







## Project 2–Updates

- Instructions available on the website

projects/project2/

- Autograder fixed!
- Due Monday, October 14th, 11:59 PM CT



Here: <u>https://rpm-lab.github.io/CSCI5980-F24-DeepRob/</u>

#### Implement two-layer neural network and generalize to FCN



#### 1. One time setup: Activation functions, data preprocessing, weight initialization, regularization 2. Training dynamics: • Learning rate schedules; large-batch training; hyperparameter optimization **3.** After training:

• Model ensembles, transfer learning



#### **Hecap**

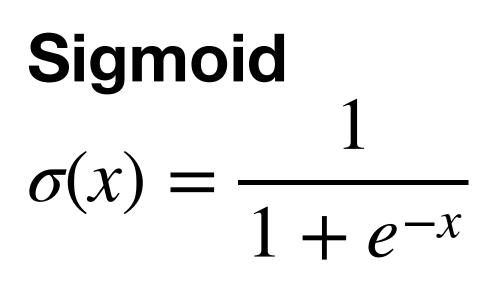
#### Last time

Today



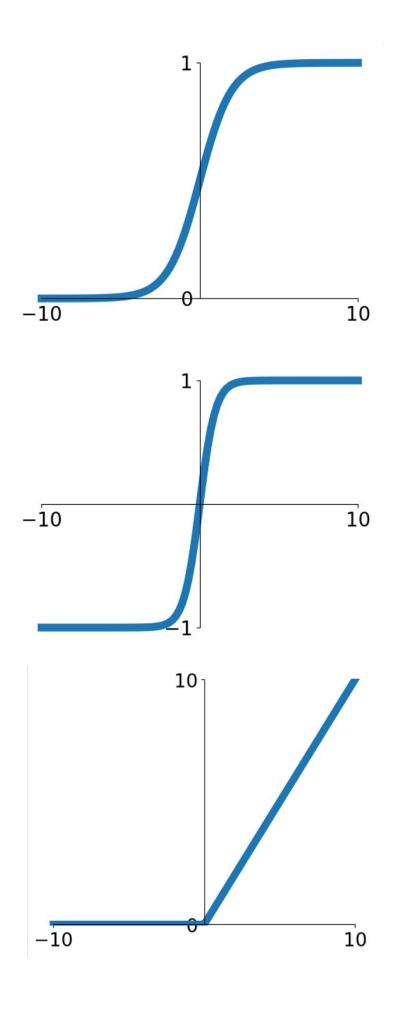


### Last time: Activation Functions

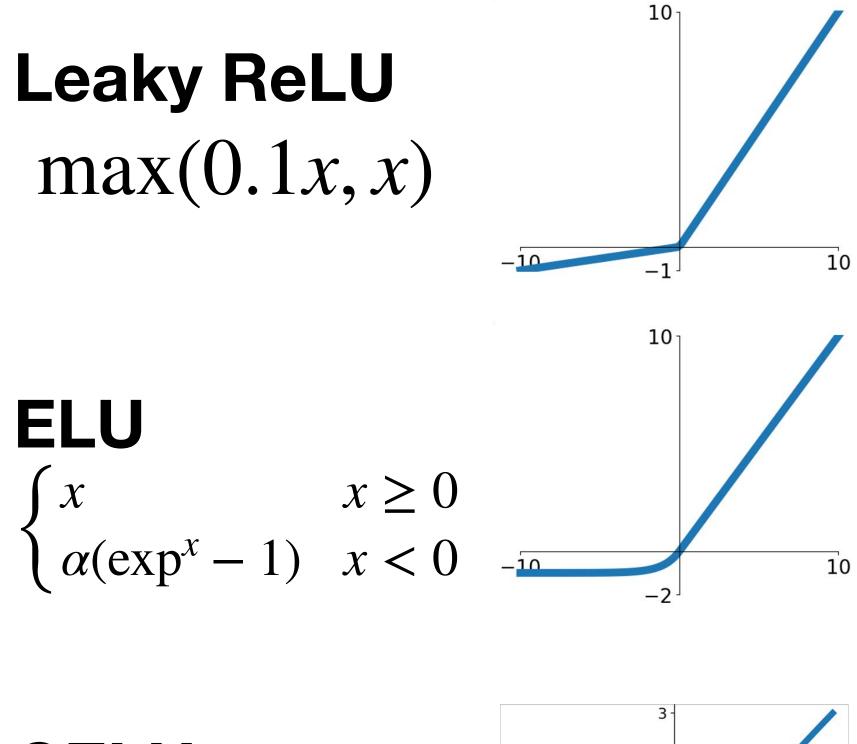


tanh(x)

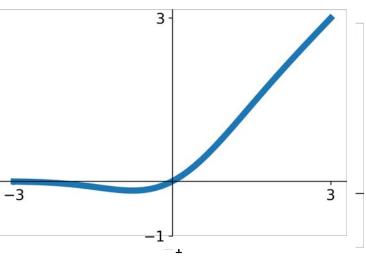
# **ReLU** max(0,x)





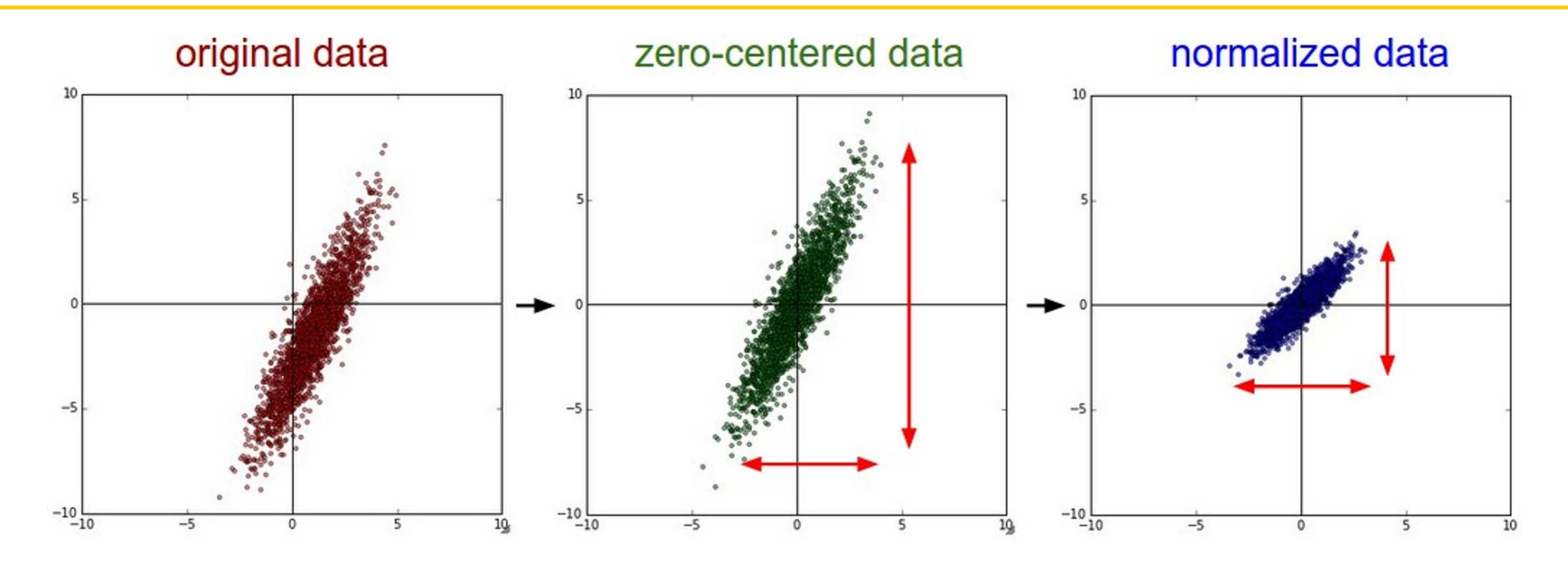


**GELU**  $\approx x\alpha(1.702x)$ 





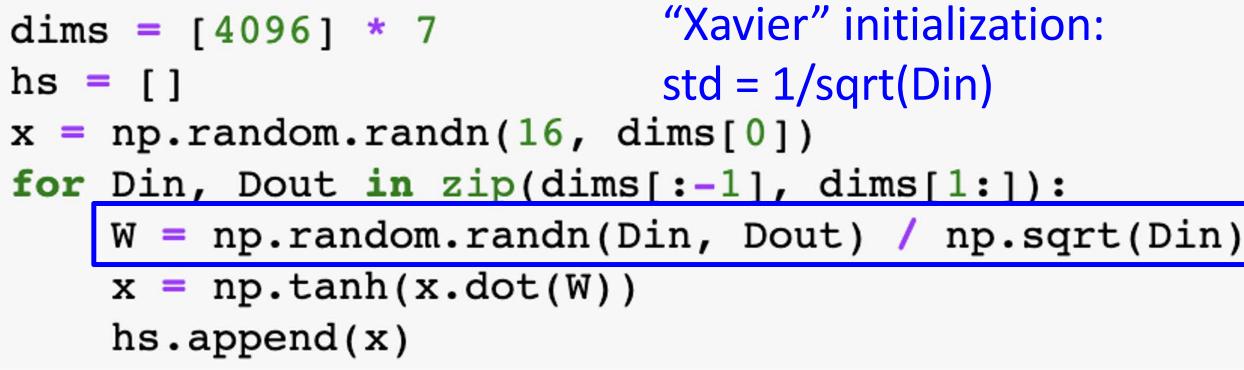
### Last time: Data Preprocessing

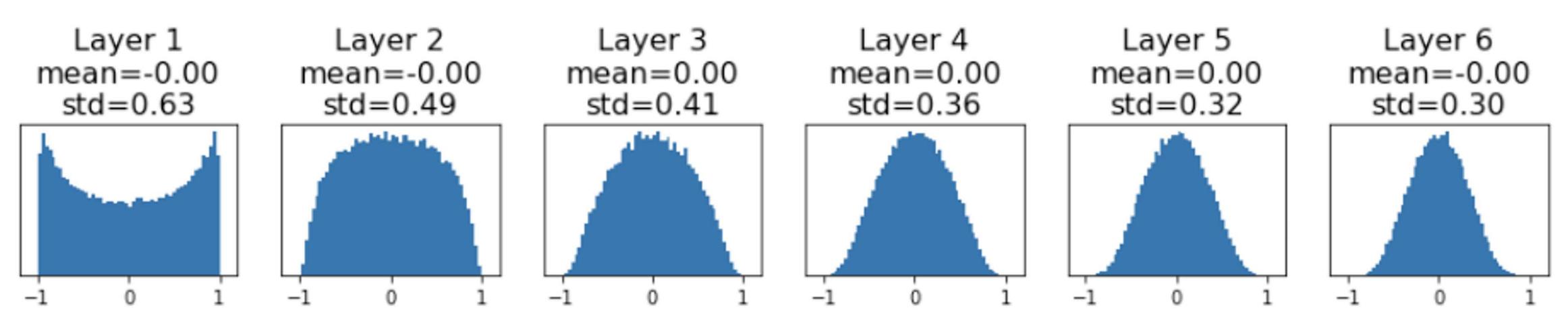






### Last time: Weight initialization

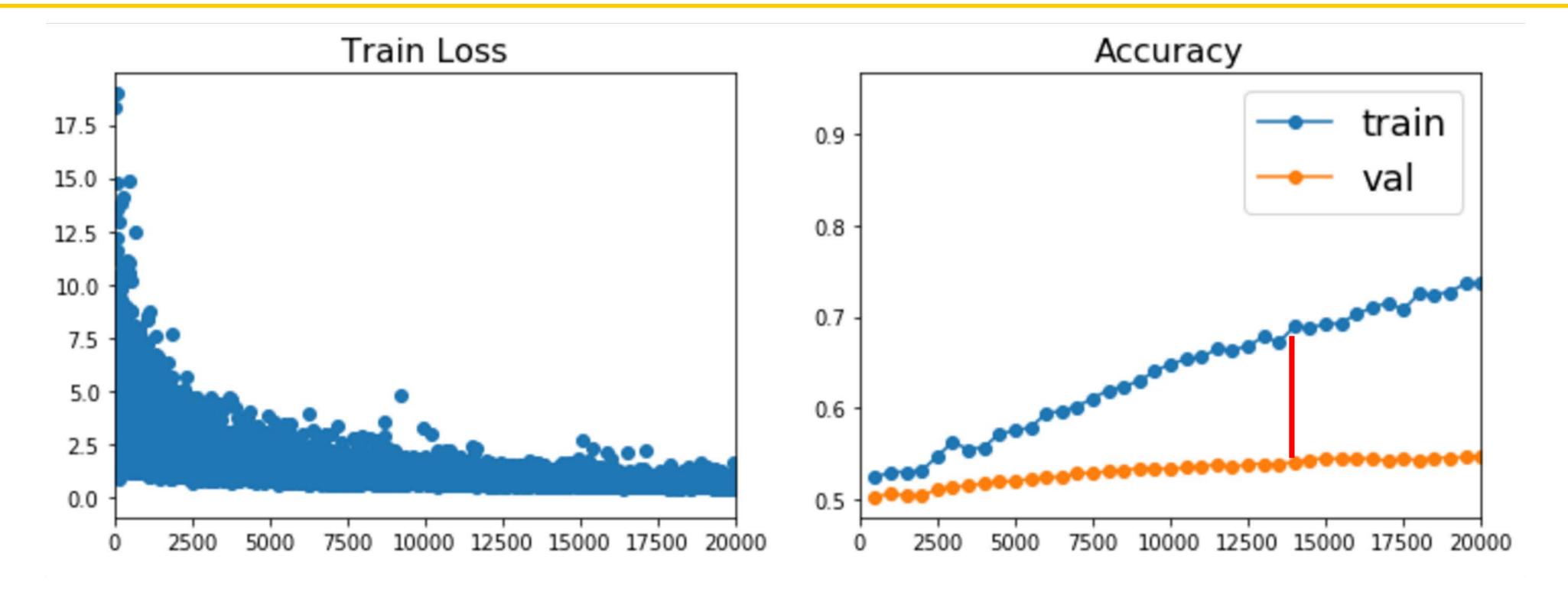






"Just right": Activations are nicely scaled for all layers!





Regularization



### Now your model is training ... but it overfits!





### Regularization: Add term to the loss

 $L = \frac{1}{N} \sum_{i=1}^{N} \sum_{j=1}^{N} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1) + \frac{\lambda R(W)}{\lambda R(W)}$ i=1  $j\neq y_i$ 

#### In common use:

#### L2 regularization

L1 regularization

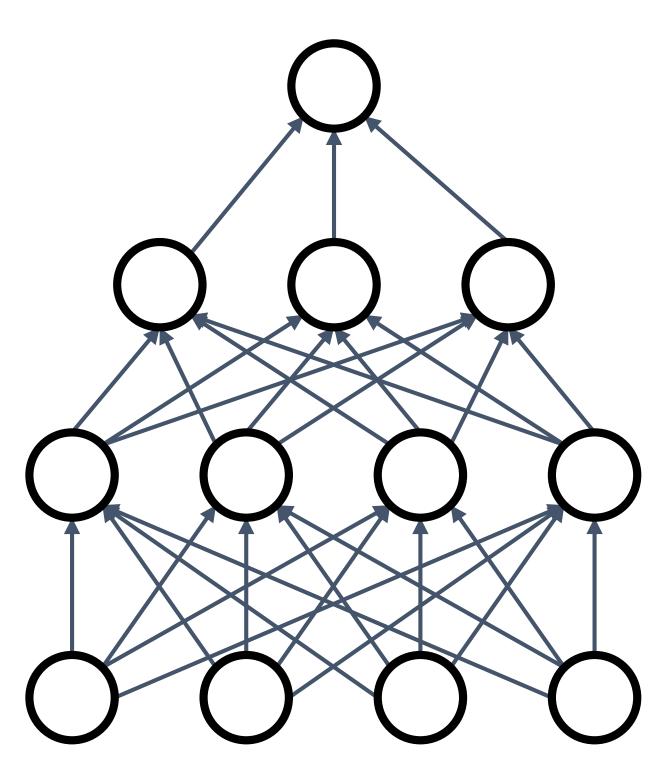
Elastic net (L1 + L2)



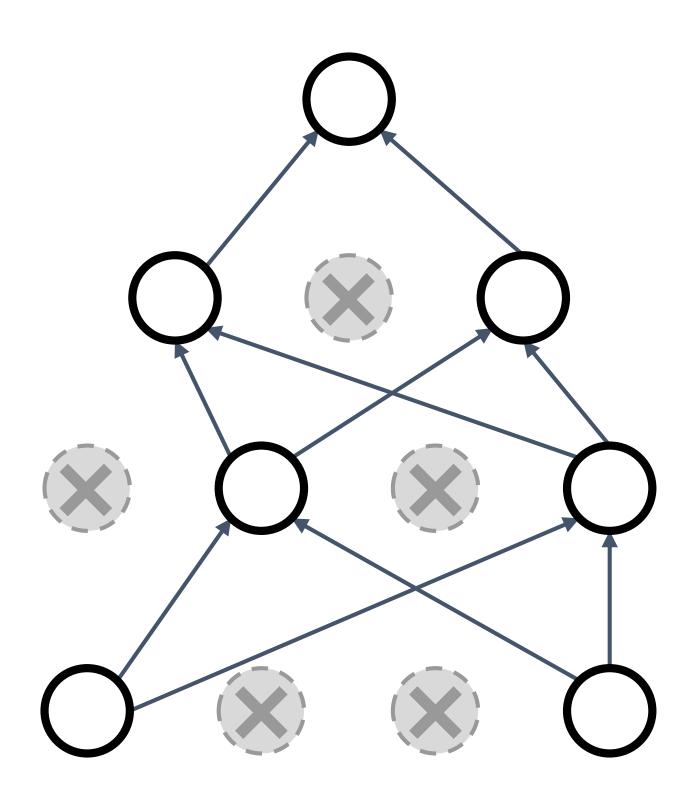
 $R(W) = \sum W_{k,l}^2$  (Weight decay)  $R(W) = \sum |W_{k,l}|$  $R(W) = \sum \beta W_{k,l}^2 + |W_{k,l}|$ k l



In each forward pass, randomly set some neurons to zero Probability of dropping is a hyperparameter; 0.5 is common









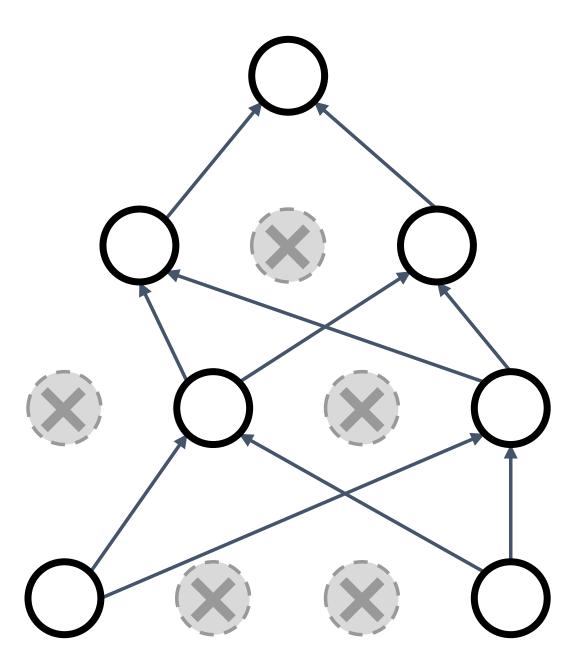
**p** = 0.5 # probability of keeping a unit active. higher = less dropout

```
def train_step(X):
  """ X contains the data """
 # forward pass for example 3-layer neural network
 H1 = np.maximum(0, np.dot(W1, X) + b1)
 U1 = np.random.rand(*H1.shape) 
 H1 *= U1 # drop!
 H2 = np.maximum(0, np.dot(W2, H1) + b2)
 U2 = np.random.rand(*H2.shape) < p # second dropout mask
 H2 *= U2 # drop!
 out = np.dot(W3, H2) + b3
```

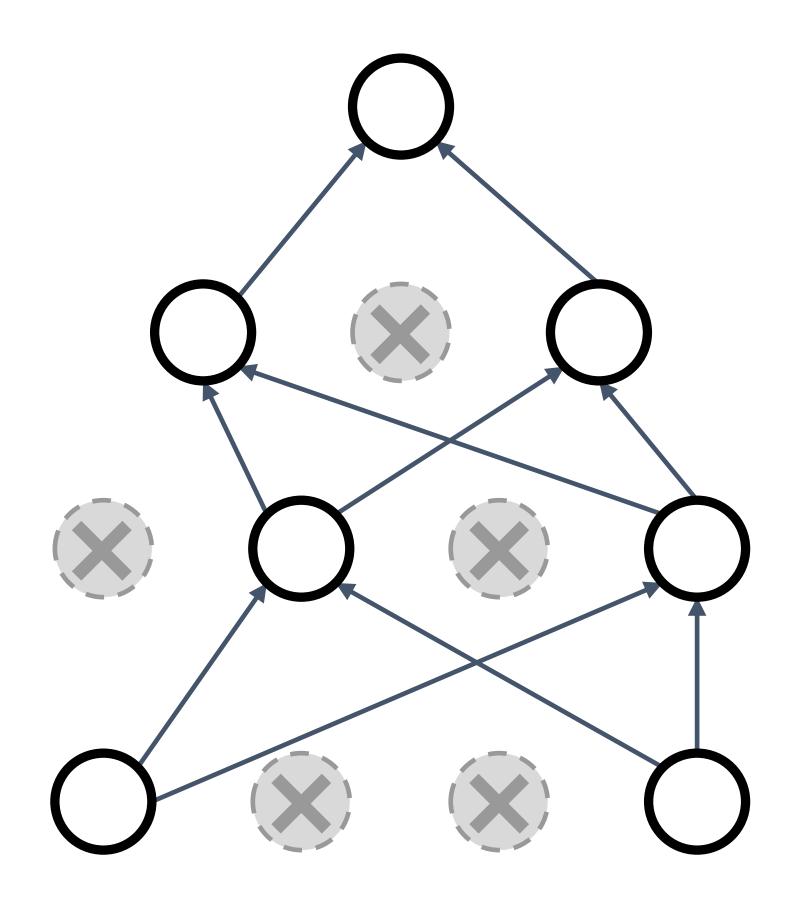
# backward pass: compute gradients... (not shown) # perform parameter update... (not shown)



Example forward pass with a 3-layer network using dropout









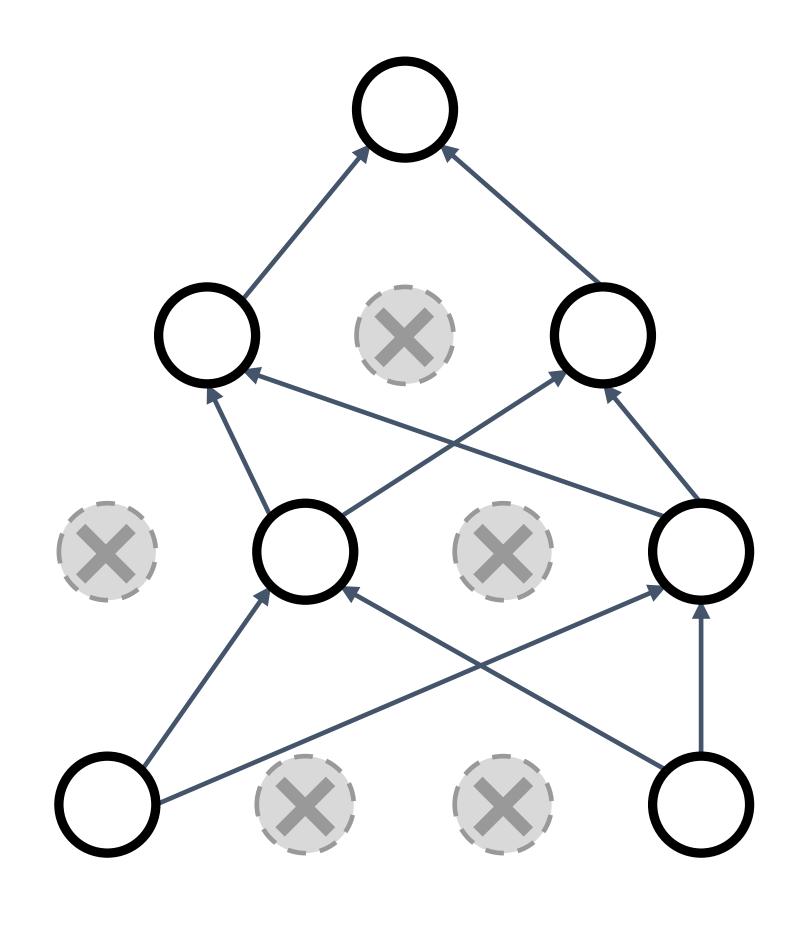
Forces the network to have a redundant representation; prevents co-adaptation of features











- An FC layer with 4096 units has 2<sup>4096</sup> ~ 10<sup>1233</sup> possible masks! Only ~10<sup>82</sup> atoms in the universe...



- Another interpretation:
- Dropout is training a large ensemble of models (that share parameters).
- Each binary mask is one model



#### Dropout makes our output random!

# Want to "average out" the randomness at test-time $z[f(x,z)] = \int p(z)f(x,z)dz$

$$y = f(x, z) = \mathbb{E}_z$$

But this integral seems hard...



$$y = f_{\mathcal{W}}(x, z)$$
Random n
  
Output label
Input image



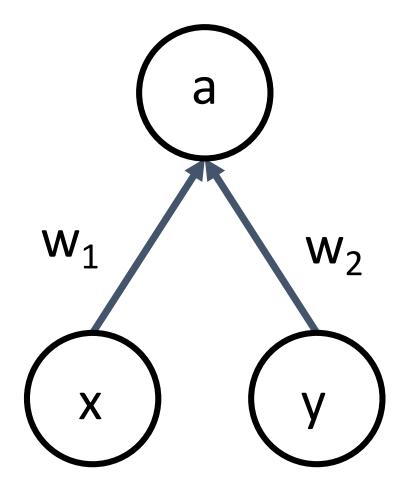


# Want to approximate the integral

$$y = f(x, z) = \mathbb{E}_{z}[f(x, z)] = \int p(z)f(x, z)dz$$

Consider a single neuron:

At test time we have:  $\mathbb{E}[a] = w_1 x + w_2 y$ 





7 J



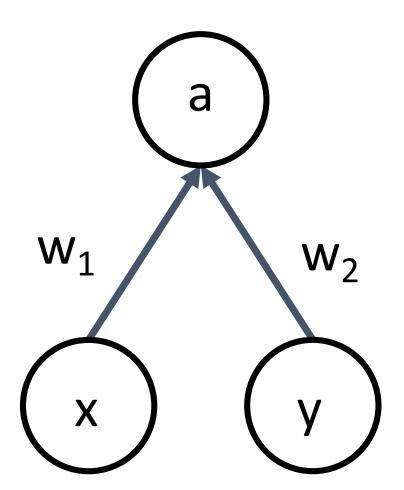
#### Want to approximate the integral

$$y = f(x, z) = \mathbb{E}_{z}[f(x, z)] = \int p(z)f(x, z)dz$$



At test time we

During training ti we have:



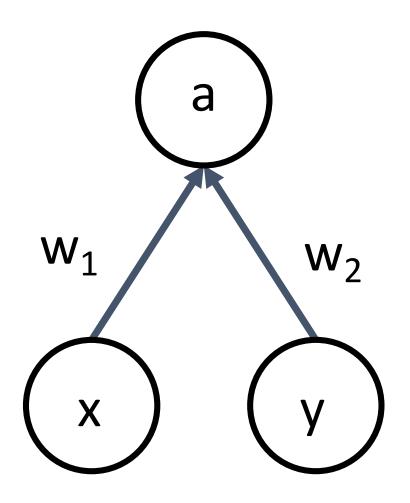


have: 
$$\mathbb{E}[a] = w_1 x + w_2 y$$
  
ime  $\mathbb{E}[a] = \frac{1}{4}(w_1 x + w_2 y) + \frac{1}{4}(w_1 x + 0y)$   
 $+ \frac{1}{4}(0x + 0y) + \frac{1}{4}(0x + w_2 y)$   
 $= \frac{1}{2}(w_1 x + w_2 y)$ 

7 



# Want to approximate the integral



y = f(x, z) =

Consider a single neuron:

At test time we

During training ti we have:

At test time, drop and *multiply* by o probability



$$= \mathbb{E}_{z}[f(x,z)] = \int p(z)f(x,z)dz$$

have: 
$$\mathbb{E}[a] = w_1 x + w_2 y$$
  
ime  $\mathbb{E}[a] = \frac{1}{4}(w_1 x + w_2 y) + \frac{1}{4}(w_1 x + 0y)$   
 $+\frac{1}{4}(0x + 0y) + \frac{1}{4}(0x + w_2 y)$   
dropout  
 $= \frac{1}{2}(w_1 x + w_2 y)$ 

7 



def predict(X): # ensembled forward pass H1 = np.maximum(0, np.dot(W1, X) + b1) \* p # NOTE: scale the activations H2 = np.maximum(0, np.dot(W2, H1) + b2) \* p # NOTE: scale the activations out = np.dot(W3, H2) + b3

#### At test time all neurons are active always

=> We must scale the activations so that for each neuron: Output at test time = Expected output at training time

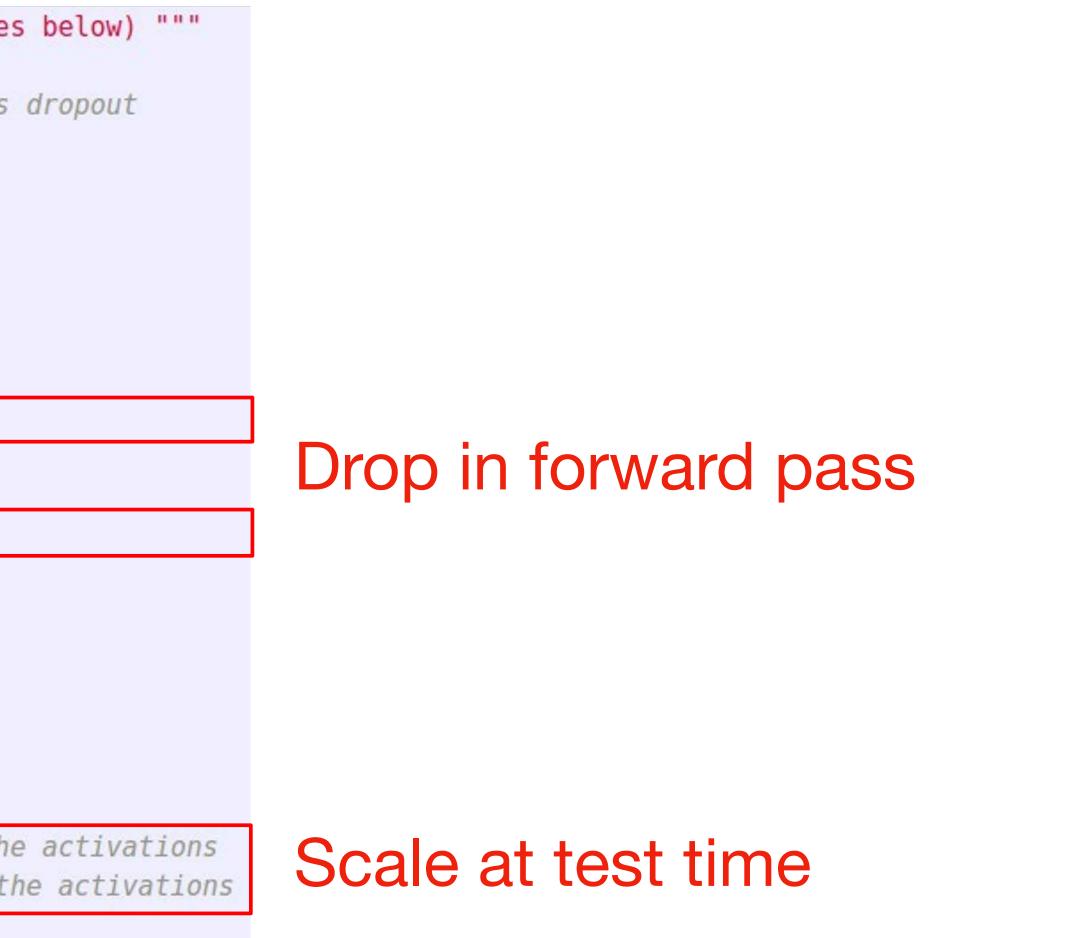




### Dropout Summary

""" Vanilla Dropout: Not recommended implementation (see notes
<pre>p = 0.5 # probability of keeping a unit active. higher = less</pre>
<pre>def train_step(X):     """ X contains the data """</pre>
<pre># forward pass for example 3-layer neural network</pre>
H1 = np.maximum(0, np.dot(W1, X) + b1)
<pre>U1 = np.random.rand(*H1.shape)</pre>
H1 *= U1 # drop!
H2 = np.maximum(0, np.dot(W2, H1) + b2)
U2 = np.random.rand(*H2.shape) < p # second dropout mask
H2 *= U2 # drop!
out = np.dot(W3, H2) + b3
<pre># backward pass: compute gradients (not shown)</pre>
<pre># perform parameter update (not shown)</pre>
<pre>def predict(X):</pre>
# ensembled forward pass
H1 = np.maximum(0, np.dot(W1, X) + b1) * p # NOTE: scale the
H2 = np.maximum(0, np.dot(W2, H1) + b2) * p # NOTE: scale th
out = np.dot(W3, H2) + b3







### More common: "Inverted dropout"

**p** = 0.5 # probability of keeping a unit active. higher = less dropout

#### def train\_step(X):

# forward pass for example 3-layer neural network

- H1 = np.maximum(0, np.dot(W1, X) + b1)
- U1 = (np.random.rand(\*H1.shape) < p) / p # first dropout mask. Notice /p!</pre> H1 \*= U1 # drop!

H2 = np.maximum(0, np.dot(W2, H1) + b2)

U2 = (np.random.rand(\*H2.shape) < p) / p # second dropout mask. Notice /p! H2 \*= U2 # drop!

out = np.dot(W3, H2) + b3

# backward pass: compute gradients... (not shown) # perform parameter update... (not shown)

#### def predict(X):

```
# ensembled forward pass
H1 = np.maximum(0, np.dot(W1, X) + b1) # no scaling necessary
H2 = np.maximum(0, np.dot(W2, H1) + b2)
out = np.dot(W3, H2) + b3
```



#### Drop and scale during training

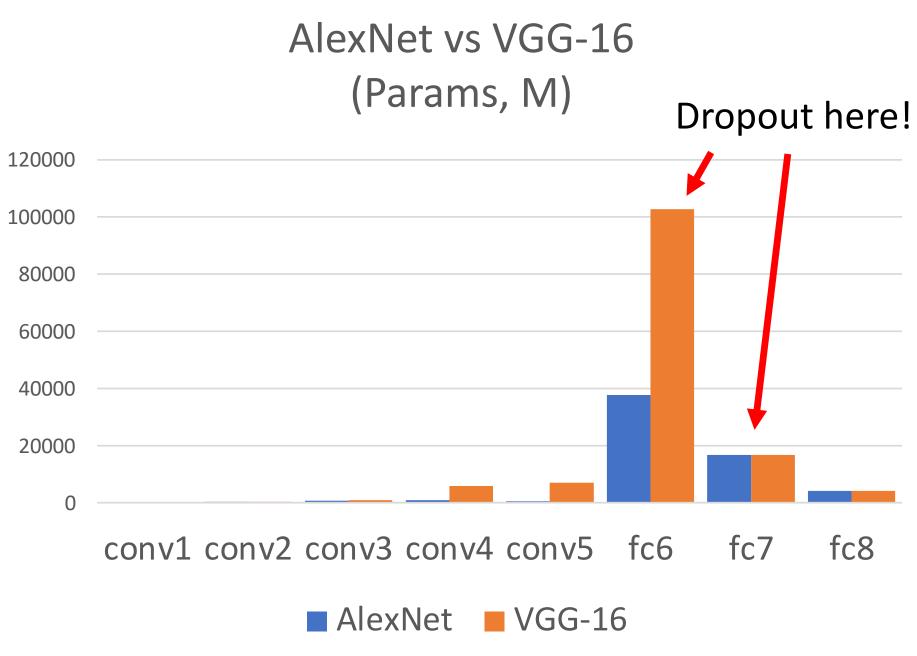


test time is unchanged!



### Dropout architectures

# Recall AlexNet, VGG have most of their parameters in **fully-connected layers**; usually Dropout is applied there





Later architectures (GoogLeNet, ResNet, etc) use global average pooling instead of fully-connected layers: they don't use dropout at all!



### Regularization: A common pattern

## **Training:** Add some kind of randomness

$$y = f_w(x, z)$$

**Testing:** Average out randomness (sometimes approximate)

$$y = f(x, z) = \mathbb{E}_{z}[f(x, z)] = \int p(x, z) dx$$



(z)f(x,z)dz



## Regularization: A common pattern

#### **Training:** Add some kind of randomness

 $y = f_w(x, z)$ 

For ResNet and later, often L2 and Batch Normalization are the only regularizers!

**Testing:** Average out randomness (sometimes approximate)

$$y = f(x, z) = \mathbb{E}_{z}[f(x, z)] =$$



#### **Example:** Batch Normalization

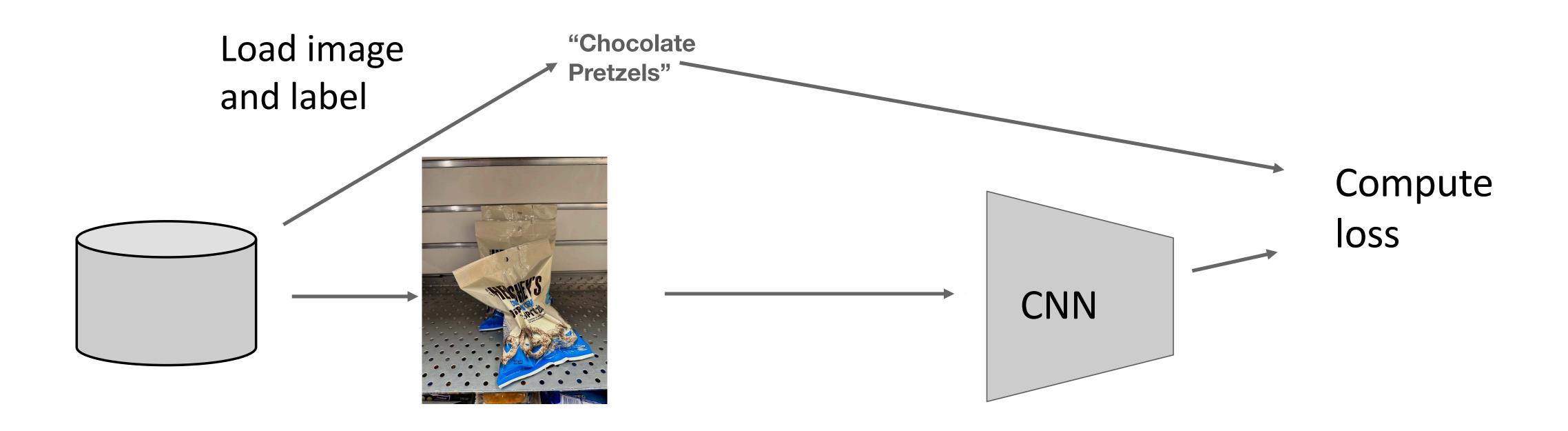
#### **Training:** Normalize using stats from random mini batches

p(z)f(x,z)dz **Testing:** Use fixed stats to normalize





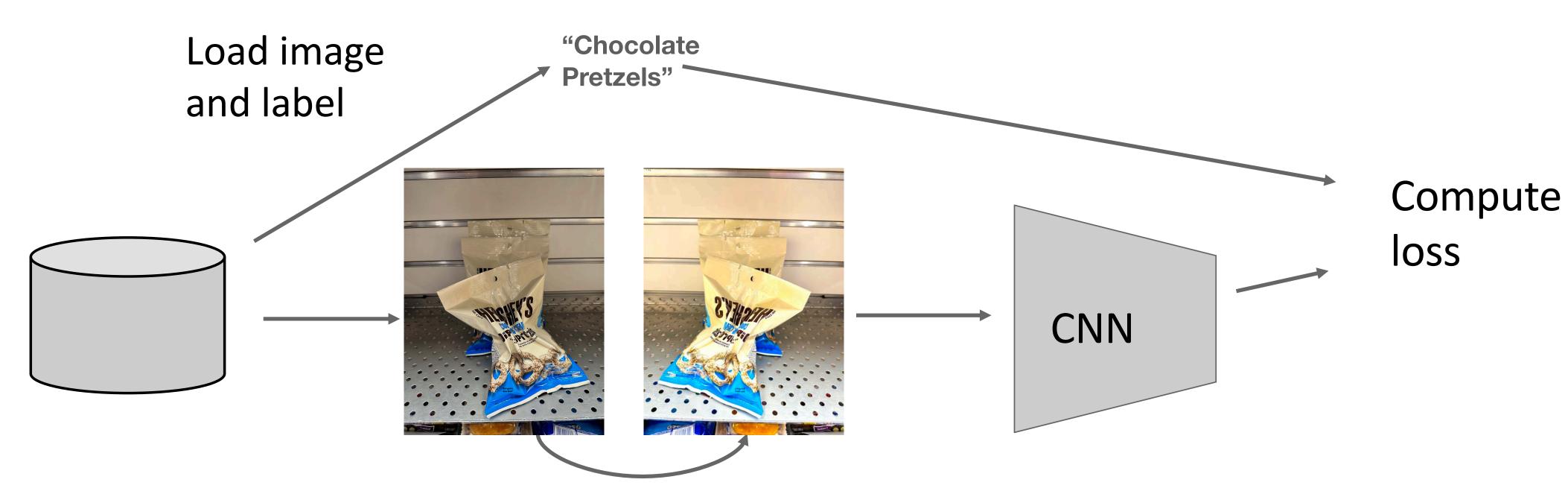
### Data Augmentation







### Data Augmentation

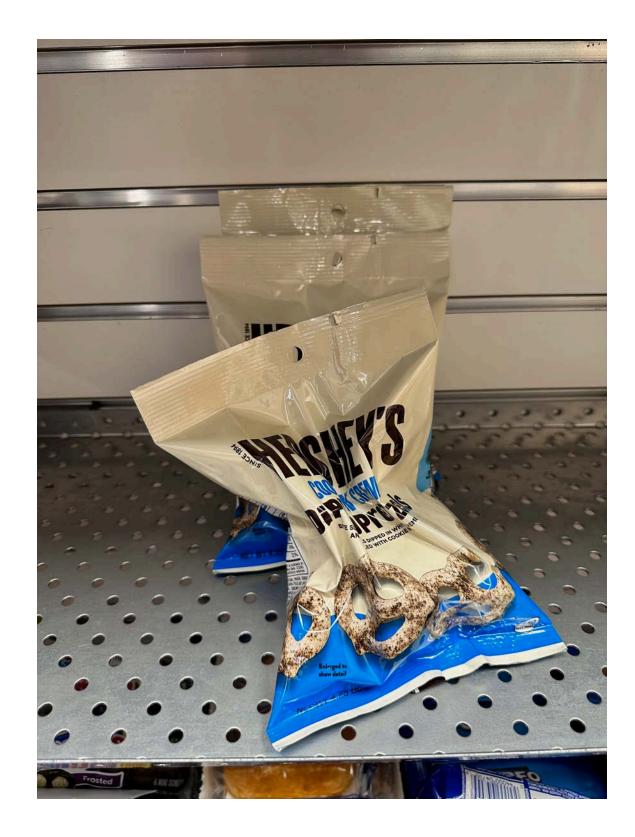


#### Transform image

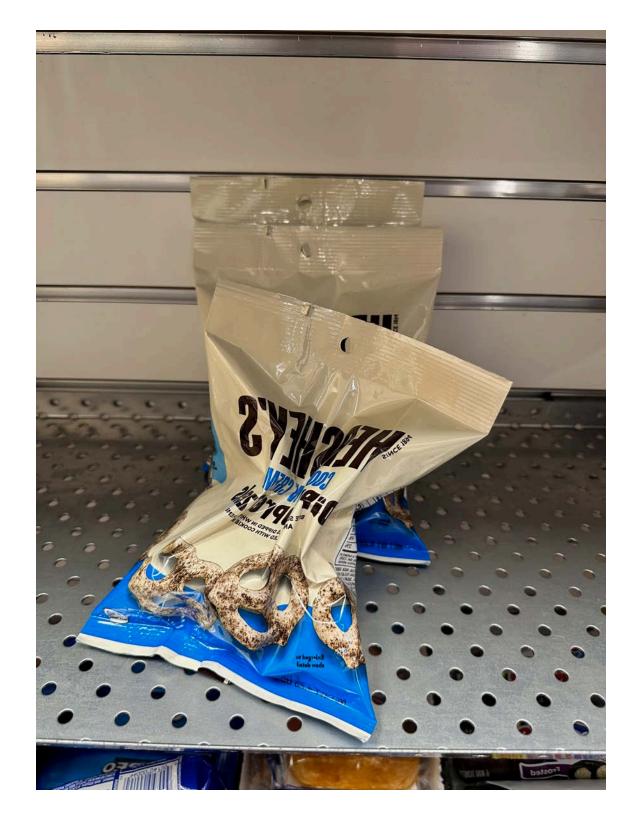




### Data Augmentation: Horizontal Flips









#### **Training:** sample random crops / scales **ResNet:**

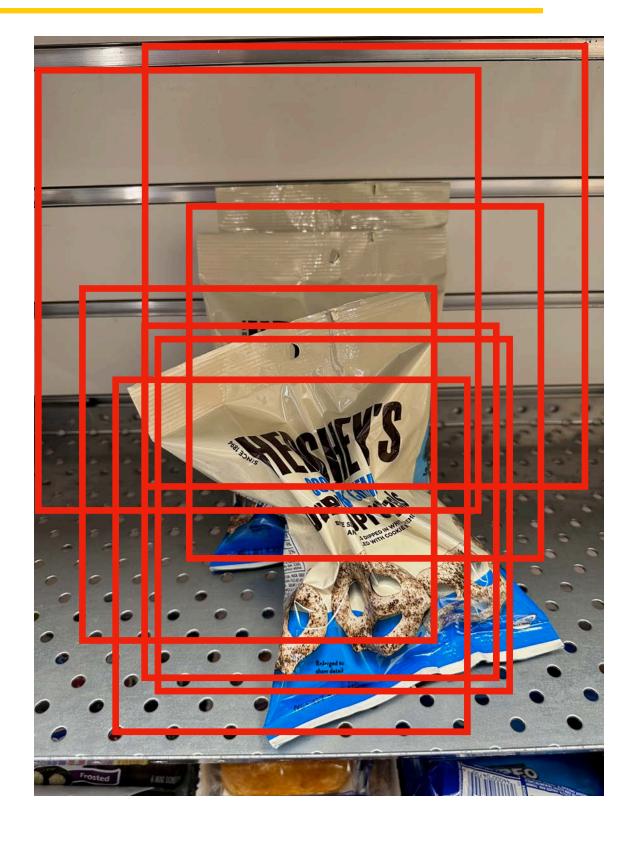
- 1. Pick random L in range [256, 480]
- 2. Resize training image, short side = L
- 3. Sample random 224 x 224 patch

#### **Testing:** average a fixed set of crops **ResNet:**

- 1. Resize image at 5 scales: {224, 256, 384, 480, 640}
- 2. For each size, use 10 224 x 224 crops: 4 corners + center, + flips



#### Data Augmentation: Random Crops and Scales

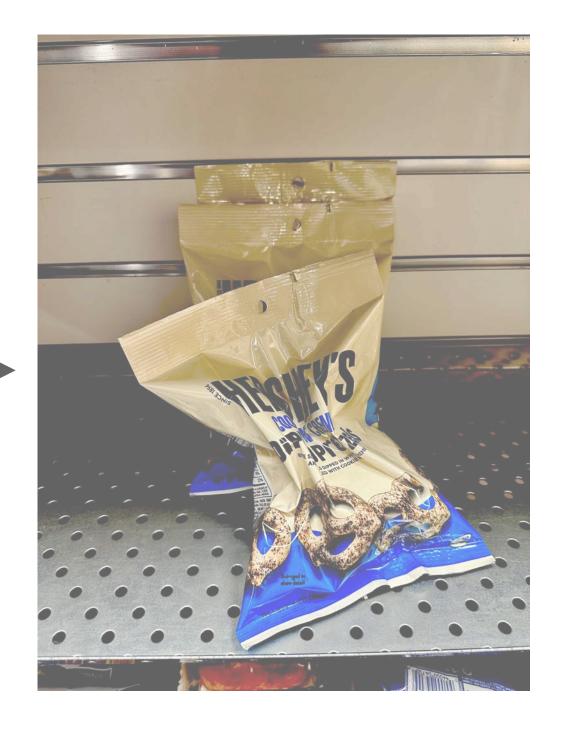




### Data Augmentation: Color Jitter

#### Simple: Randomize contrast and brightness







#### More complex:

- 1. Apply PCA to all [R, G, B] pixels in training set
- 2. Sample a "color offset" along principal component directions
- 3. Add offset to all pixels of a training image

(Used in AlexNet, ResNet, etc)



### Data Augmentation: RandAugment

```
transforms = [
'Identity', 'AutoContrast', 'Equalize',
'Rotate', 'Solarize', 'Color', 'Posterize',
'Contrast', 'Brightness', 'Sharpness',
'ShearX', 'ShearY', 'TranslateX', 'TranslateY']
def randaugment(N, M):
"""Generate a set of distortions.
  Args:
   N: Number of augmentation transformations to
        apply sequentially.
   M: Magnitude for all the transformations.
11 11 11
 sampled_ops = np.random.choice(transforms, N)
```

return [(op, M) for op in sampled\_ops]



**Apply random combinations** of transforms: • Geometric: Rotate, translate, shear • **Color:** Sharpen, contrast, brightness, solarize, posterize, color



## Data Augmentation: RandAugment

Magnitude: 9



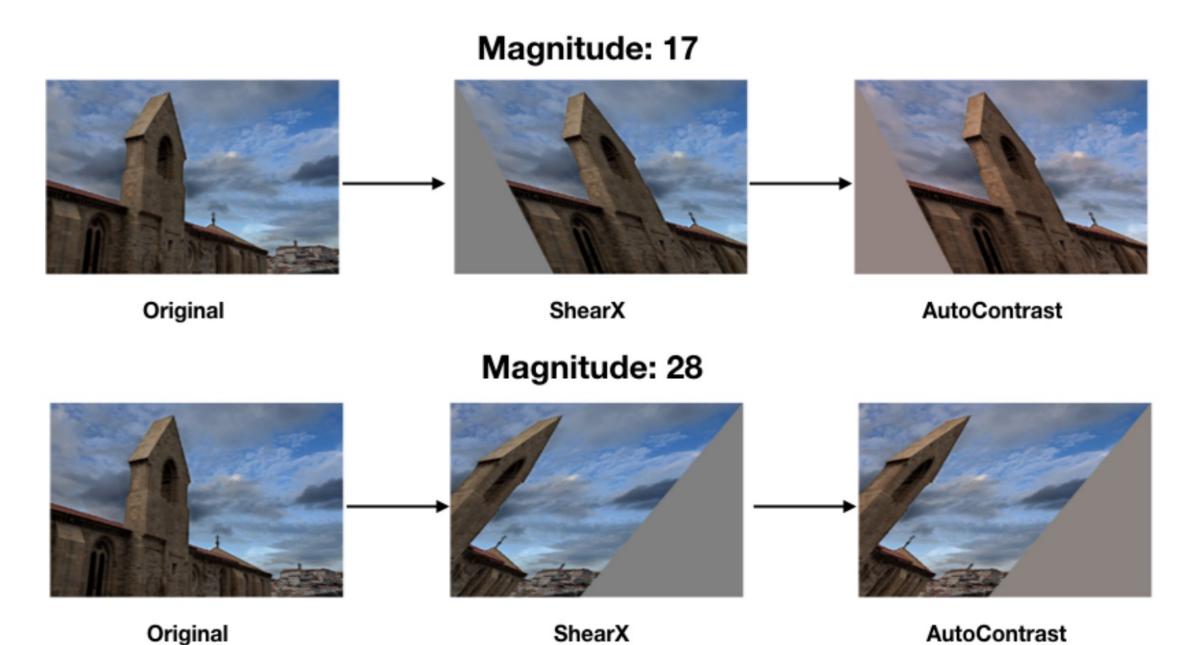
Original





ShearX

AutoContrast





- Geometric: Rotate, translate, shear
- **Color:** Sharpen, contrast, brightness, solarize, posterize, color



Data augmentation encodes **invariances** in your model

change the network output?

Maybe different for different tasks!



#### Data Augmentation: Get creative for your problem!

- Think for your problem: what changes to the image should **not**



### Regularization: A common pattern

Training: Add some randomness Testing: Marginalize over randomness

#### **Examples:**

Dropout Batch Normalization Data Augmentation



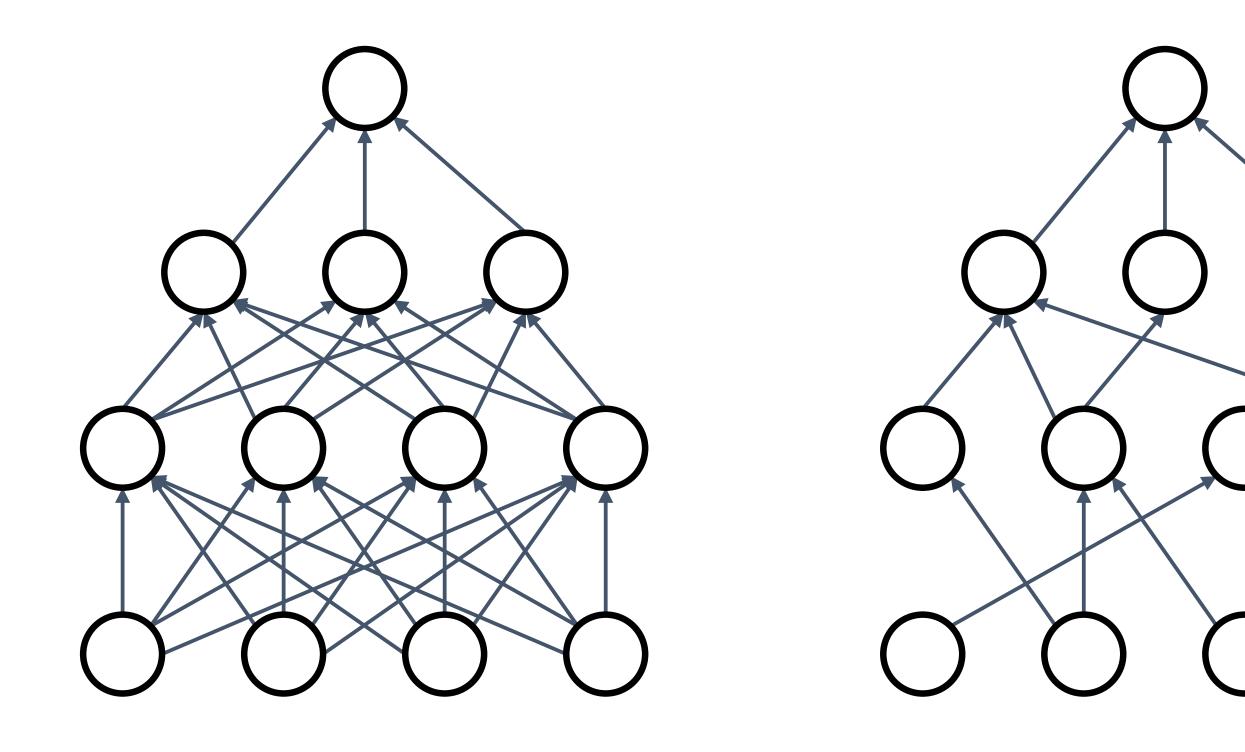


## **Regularization:** DropConnect

**Training**: Drop random connections between neurons (set weight=0) **Testing**: Use all the connections

#### **Examples:**

Dropout **Batch Normalization** Data Augmentation DropConnect





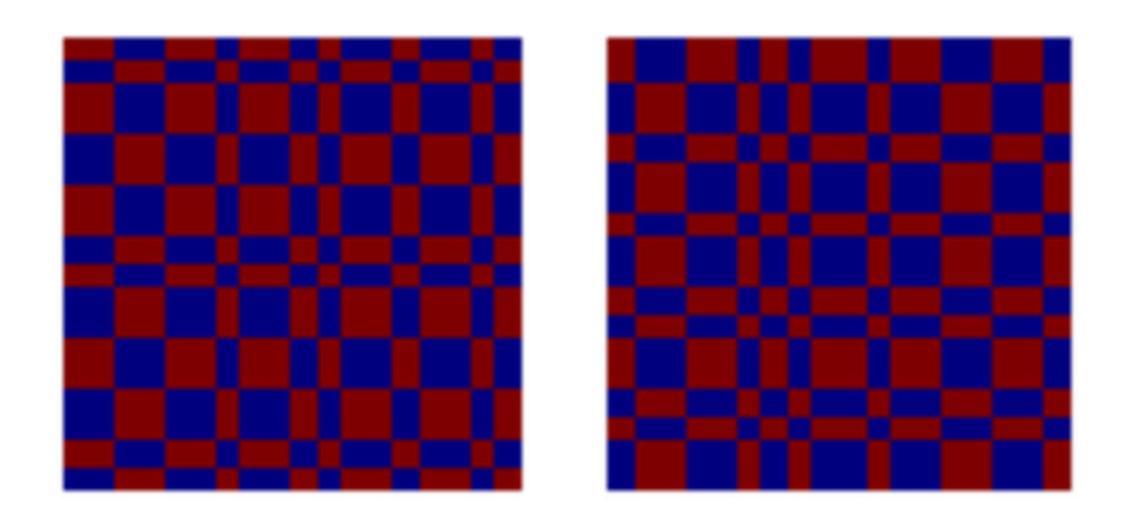


## **Regularization: Fractional Pooling**

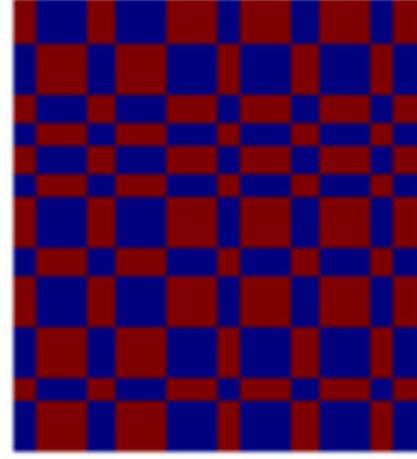
Training: Use randomized pooling regions **Testing:** Average predictions over different samples

#### **Examples:**

Dropout **Batch Normalization** Data Augmentation DropConnect **Fractional Max Pooling** 







Graham, "Fractional Max Pooling", arXiv 2014





## **Regularization: Stochastic Depth**

**Training:** Skip some residual blocks in ResNet **Testing**: Use the whole network

#### **Examples:**

Dropout **Batch Normalization** Data Augmentation DropConnect Fractional Max Pooling Stochastic Depth

#### Starting to become common in recent architectures:

- 2019
- Faster Training", ICML 2021
- Scaling Strategies", NeurIPS 2021
- Transformers", arXiv 2021

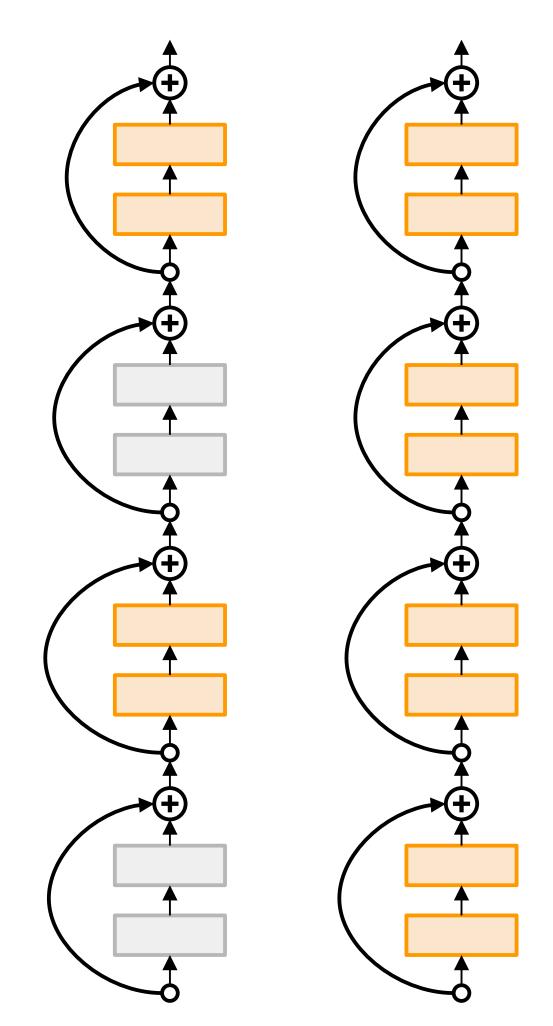


Pham et al, "Very Deep Self-Attention Networks for End-to-End Speech Recognition", INTERSPEECH

Tan and Le, "EfficientNetV2: Smaller Models and

Fan et al, "Multiscale Vision Transformers", ICCV 2021 Bello et al, "Revisiting ResNets: Improved Training and

Steiner et al, "How to train your ViT? Data, Augmentation, and Regularization in Vision





## Regularization: CutOut

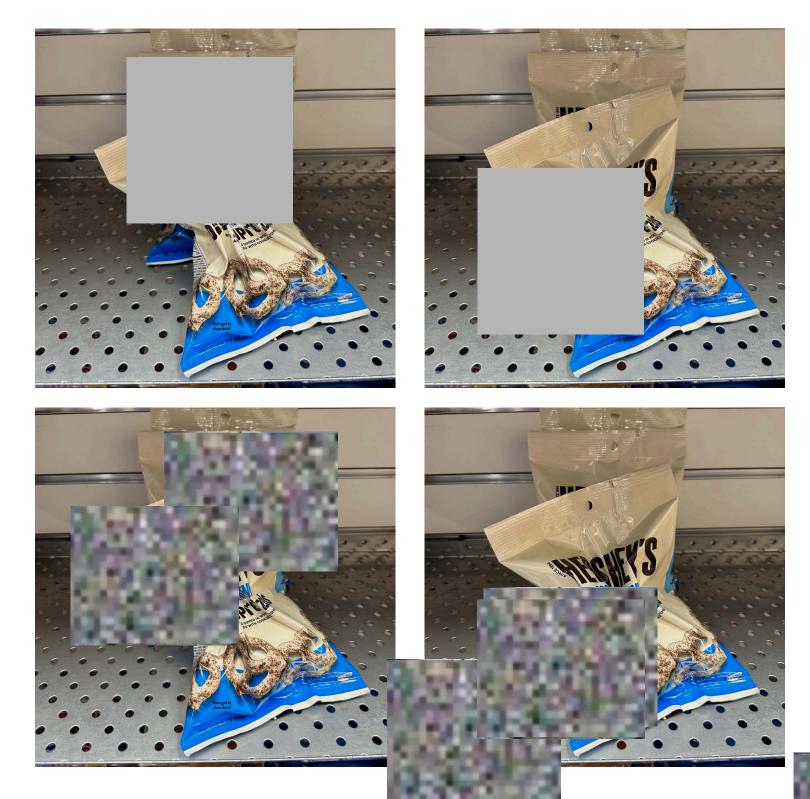
Training: Set random image regions to 0 Testing: Use the whole image

#### **Examples:**

Dropout Batch Normalization Data Augmentation DropConnect Fractional Max Pooling Stochastic Depth Cutout / Random Erasing



DeVries and Taylor, "Improved Regularization of Convolutional Neural Networks with Cutout", arXiv 2017 Zhong et al, "Random Erasing Data Augmentation", AAAI 2020



#### Replace random regions with mean value or random values





## **Regularization:** Mixup

**Training**: Train on random blends of images **Testing**: Use original images

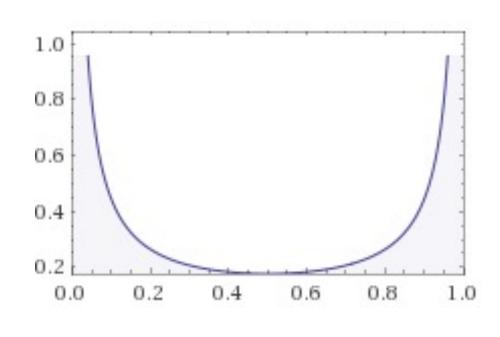
#### **Examples:**

Dropout **Batch Normalization** Data Augmentation DropConnect Fractional Max Pooling Stochastic Depth Cutout / Random Erasing Mixup



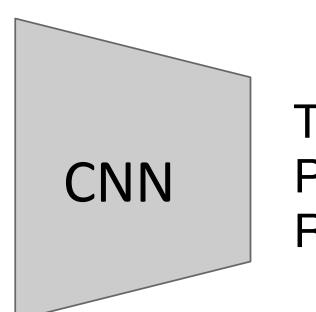






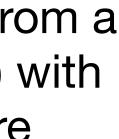
Sample blend probability from a beta distribution Beta(a, b) with a=b=0 so blend weights are close to 0/1





Target label: Pretzels: 0.6 Robot: 0.4

Randomly blend the pixels of pairs of training images, e.g. 60% pretzels, 40% robot





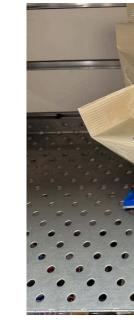


## Regularization: CutMix

Training: Train on random blends of images Testing: Use original images

#### **Examples:**

Dropout Batch Normalization Data Augmentation DropConnect Fractional Max Pooling Stochastic Depth Cutout / Random Erasing Mixup / CutMix



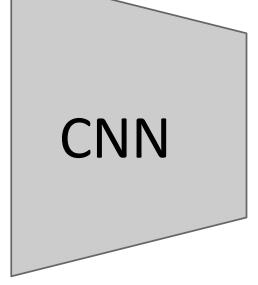












Target label: Pretzels: 0.6 Robot: 0.4

Replace random crops of one image with another, e.g. 60% of pixels from pretzels, 40% from robot



## **Regularization: Label Smoothing**

**Training:** Train on smooth labels **Testing**: Use original images

#### **Examples:**

Dropout **Batch Normalization** Data Augmentation DropConnect Fractional Max Pooling Stochastic Depth Cutout / Random Erasing Mixup / CutMix Label Smoothing



Loss is cross-entropy between predicted and target distribution.



### **Standard Training**

Pretzels: 100% Robot: 0% Sugar: 0%

Label Smoothing

Pretzels: 90% Robot: 5% Sugar: 5%

Set target distribution to be  $1 - \frac{K-1}{K} \epsilon$  on the correct category and  $\epsilon/K$ on all other categories, with K categories and  $\epsilon \in (0,1)$ .







## Regularization: Summary

Training: Add some randomness Testing: Marginalize over randomness

#### **Examples:**

Dropout Batch Normalization Data Augmentation DropConnect Fractional Max Pooling Stochastic Depth Cutout / Random Erasing Mixup / CutMix Label Smoothing

- Use DropOut for large fully-connected layers
- Data augmentation is always a good idea
- Use BatchNorm for CNNs (but not ViTs)
- Try Cutout, Mixup, CutMix, Stochastic Depth, Label
  - Smoothing to squeeze out a bit of extra performance





### 1. One time setup:

- initialization, regularization
- 2. Training dynamics:
  - Learning rate schedules; large-batch training; hyperparameter optimization
- **3.** After training:
  - Model ensembles, transfer learning



### Recap

# Activation functions, data preprocessing, weight





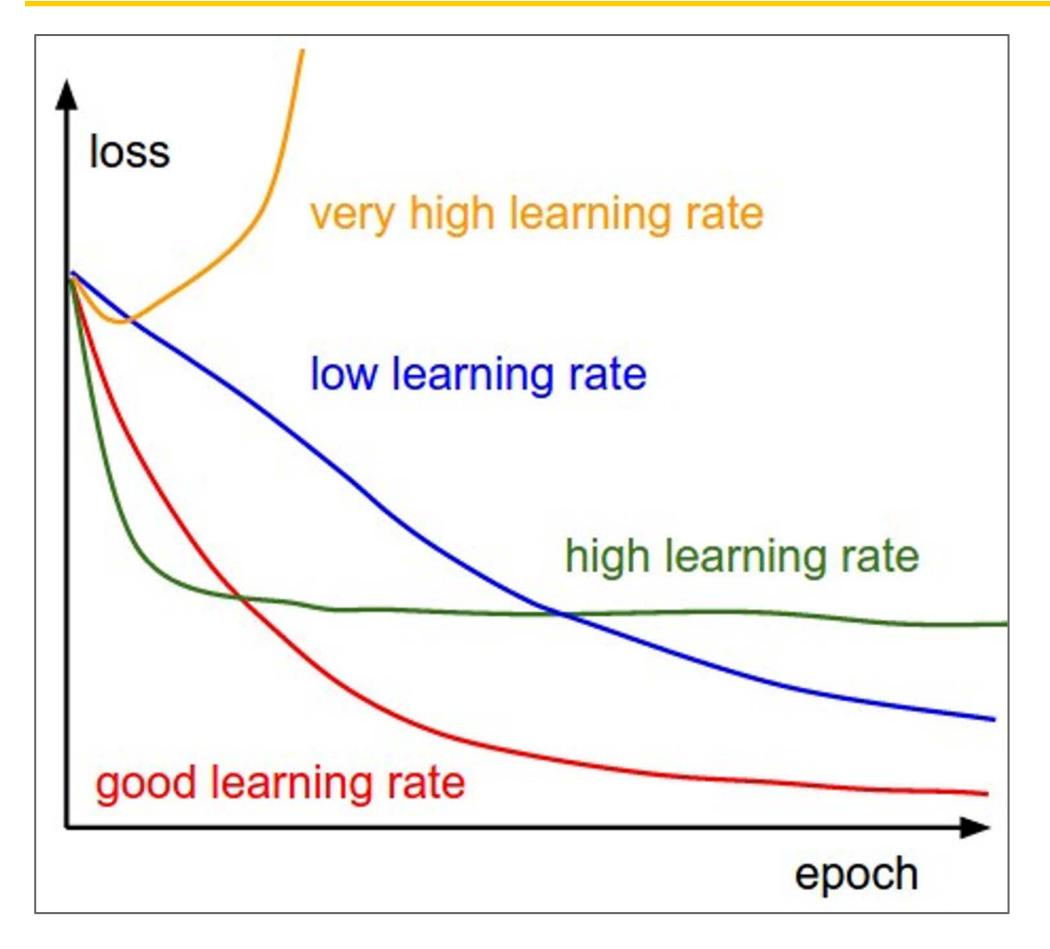


# Learning Rate Schedules





# SGD, SGD+Momentum, Adagrad, RMSProp, Adam all have learning rate as hyper parameter

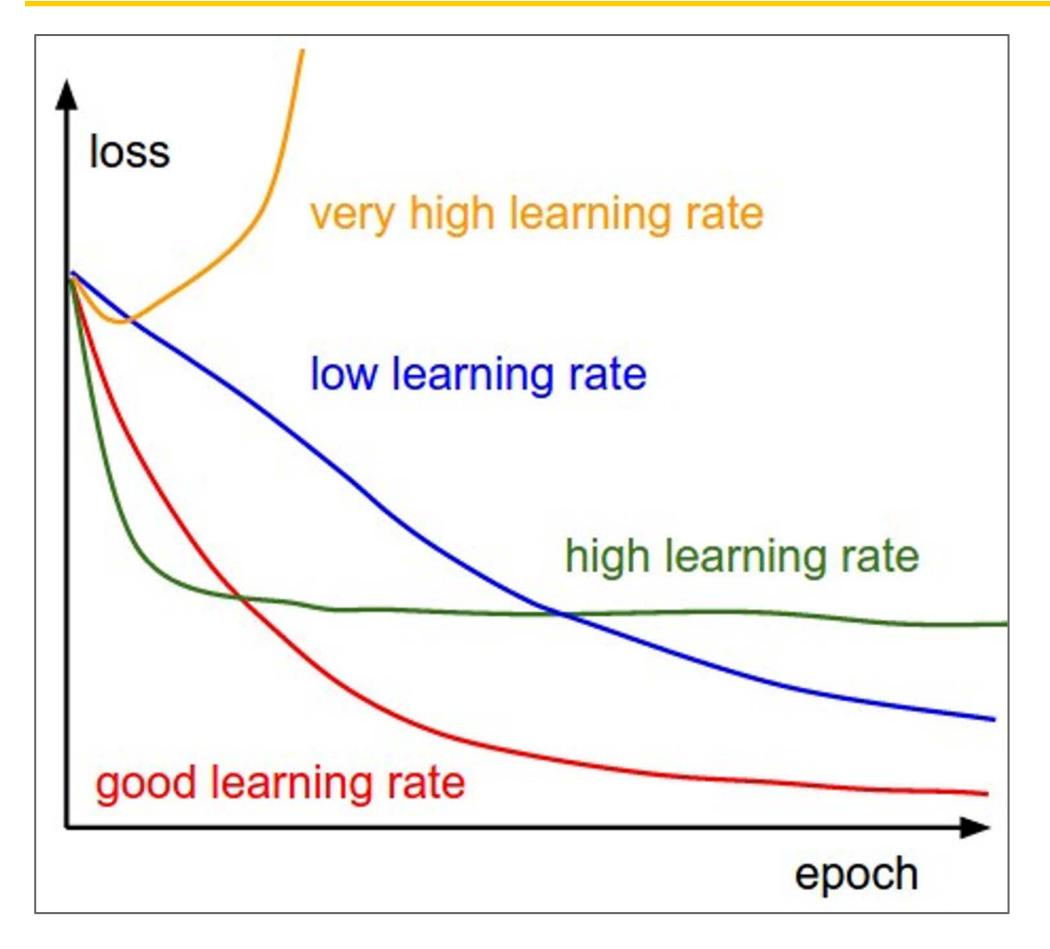




Q: Which one of these learning rates is best to use?



# SGD, SGD+Momentum, Adagrad, RMSProp, Adam all have learning rate as hyper parameter



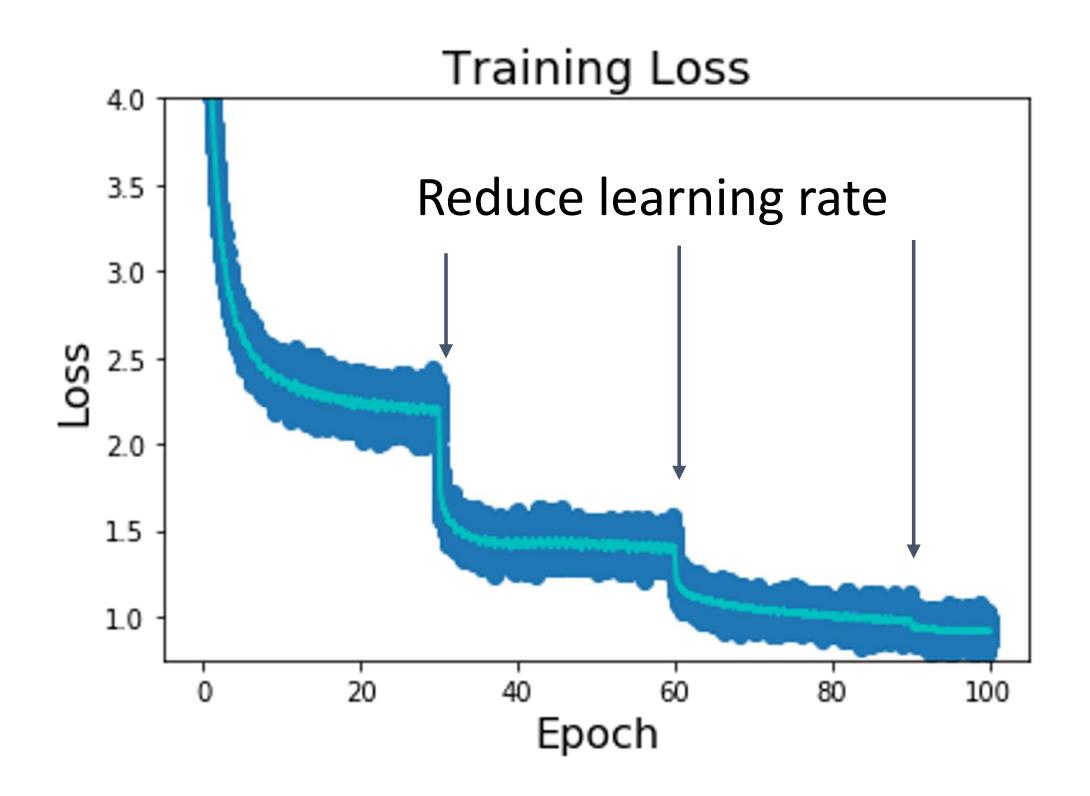


Q: Which one of these learning rates is best to use?

A: All of them! Start with large learning rate and decay over time.

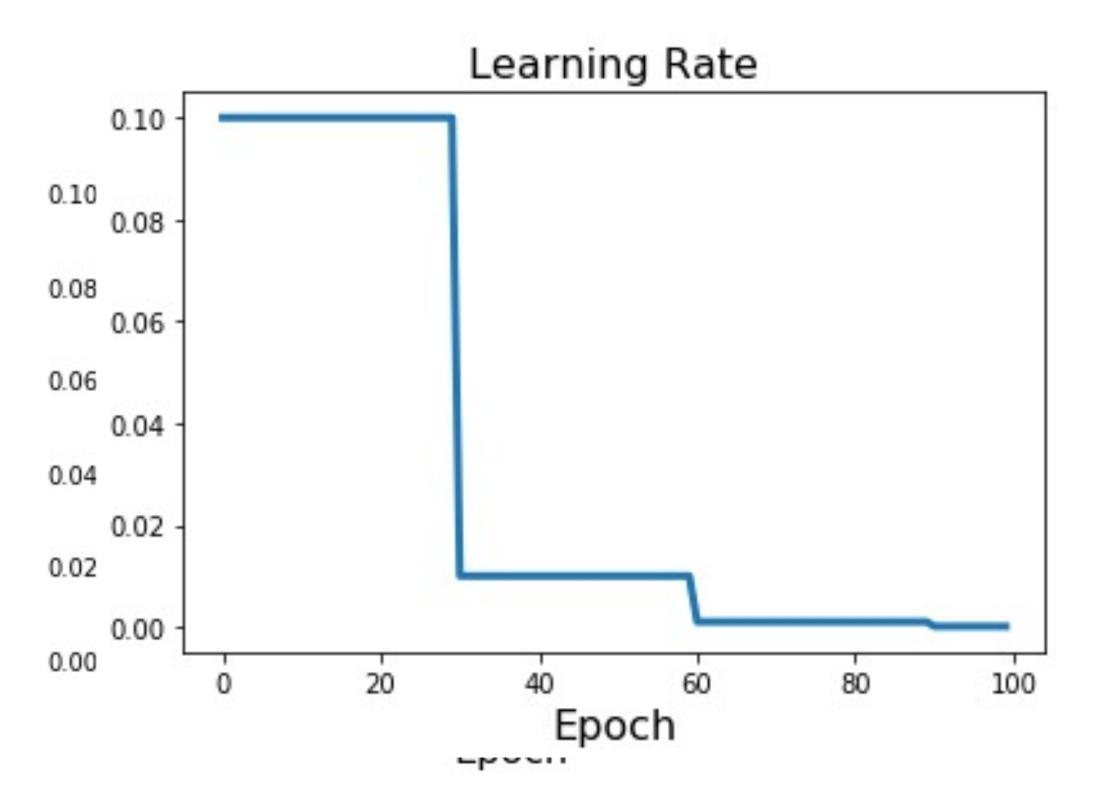


## Learning Rate Decay: Step



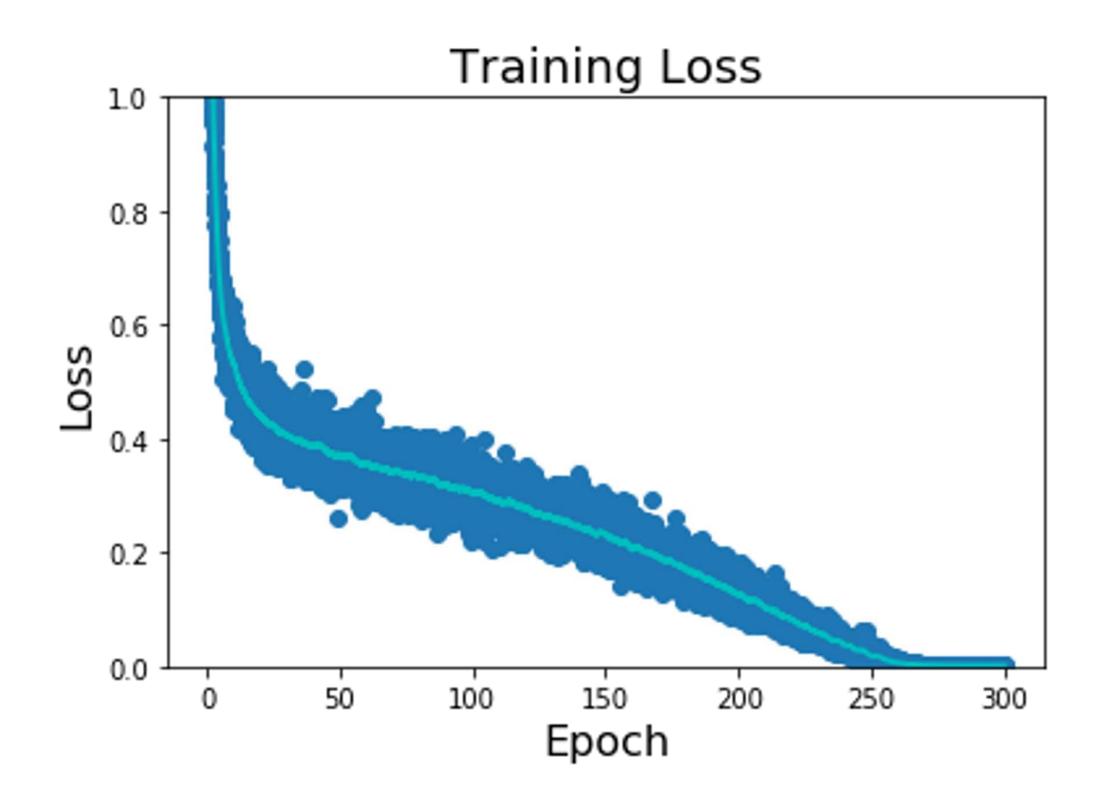


**Step:** Reduce learning rate at a few fixed points. E.g. for ResNets, multiply LR by 0.1 after epochs 30, 60, and 90.





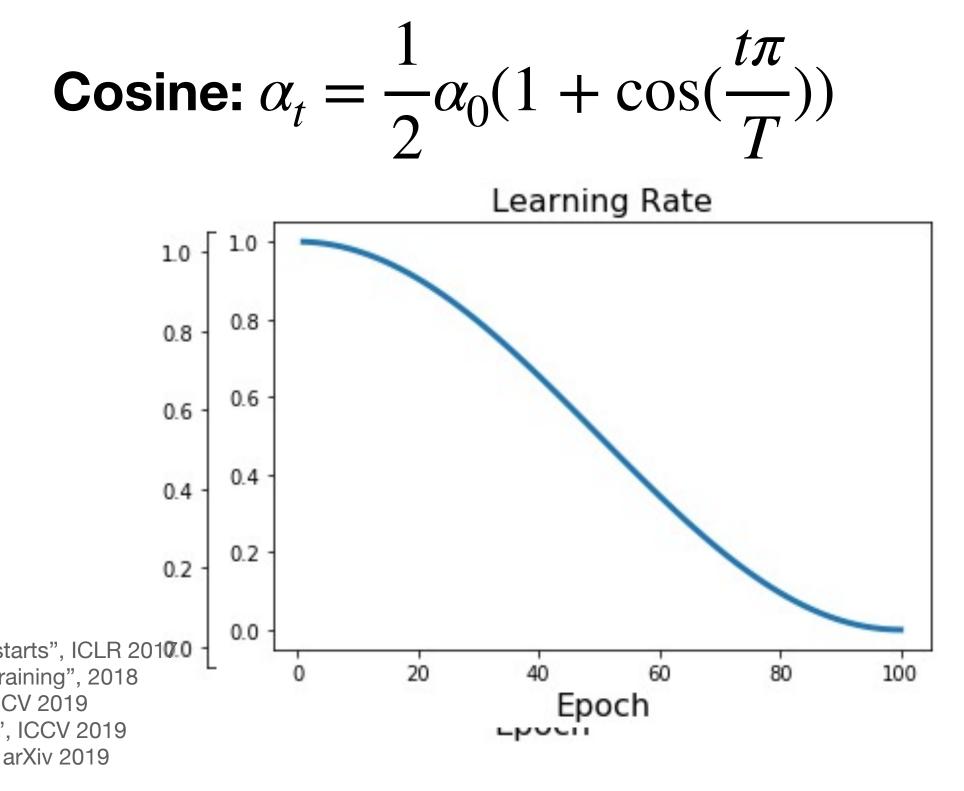
## Learning Rate Decay: Cosine





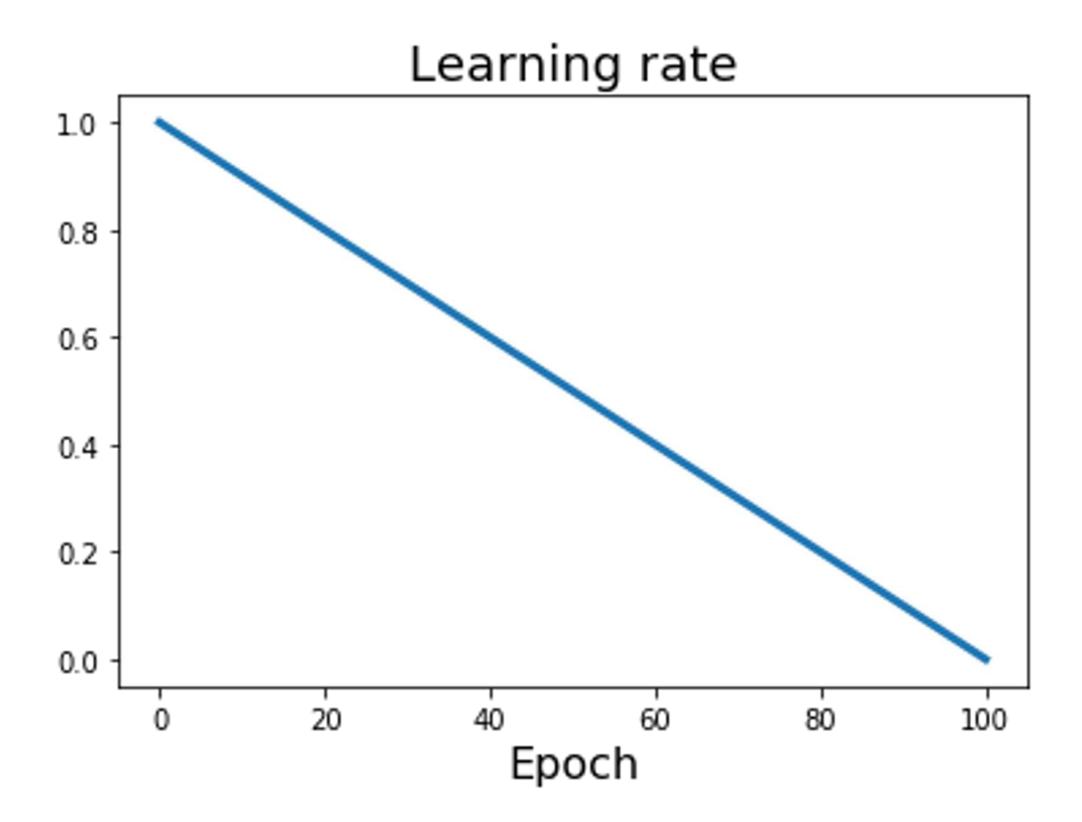
Loshchilov and Hutter, "SGDR: Stochastic Gradient Descent with Warm Restarts", ICLR 2010/0 Radford et al, "Improving Language Understanding by Generative Pre-Training", 2018 Feichtenhofer et al, "SlowFast Networks for Video Recognition", ICCV 2019 Radosavovic et al, "On Network Design Spaces for Visual Recognition", ICCV 2019 Child at al, "Generating Long Sequences with Sparse Transformers", arXiv 2019

**Step:** Reduce learning rate at a few fixed points. E.g. for ResNets, multiply LR by 0.1 after epochs 30, 60, and 90.





## Learning Rate Decay: Linear





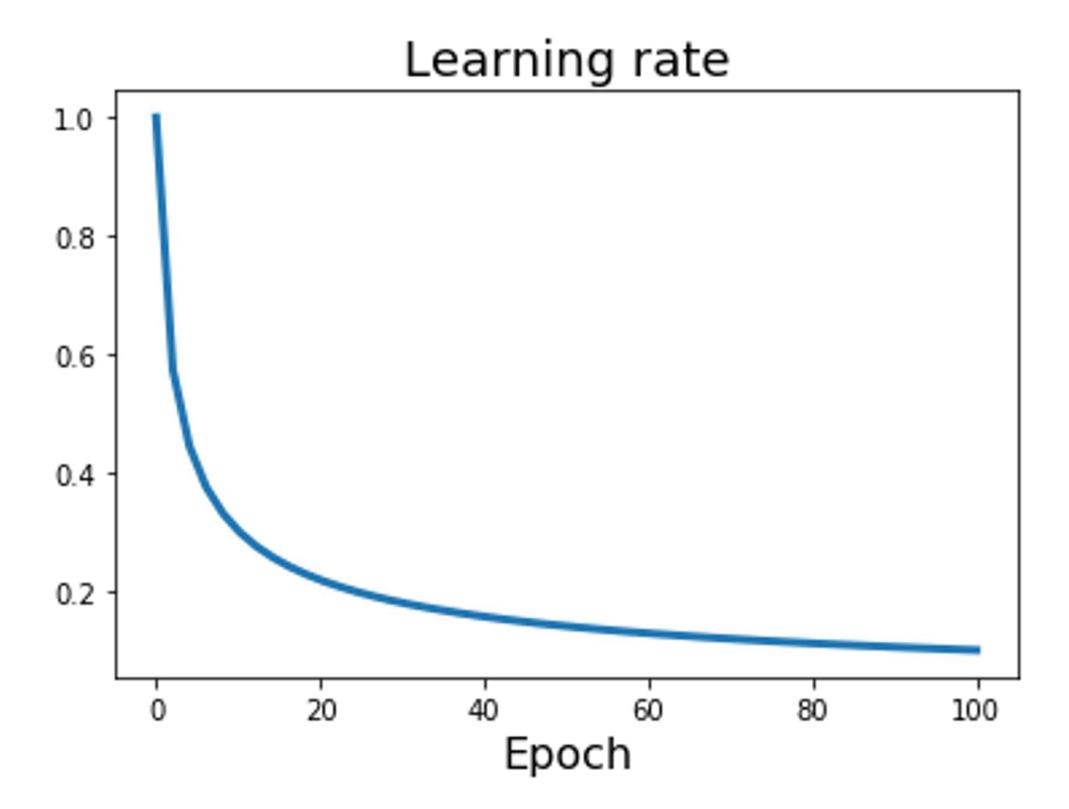
Devlin et al, "BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding", NAACL 2018 Liu et al, "RoBERTa: A Robustly Optimized BERT Pretraining Approach", 2019 Yang et al, "XLNet: Generalized Autoregressive Pretraining for Language Understanding", NeurIPS 2019

**Step:** Reduce learning rate at a few fixed points. E.g. for ResNets, multiply LR by 0.1 after epochs 30, 60, and 90.

Cosine: 
$$\alpha_t = \frac{1}{2}\alpha_0(1 + \cos(\frac{t\pi}{T}))$$
  
Linear:  $\alpha_t = \alpha_0(1 - \frac{t}{T})$ 



## Learning Rate Decay: Inverse Sqrt



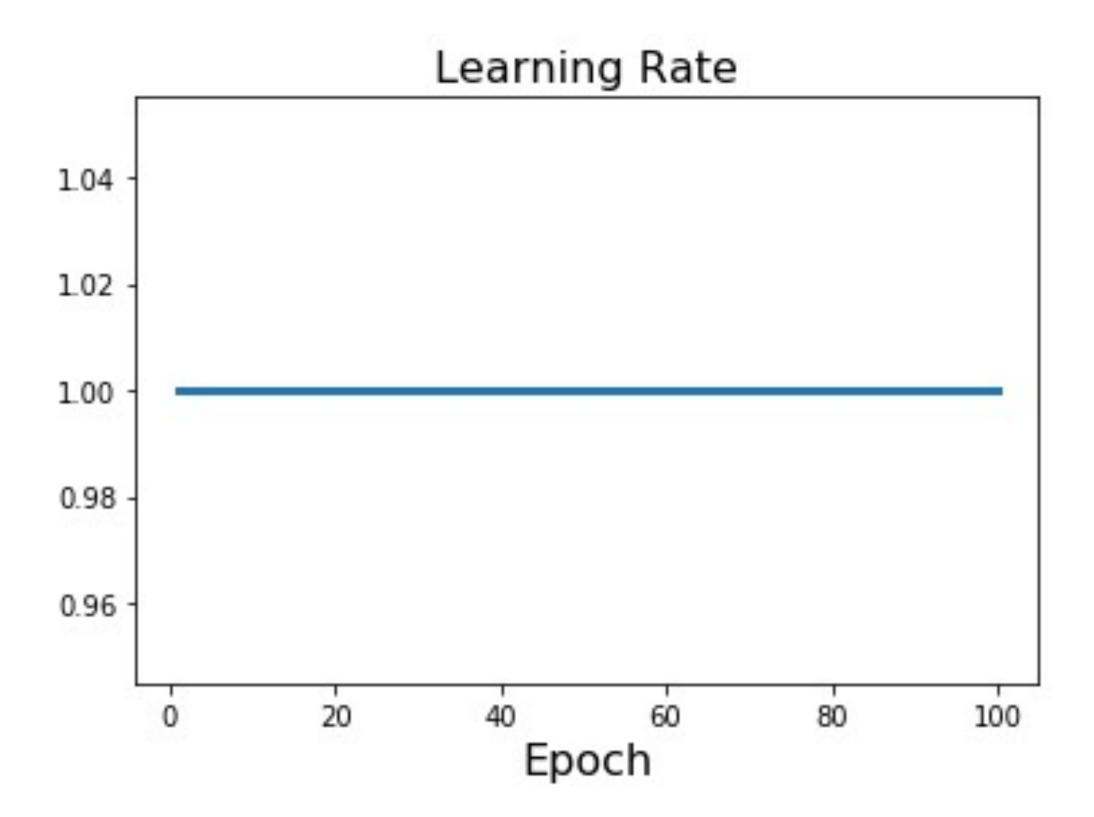


**Step:** Reduce learning rate at a few fixed points. E.g. for ResNets, multiply LR by 0.1 after epochs 30, 60, and 90.

Cosine: 
$$\alpha_t = \frac{1}{2}\alpha_0(1 + \cos(\frac{t\pi}{T}))$$
  
Linear:  $\alpha_t = \alpha_0(1 - \frac{t}{T})$ 

Inverse sqrt:  $\alpha_t = \alpha_0 / \sqrt{t}$ 







Brock et al, "Large Scale GAN Training for High Fidelity Natural Image Synthesis", ICLR 2019 Donahue and Simonyan, "Large Scale Adversarial Representation Learning", NeurIPS 2019

## Learning Rate Decay: Constant!

**Step:** Reduce learning rate at a few fixed points. E.g. for ResNets, multiply LR by 0.1 after epochs 30, 60, and 90.

Cosine: 
$$\alpha_t = \frac{1}{2}\alpha_0(1 + \cos(\frac{t\pi}{T}))$$
  
Linear:  $\alpha_t = \alpha_0(1 - \frac{t}{T})$   
Inverse sqrt:  $\alpha_t = \alpha_0/\sqrt{t}$ 

**Constant:**  $\alpha_t = \alpha_0$ 



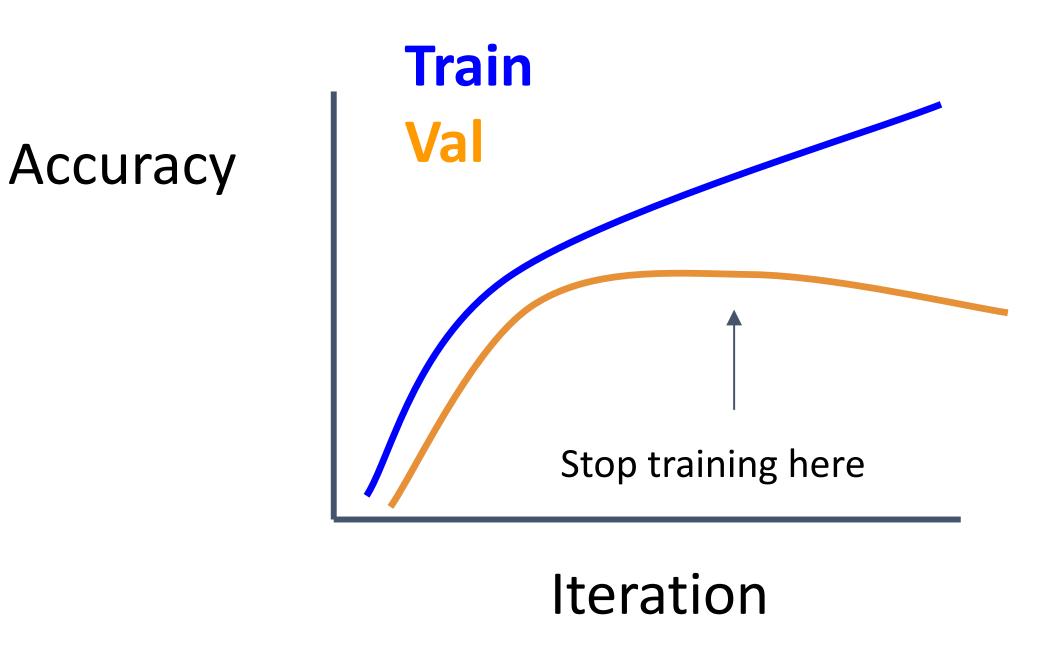
## How long to train? Early Stopping





Stop training the model when accuracy on the validation set decreases Or train for a long time, but always keep track of the model snapshot that worked best on val. **Always a good idea to do this!** 











Choose several values for each hyper parameter (Often space choices log-linearly)

#### **Example:**

Weight decay:  $[1x10^{-4}, 1x10^{-3}, 1x10^{-2}, 1x10^{-1}]$ Learning rate: [1x10<sup>-4</sup>, 1x10<sup>-3</sup>, 1x10<sup>-2</sup>, 1x10<sup>-1</sup>]

Evaluate all possible choices on this hyperparameter grid



## Choosing Hyperparameters: Grid Search



Choose several values for each hyper parameter (Often space choices log-linearly)

#### **Example:**

Weight decay: log-uniform on [1x10<sup>-4</sup>, 1x10<sup>-1</sup>] Learning rate: log-uniform on [1x10<sup>-4</sup>, 1x10<sup>-1</sup>]

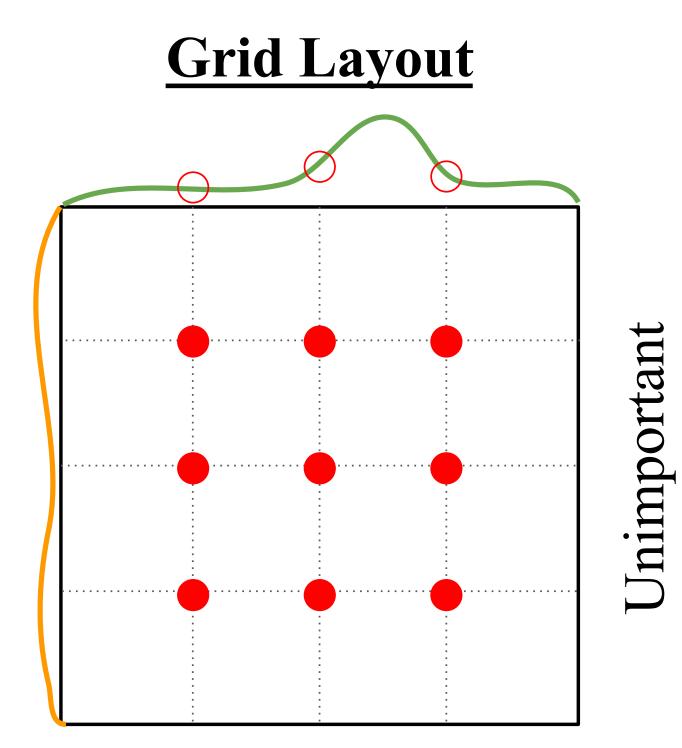
Run many different trials



## Choosing Hyperparameters: Random Search





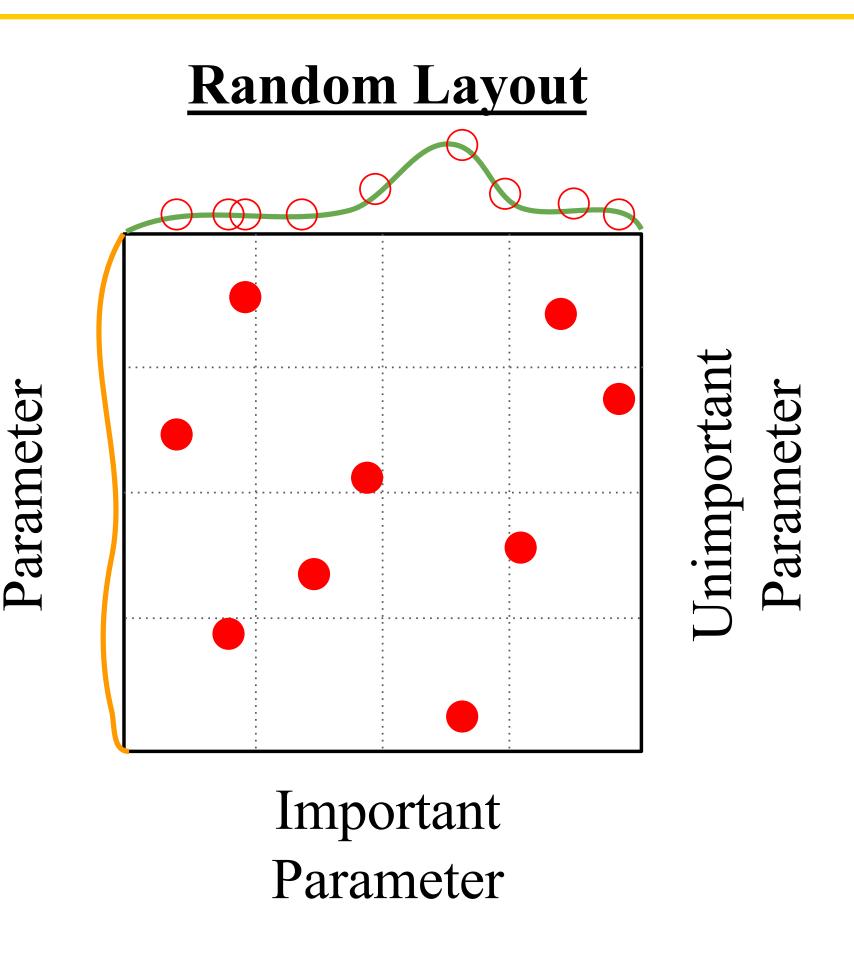


#### Important Parameter

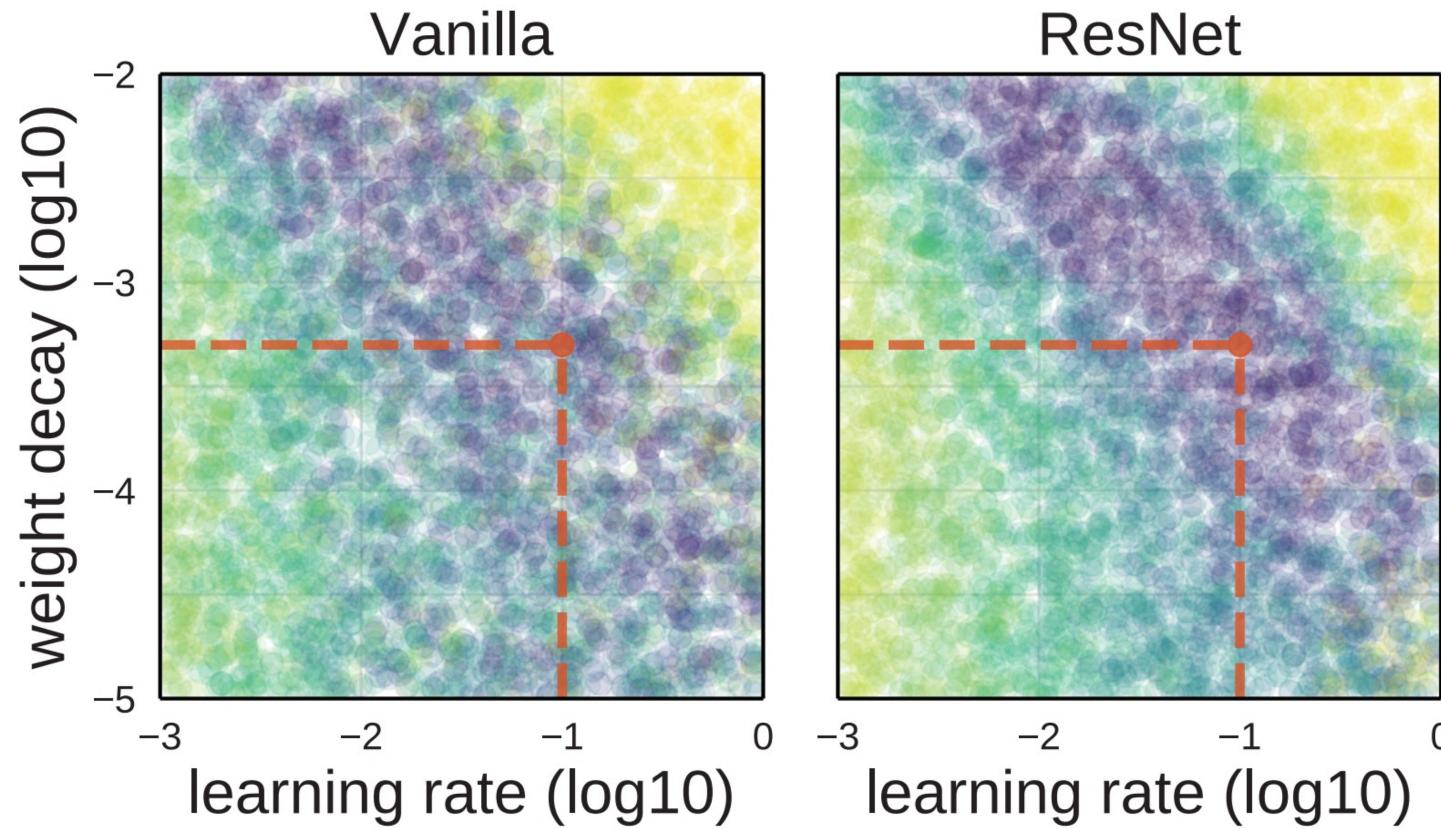


Bergstra and Bengio, "Random Search for Hyper-Parameter Optimization", JMLR 2012

## Hyperparameters: Random vs Grid Search





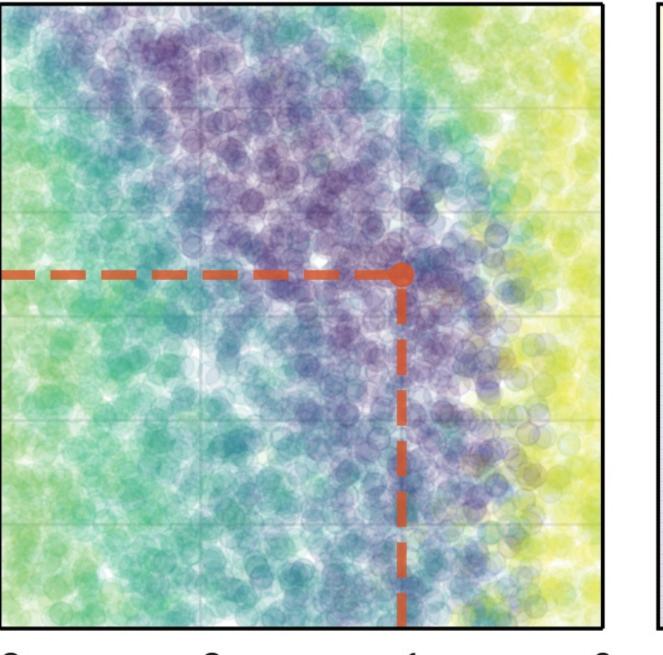




Radosavovic et al, "On Network Design Spaces for Visual Recognition", ICCV 2019

## Choosing Hyperparameters: Random Search

### DARTS



-20 -3 learning rate (log10)

# 1.0 0.8 0.6

0.2

0.4

0.0



## Choosing Hyperparameters (without tons of GPUs)





### Step 1: Check initial loss

Turn off weight decay, sanity check loss at initialization e.g. log(C) for softmax with C classes





# Step 1: Check initial loss Step 2: Overfit a small sample

Try to train to 100% training accuracy on a small sample of training data (~5-10 mini batches); fiddle with architecture, learning rate, weight initialization. Turn off regularization.

Loss not going down? LR too low, bad initialization Loss explodes to Inf or NaN? LR too high, bad initialization





### **Step 1:** Check initial loss **Step 2:** Overfit a small sample **Step 3:** Find LR that makes loss go down

Use the architecture from the previous step, use all training data, turn on small iterations

Good learning rates to try: 1e-1, 1e-2, 1e-3, 1e-4



- weight decay, find a learning rate that makes the loss drop significantly within ~100



### **Step 1:** Check initial loss Step 2: Overfit a small sample **Step 3:** Find LR that makes loss go down **Step 4:** Coarse grid, train for ~1-5 epochs

Choose a few values of learning rate and weight decay around what worked from Step 3, train a few models for ~1-5 epochs

Good learning rates to try: 1e-4, 1e-5, 0





### **Step 1:** Check initial loss Step 2: Overfit a small sample **Step 3:** Find LR that makes loss go down **Step 4:** Coarse grid, train for ~1-5 epochs **Step 5:** Refine grid, train longer

Pick best models from Step 4, train them for longer (~10-20 epochs) without learning rate decay



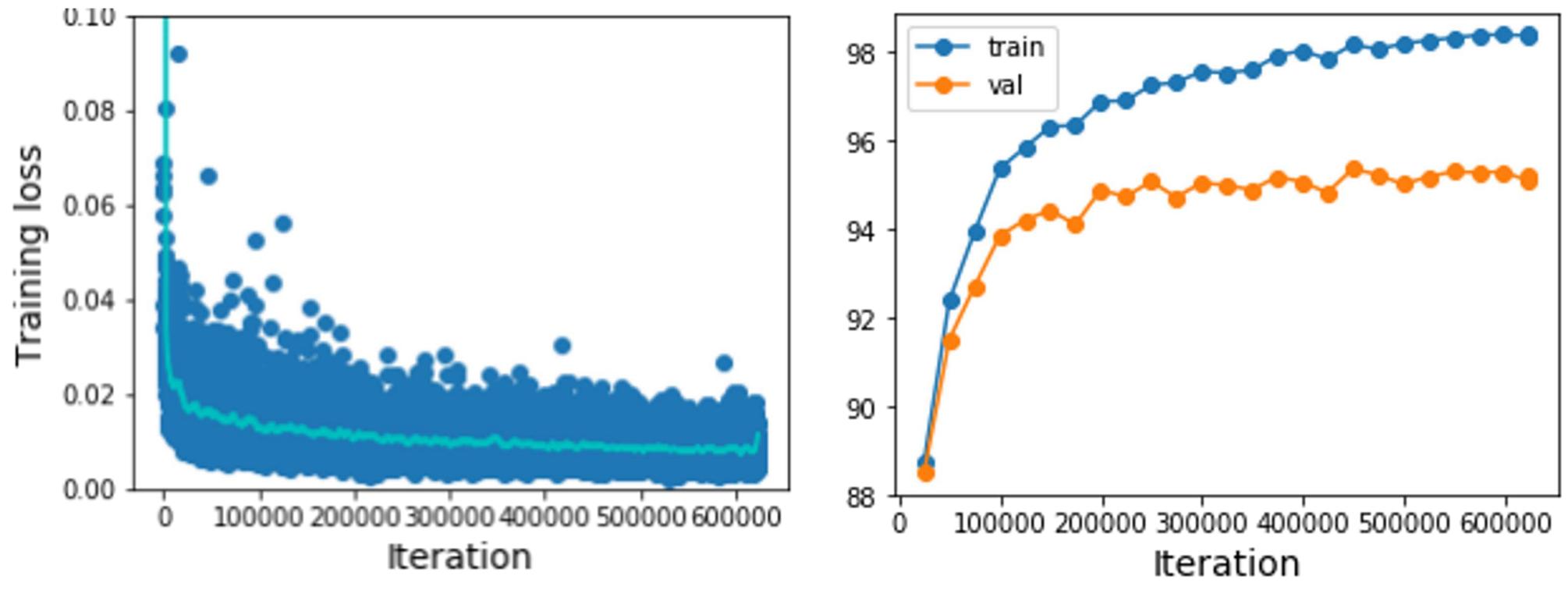


### **Step 1:** Check initial loss Step 2: Overfit a small sample Step 3: Find LR that makes loss go down **Step 4:** Coarse grid, train for ~1-5 epochs **Step 5:** Refine grid, train longer **Step 6:** Look at learning curves





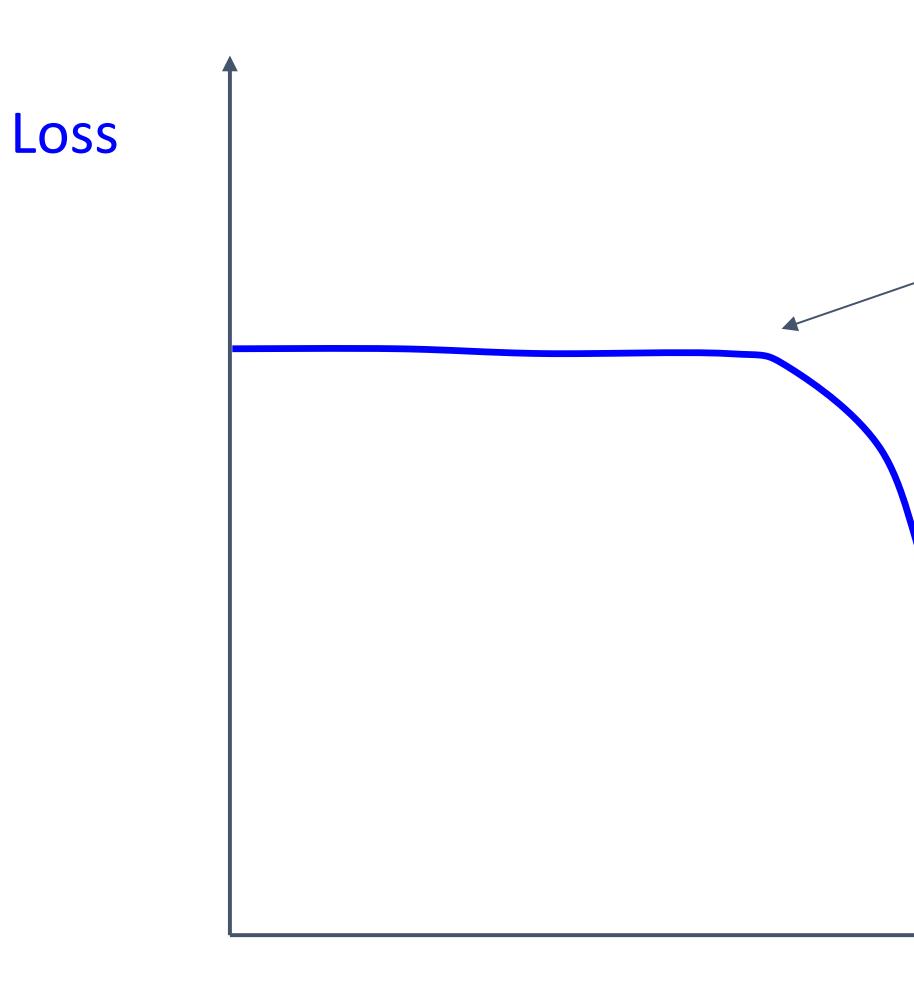
## Look at Learning Curves!



Losses may be noisy, use a scatter plot and also plot moving average to see trends better





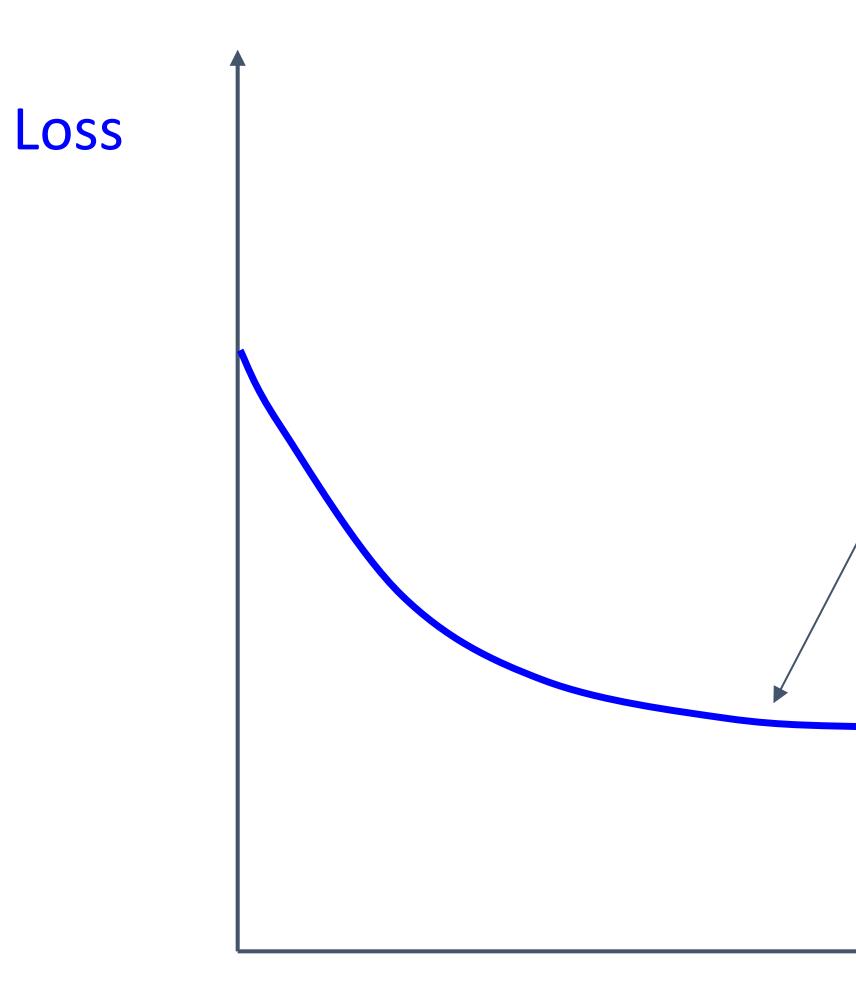




#### Bad initialization a prime suspect





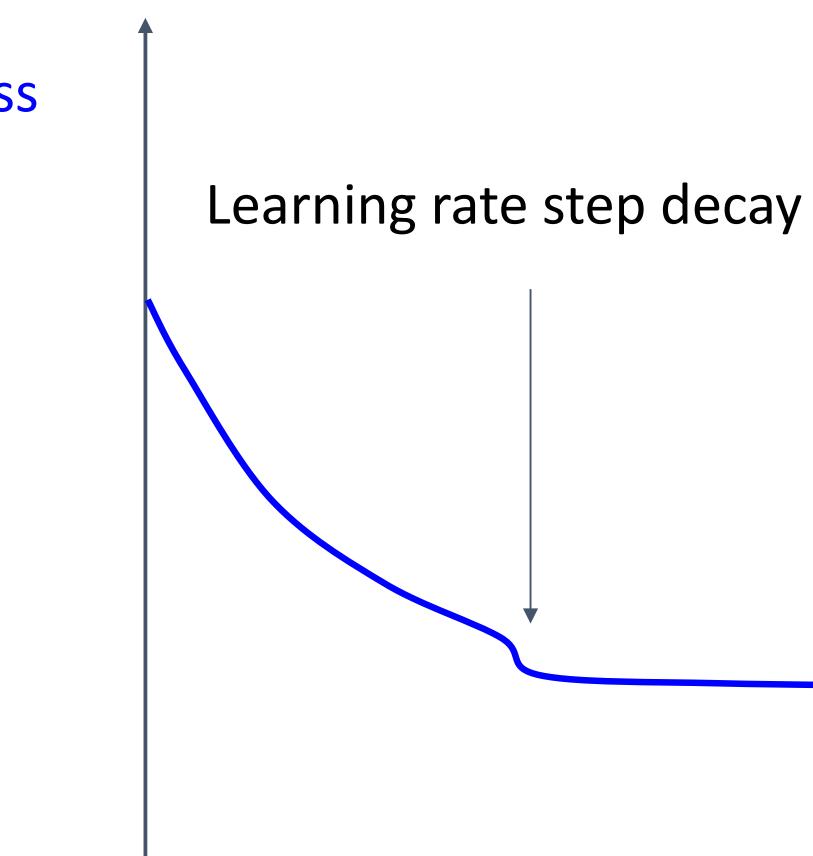




## Loss plateaus: Try learning rate decay

#### time







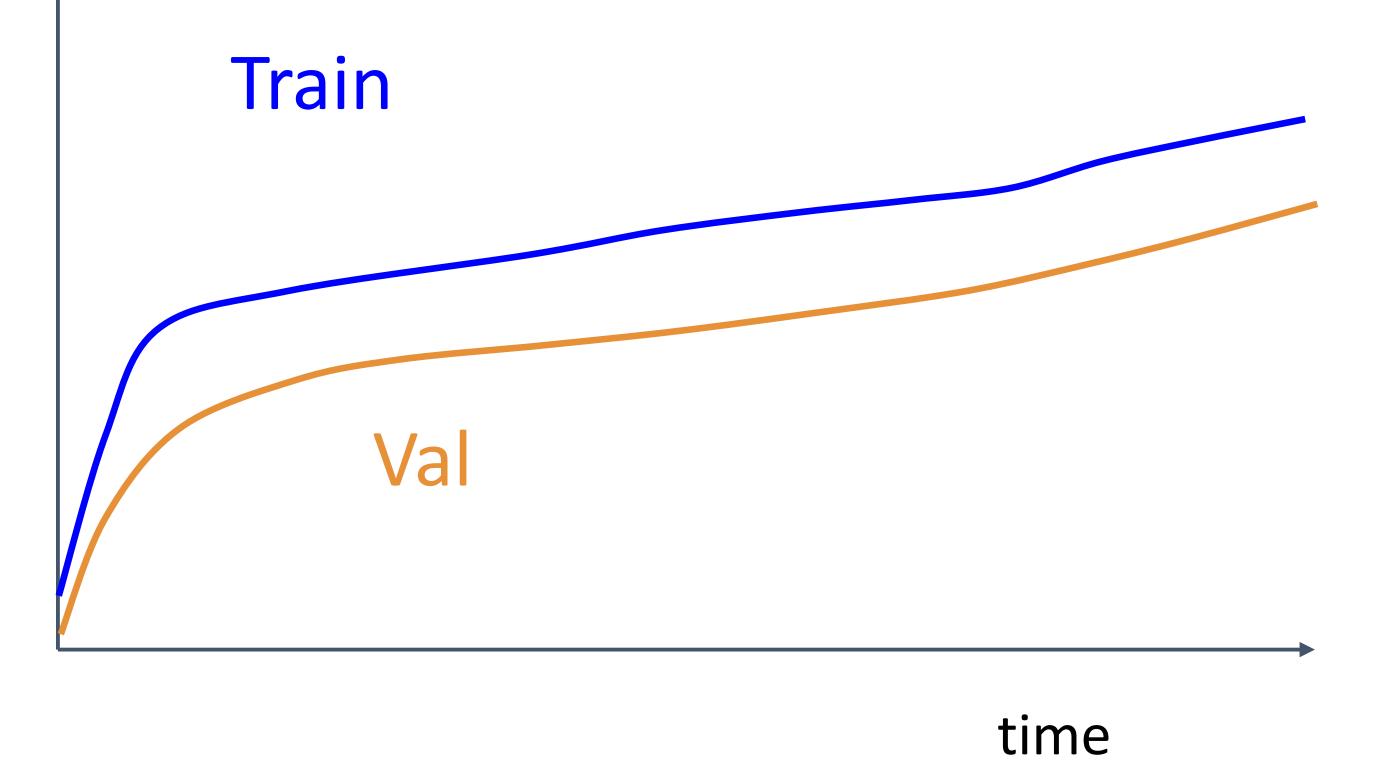


Loss was still going down when learning rate dropped, you decayed too early!





#### Accuracy





## Accuracy still going up, you need to train longer

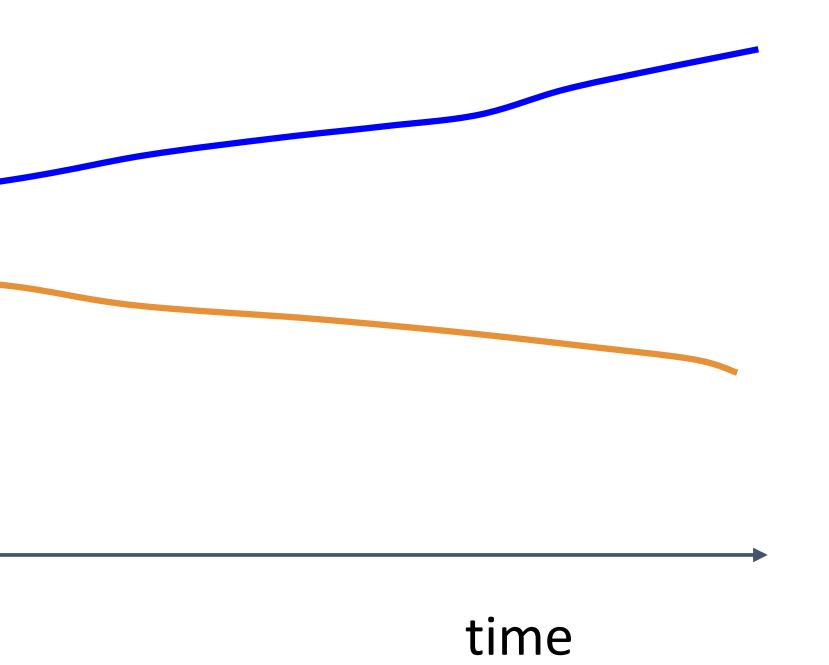


# Accuracy Train

Val

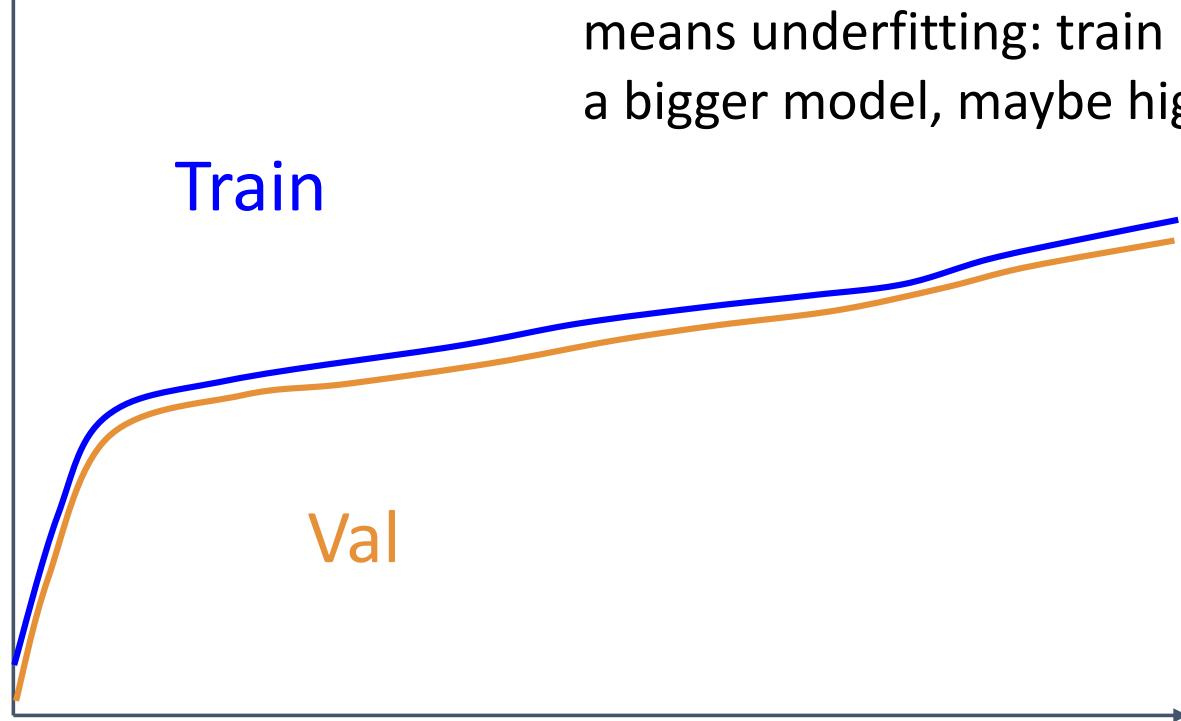


### Huge train / val gap means overfitting! Increase regularization, get more data





#### Accuracy





No or small gap between train / val means underfitting: train longer, use a bigger model, maybe higher LR

#### time



### **Step 1:** Check initial loss Step 2: Overfit a small sample Step 3: Find LR that makes loss go down **Step 4:** Coarse grid, train for ~1-5 epochs **Step 5:** Refine grid, train longer Step 6: Look at learning curves loss curves **Step 7:** GOTO step 5



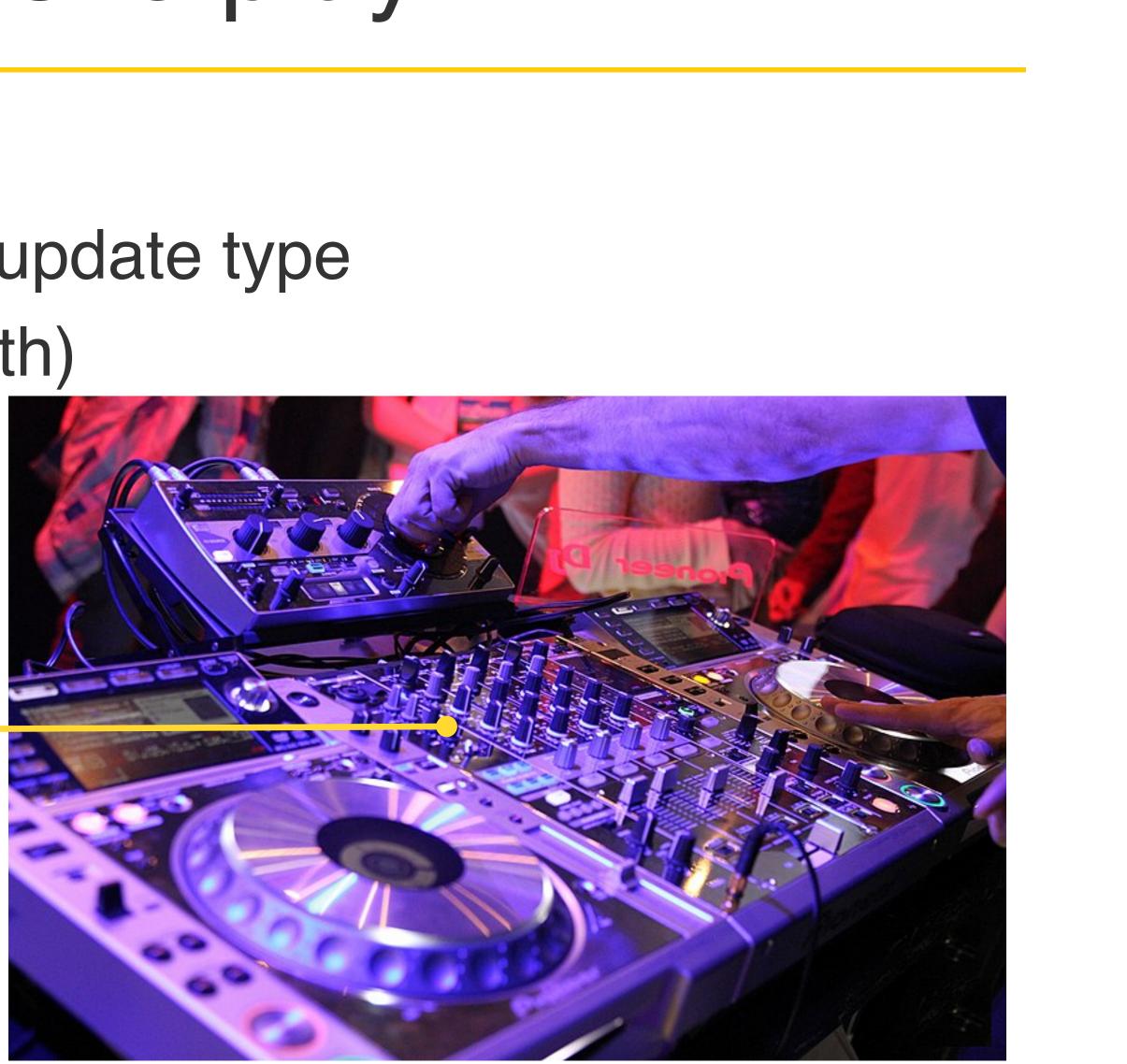


## Hyperparameters to play with:

- Network architecture
- Learning rate, its decay schedule, update type
- Regularization (L2/ Dropout strength)

Neural networks practitioner Music = loss function



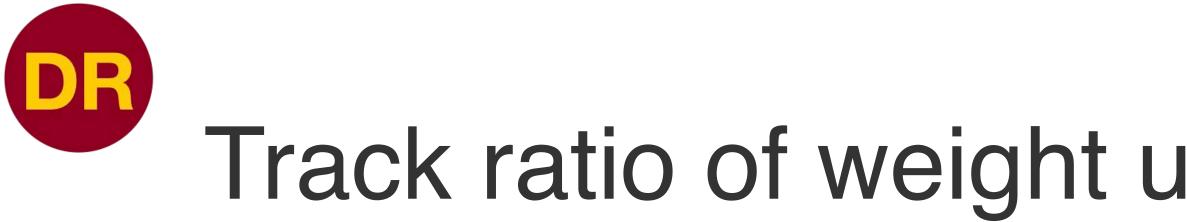








## **Cross-validation "command center"**



# assume parameter vecto param\_scale = np.linalg. update = -learning rate\* update scale = np.linalg W += update # the actual print update\_scale / par

## want this to be somewhere around 0.001 or so



## Track ratio of weight update / weight magnitude

or W and its gradient vector dW
.norm(W.ravel())
<pre>*dW # simple SGD update</pre>
g.norm(update.ravel())
l update
ram_scale # want ~1e-3

Ratio between the updates and values:  $\sim 0.0002 / 0.02 = 0.01$  (about okay)



## Overview

### 1. One time setup:

 Activation functions, data preprocessing, weight initialization, regularization

### 2. Training dynamics:

### **3.** After training:



### Learning rate schedules; hyperparameter optimization

### • Model ensembles, transfer learning, large-batch training

### **Next lecture**





## Next Time:

## Transfer Learning Object Detection



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# Reminder: Form your final project teams

- Read the individual brainstorming documents from other students in the google-folder.
- Talk to your fellow classmates.
  - Discuss your project idea with them.
  - Start working toward more concrete project as a team.
    - Adapt/Modify/Narrow down your ideas a team.
    - Talk to Karthik during his OH to see the feasibility.
  - Pick a few lecture topics from the list (provided <u>here</u>).
  - Pick 3 papers to read.
    - To reimplement as your project.
    - To help your project.
- Form a team of 2-3 students by 10/07 EOD today using the google-sheet.
  - You do not have to finalize your project by this date.
  - You should finalize your group.







