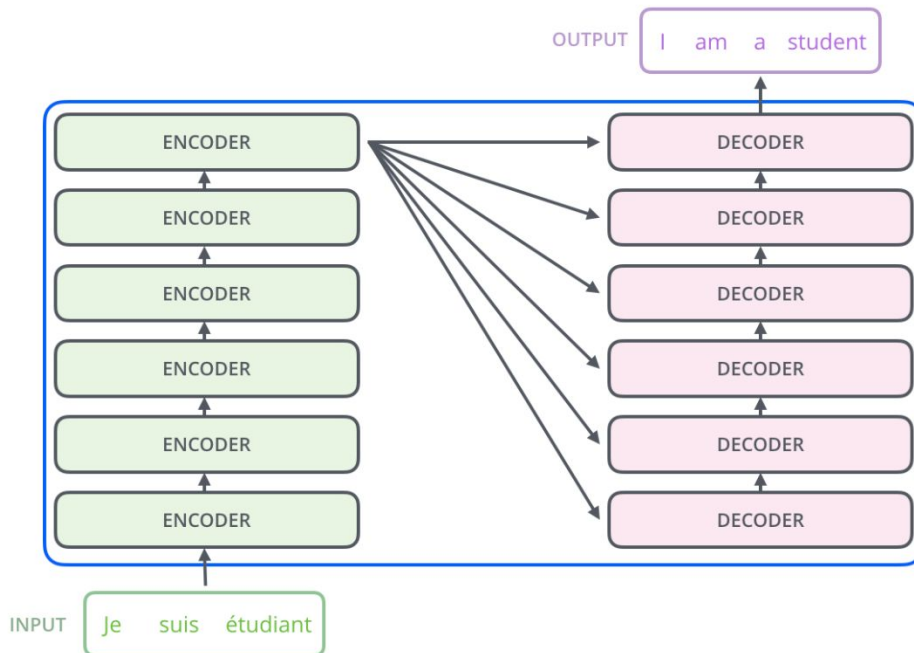
Mohit Shridhar, Acting with Perception and Language,

[https://rpm-lab.github.io/CSCI5980-Spr23-DeepRob/assets/slides/acting\\_with\\_perception\\_and\\_language\\_\(mohit\\_shridhar\).pdf](https://rpm-lab.github.io/CSCI5980-Spr23-DeepRob/assets/slides/acting_with_perception_and_language_(mohit_shridhar).pdf)

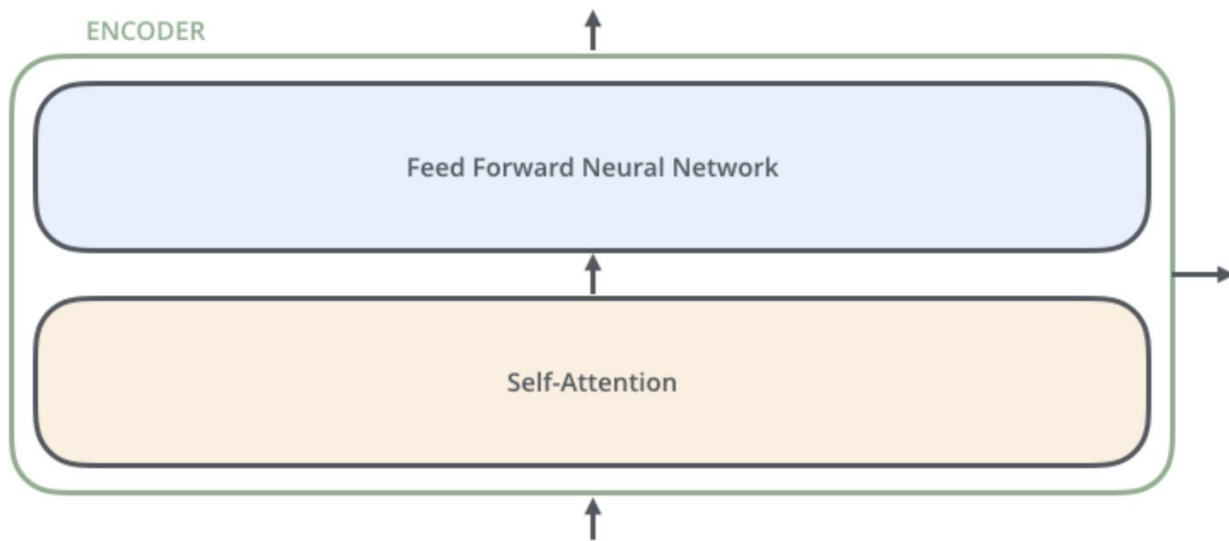
# Encoders/Decoders



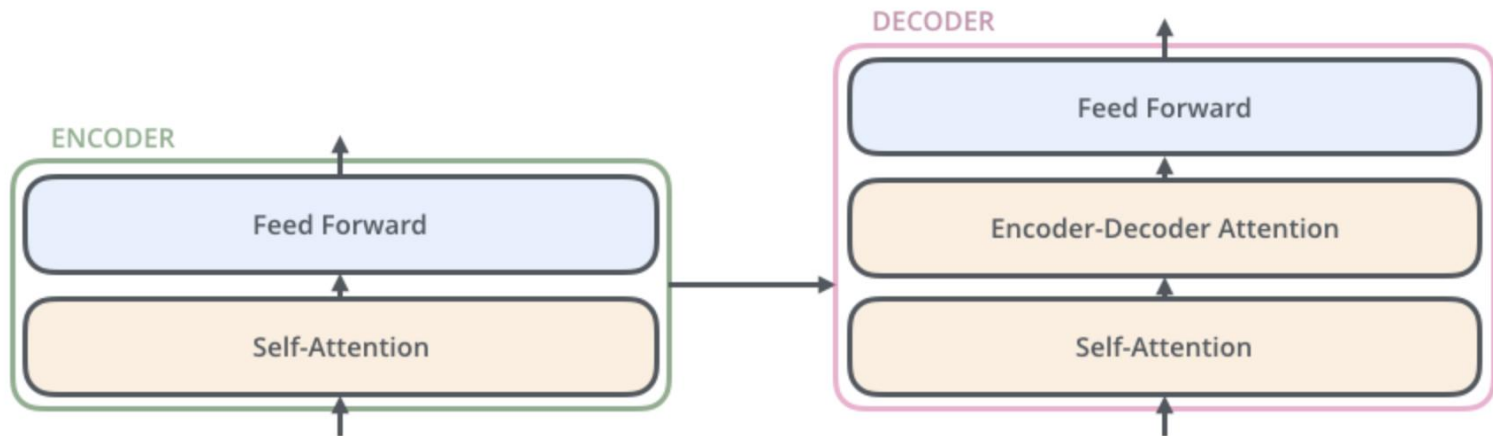
# Encoders/Decoders



# Encoder Block Architecture

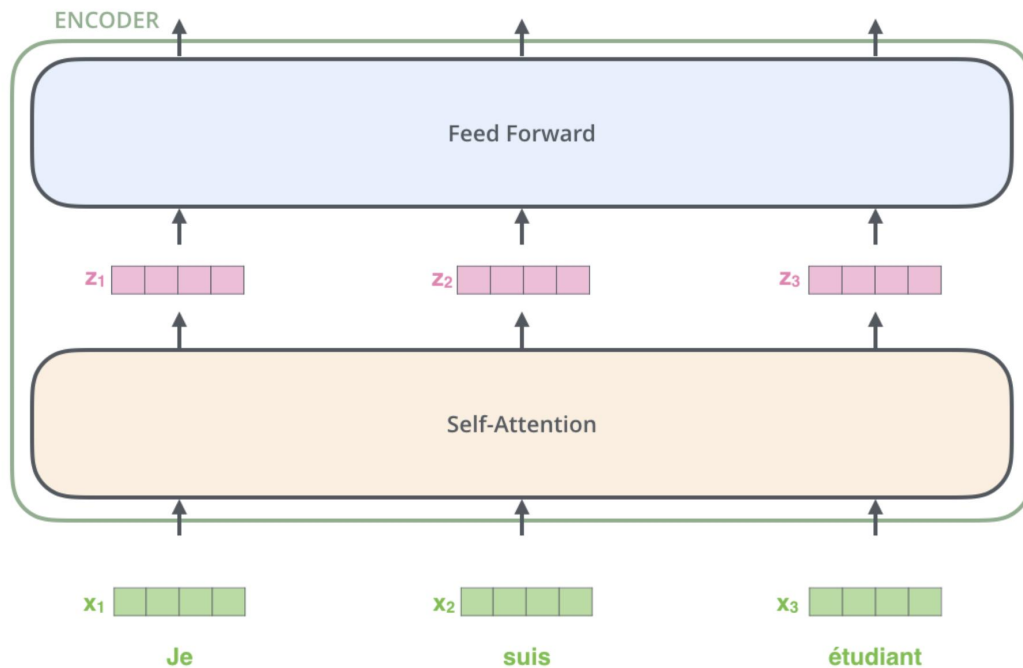


# Encoder Block Architecture

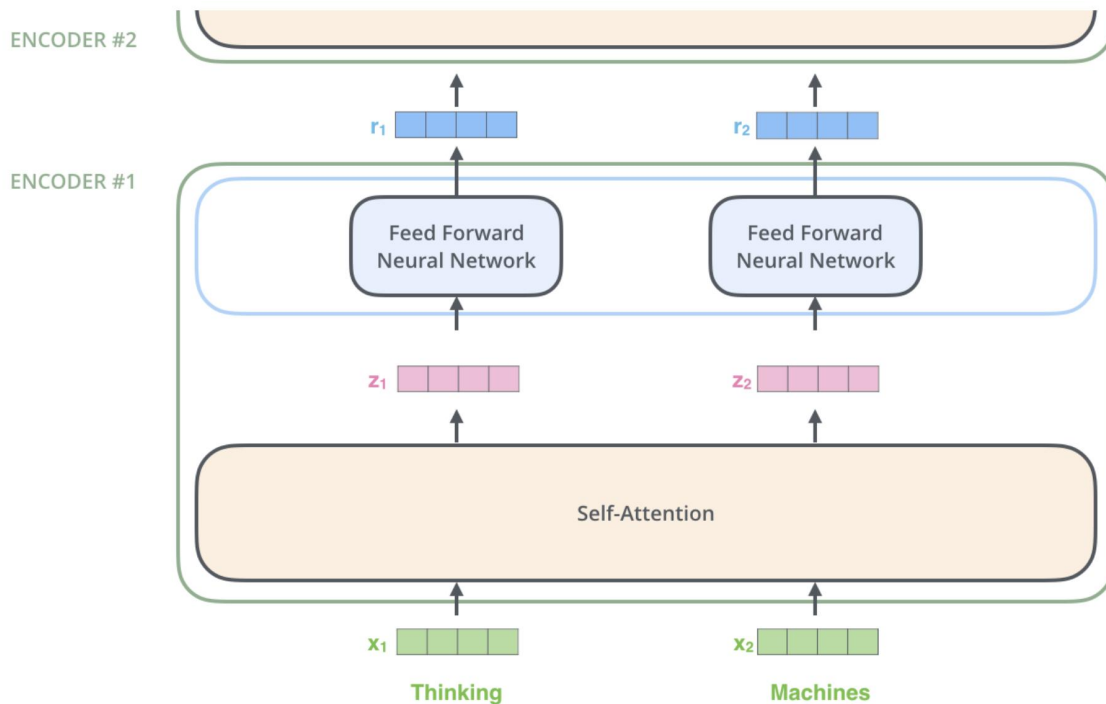




# Encoder Block Architecture

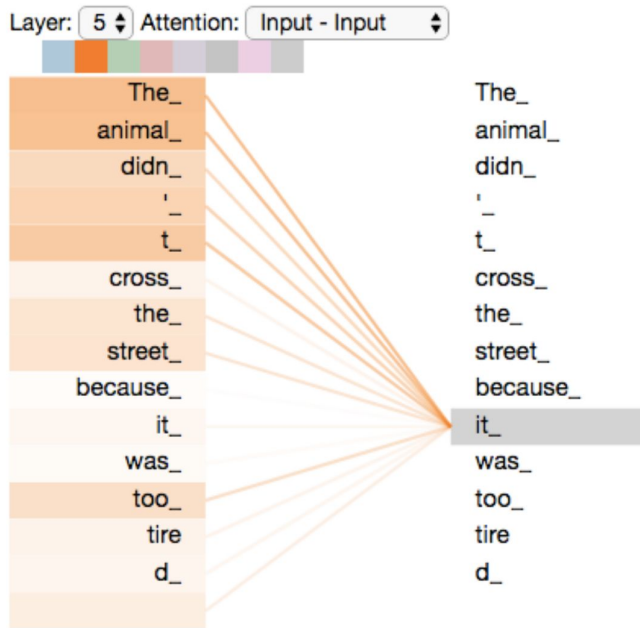


# Encoder Block Architecture

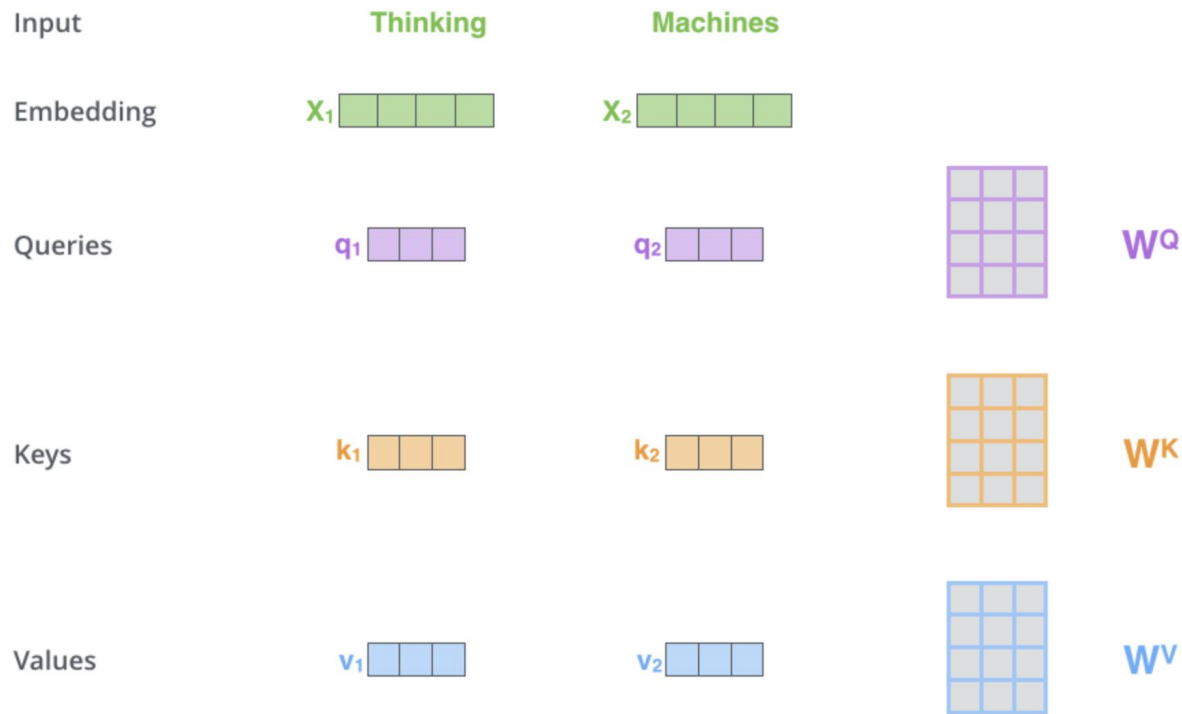


# Self-Attention

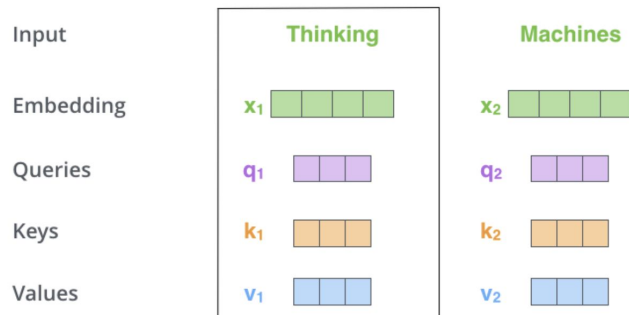
"The animal didn't cross the street because it was too tired"



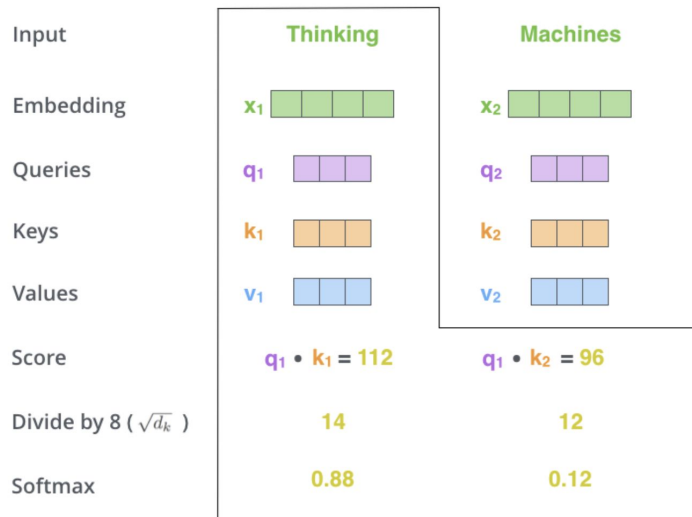
# Self-Attention



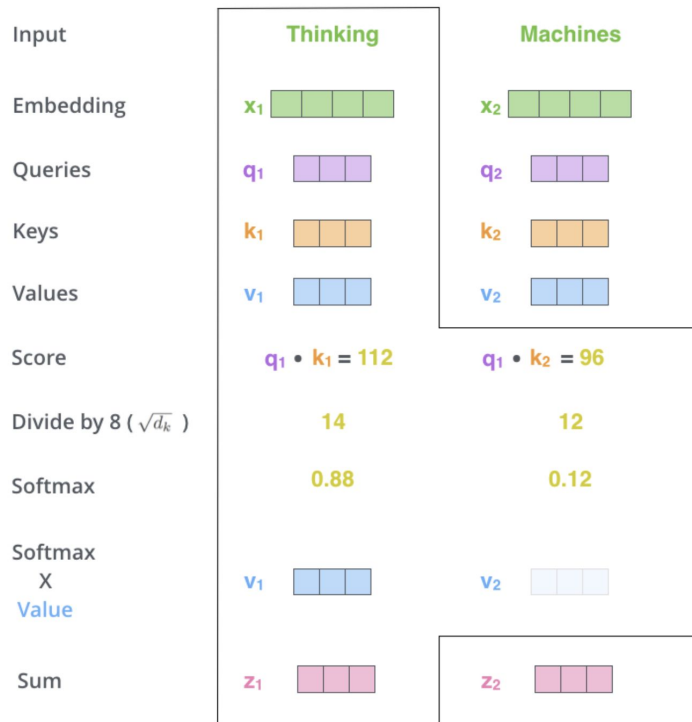
# Self-Attention



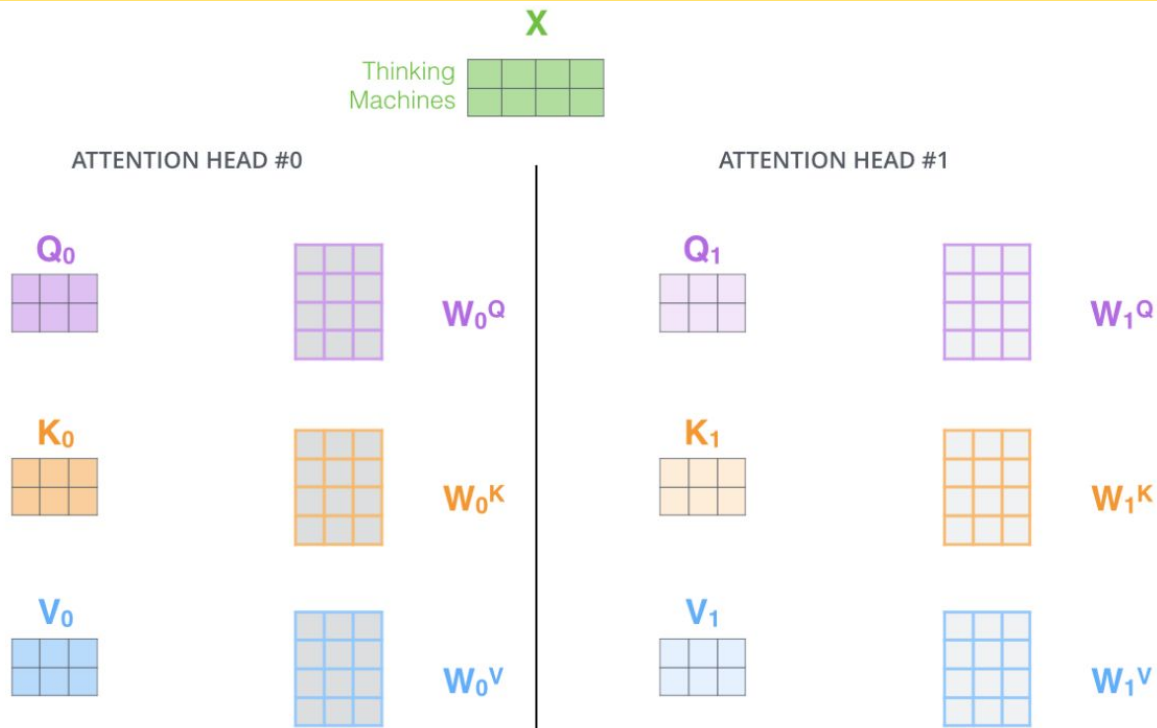
# Self-Attention



# Self-Attention

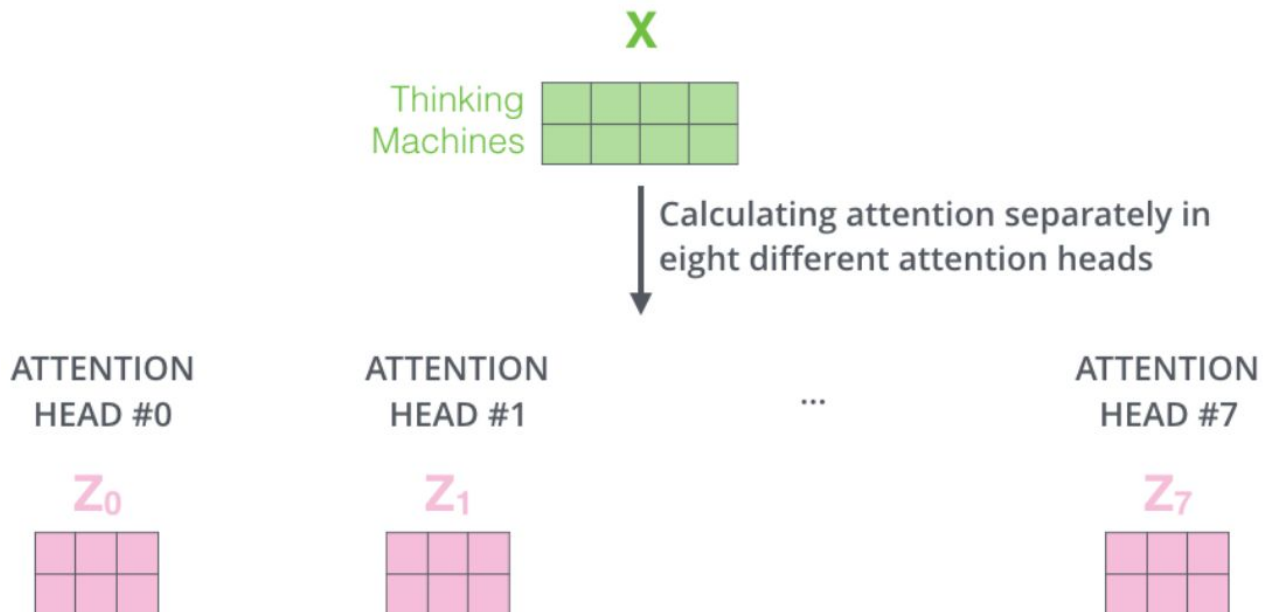


# Multi-Head Attention





# Multi-Head Attention



# Multi-Head Attention

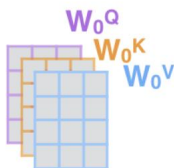
1) This is our input sentence\*

Thinking  
Machines

2) We embed each word\*



3) Split into 8 heads. We multiply  $X$  or  $R$  with weight matrices



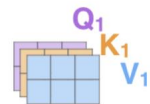
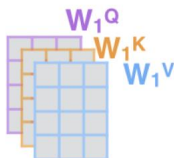
4) Calculate attention using the resulting  $Q/K/V$  matrices



5) Concatenate the resulting  $Z$  matrices, then multiply with weight matrix  $W^O$  to produce the output of the layer



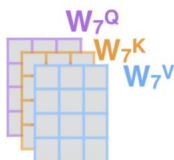
\* In all encoders other than #0, we don't need embedding. We start directly with the output of the encoder right below this one



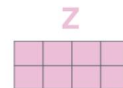
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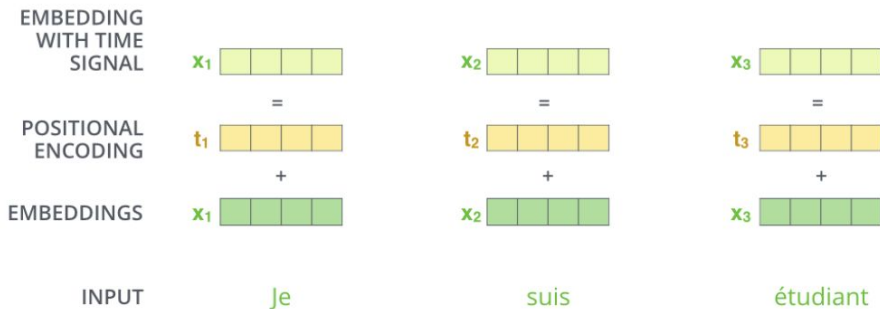
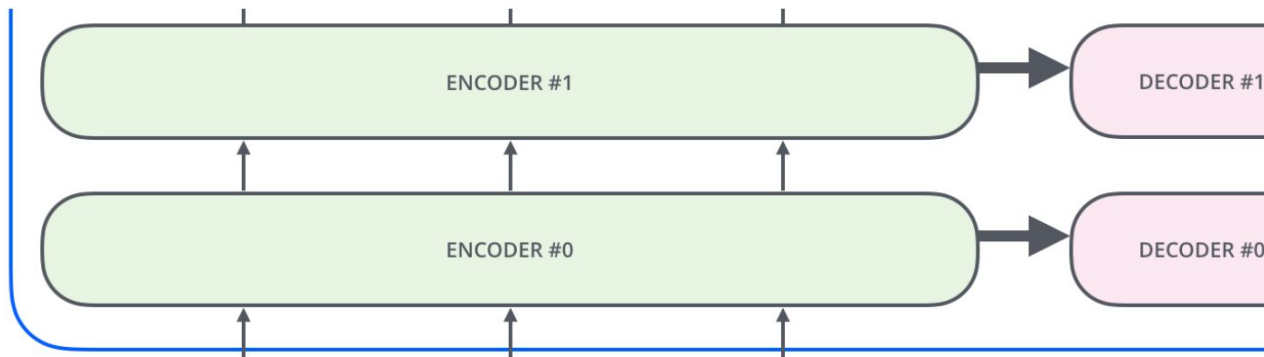
...



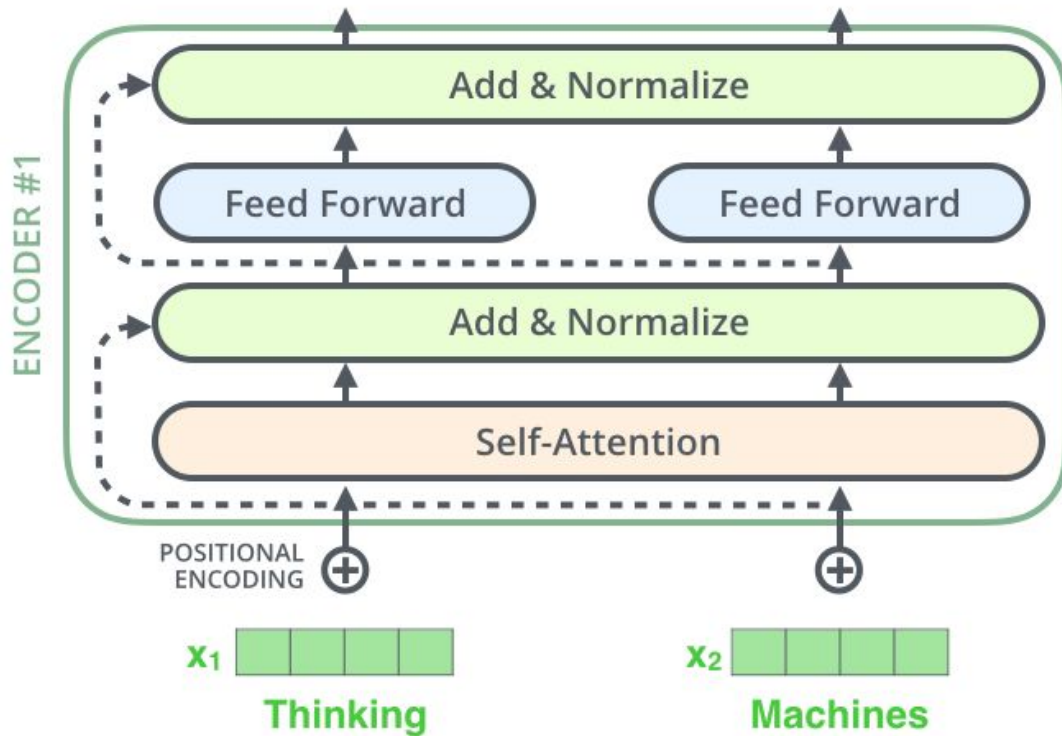
$W^O$



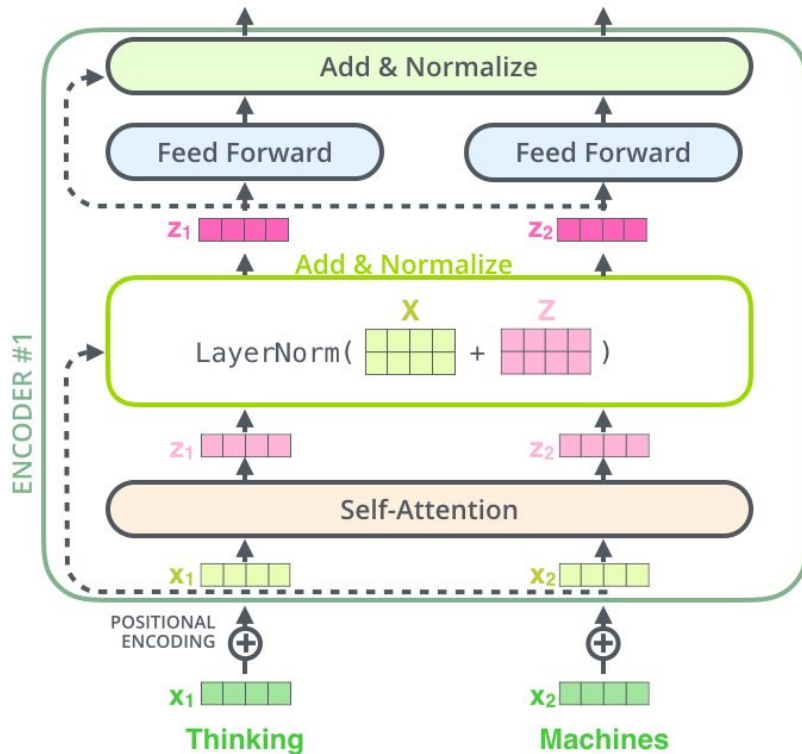
# Embedding Inputs



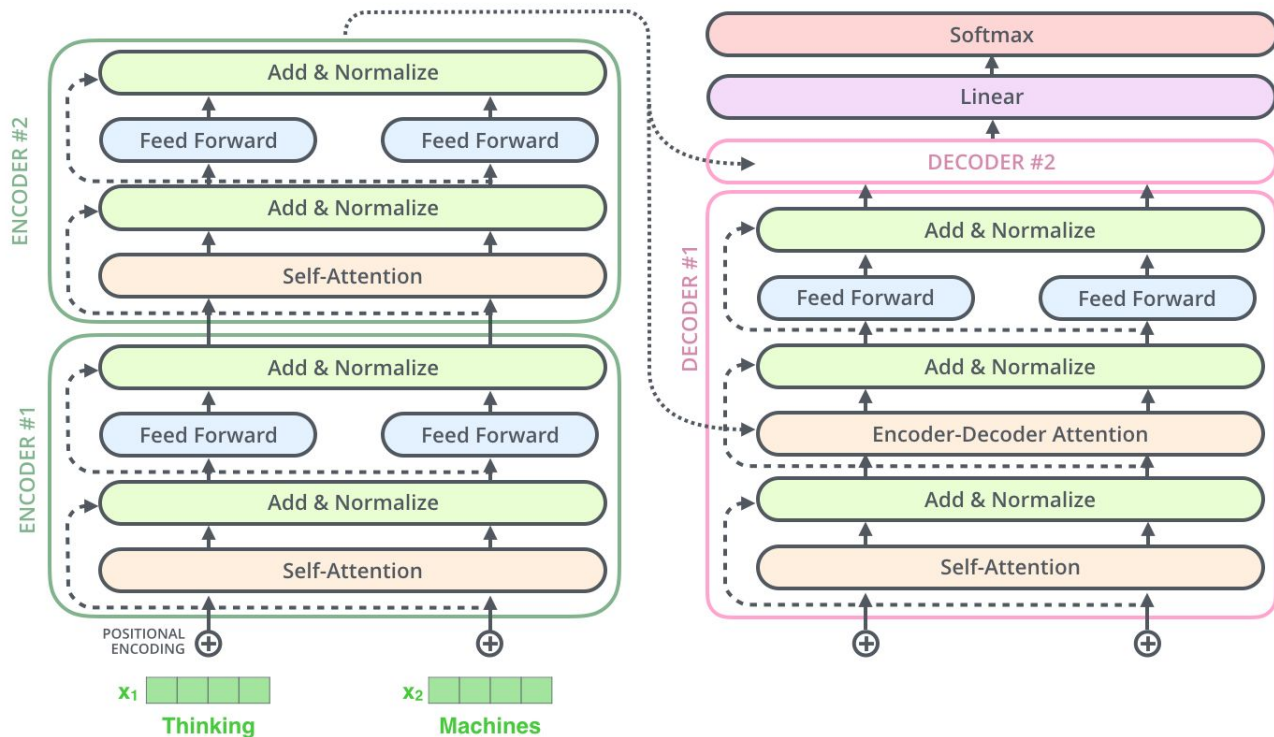
# Encoder Structure



# Encoder Structure



# Encoder/Decoder Structure



# Transformer Progression

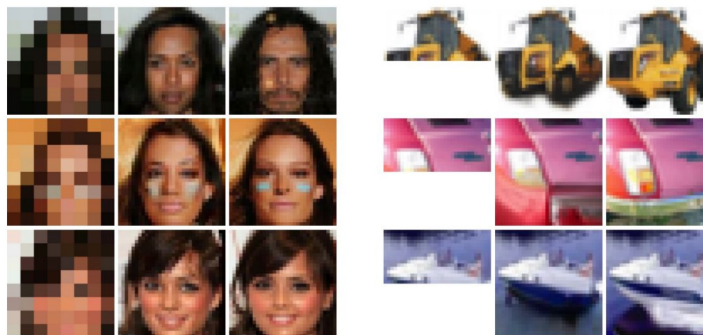


Image Transformer  
Parmar et al, 2018



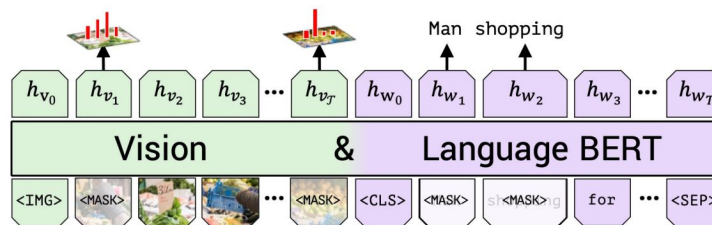
Transformer  
Vaswani et al, 2017

*Problem:*

■ vs. word



# Transformer Progression



Vision-Lang BERTs

Lu et al, 2019  
Tan et al, 2019

*Problem:*

Object Detections

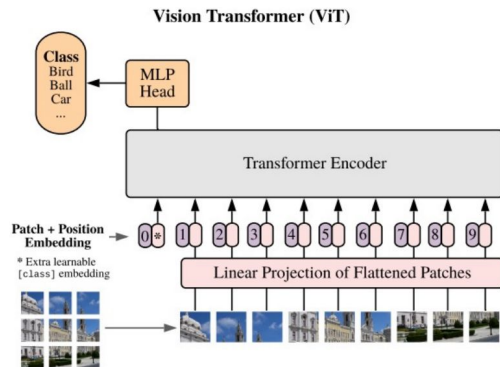
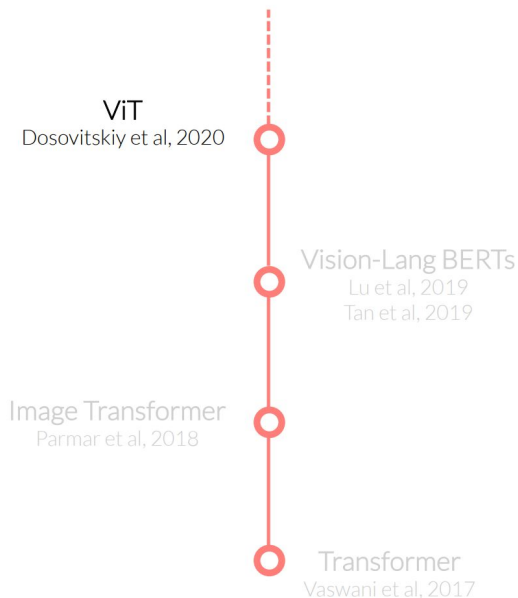
Image Transformer  
Parmar et al, 2018

Transformer  
Vaswani et al, 2017





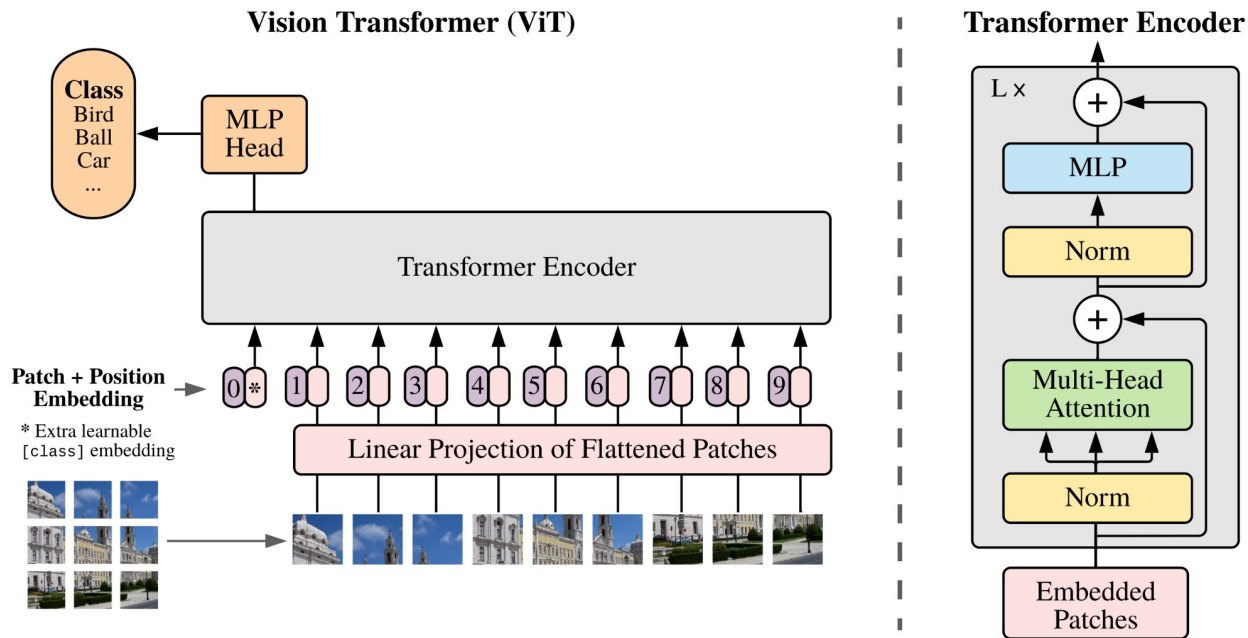
# Transformer Progression



*Solution:*  
2D patches!

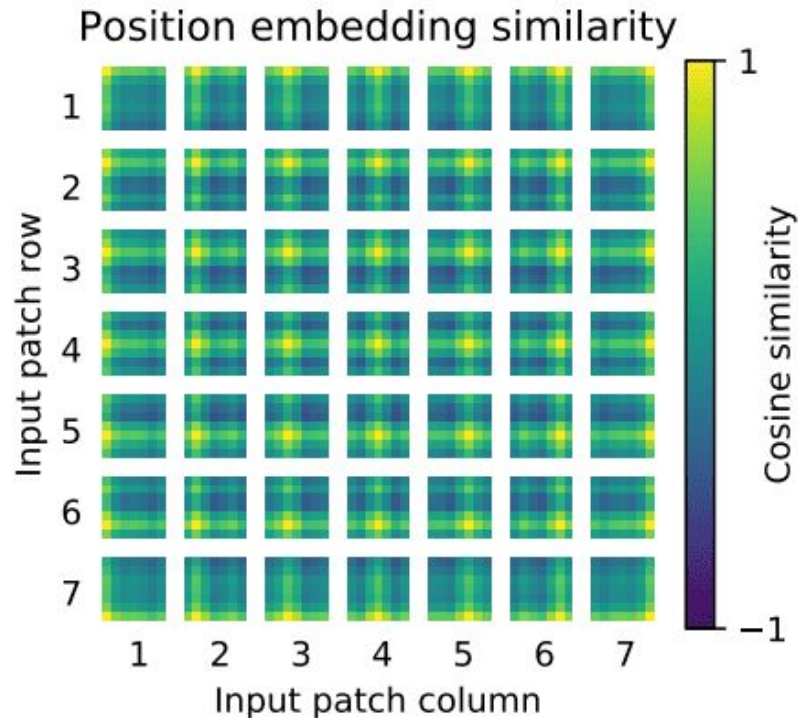


# Visual Transformer

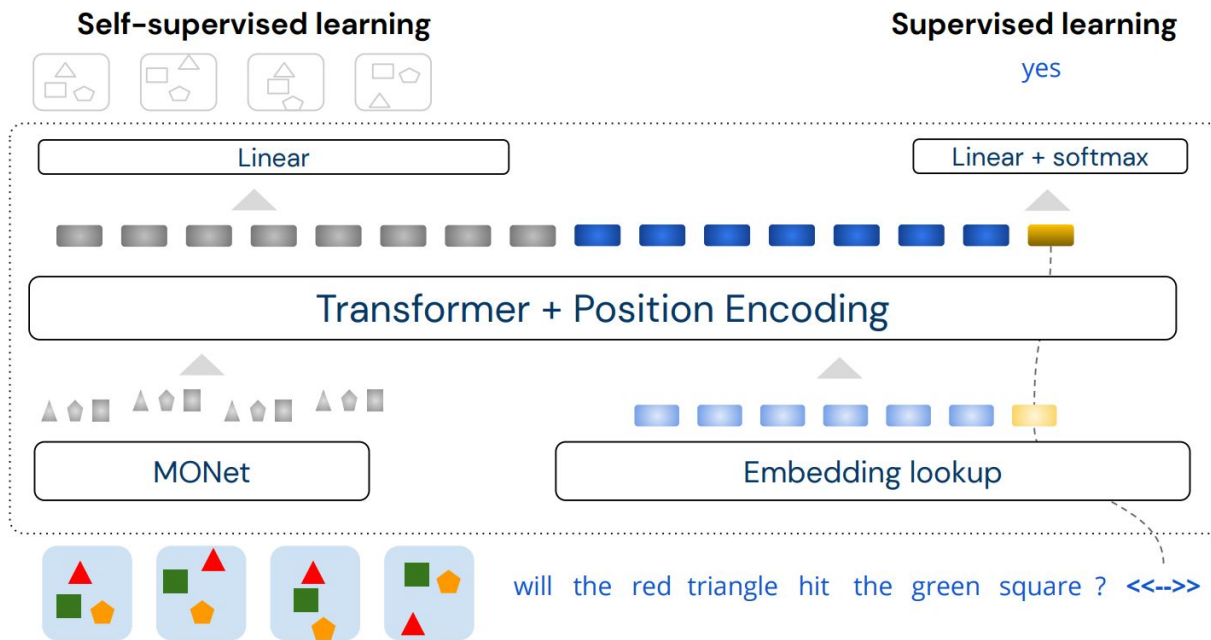


# Visual Transformer

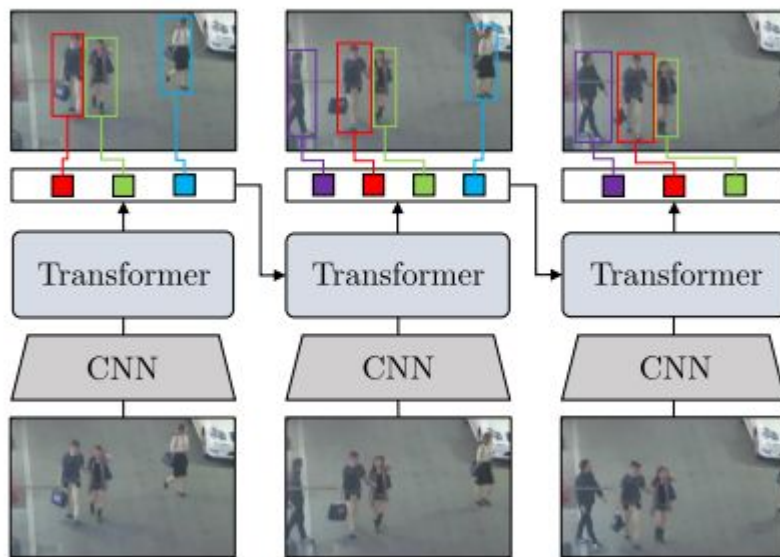
- Similarity of position embeddings of ViT-L/32.
- Tiles show the cosine similarity between the position embedding of the patch with the indicated row and column and the position embeddings of all other patches.



# ALOE - Attention Over Learned Object Embeddings



# Trackformer



T. Meinhardt, A. Kirillov, L. Leal-Taixe, and C. Feichtenhofer, "TrackFormer: Multi-Object Tracking with Transformers," in Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR), 2022, URL: <https://arxiv.org/abs/2101.02702>.



# Trackformer Background: Multi Object Tracking (MOT)

---

- Goal of the paper is to track and discriminate up to  $K$  distinct individuals over the course of  $T$  frames
- A *track* is a set of bounding boxes for a single individual over many time steps

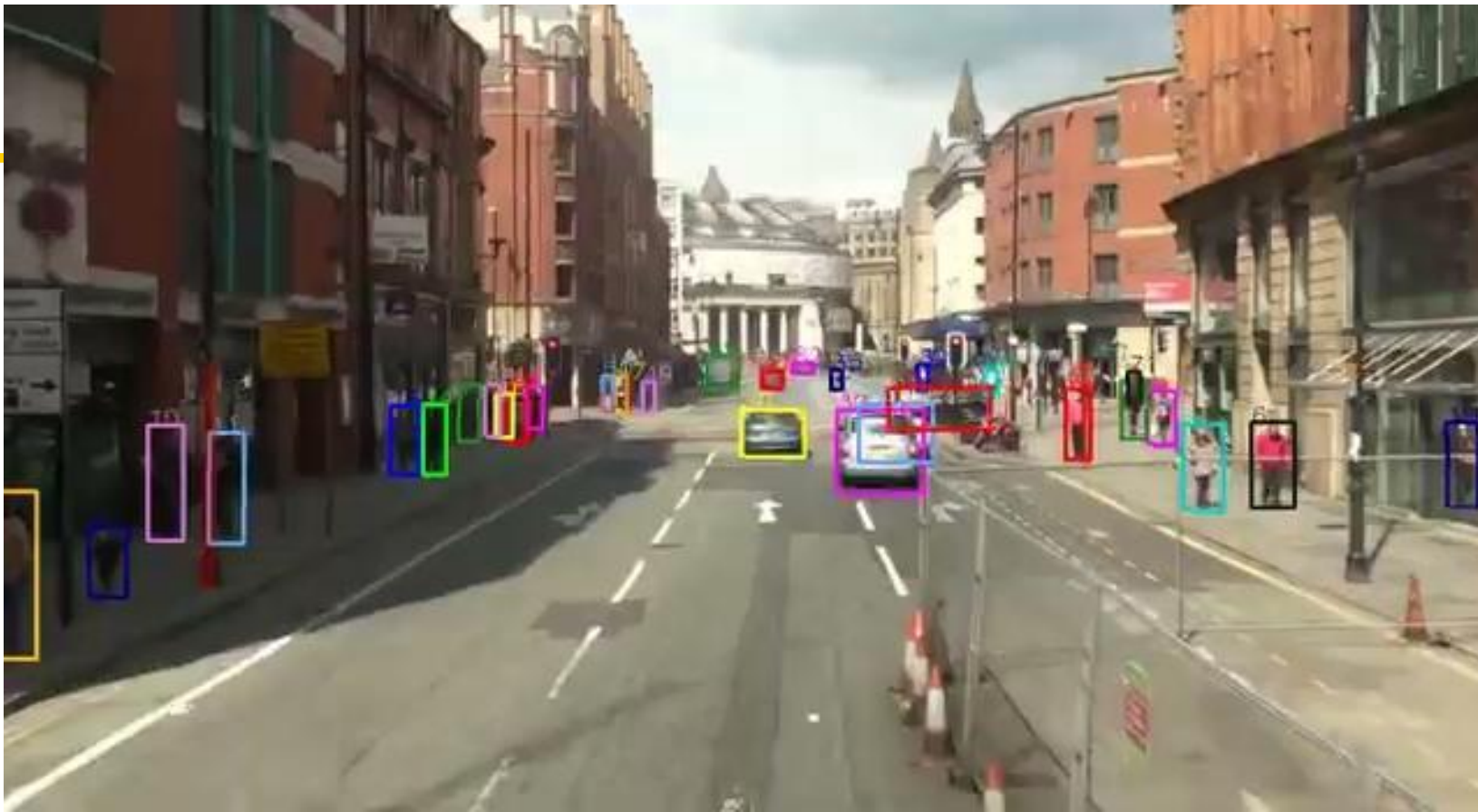
$$b_t^k = [x_t^k, y_t^k, w_t^k, h_t^k]$$

$$V = [f_1, \dots, f_T]$$

$$T_k = [b_{t_1}^k, \dots, b_{t_n}^k]$$



DR



MOT17-13-SDP Ground Truth: [MOT Challenge - Visualize](#)

# Trackformer Background: Tracking By Detection

- Given a set of detections how do we associate between frames?
- Paper goes over many approaches:
  - Motion based
  - Feature based
  - Cost minimizing objective functions





# Trackformer Background: Tracking by regression



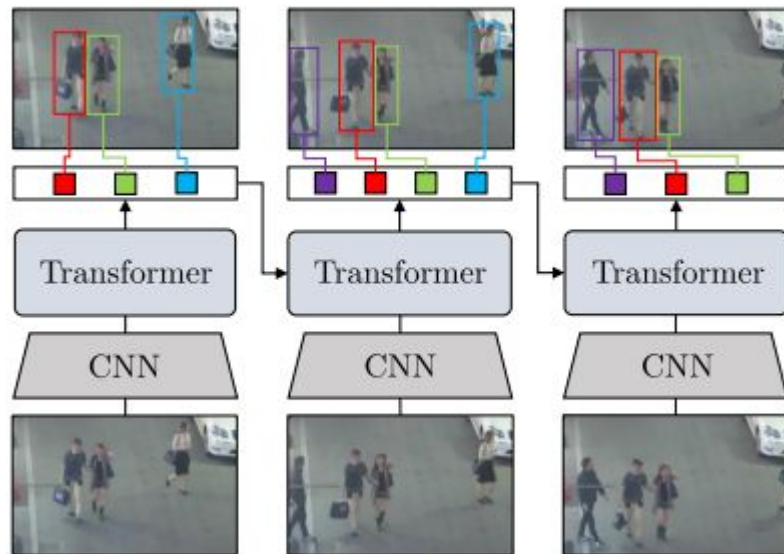
1. Compute Jacobian  $\frac{\partial W}{\partial p}$

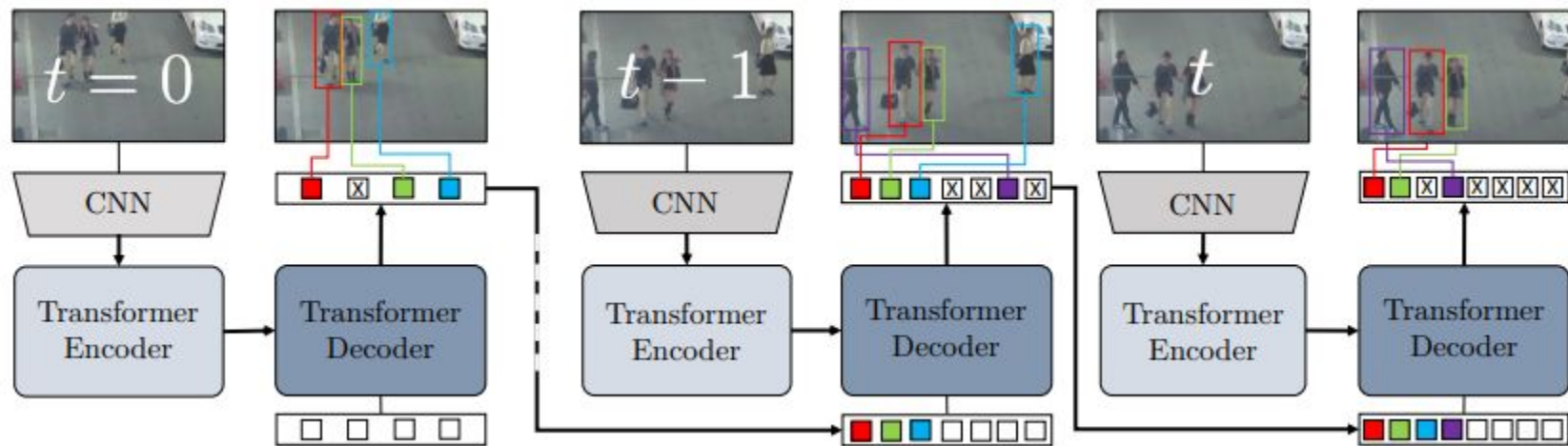
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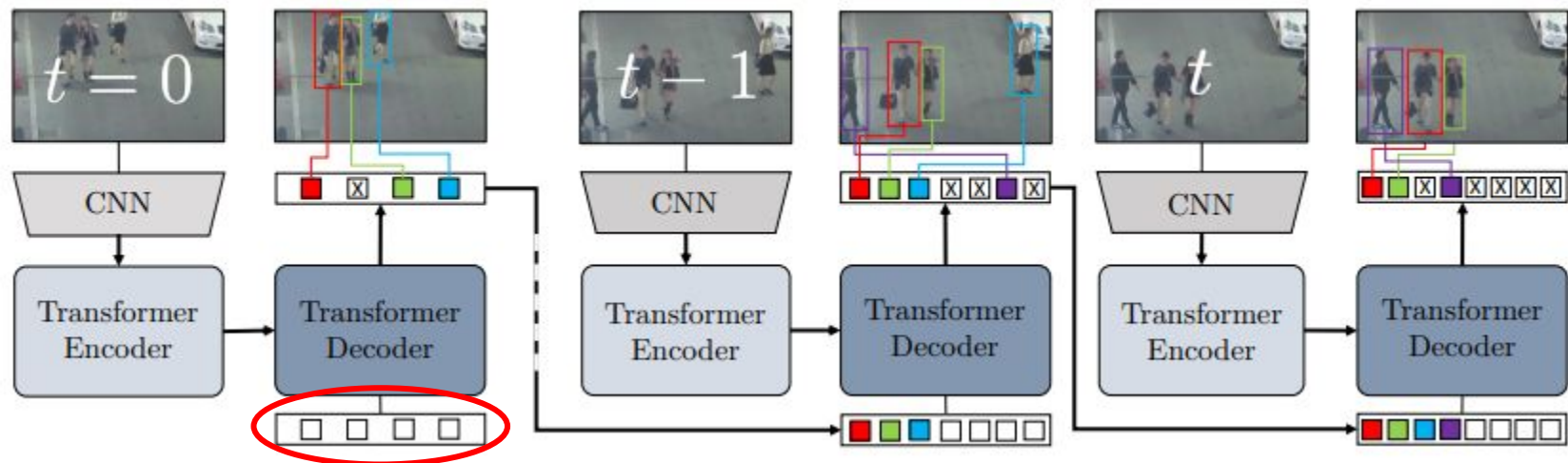
2. Warp the target image  $I(W(x; p))$
3. Compute the error image  $T(x) - I(W(x; p))$
4. The gradient image  $\nabla T(x)$
5. Compute steepest descent images  $\nabla T \frac{\partial W}{\partial p}$
6. Compute Hessian  $H = \sum_x \left( \nabla T \frac{\partial W}{\partial p} \right)^T \left( \nabla T \frac{\partial W}{\partial p} \right)$
7. Compute  $\Delta p = H^{-1} \sum_x \left( \nabla T \frac{\partial W}{\partial p} \right)^T (T(x) - I(W(x; p)))$
8. Update  $W(x; p) \leftarrow W(x; p) \circ W^{-1}(x; \Delta p)$
9. Goto 2 unless  $\|\Delta p\| < \varepsilon$

# Our Project: Trackformers

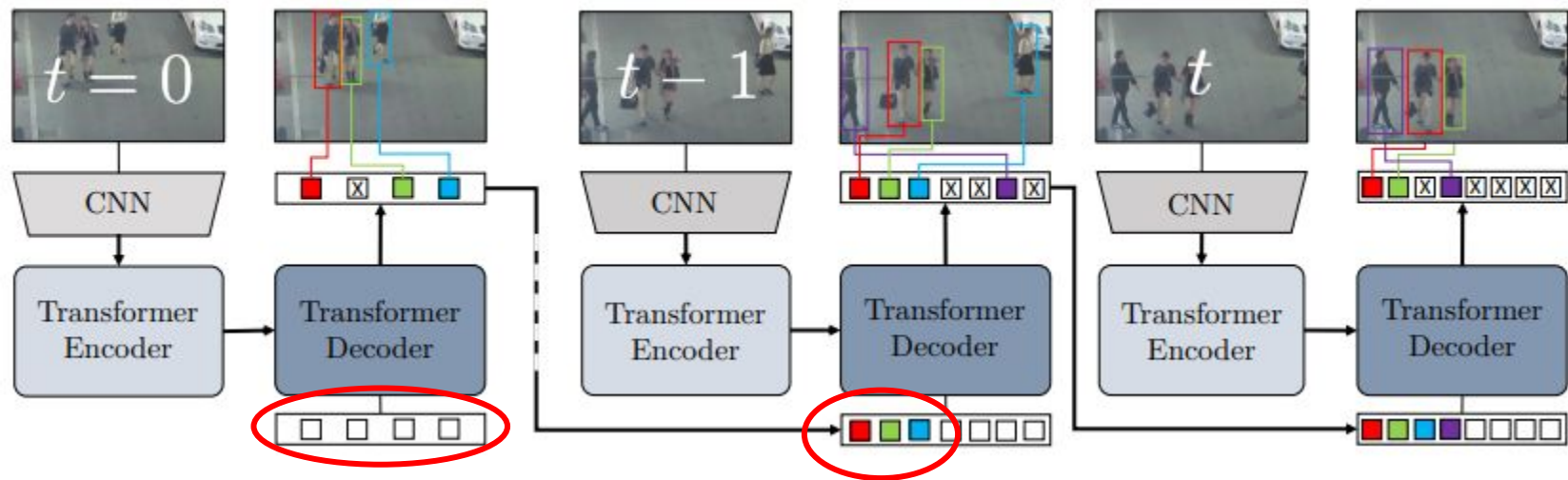
- Uses Transformers to do multi-object tracking
- Extends the Transformer concept from linguistic to the visual domain
- Uses the intuition that humans use attention to track objects
- First to use Transformers for both Detection and frame association







Fixed static  
object queries

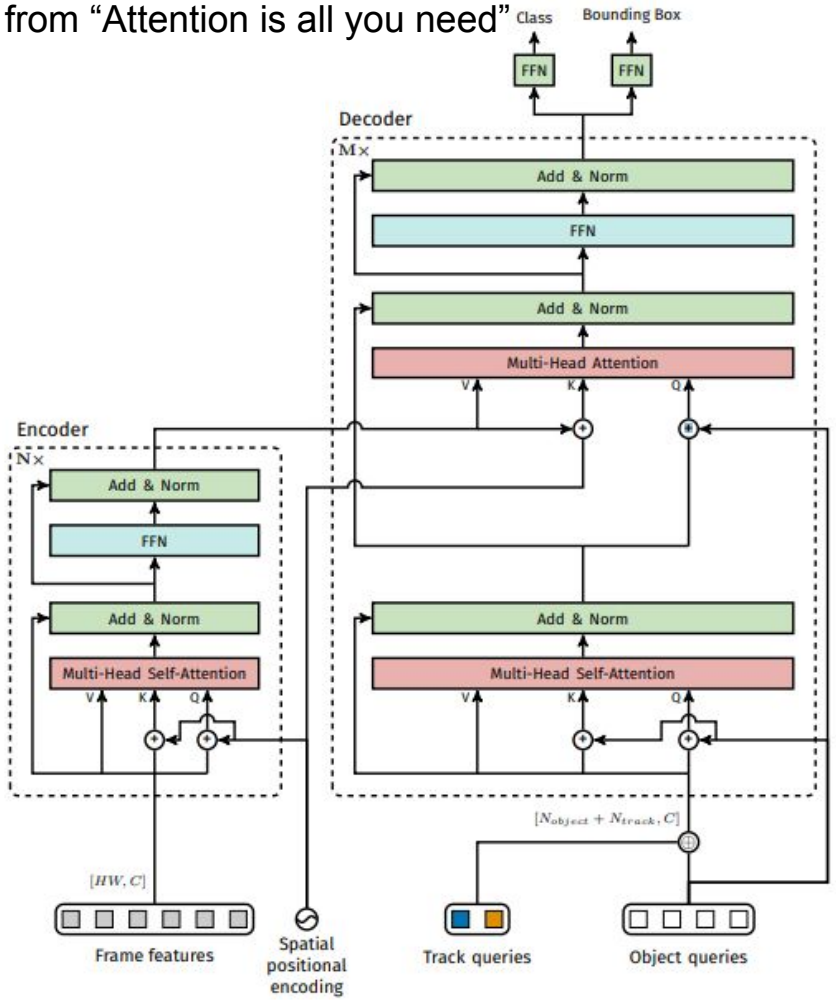


Fixed static  
object queries

Dynamic track queries

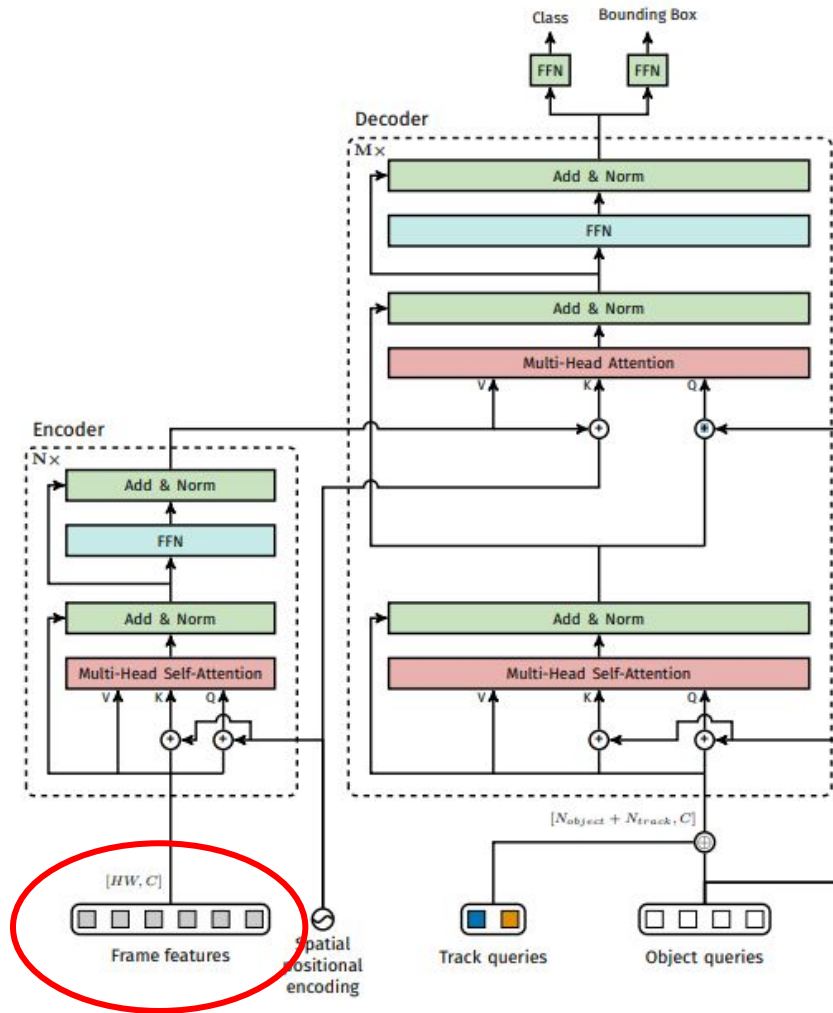


# Paper Uses Transformer from "Attention is all you need"



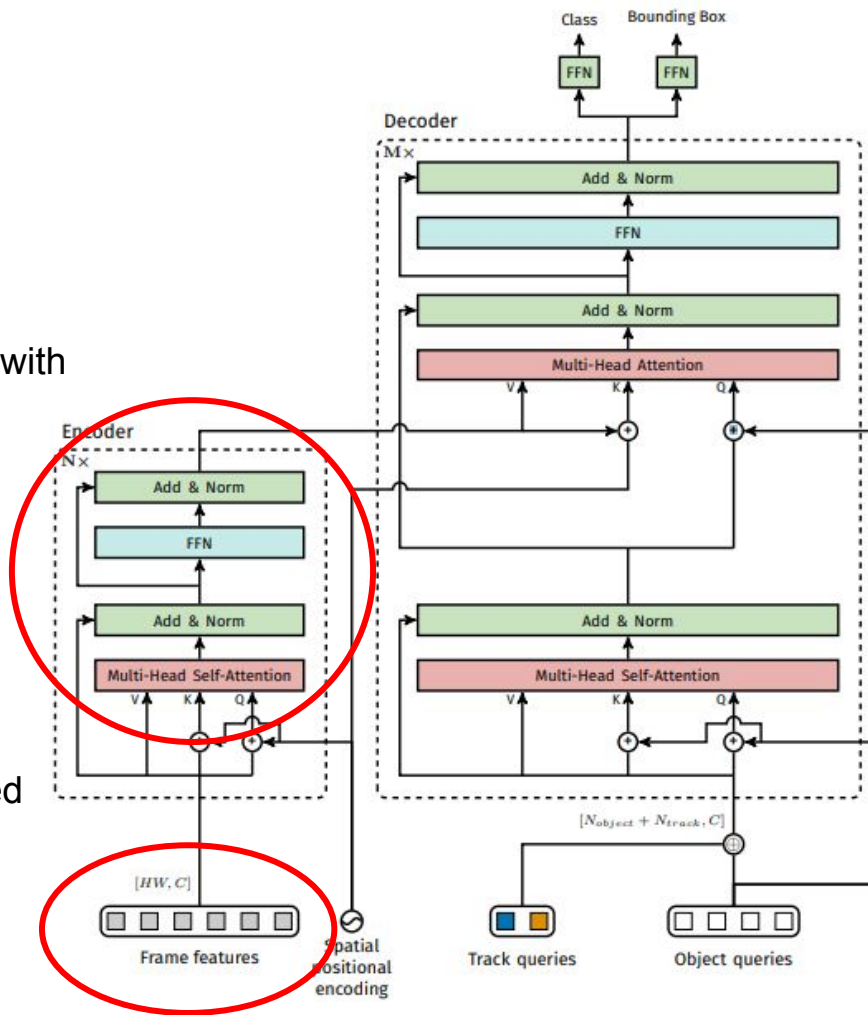
# DR Architecture Overview

Image features Provided by CNN backbone (ResNet50)



Encode Frame features with self-attention

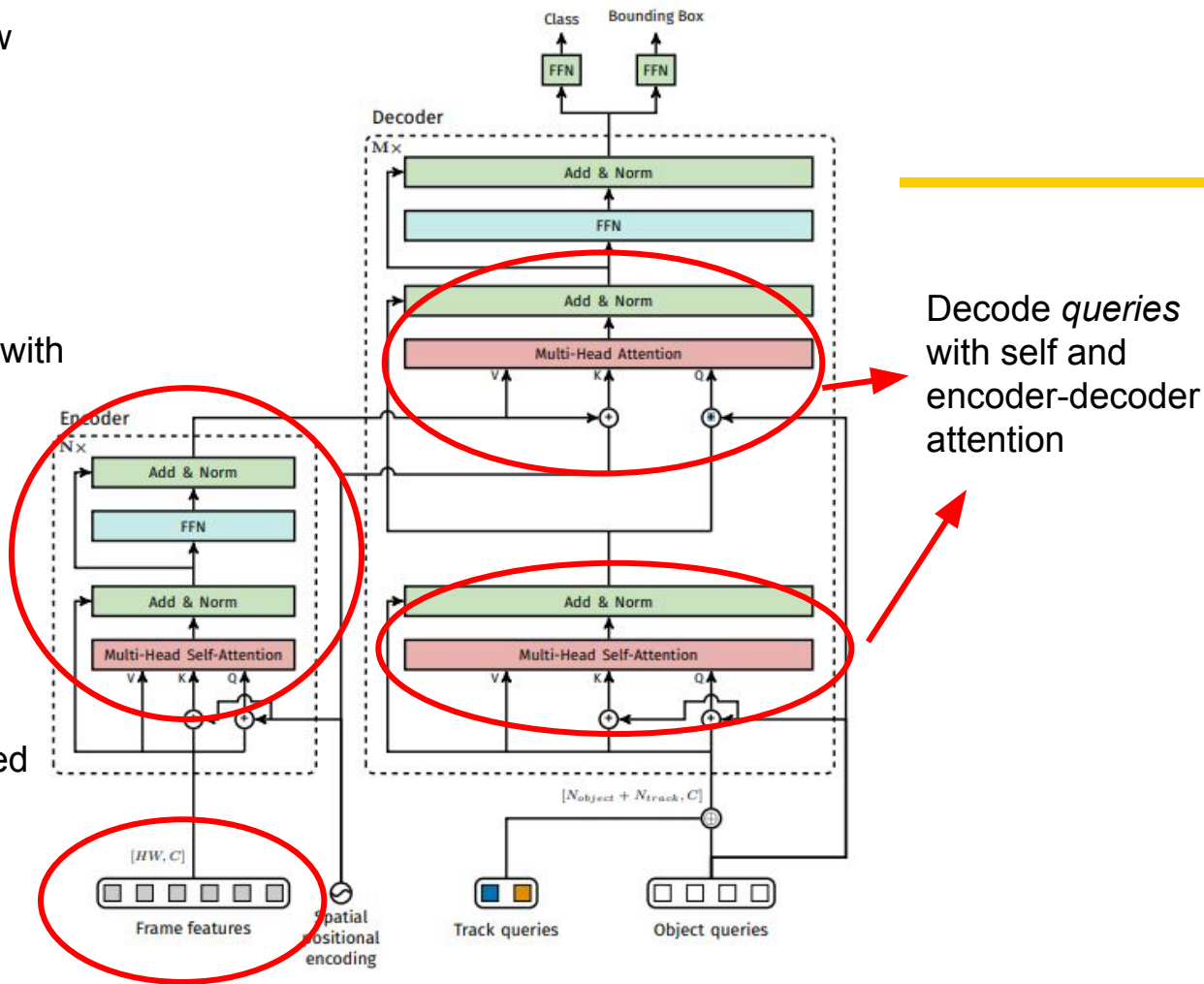
Image features Provided by CNN backbone (ResNet50)





Encode Frame features with self-attention

Image features Provided by CNN backbone (ResNet50)

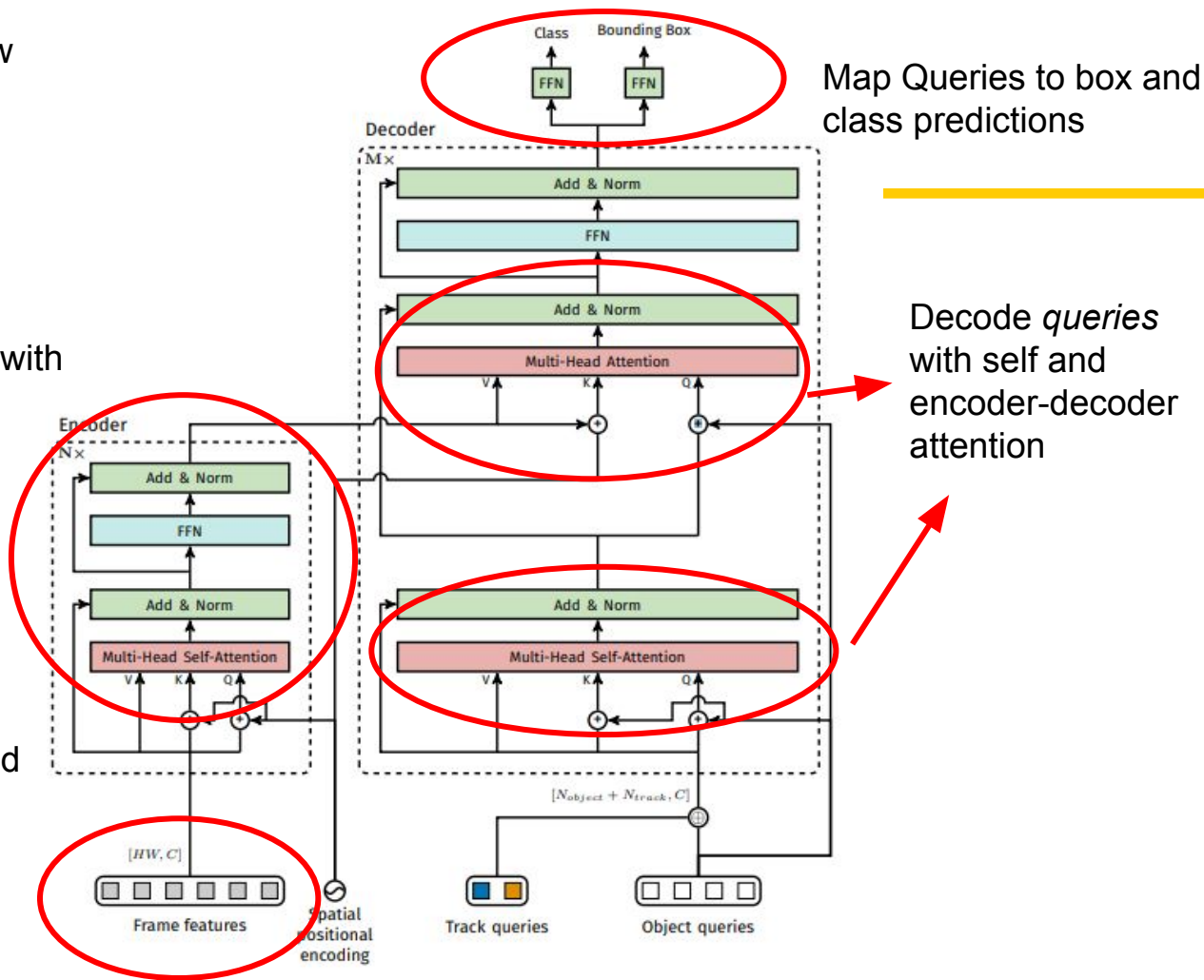


Decode queries with self and encoder-decoder attention



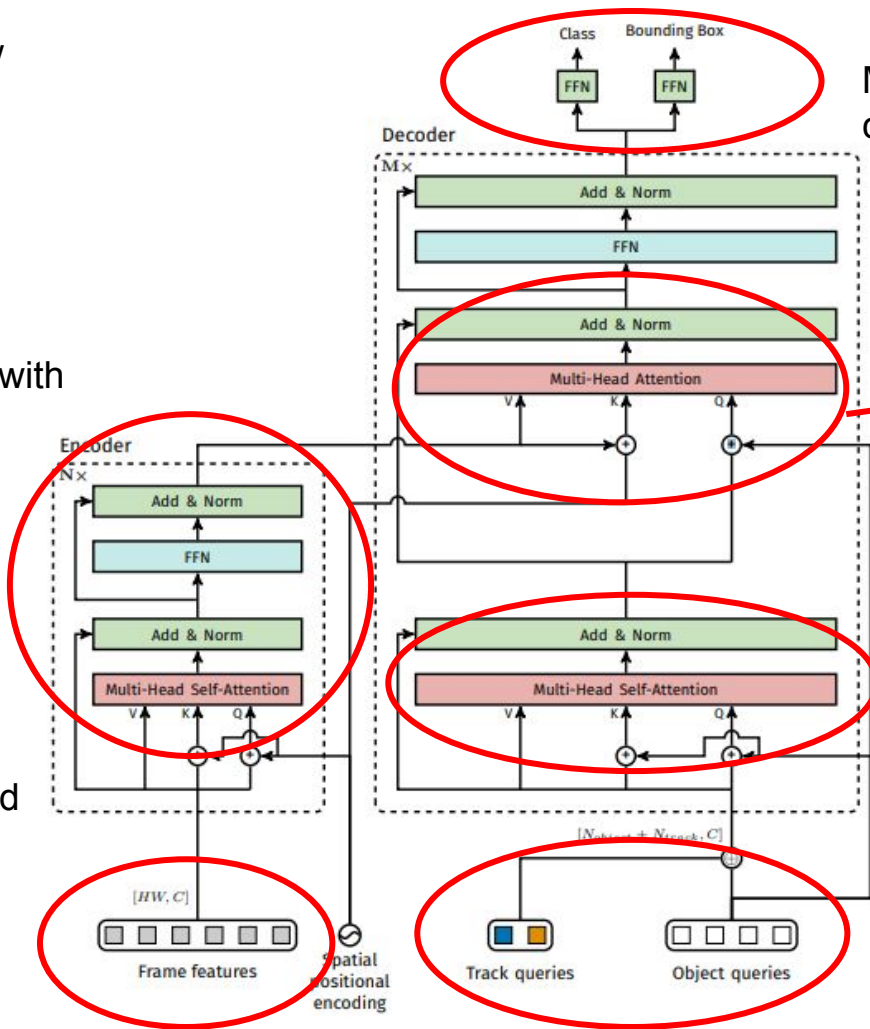
Encode Frame features with self-attention

Image features Provided by CNN backbone (ResNet50)



Encode Frame features with self-attention

Image features Provided by CNN backbone (ResNet50)



Map Queries to box and class predictions

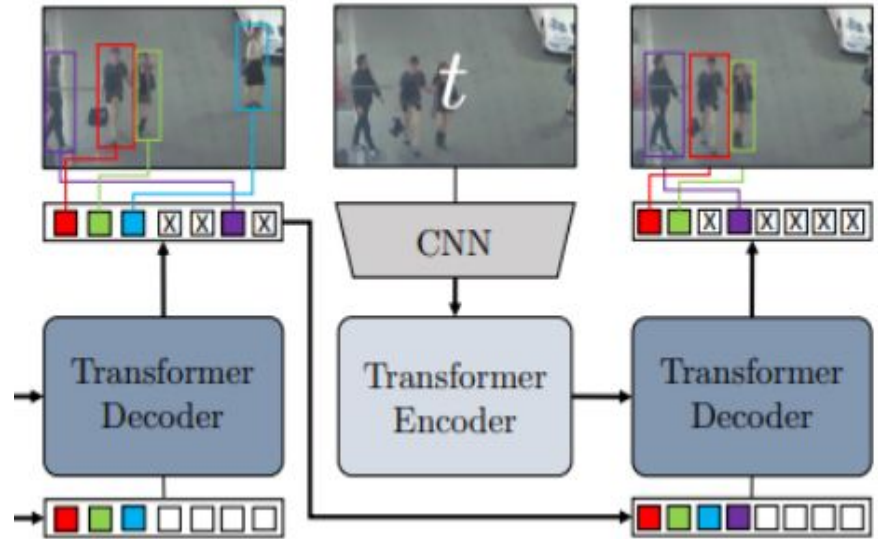
Decode queries with self and encoder-decoder attention

Two types of queries



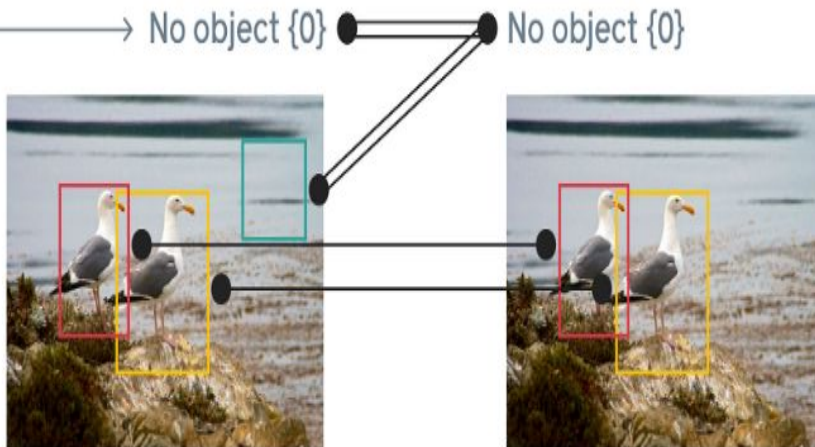
# Track ReID

- Inactive tracks are preserved for a set number of frames “patience window”
- Inactive track queries are reactivated if self attention
- No additional training needed
- Bad for long term occlusions



# Training: Bipartite Matching

Set of box predictions



Bipartite matching loss

$K_t \cap K_{t-1}$ : Match by track identity  $k$ .

$K_{t-1} \setminus K_t$ : Match with background class.

$K_t \setminus K_{t-1}$ : Match by minimum cost mapping.

$$\hat{\sigma} = \arg \min_{\sigma} \sum_{k_i \in K_{\text{object}}} \mathcal{C}_{\text{match}}(y_i, \hat{y}_{\sigma(i)}),$$

$$\mathcal{C}_{\text{match}} = -\lambda_{\text{cls}} \hat{p}_{\sigma(i)}(c_i) + \mathcal{C}_{\text{box}}(b_i, \hat{b}_{\sigma(i)}).$$

$$\mathcal{C}_{\text{box}} = \lambda_{\ell_1} \|b_i - \hat{b}_{\sigma(i)}\|_1 + \lambda_{\text{iou}} \mathcal{C}_{\text{iou}}(b_i, \hat{b}_{\sigma(i)}),$$

# Training: Set Prediction Cost

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$$\mathcal{L}_{\text{MOT}}(y, \hat{y}, \pi) = \sum_{i=1}^N \mathcal{L}_{\text{query}}(y, \hat{y}_i, \pi).$$

$$\mathcal{L}_{\text{query}} = \begin{cases} -\lambda_{\text{cls}} \log \hat{p}_i(c_{\pi=i}) + \mathcal{L}_{\text{box}}(b_{\pi=i}, \hat{b}_i), & \text{if } i \in \pi \\ -\lambda_{\text{cls}} \log \hat{p}_i(0), & \text{if } i \notin \pi. \end{cases}$$



# Example Performance



# Summary

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- Object Tracking
  - Object Recognition and understanding of temporal relationships between objects
- Recurrent Neural Networks
  - Neural network designed to relate information between sequential inputs
- Transformers
  - New methods of analyzing and understanding relationships between sequential inputs and outputs.
- Trackformer: Multi-Object Tracking
  - Uses attention to both detect AND track objects through “queries”





# DeepRob

[Student] Lecture 16

by *Mohammed Guiga, Danny Langan, Pranav Julakanti*

Object Tracking, Transformer Architecture  
University of Michigan and University of Minnesota

