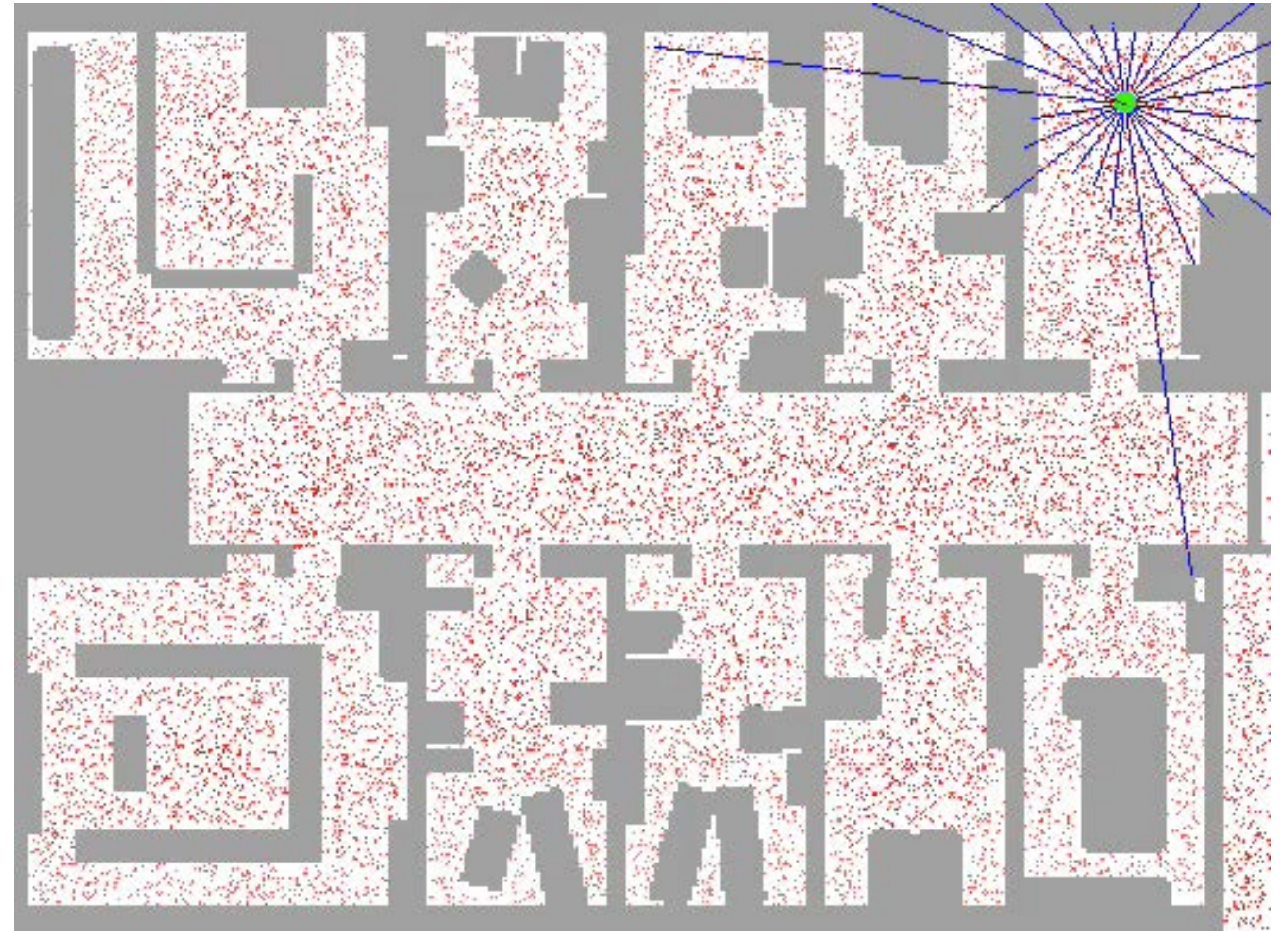


Lecture 19

Mobile Robotics - IV -

Particle Filter



Course logistics

- **Quiz 9 was posted yesterday and was due today at noon.**

- Project 6 was posted on 03/20 and is due **03/27 (today)**

- Project 7:

- Groups are formed.

- Two parts (~1 hr each) - Instructions will be provided.

1. Beginner's guide.

2. Real Robot Challenge.

- Scheduler is shared with the class.

- Please book your 2 1-hour sessions.

- **Both the parts needs to be completed by 04/15.**

- No TA OHs between 03/28 and 04/17.

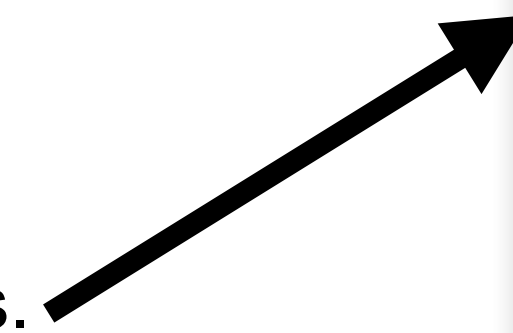
- Karthik's OH will be available to discuss final projects.

- Chahyon and Xun's OH are cancelled between 03/28 and 04/17. They maybe available upon request for the UNITE team.

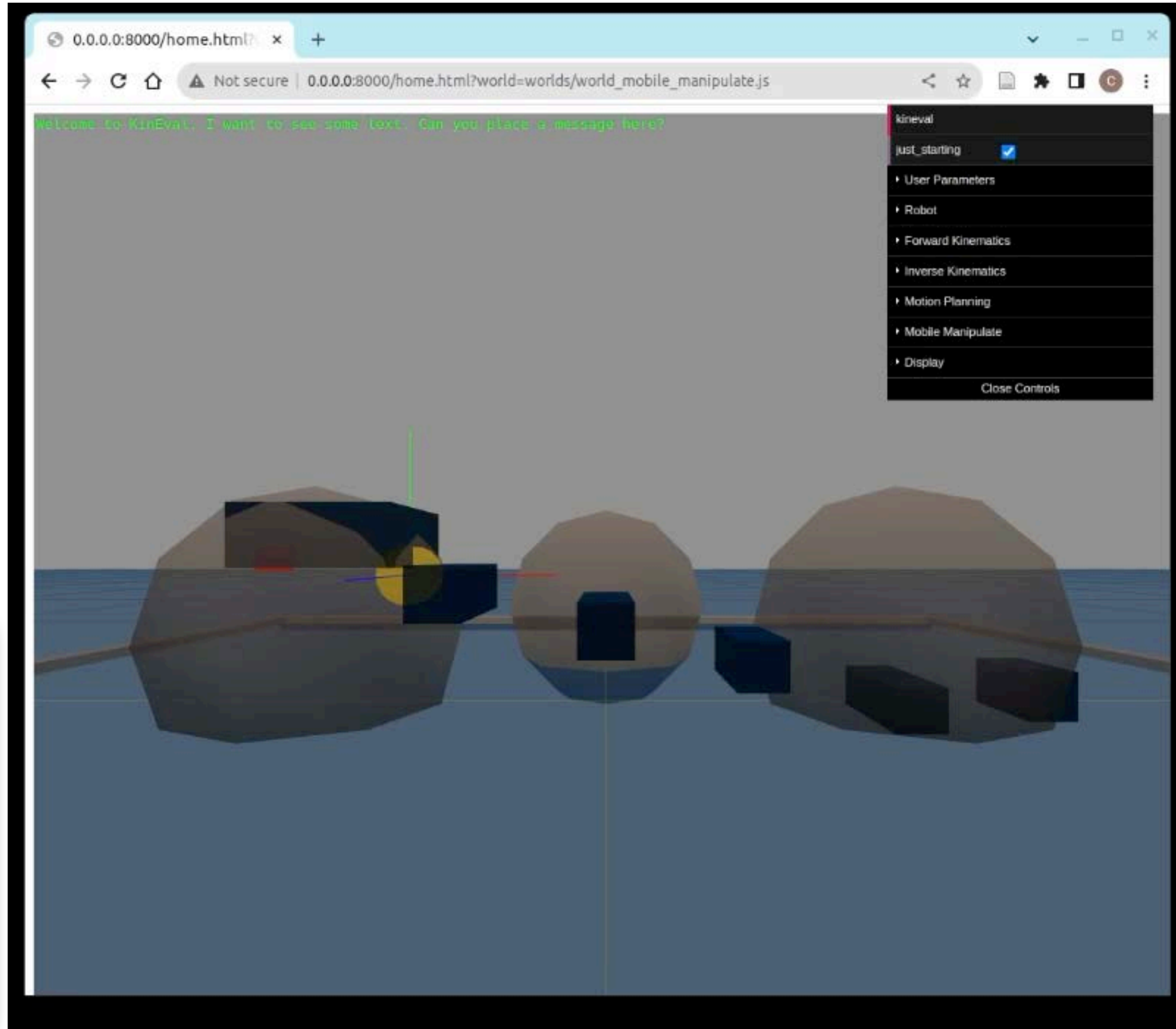
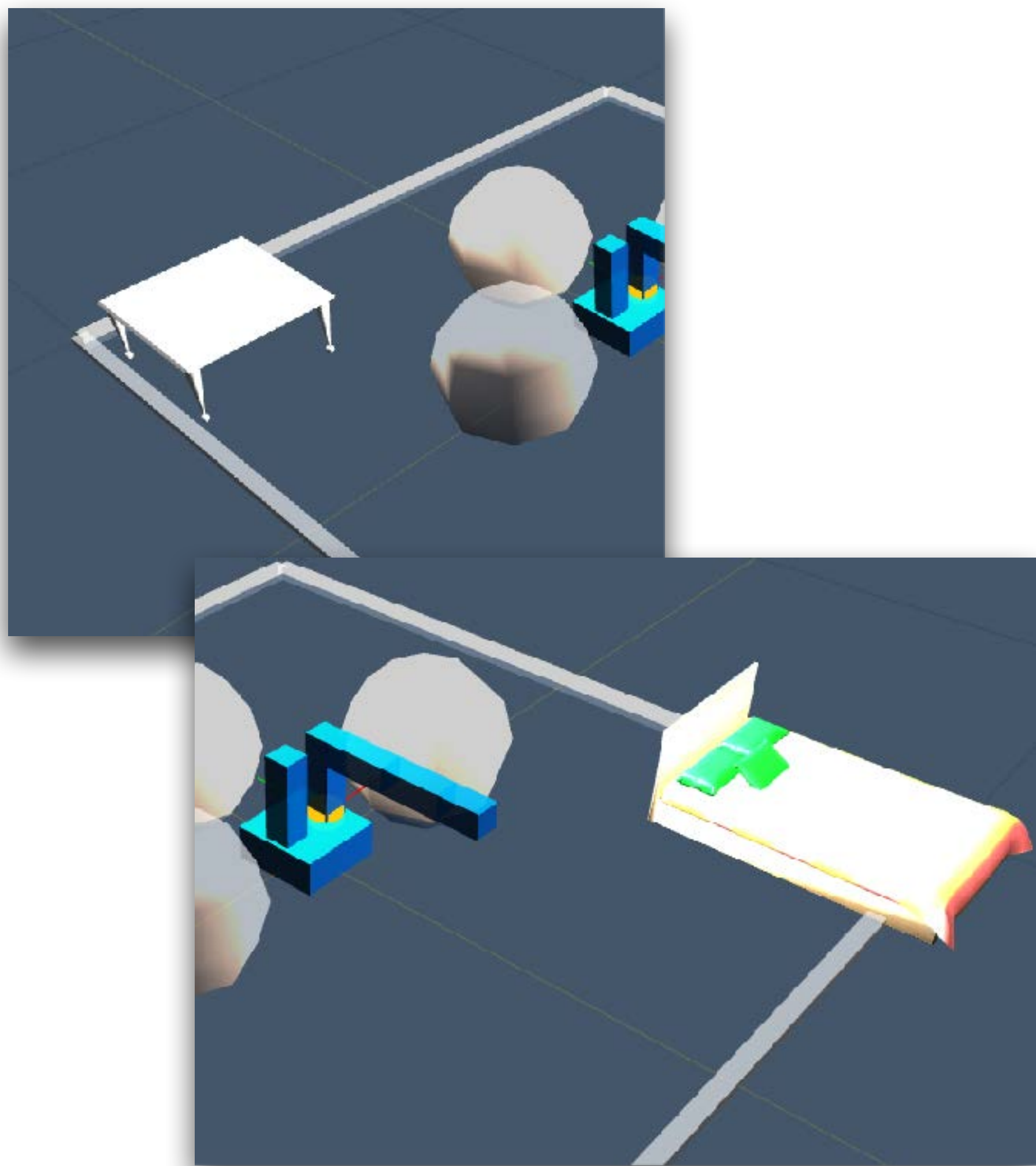
- **Final Poster Session: 05/04/2024 - Saturday - 1pm - 4pm, Shepherd Labs 164 - mark your calendars**

Location: Shepherd Labs 164 (Drone Lab) - this place will not be available for experiments after the dedicated times shown below.
 Note: Talk to your team members and find a slot that works best to do P7 experiments. You will need two sessions as a team to perform the tasks we created for you. Please do not overbook. Start with 2 1-hour sessions.
 You will need to come in as a team to finish these tasks.
 Course staff will be present to guide you through the process.
 Your Group Numbers are available in the next Sheet.

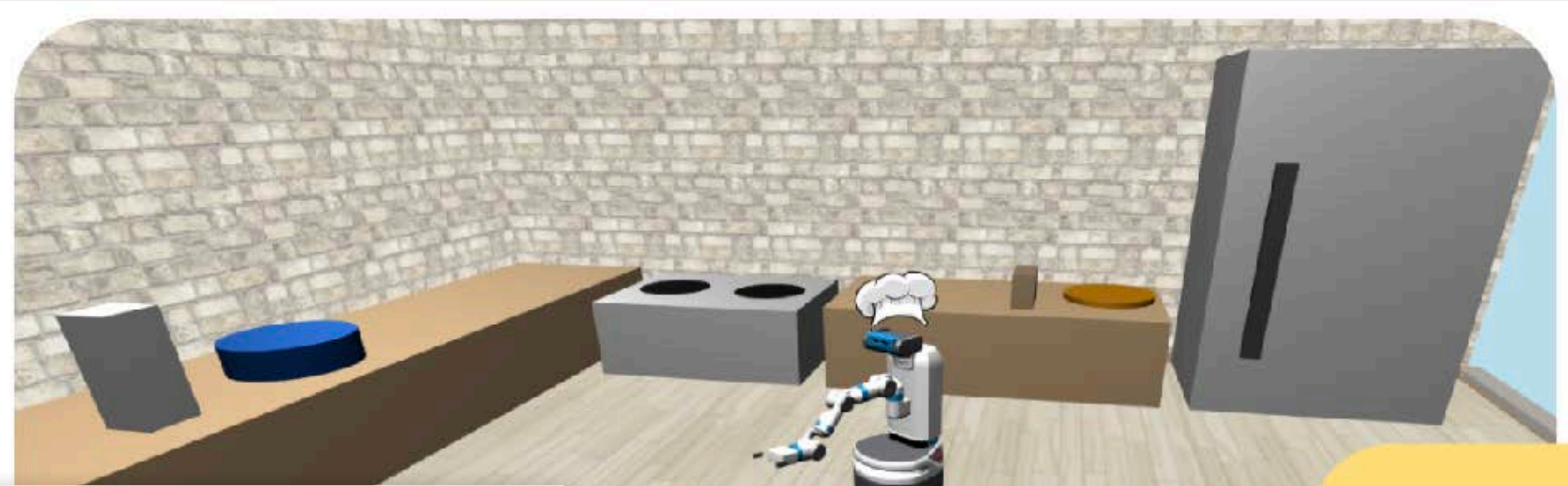
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Robot-0	2:00-3:00 pm	Group-9	Robot-0	2:30-3:30 pm	Group-4	Robot-0	2:30-3:30 pm	Group-4	Robot-0	2:00-3:00 pm	Group-9
Robot-1	2:00-3:00 pm	Available	Robot-1	2:30-3:30 pm	Group-2	Robot-1	2:30-3:30 pm	Group-2	Robot-1	2:00-3:00 pm	Available
Robot-2	2:00-3:00 pm	Available	Robot-2	2:30-3:30 pm	Available	Robot-2	2:30-3:30 pm	Available	Robot-2	2:00-3:00 pm	Available
Robot-3	2:00-3:00 pm	Available	Robot-3	2:30-3:30 pm	Available	Robot-3	2:30-3:30 pm	Available	Robot-3	2:00-3:00 pm	Available
Robot-4	2:00-3:00 pm	Available	Robot-4	2:30-3:30 pm	Available	Robot-4	2:30-3:30 pm	Available	Robot-4	2:00-3:00 pm	Available
Robot-0	3:00-4:00 pm	Group-3	Robot-0	3:30-4:30 pm	Available	Robot-0	3:30-4:30 pm	Available	Robot-0	3:00-4:00 pm	Available
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Robot-0	2:30-3:30 pm	Available	Robot-0	2:30-3:30 pm	Available	Robot-0	2:00-3:00 pm	Available	Robot-0	2:30-3:30 pm	Available
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Robot-3	3:30-4:30 pm	Available	Robot-3	3:30-4:30 pm	Available	Robot-3	3:00-4:00 pm	Available	Robot-3	3:30-4:30 pm	Available
Robot-4	3:30-4:30 pm	Available	Robot-4	3:30-4:30 pm	Available	Robot-4	3:00-4:00 pm	Available	Robot-4	3:30-4:30 pm	Available



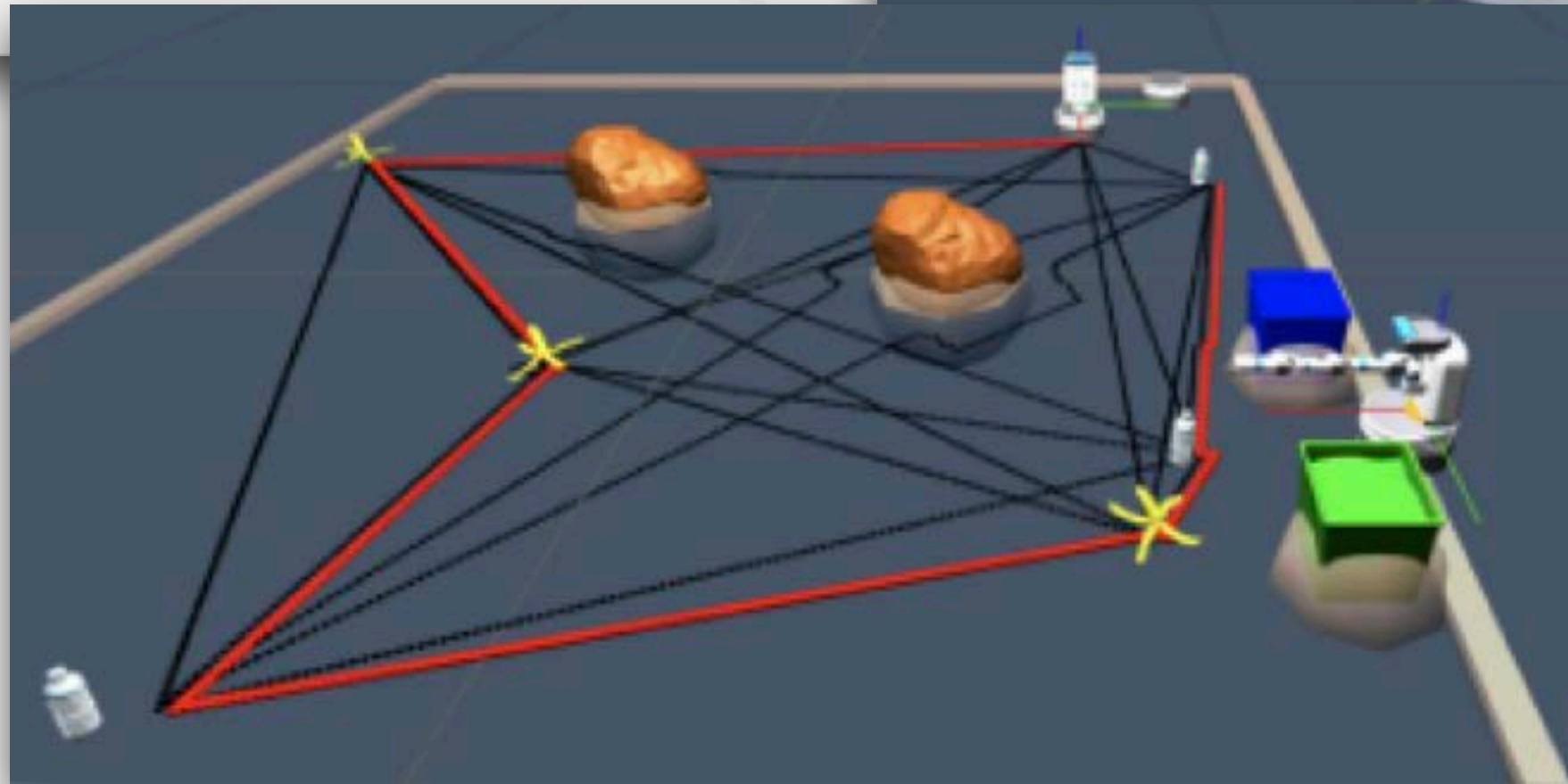
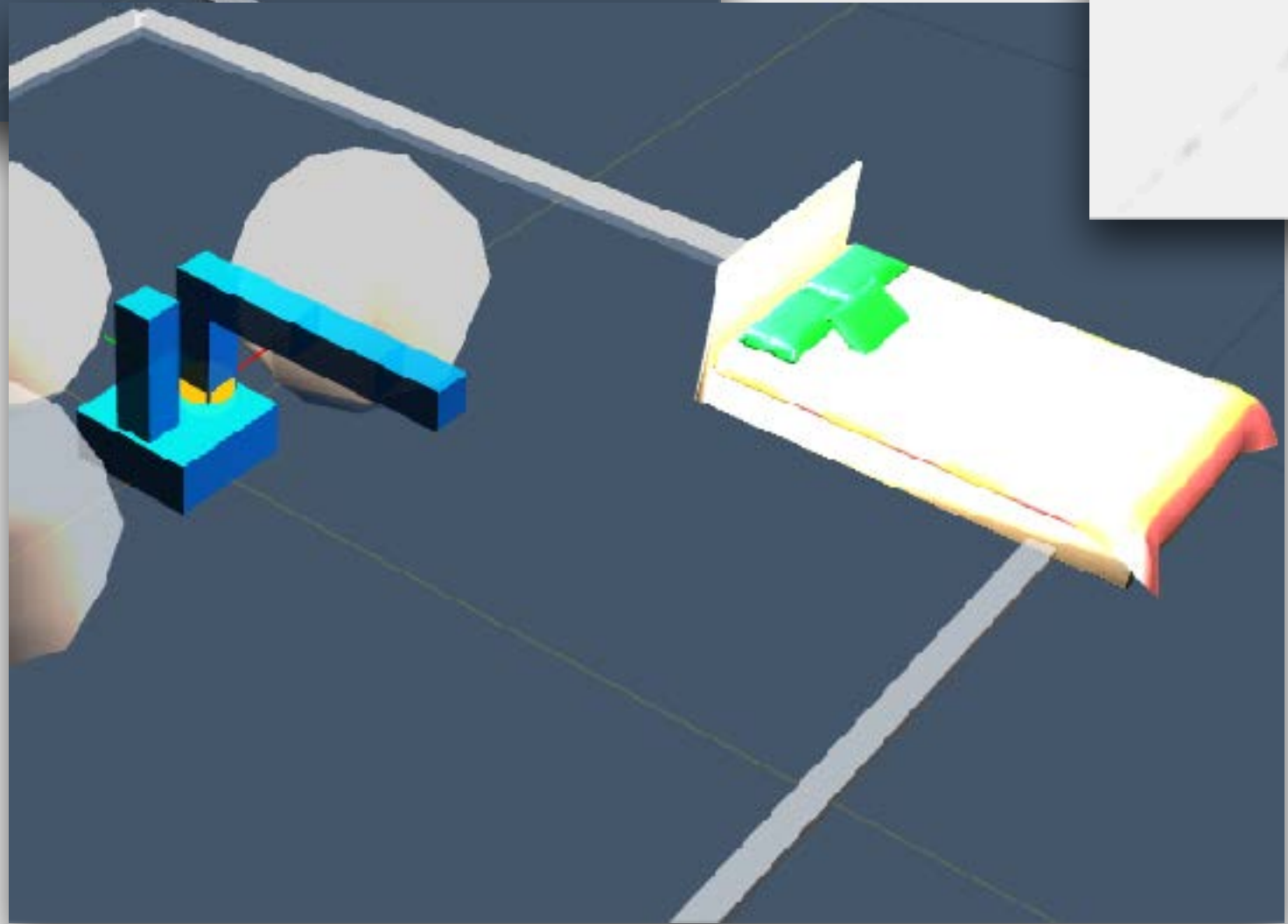
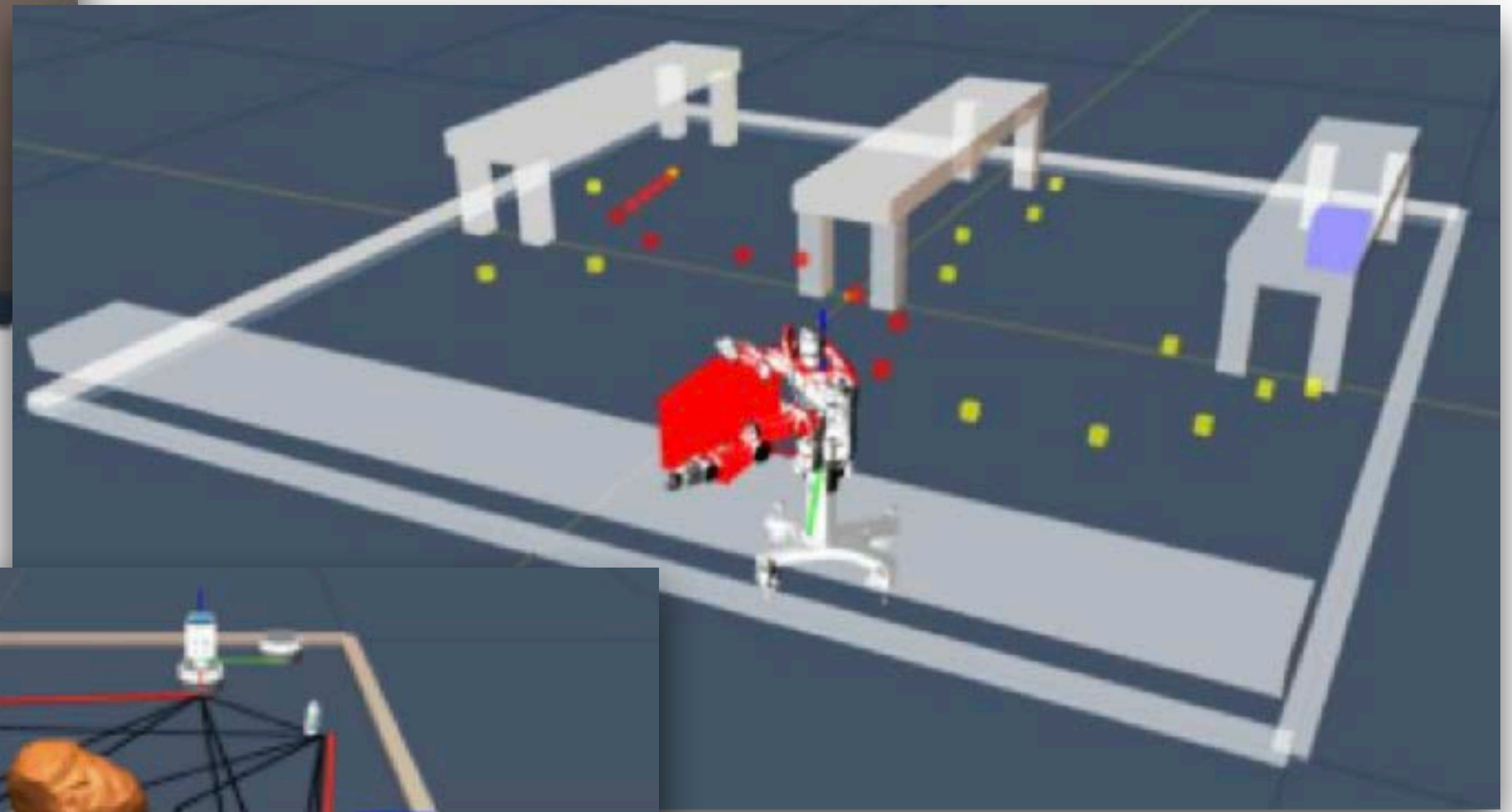
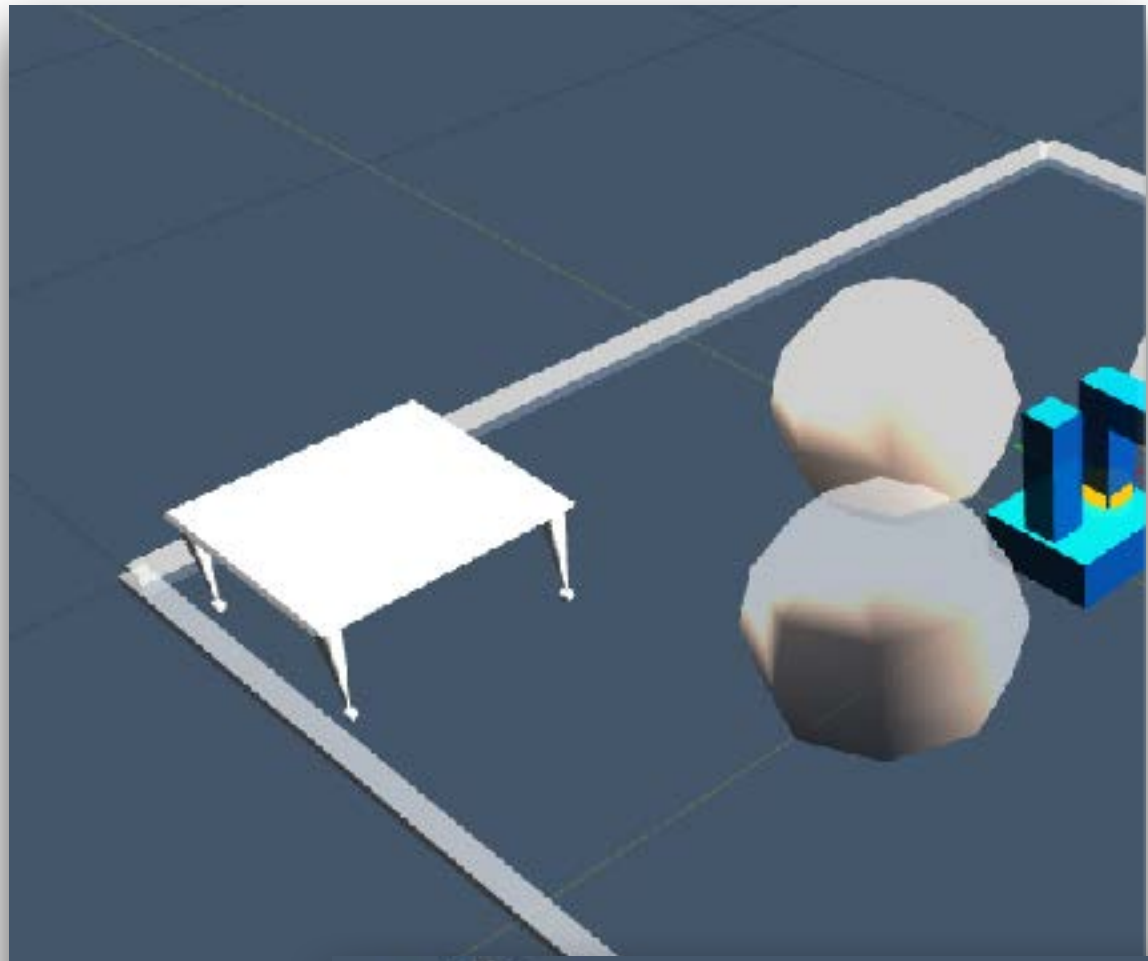
Final Project (Open ended)



Final Project (Open ended)



KITCHEN



Final Project (Open ended)

Think along these axes to
decide your final project!

Evaluating your
implementation/system with
quantitative results are **VERY**
important!

Long horizon tasks

Tasks

Objects

Rearrangment of a set of objects

Multi-robot task execution

Robots



Final Project (Open ended) For inspiration!



Yang, Zhutian, Caelan Reed Garrett, Tomás Lozano-Pérez, Leslie Kaelbling, and Dieter Fox. "Sequence-based plan feasibility prediction for efficient task and motion planning." *arXiv preprint arXiv:2211.01576* (2022).

Final Project (Open ended)

Think along these axes to
decide your final project!

Evaluating your
implementation/system with
quantitative results are **VERY**
important!

Long horizon tasks

Tasks

Objects

Rearrangement of a set of objects

You may use:

- Kineval codebase
- Other sim environments (**pybullet, Gazebo, DRAKE, Isaac sim**)
- Turtlebot3 (**provided only upon compelling proposal, only 5 are available**)
- Other robots you may have access to.

Multi-robot task execution

Robots

Continuing previous Lecture

KF and EKF



Discrete Kalman Filter

Estimates the state x of a discrete-time controlled process that is governed by the linear stochastic difference equation

$$x_t = A_t x_{t-1} + B_t u_t + \varepsilon_t$$

with a measurement

$$z_t = C_t x_t + \delta_t$$



Components of a Kalman Filter

A_t

Matrix ($n \times n$) that describes how the state evolves from $t-1$ to t without controls or noise.

B_t

Matrix ($n \times 1$) that describes how the control u_t changes the state from $t-1$ to t .

C_t

Matrix ($k \times n$) that describes how to map the state x_t to an observation z_t .

ε_t

Random variables representing the process and measurement noise that are assumed to be independent and normally distributed

δ_t

with covariance R_t and Q_t respectively.



Kalman Filter Algorithm

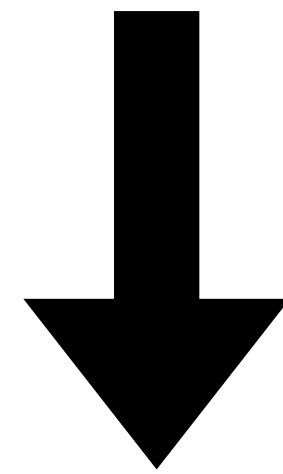
1. Algorithm **Kalman_filter**($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):
2. Prediction:
3. $\bar{\mu}_t = A_t \mu_{t-1} + B_t u_t$
4. $\bar{\Sigma}_t = A_t \Sigma_{t-1} A_t^T + R_t$
5. Correction:
6. $K_t = \bar{\Sigma}_t C_t^T (C_t \bar{\Sigma}_t C_t^T + Q_t)^{-1}$
7. $\mu_t = \bar{\mu}_t + K_t (z_t - C_t \bar{\mu}_t)$
8. $\Sigma_t = (I - K_t C_t) \bar{\Sigma}_t$
9. Return μ_t, Σ_t



Non-linear Dynamic Systems

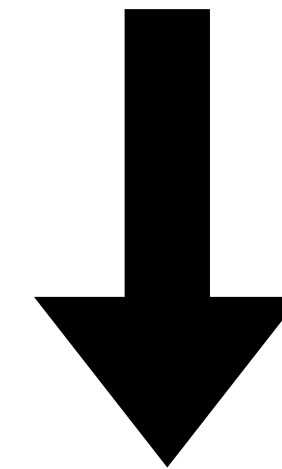
- Most realistic problems involve nonlinear functions

$$x_t = A_t x_{t-1} + B_t u_t + \epsilon_t$$



$$x_t = g(u_t, x_{t-1}) + \epsilon_t$$

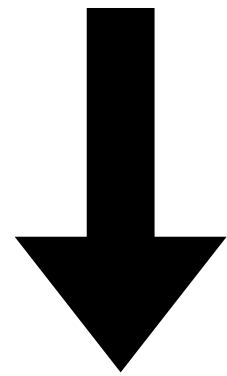
$$z_t = C_t x_t + \delta_t$$



$$z_t = h(x_t) + \delta_t$$

Linearization

$$x_t = A_t x_{t-1} + B_t u_t + \epsilon_t$$



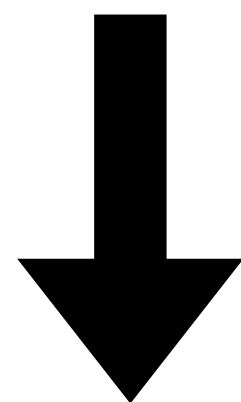
$$x_t = g(u_t, x_{t-1}) + \epsilon_t$$

$$x_t = g(u_t, x_{t-1}) + \epsilon_t$$

$$g(u_t, x_{t-1}) \approx g(u_t, \mu_{t-1}) + \underbrace{g'(u_t, \mu_{t-1})}_{=: G_t} (x_{t-1} - \mu_{t-1})$$

$$= g(u_t, \mu_{t-1}) + G_t (x_{t-1} - \mu_{t-1})$$

$$z_t = C_t x_t + \delta_t$$



$$z_t = h(x_t) + \delta_t$$

$$z_t = h(x_t) + \delta_t$$

$$h(x_t) \approx h(\bar{\mu}_t) + \underbrace{\frac{\partial h(\bar{\mu}_t)}{\partial x_t}}_{=: H_t} (x_t - \bar{\mu}_t)$$

EKF Algorithm

1. **Extended_Kalman_filter**($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):

2. Prediction:

3. $\bar{\mu}_t = g(u_t, \mu_{t-1})$ \longleftarrow $\bar{\mu}_t = A_t \mu_{t-1} + B_t u_t$
4. $\bar{\Sigma}_t = G_t \Sigma_{t-1} G_t^T + R_t$ \longleftarrow $\bar{\Sigma}_t = A_t \Sigma_{t-1} A_t^T + R_t$

5. Correction:

6. $K_t = \bar{\Sigma}_t H_t^T (H_t \bar{\Sigma}_t H_t^T + Q_t)^{-1}$ \longleftarrow $K_t = \bar{\Sigma}_t C_t^T (C_t \bar{\Sigma}_t C_t^T + Q_t)^{-1}$
7. $\mu_t = \bar{\mu}_t + K_t (z_t - h(\bar{\mu}_t))$ \longleftarrow $\mu_t = \bar{\mu}_t + K_t (z_t - C_t \bar{\mu}_t)$
8. $\Sigma_t = (I - K_t H_t) \bar{\Sigma}_t$ \longleftarrow $\Sigma_t = (I - K_t C_t) \bar{\Sigma}_t$

9. **Return** μ_t, Σ_t

$$H_t = \frac{\partial h(\bar{\mu}_t)}{\partial x_t} \quad G_t = \frac{\partial g(u_t, \mu_{t-1})}{\partial x_{t-1}}$$



Localization

“Using sensory information to locate the robot in its environment is the most fundamental problem to providing a mobile robot with autonomous capabilities.” [Cox '91]

- **Given**

- Map of the environment.
- Sequence of sensor measurements.

- **Wanted**

- Estimate of the robot's position.

- **Problem classes**

- Position tracking
- Global localization
- Kidnapped robot problem (recovery)



EKF Summary

- **Highly efficient:** Polynomial in measurement dimensionality k and state dimensionality n :
$$O(k^{2.376} + n^2)$$
- **Not optimal!**
- Can **diverge** if nonlinearities are large!
- Works surprisingly well even when all assumptions are violated!



Particle Filter

A Bayesian Filter Implementation

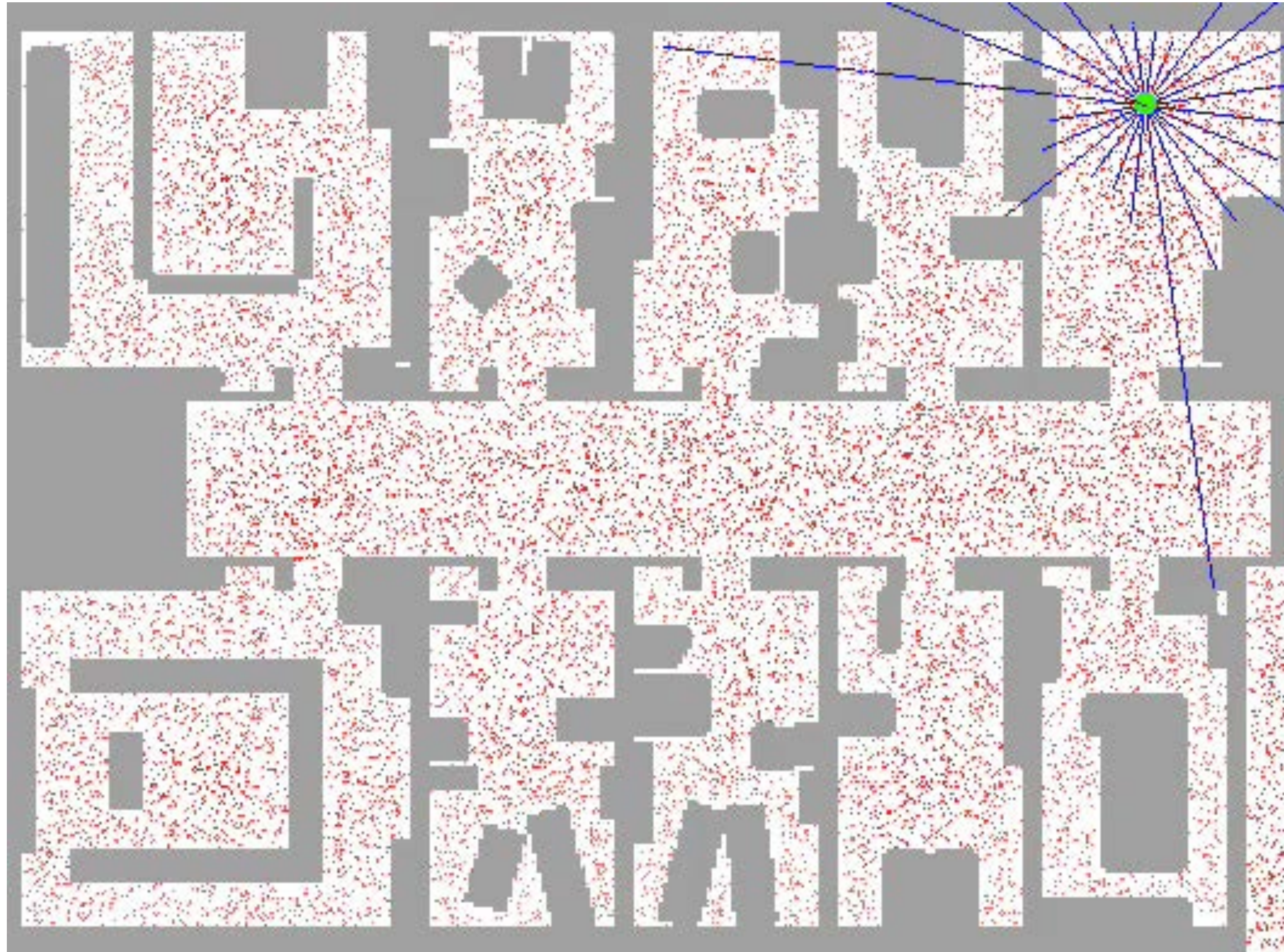


Motivation

- So far, we discussed the
 - Kalman filter: Gaussian, linearization problems, multi-modal beliefs
- Particle filters are a way to **efficiently** represent **non-Gaussian distributions**
- Basic principle
 - Set of state hypotheses (“particles”)
 - Survival-of-the-fittest

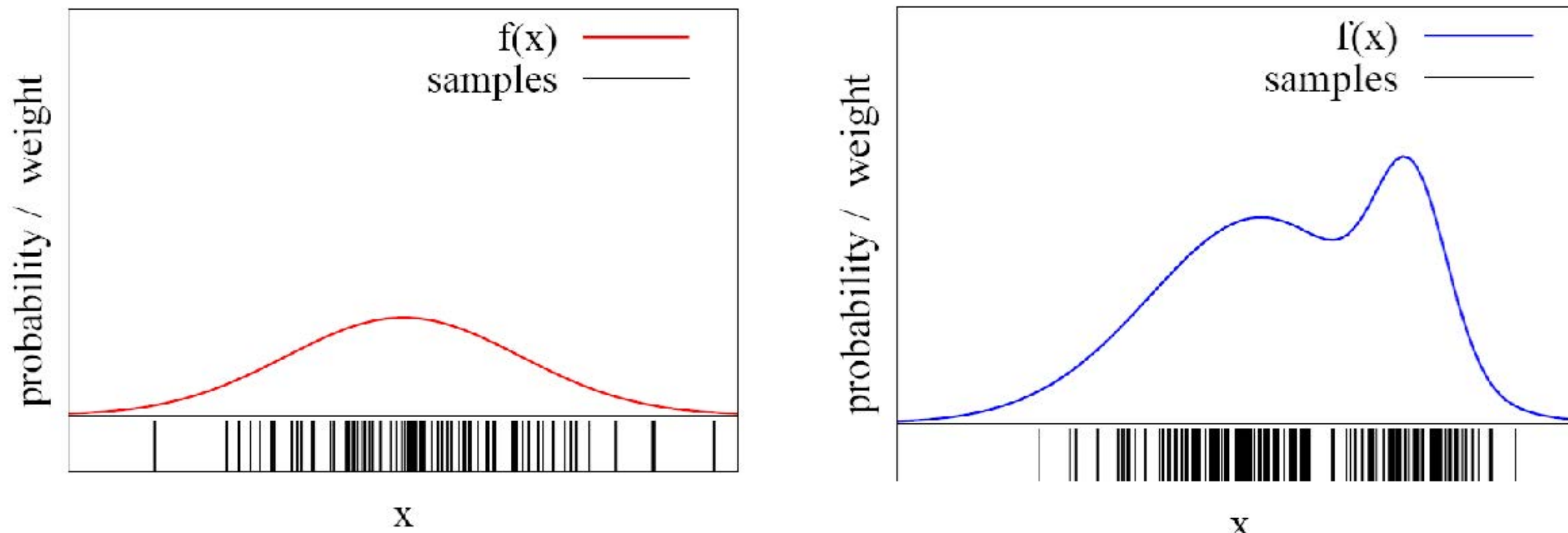


Sample-based Localization (sonar)



Density Approximation

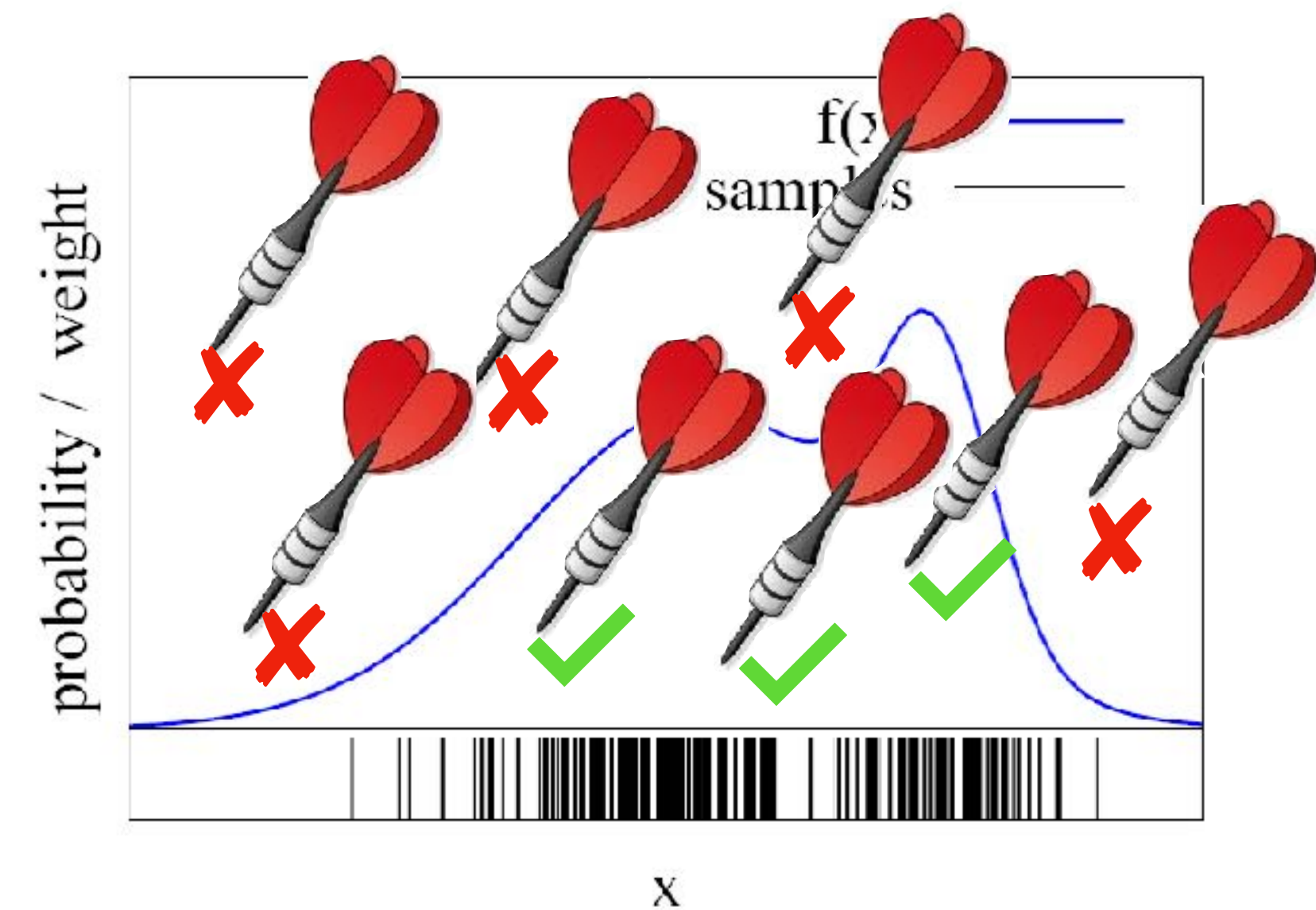
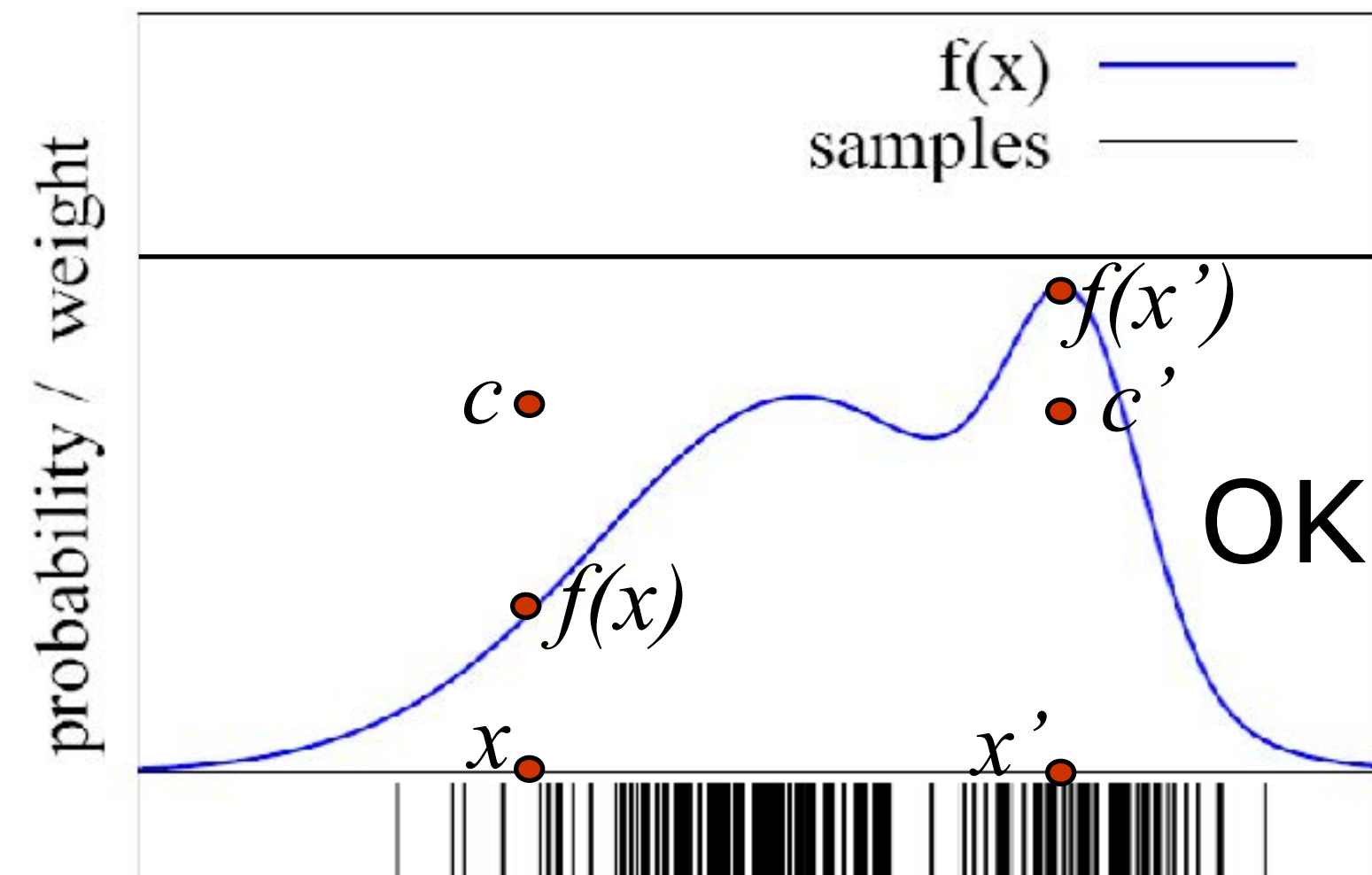
- Particle sets can be used to approximate densities



- The more particles fall into an interval, the higher the probability of that interval
- How to draw samples from a function/distribution?

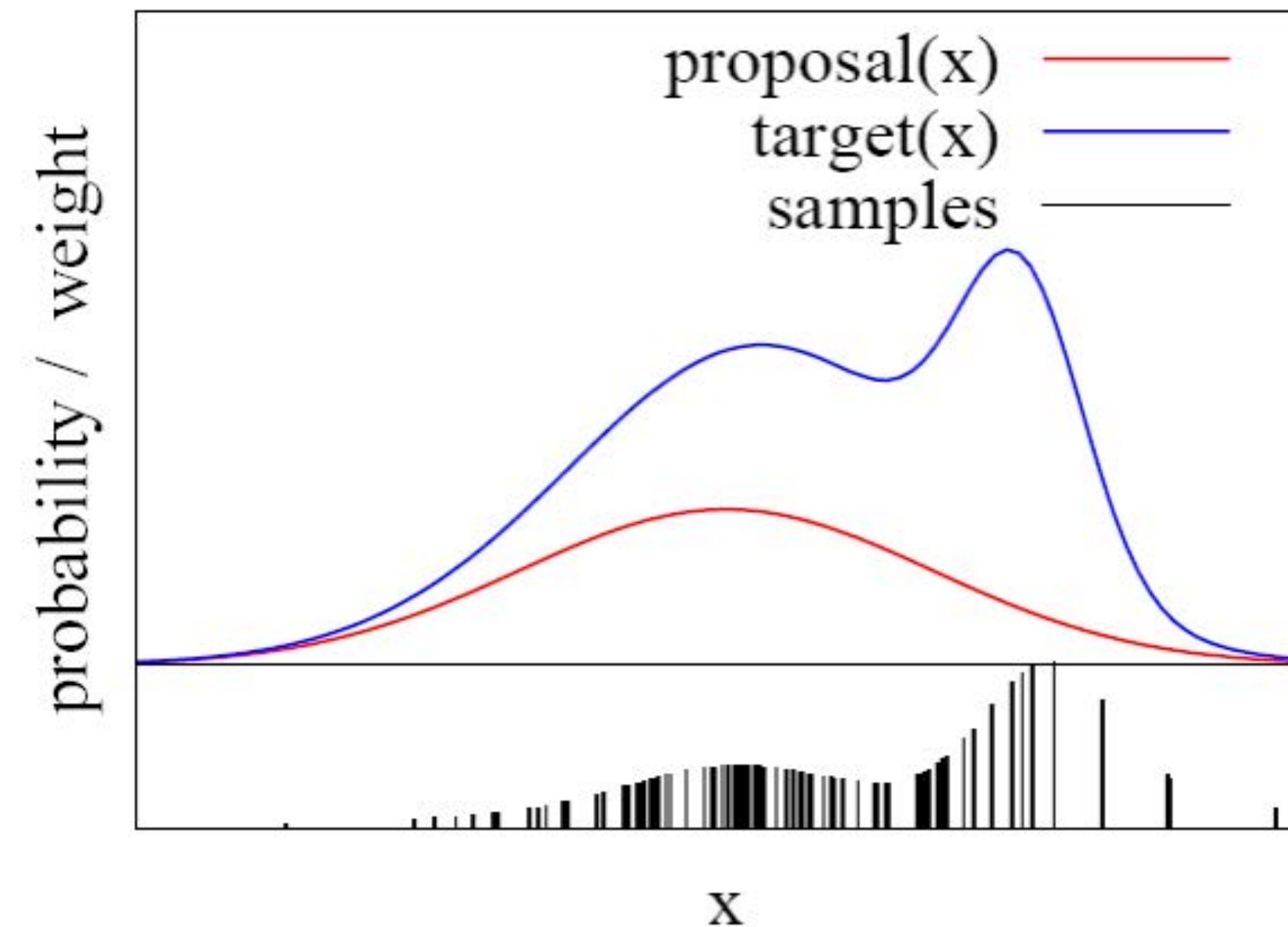
Rejection Sampling

- Let us assume that $f(x) \leq 1$ for all x
- Sample x from a uniform distribution
- Sample c from $[0,1]$
- if $f(x) > c$ keep the sample
otherwise reject the sample



Importance Sampling Principle

- We can even use a different distribution g to generate samples from f
- By introducing an importance weight w , we can account for the “differences between g and f ”
- $w = f / g$
- f is often called target
- g is often called proposal



Particle Filter for State estimation

- Non-parametric approach
- Recursive Bayes Filter
- Models the distribution by samples
- **Prediction:** draw from the proposal g
- **Correction:** weighting by the ratio of the target f and the proposal g

The more samples we use, the better is the estimate



Particle Filter Algorithm

1. Sample the particles using the proposal distribution.

$$x_t^{[j]} \sim \text{proposal}(x_t | \dots)$$

2. Compute the importance weights

$$w_t^{[j]} = \frac{\text{target}(x_t^{[j]})}{\text{proposal}(x_t^{[j]})}$$

3. Resampling: Draw samples i with probability

$w_t^{[i]}$ and repeat J times



Particle Filter Algorithm

Particle_filter($\mathcal{X}_{t-1}, u_t, z_t$):

1: $\bar{\mathcal{X}}_t = \mathcal{X}_t = \emptyset$

2: *for* $j = 1$ *to* J *do*

3: *sample* $x_t^{[j]} \sim \pi(x_t)$

4: $w_t^{[j]} = \frac{p(x_t^{[j]})}{\pi(x_t^{[j]})}$

5: $\bar{\mathcal{X}}_t = \bar{\mathcal{X}}_t + \langle x_t^{[j]}, w_t^{[j]} \rangle$

6: *endfor*

7: *for* $j = 1$ *to* J *do*

8: *draw* $i \in 1, \dots, J$ *with probability* $\propto w_t^{[i]}$

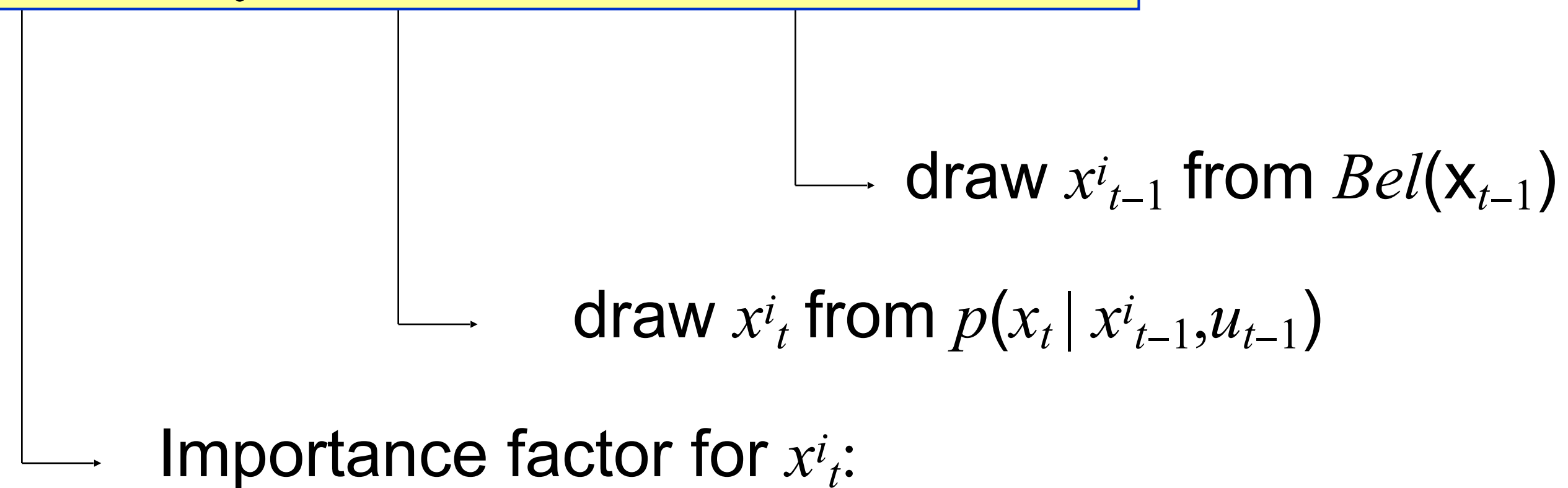
9: *add* $x_t^{[i]}$ *to* \mathcal{X}_t

10: *endfor*

11: *return* \mathcal{X}_t

Particle Filter Algorithm

$$Bel(x_t) = \eta p(z_t | x_t) \int p(x_t | x_{t-1}, u_{t-1}) Bel(x_{t-1}) dx_{t-1}$$



$$\begin{aligned} w_t^i &= \frac{\text{target distribution}}{\text{proposal distribution}} \\ &= \frac{\eta p(z_t | x_t) p(x_t | x_{t-1}, u_{t-1}) Bel(x_{t-1})}{p(x_t | x_{t-1}, u_{t-1}) Bel(x_{t-1})} \\ &\propto p(z_t | x_t) \end{aligned}$$

Particle Filter

Particle_filter($\mathcal{X}_{t-1}, u_t, z_t$):

```
1:  $\bar{\mathcal{X}}_t = \mathcal{X}_t = \emptyset$ 
2: for  $j = 1$  to  $J$  do
3:   sample  $x_t^{[j]} \sim \pi(x_t)$ 
4:    $w_t^{[j]} = \frac{p(x_t^{[j]})}{\pi(x_t^{[j]})}$ 
5:    $\bar{\mathcal{X}}_t = \bar{\mathcal{X}}_t + \langle x_t^{[j]}, w_t^{[j]} \rangle$ 
6: endfor
7: for  $j = 1$  to  $J$  do
8:   draw  $i \in 1, \dots, J$  with probability  $\propto w_t^{[i]}$ 
9:   add  $x_t^{[i]}$  to  $\mathcal{X}_t$ 
10: endfor
11: return  $\mathcal{X}_t$ 
```

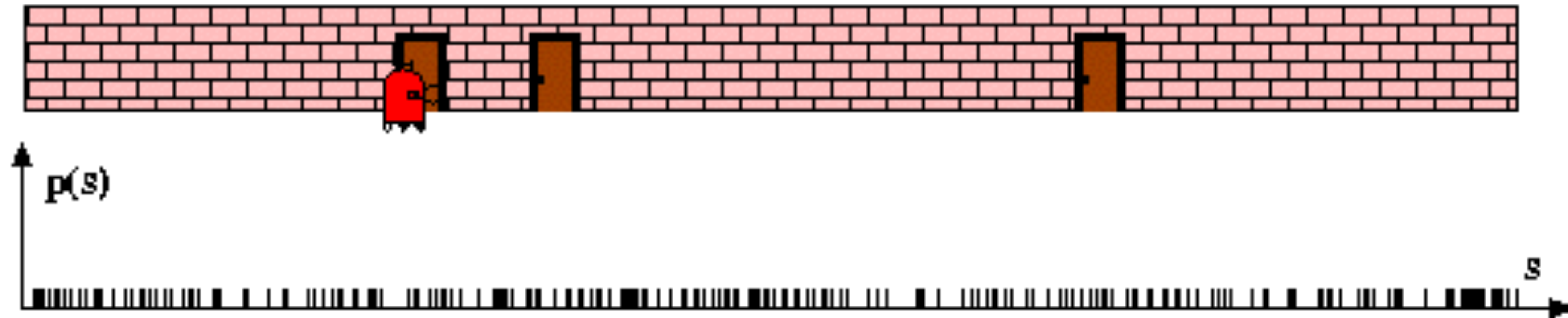
Particle Filter for Localization

Particle_filter($\mathcal{X}_{t-1}, u_t, z_t$):

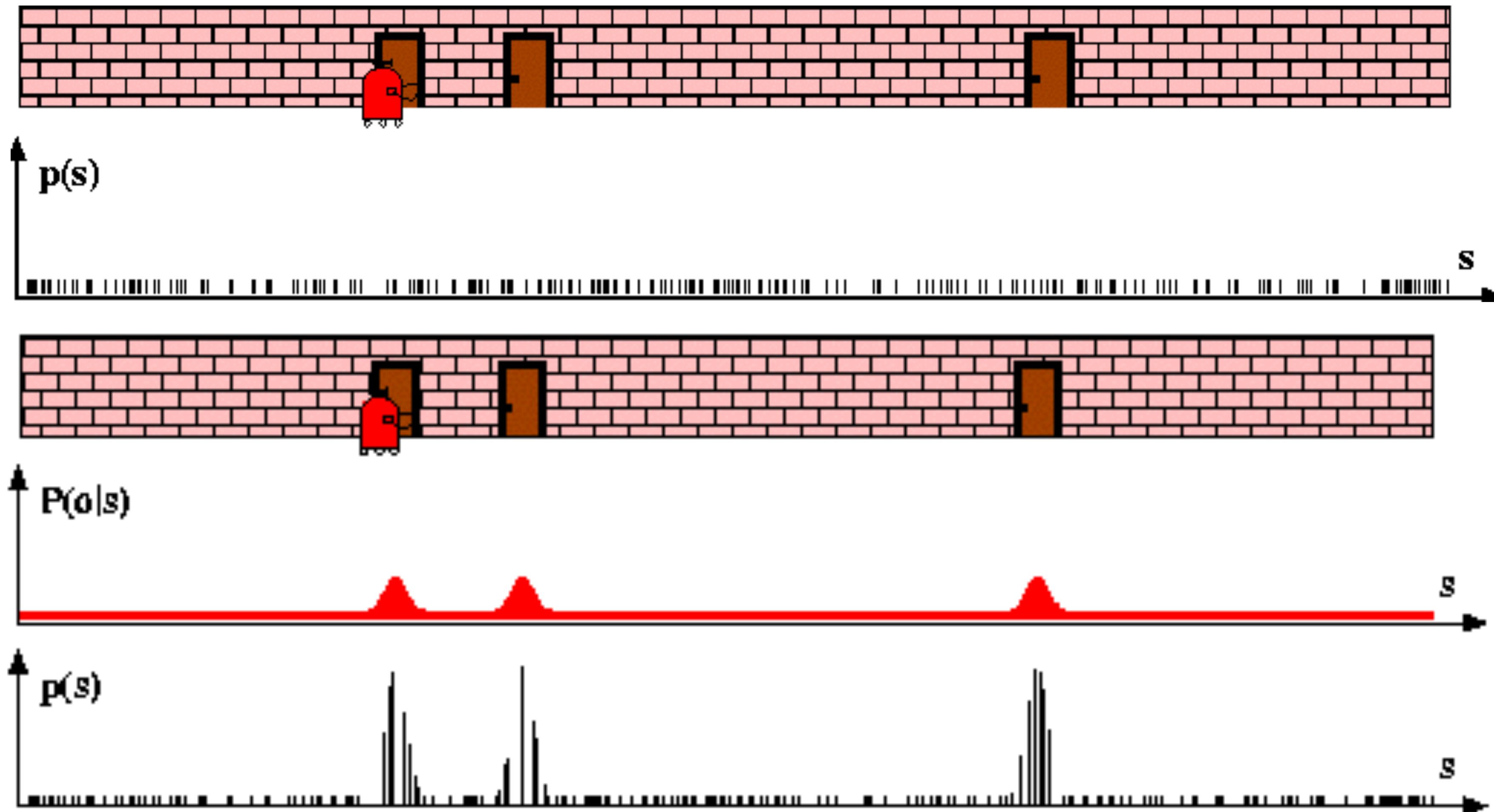
```
1:  $\bar{\mathcal{X}}_t = \mathcal{X}_t = \emptyset$ 
2: for  $j = 1$  to  $J$  do
3:   sample  $x_t^{[j]} \sim p(x_t | u_t, x_{t-1}^{[j]})$ 
4:    $w_t^{[j]} = p(z_t | x_t^{[j]})$ 
5:    $\bar{\mathcal{X}}_t = \bar{\mathcal{X}}_t + \langle x_t^{[j]}, w_t^{[j]} \rangle$ 
6: endfor
7: for  $j = 1$  to  $J$  do
8:   draw  $i \in 1, \dots, J$  with probability  $\propto w_t^{[i]}$ 
9:   add  $x_t^{[i]}$  to  $\mathcal{X}_t$ 
10: endfor
11: return  $\mathcal{X}_t$ 
```



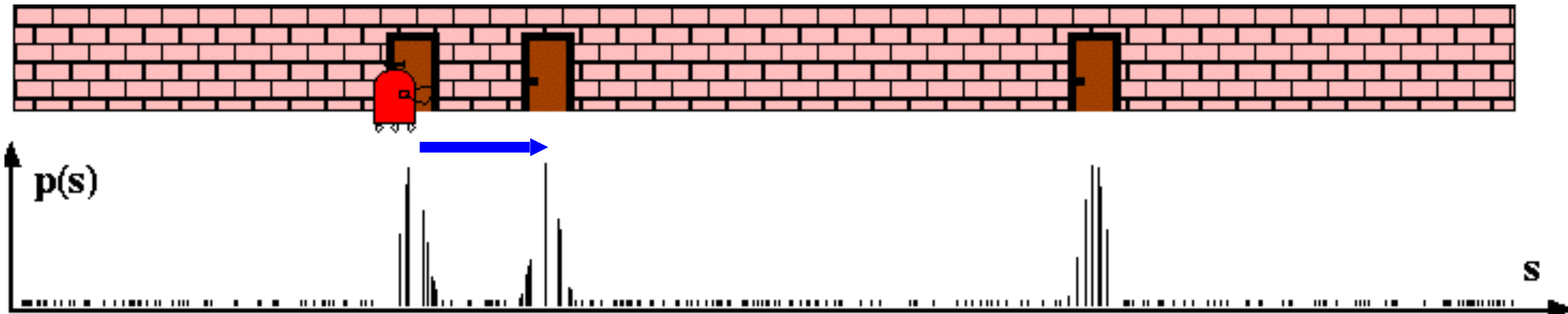
Particle Filters



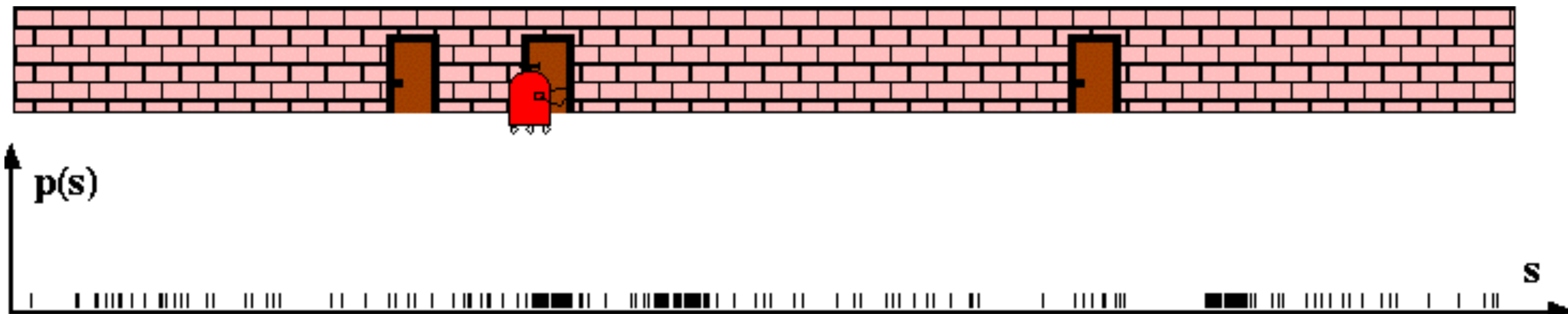
Sensor Information: Importance Sampling



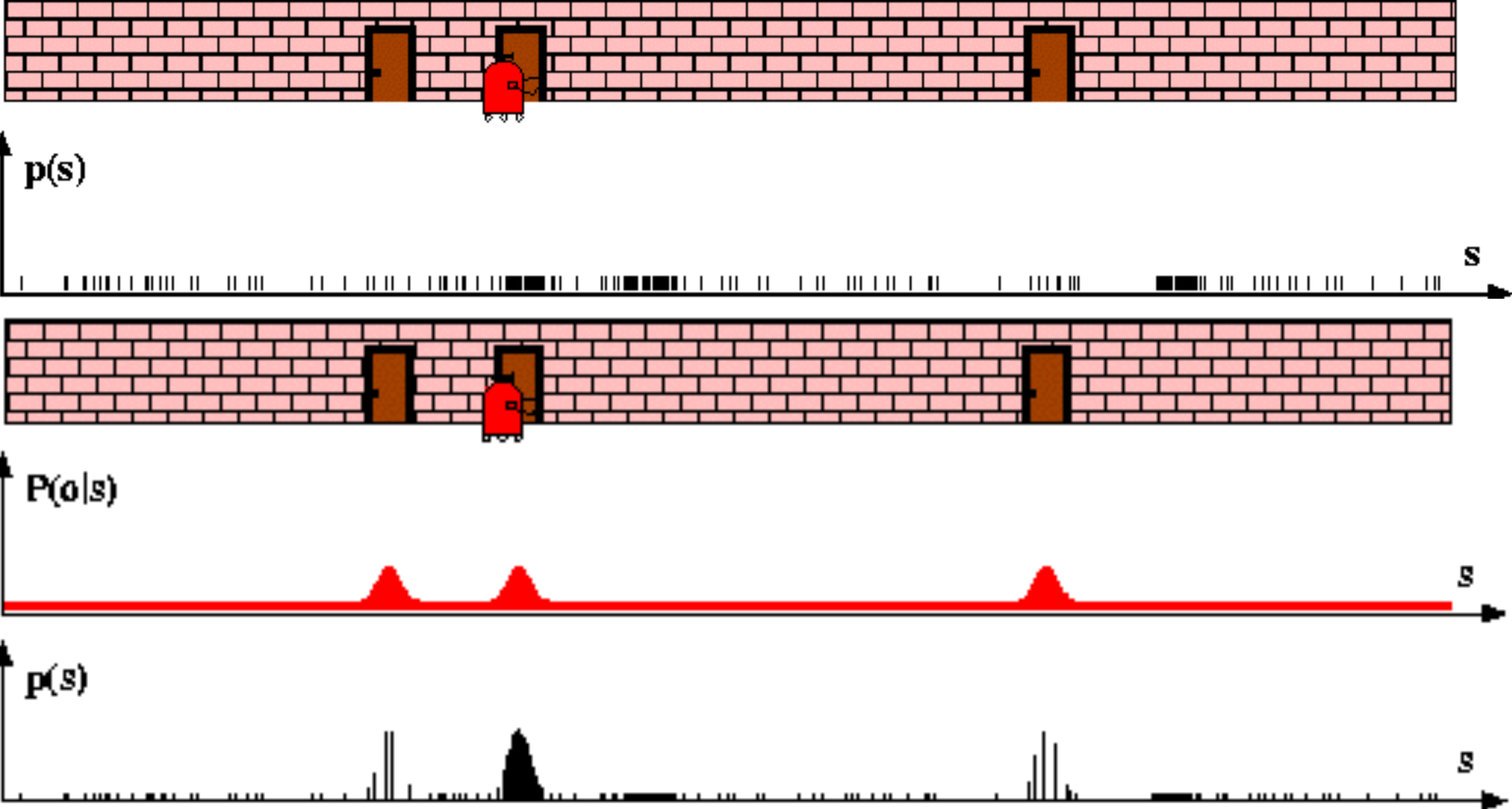
Robot Motion



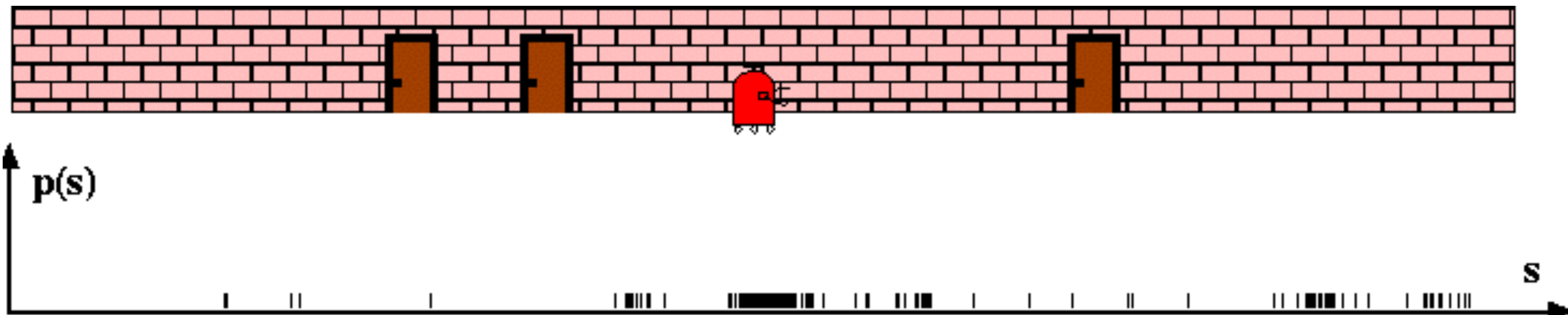
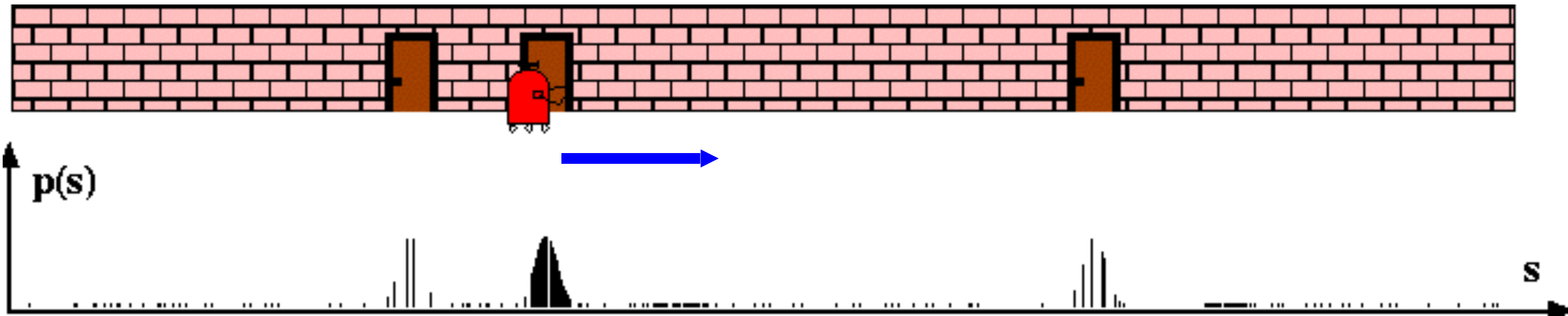
Resampling Step +
Control Input

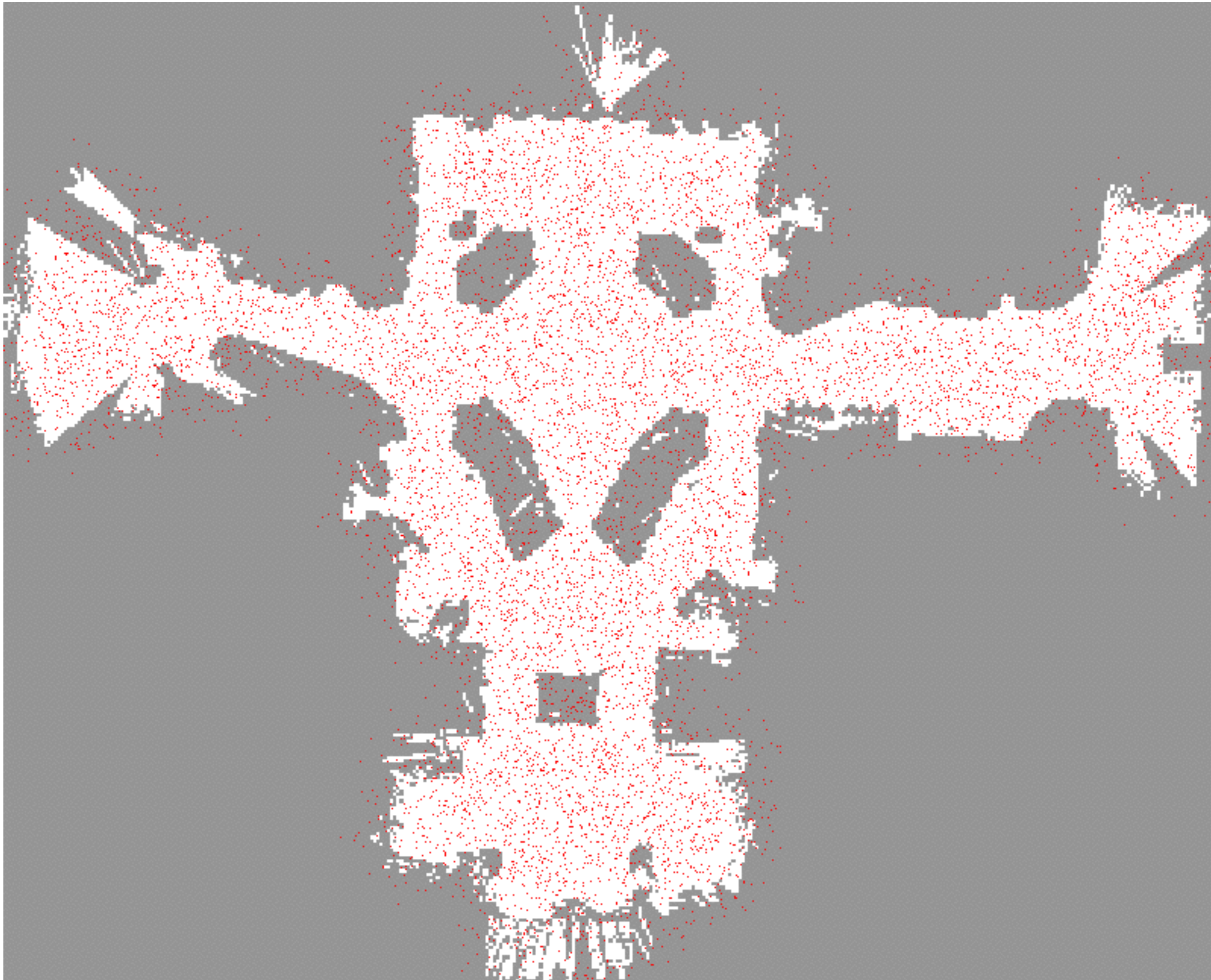


Sensor Information: Importance Sampling

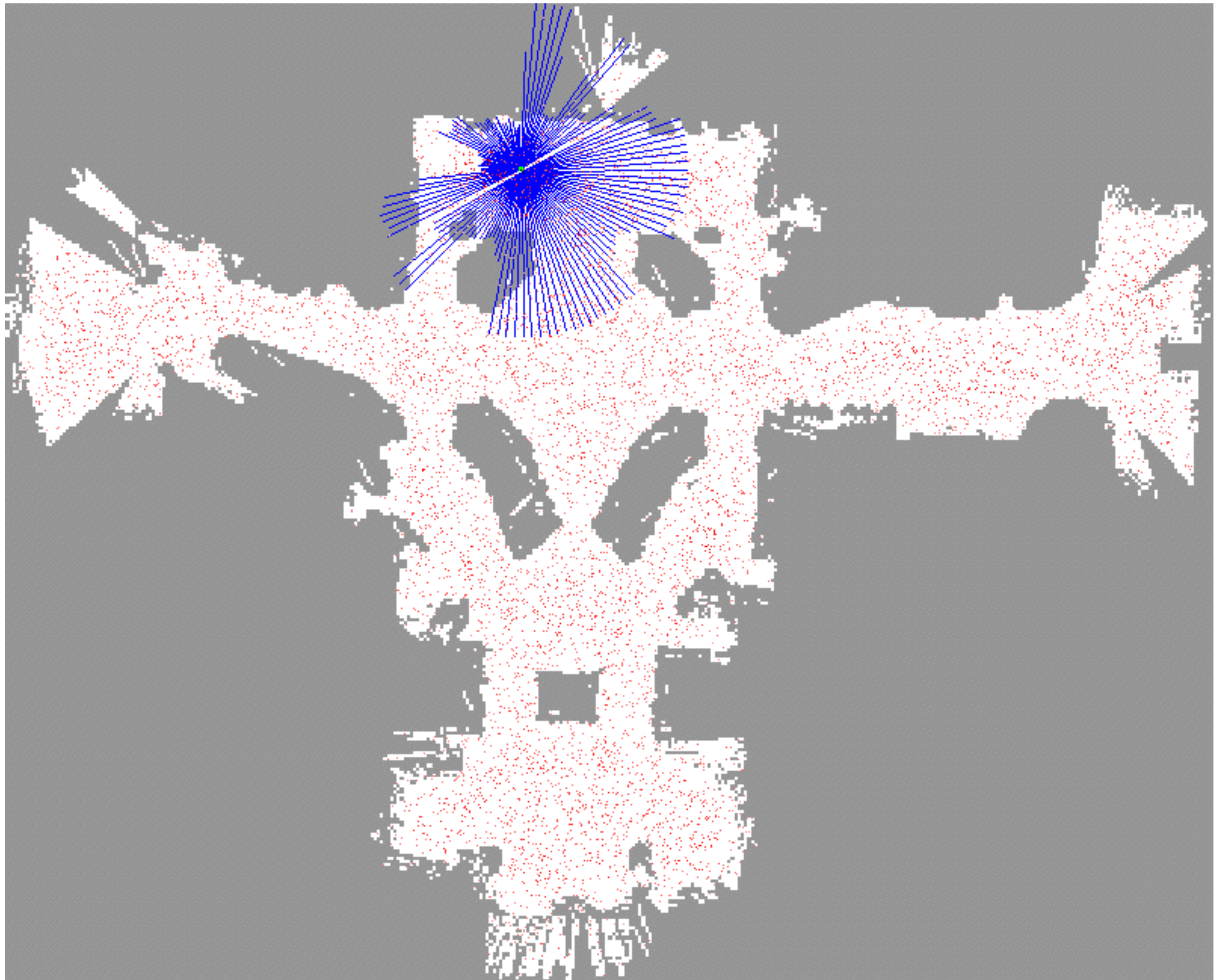


Robot Motion

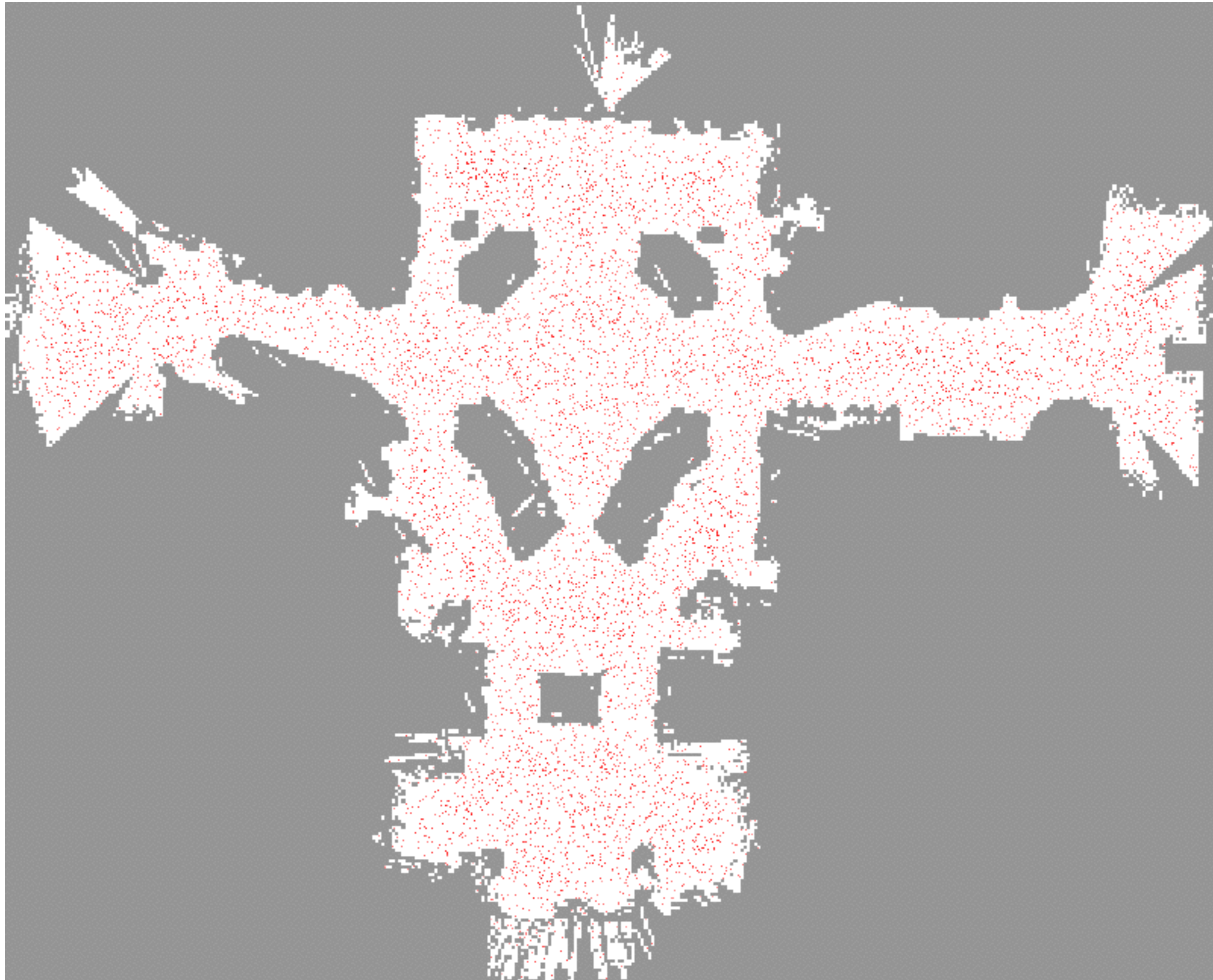




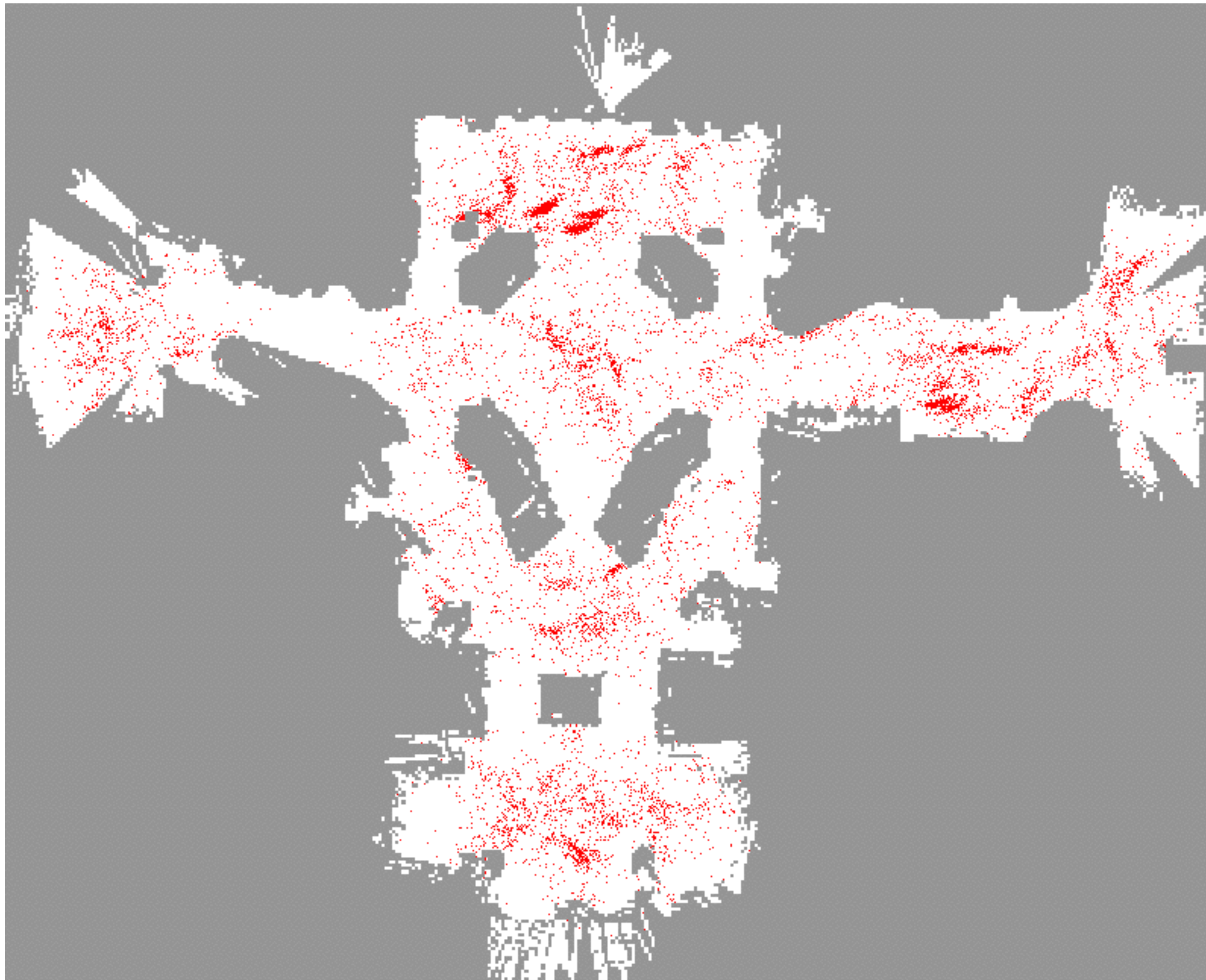
Observation Taken



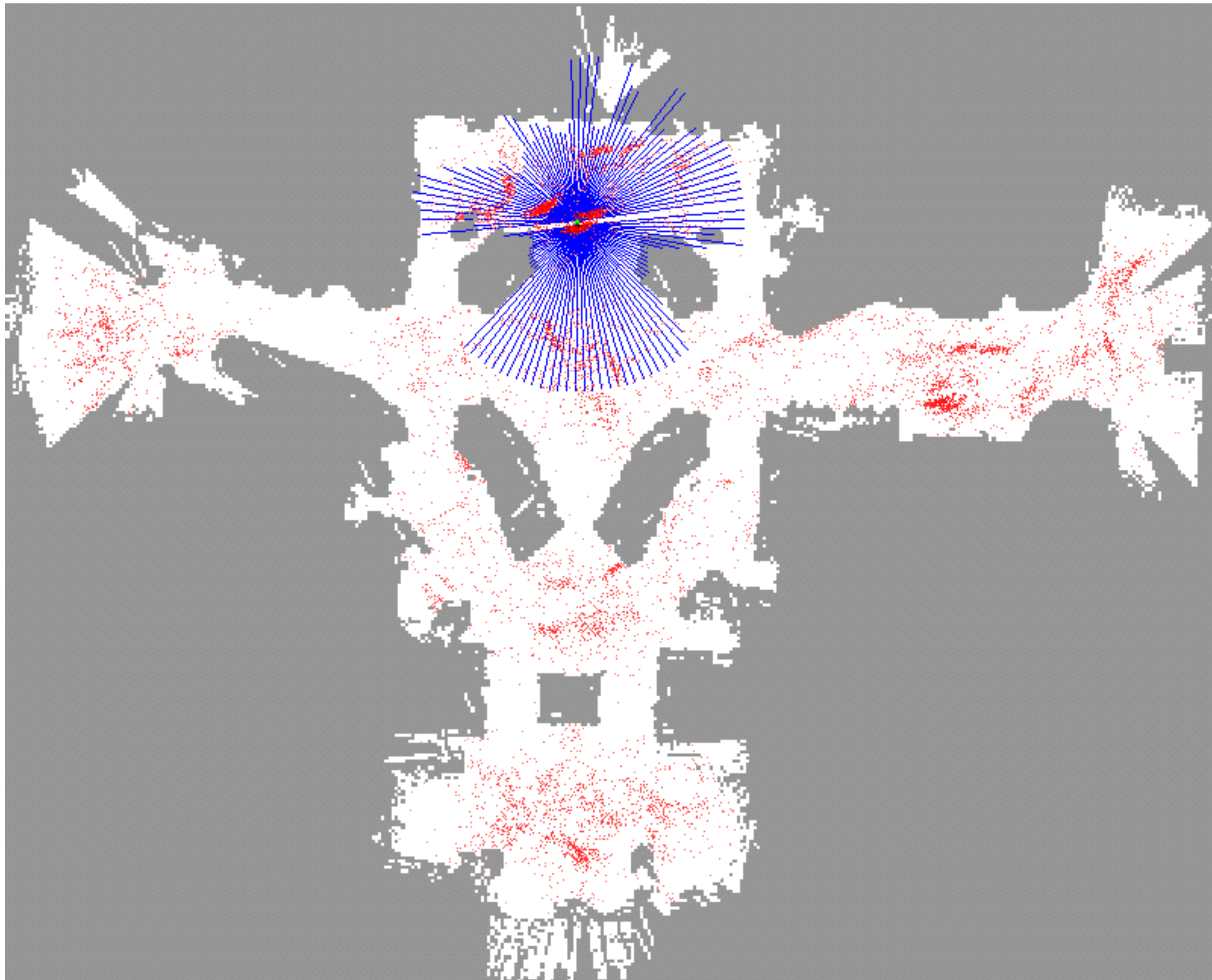
Observation Taken



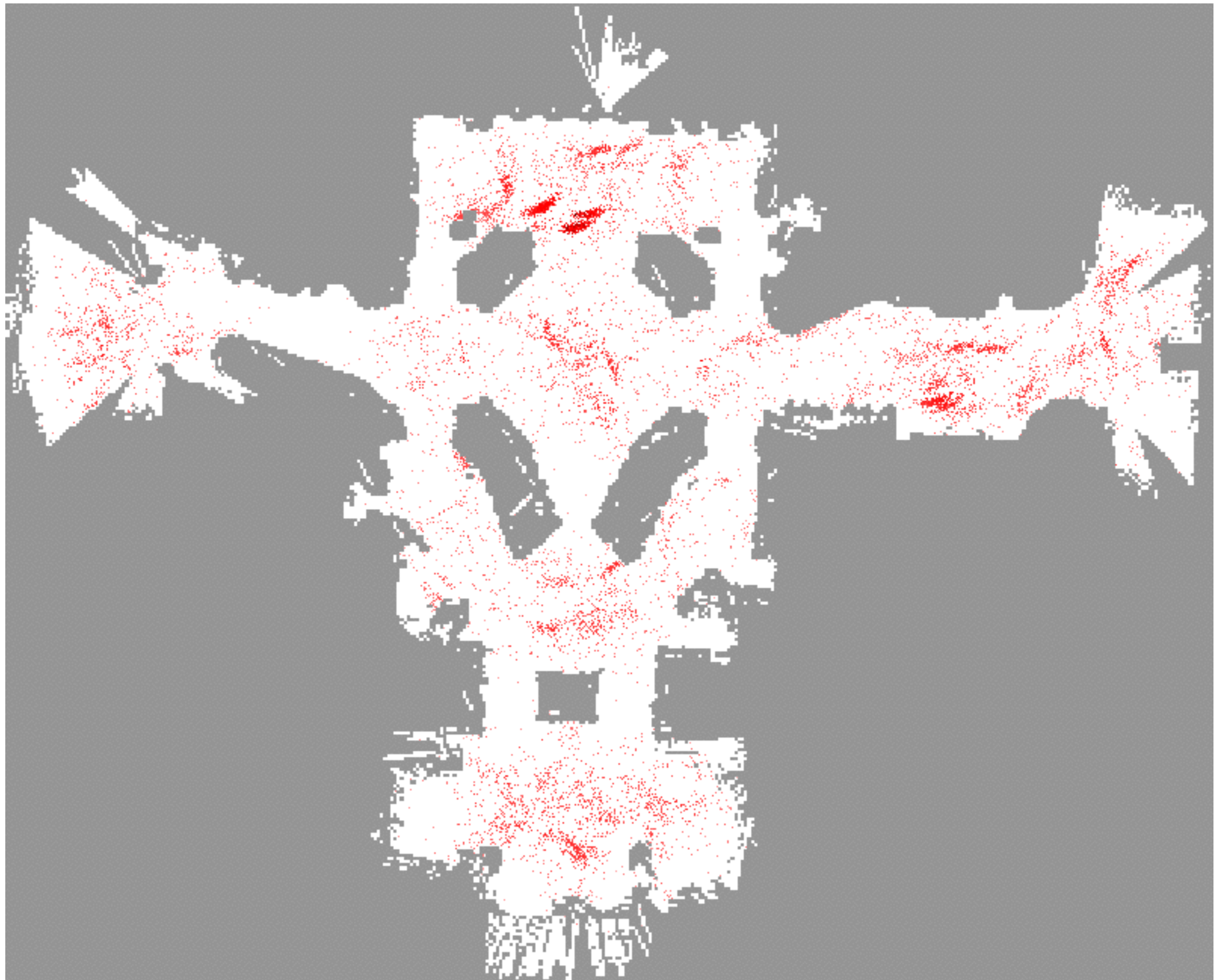
Measurement Update



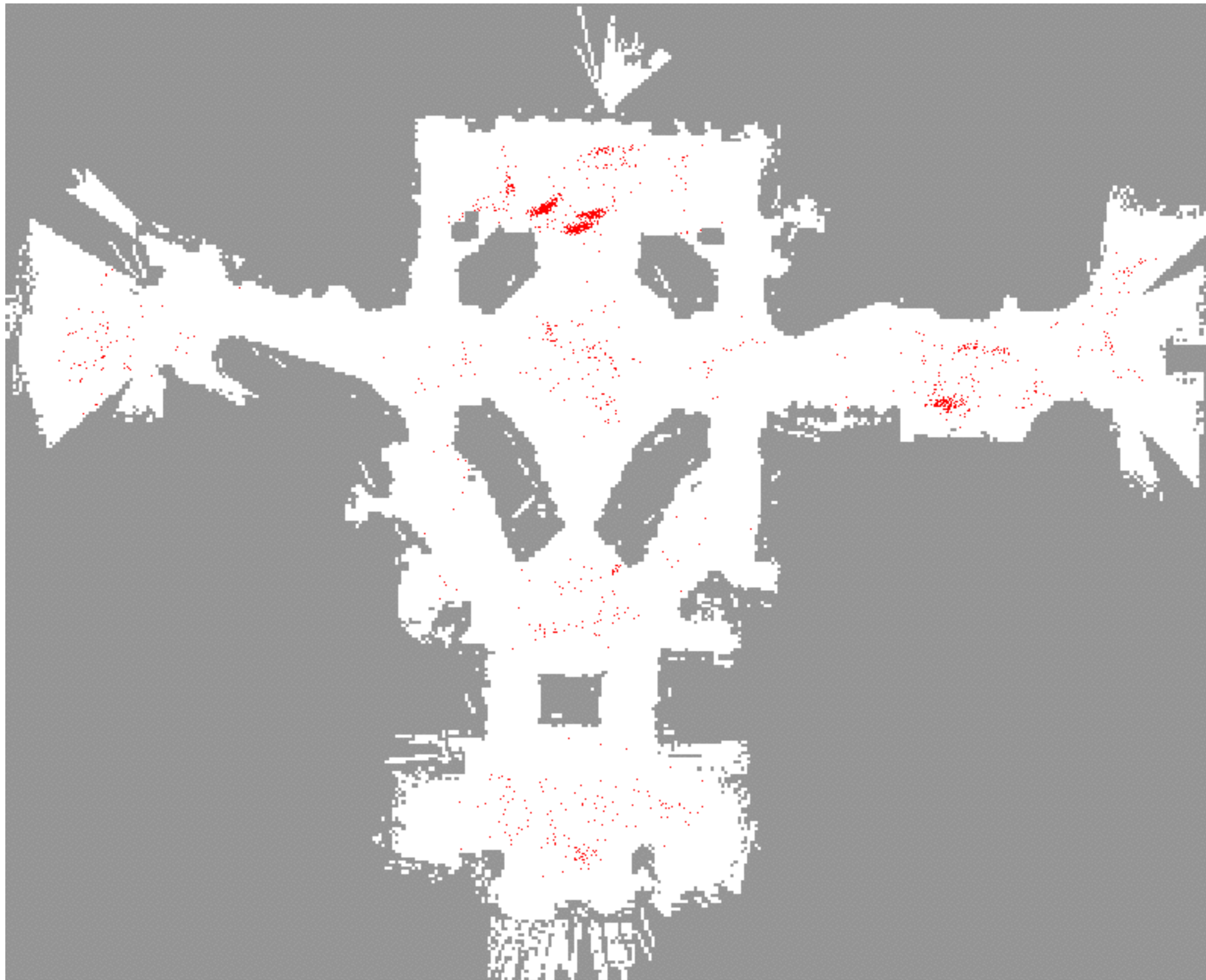
Observation Taken



Observation Taken



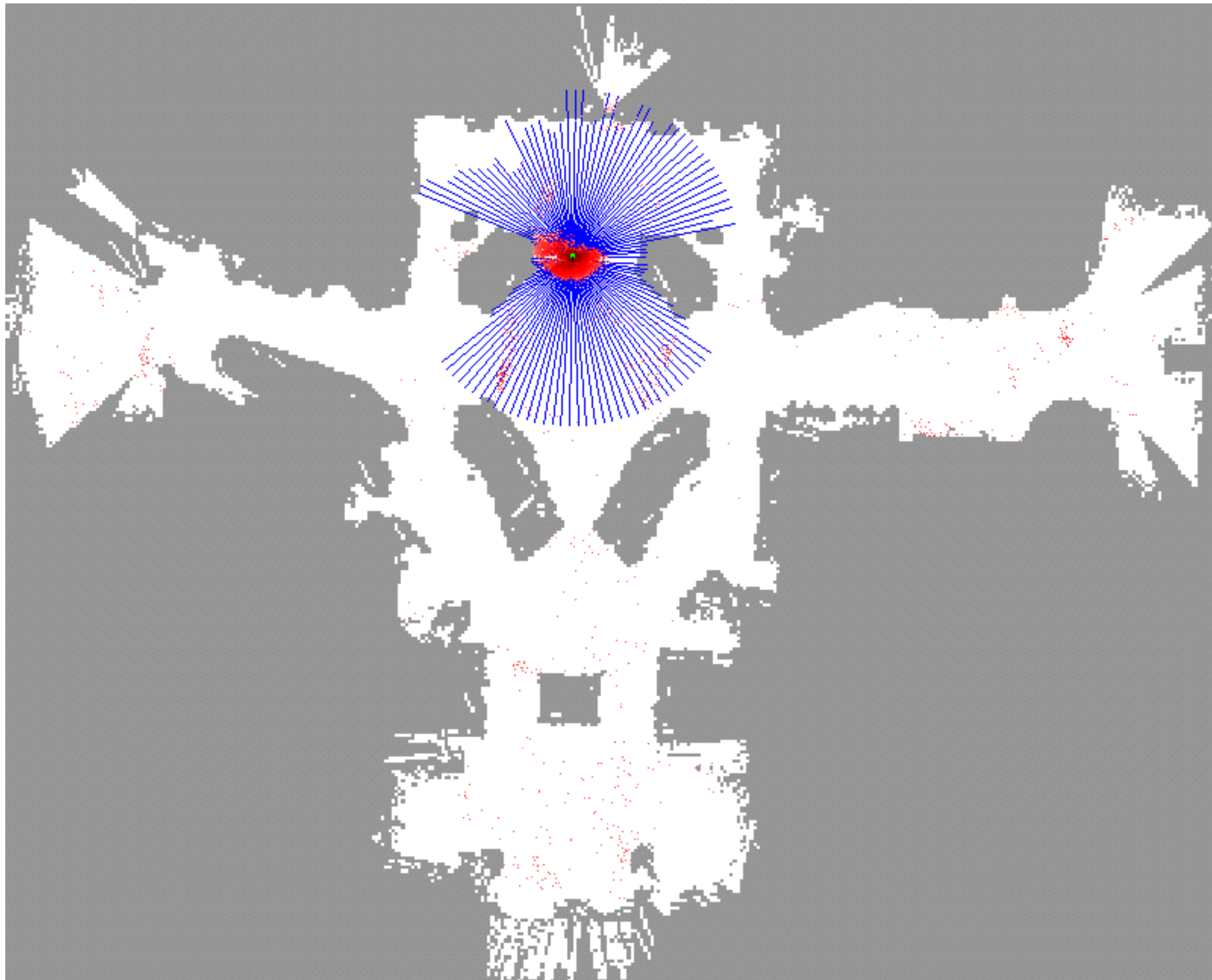
Measurement Update



Motion Update



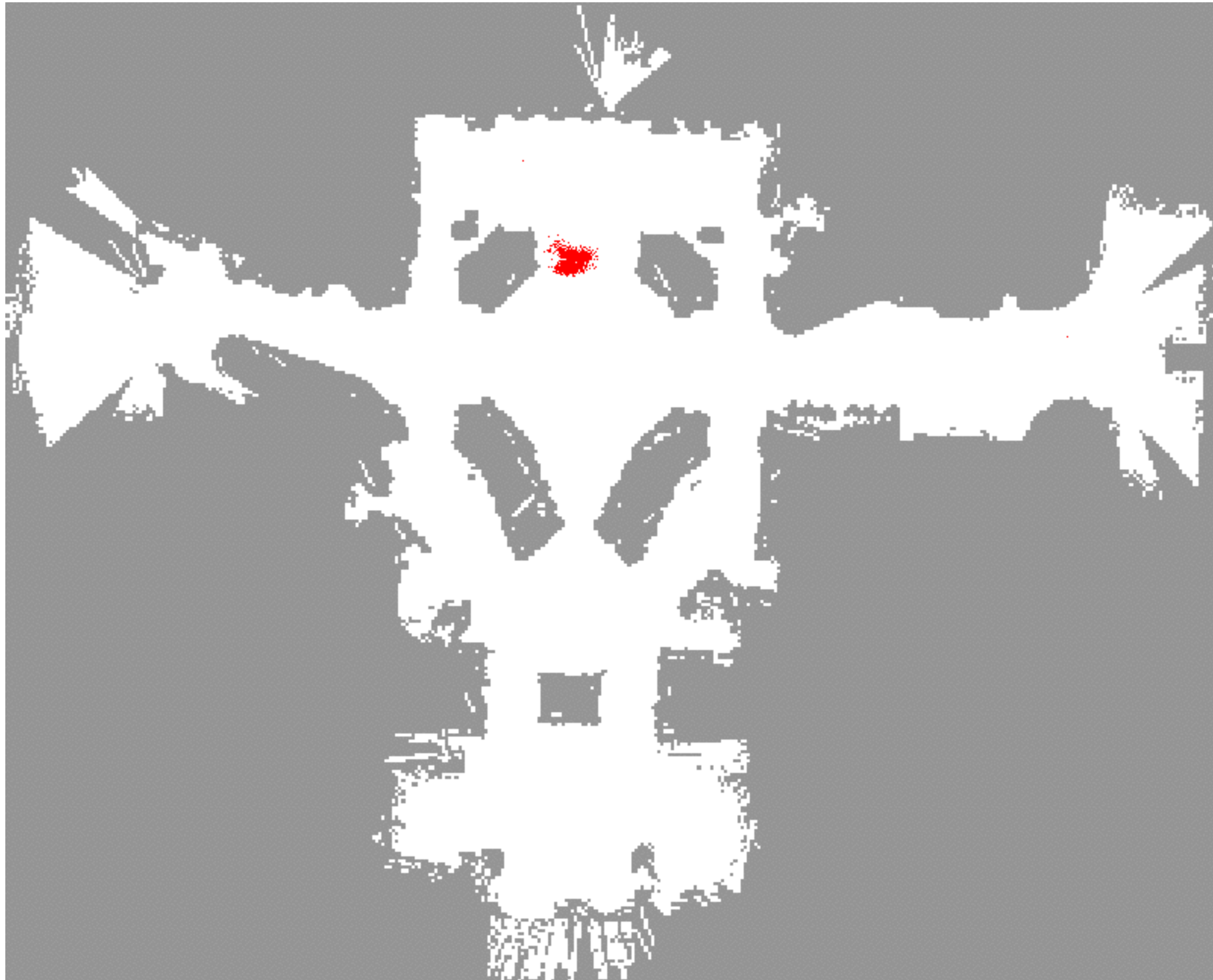
Observation Taken



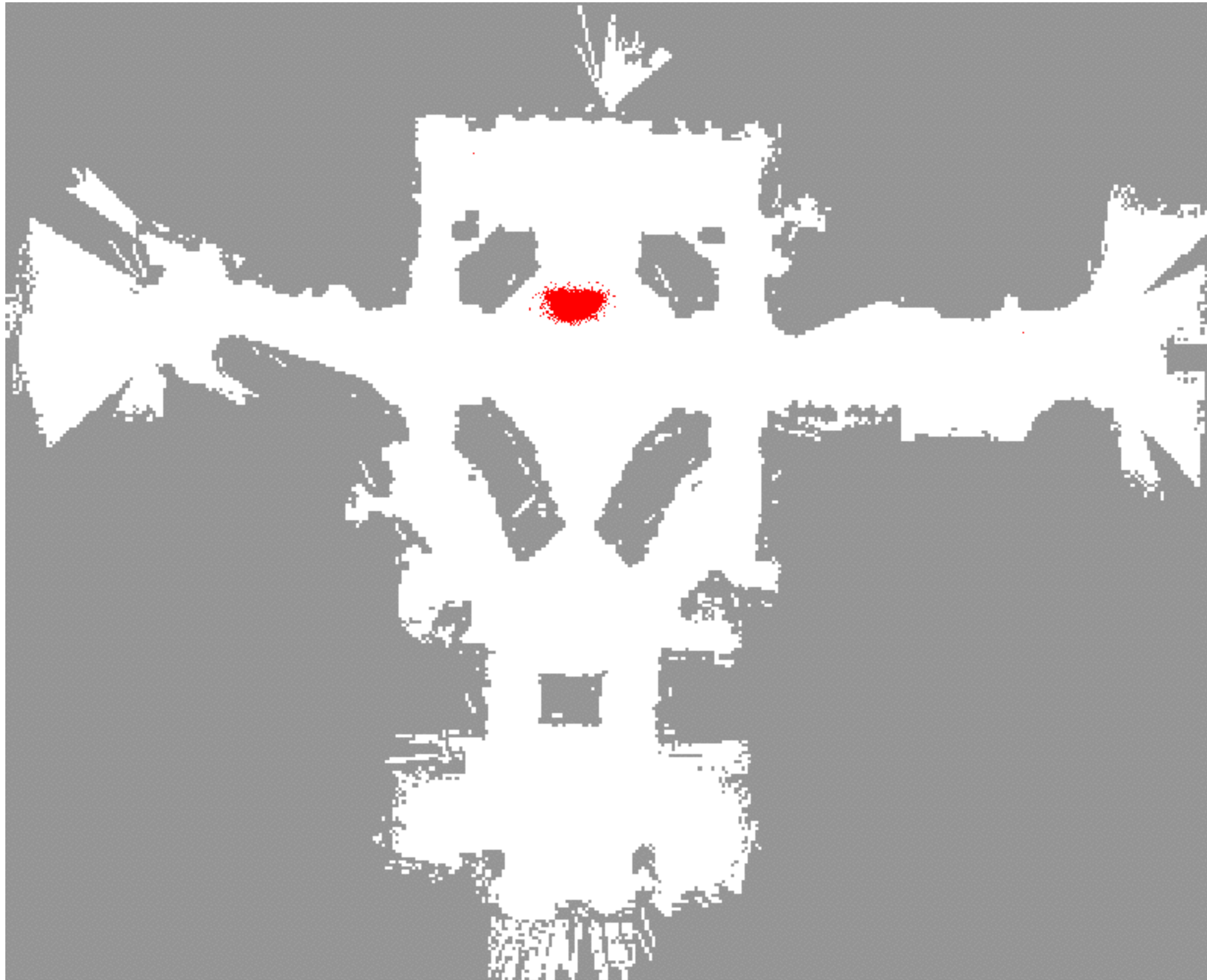
Observation Taken



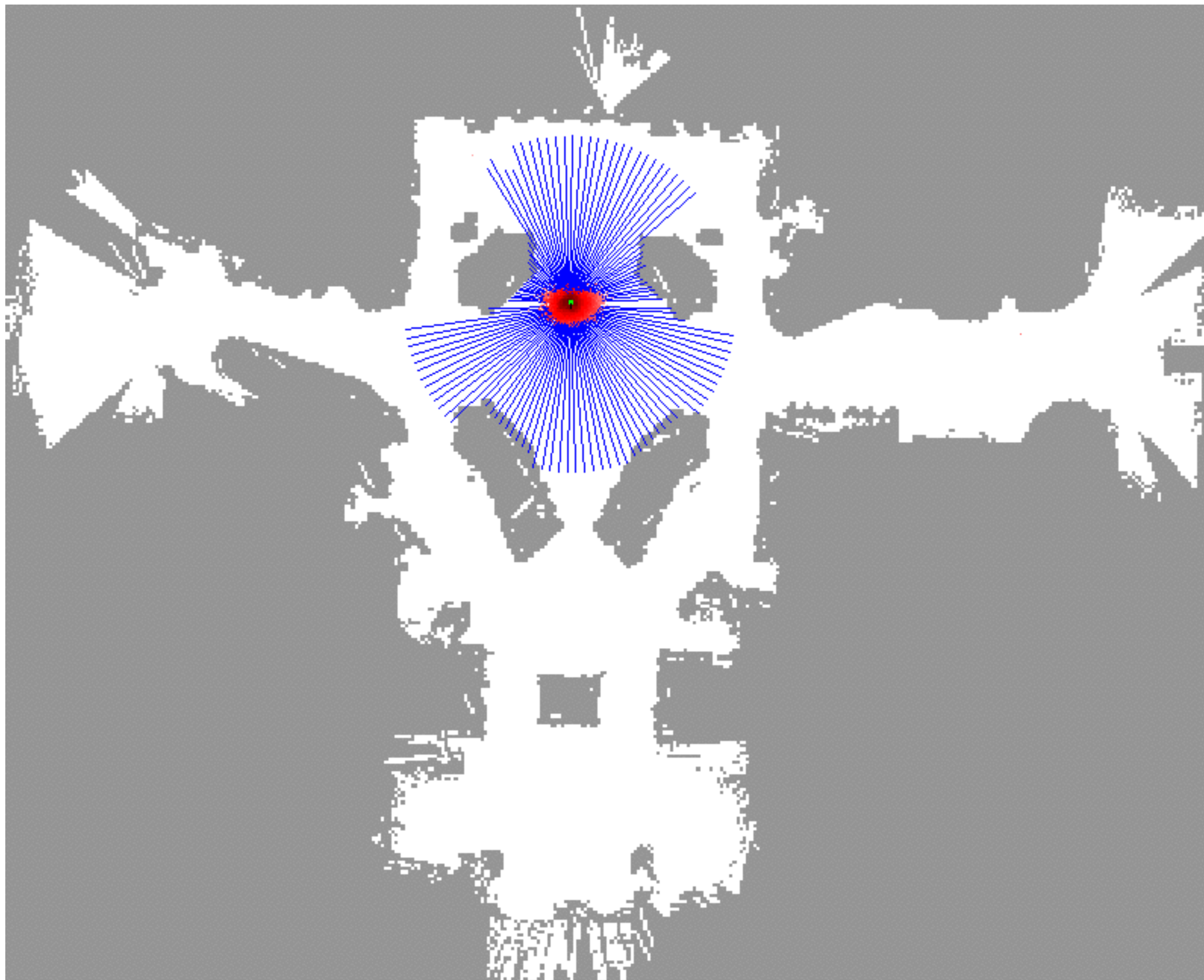
Measurement Update



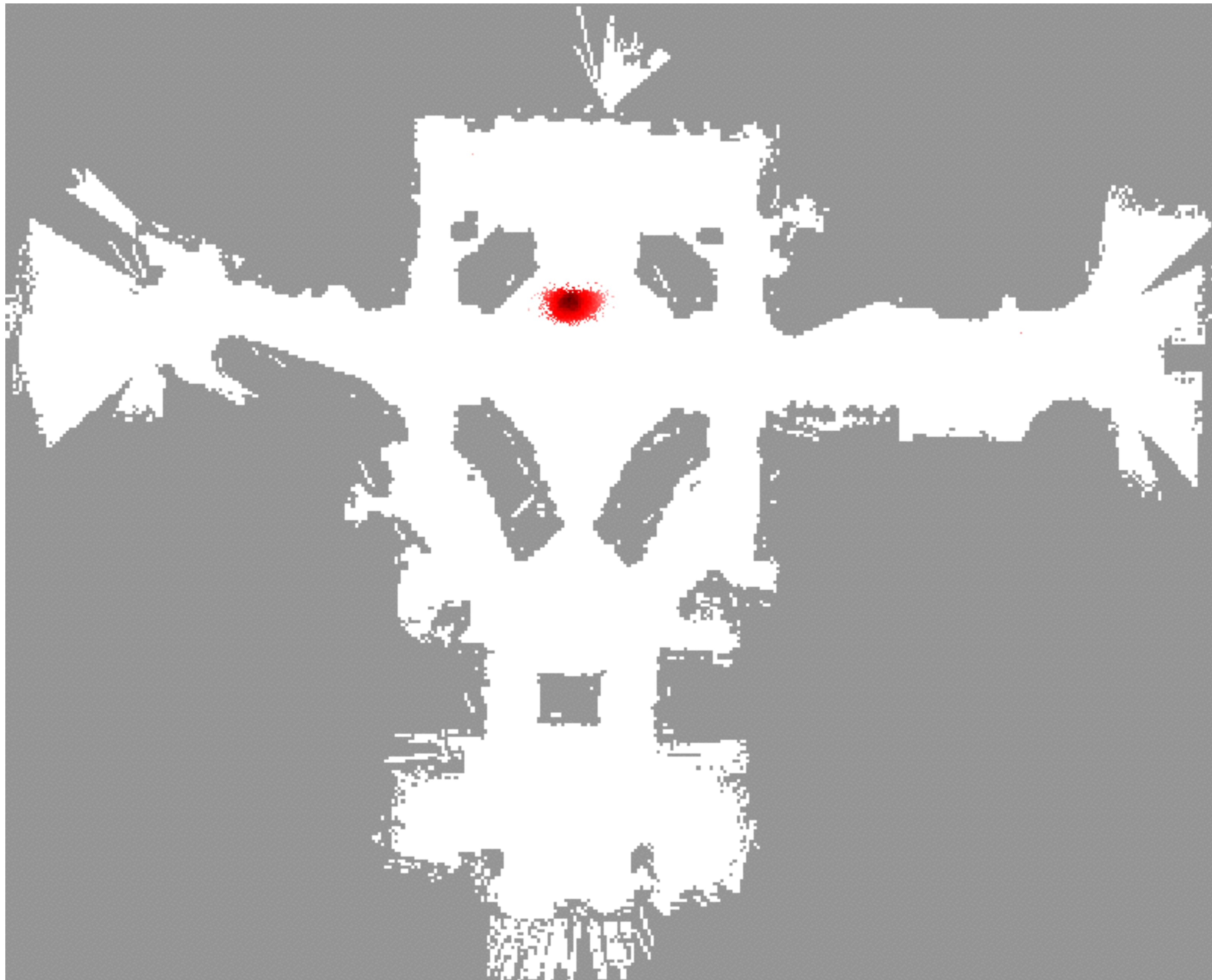
Motion Update



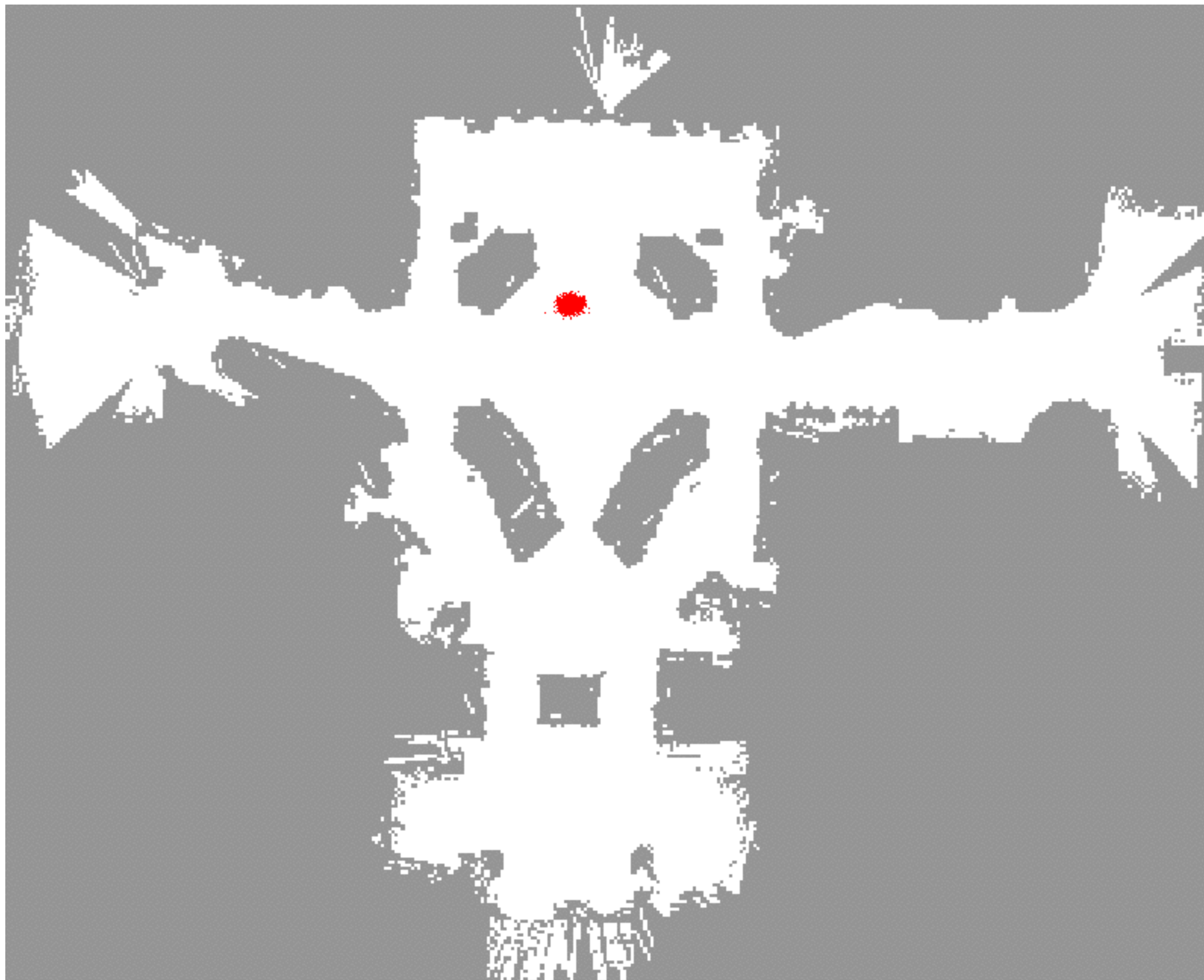
Observation Taken



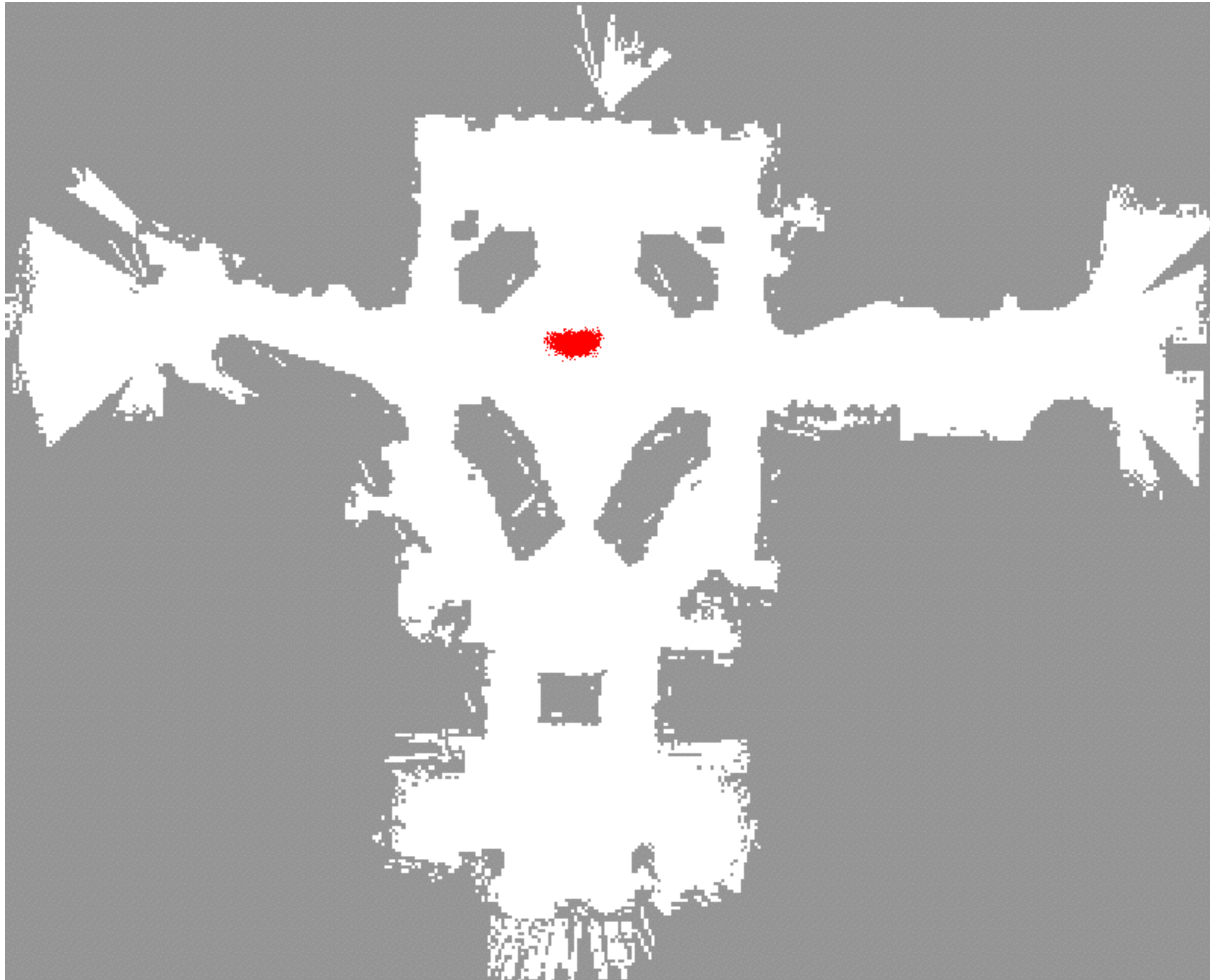
Observation Taken



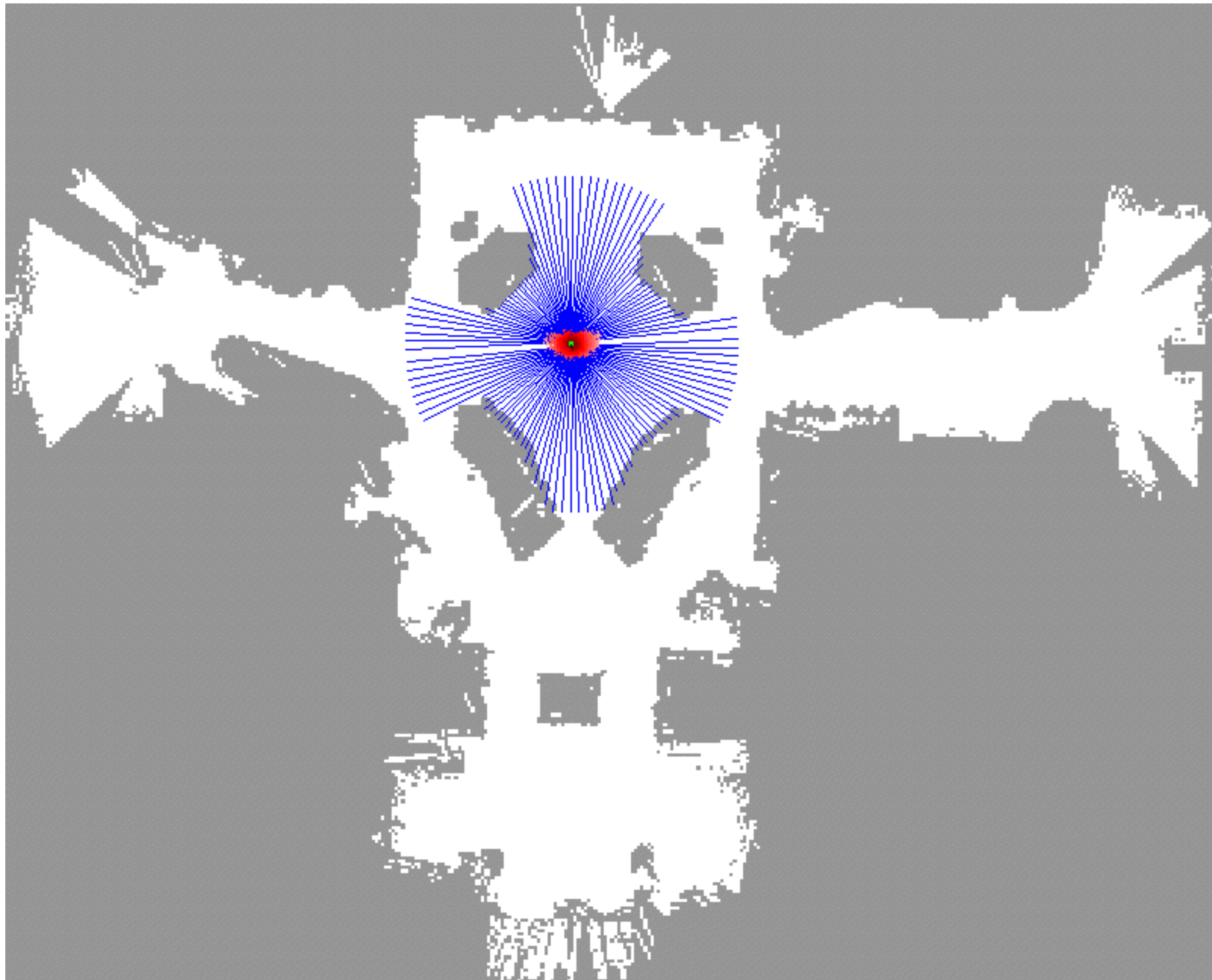
Measurement Update



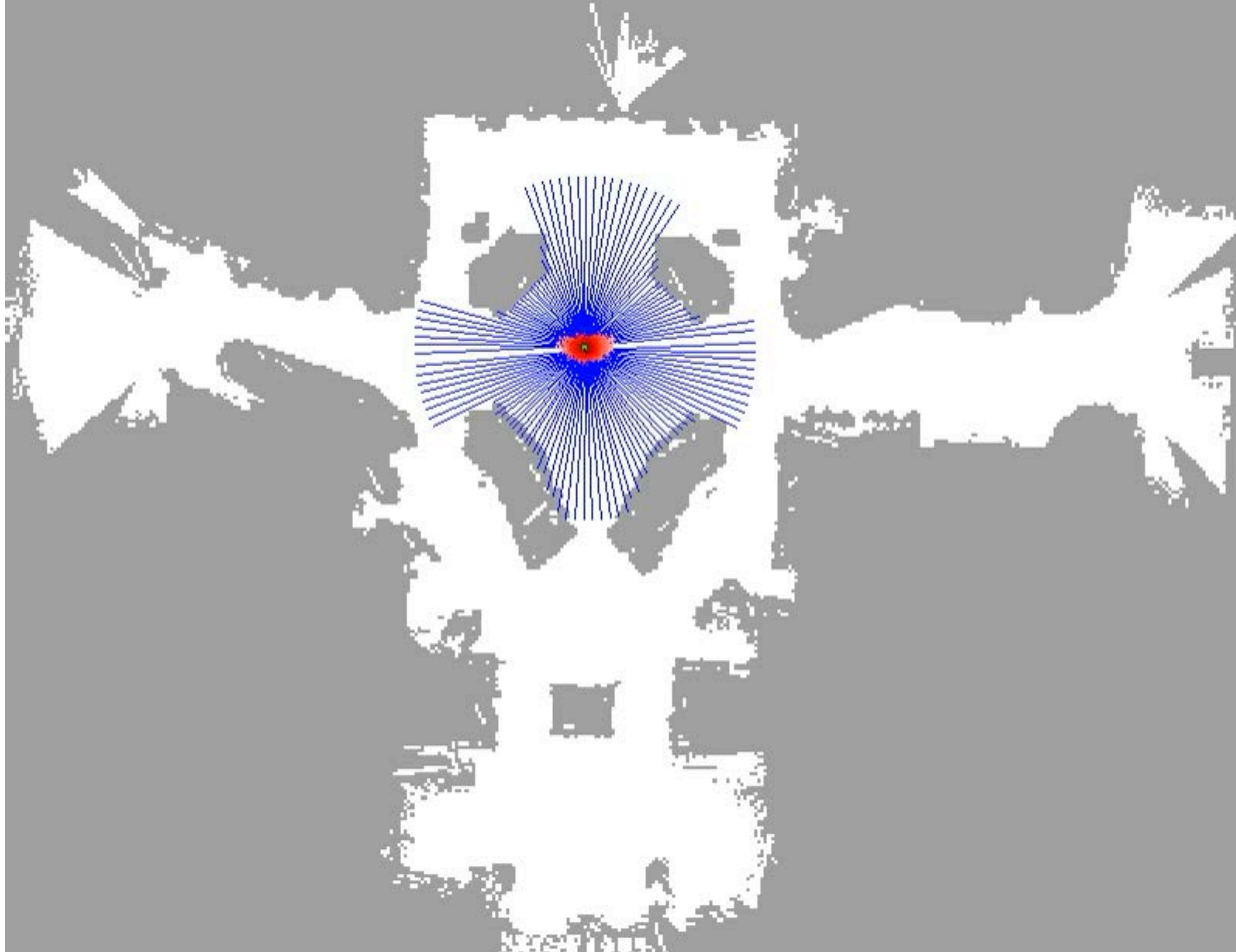
Motion Update



Observation Taken



Particle Filter in Action

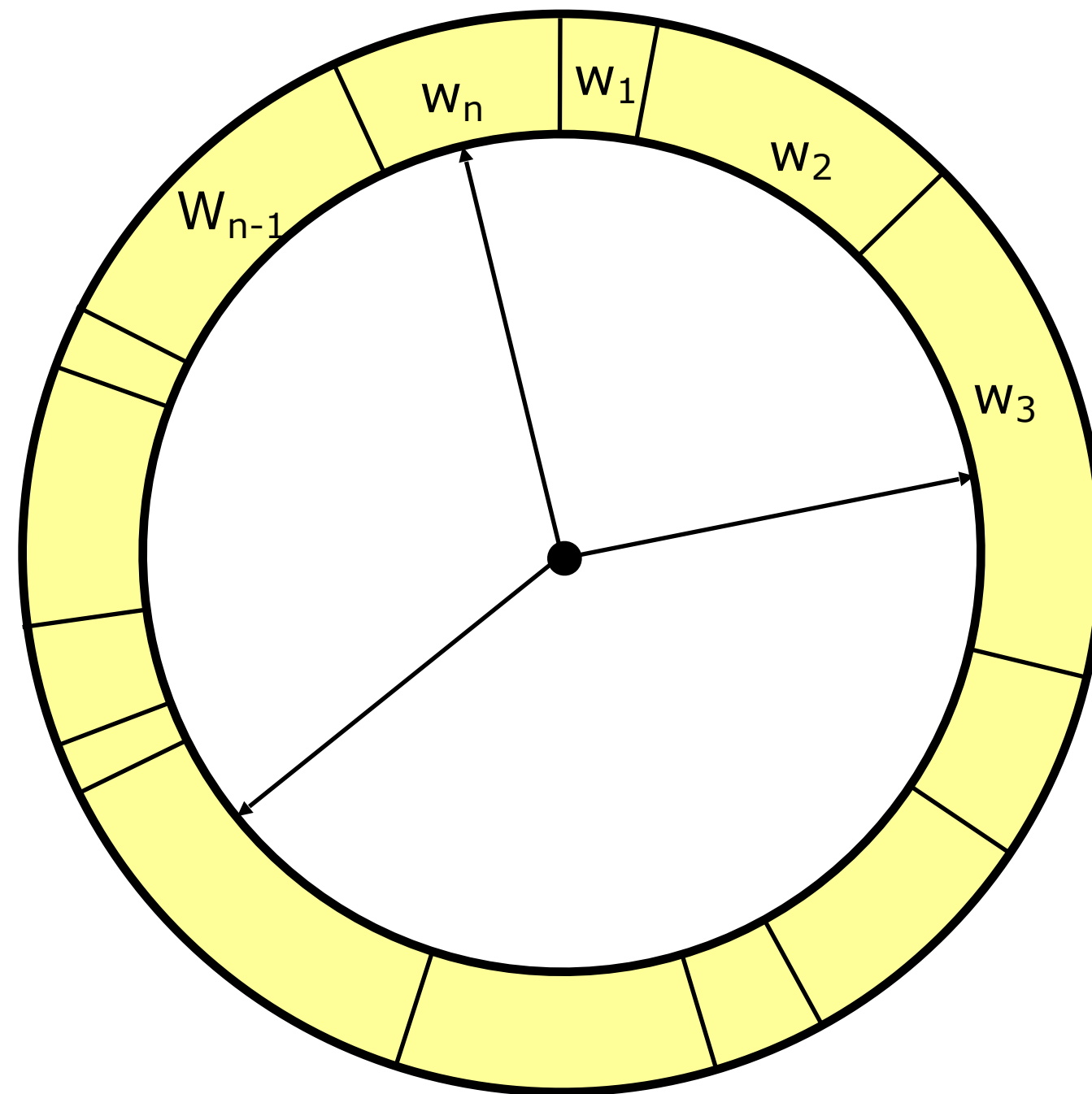


Resampling

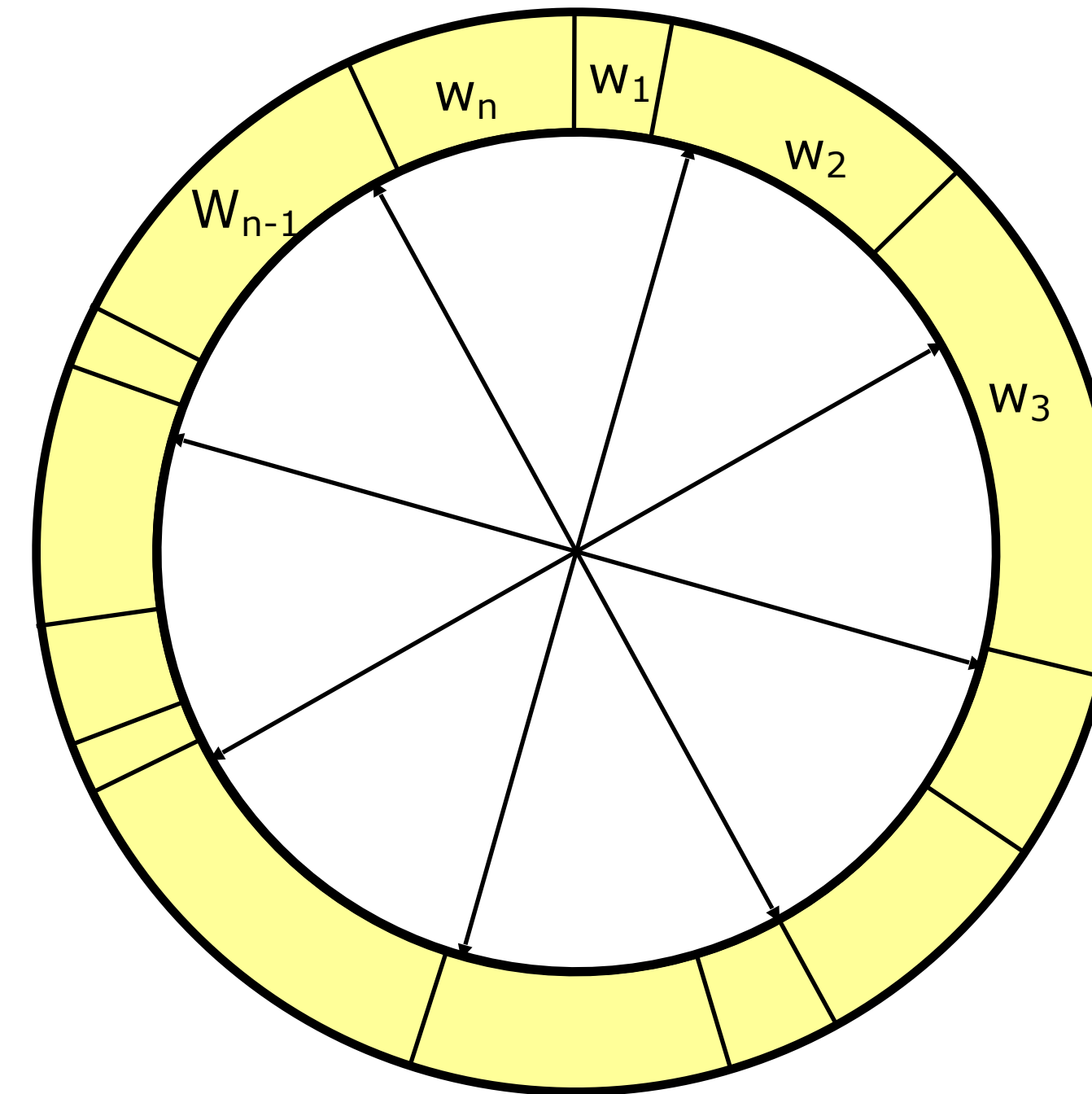
- **Given**: Set S of weighted samples.
- **Wanted** : Random sample, where the probability of drawing x_i is given by w_i .
- Typically done n times with replacement to generate new sample set S' .



Resampling

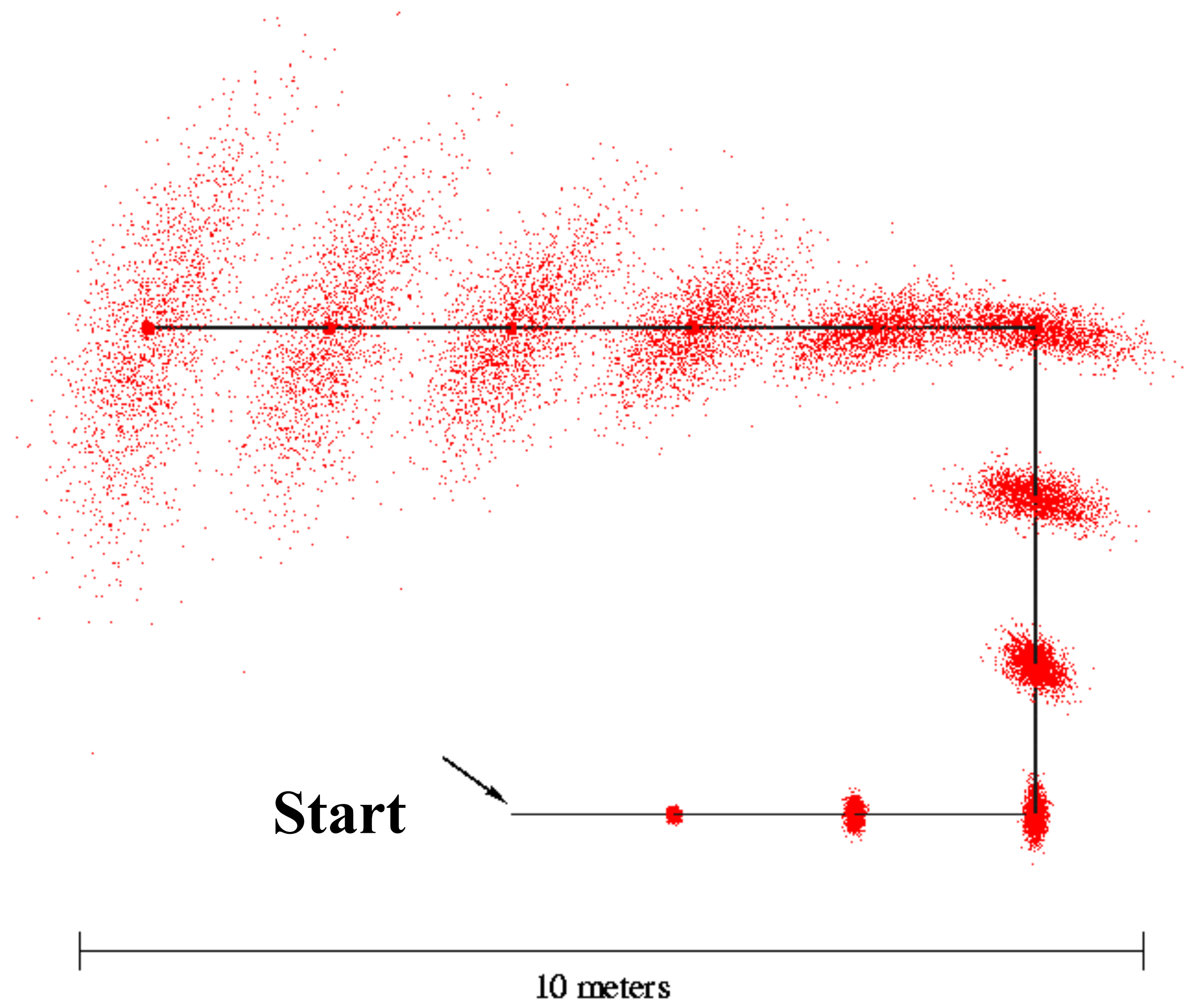


- Roulette wheel
- Binary search, $n \log n$

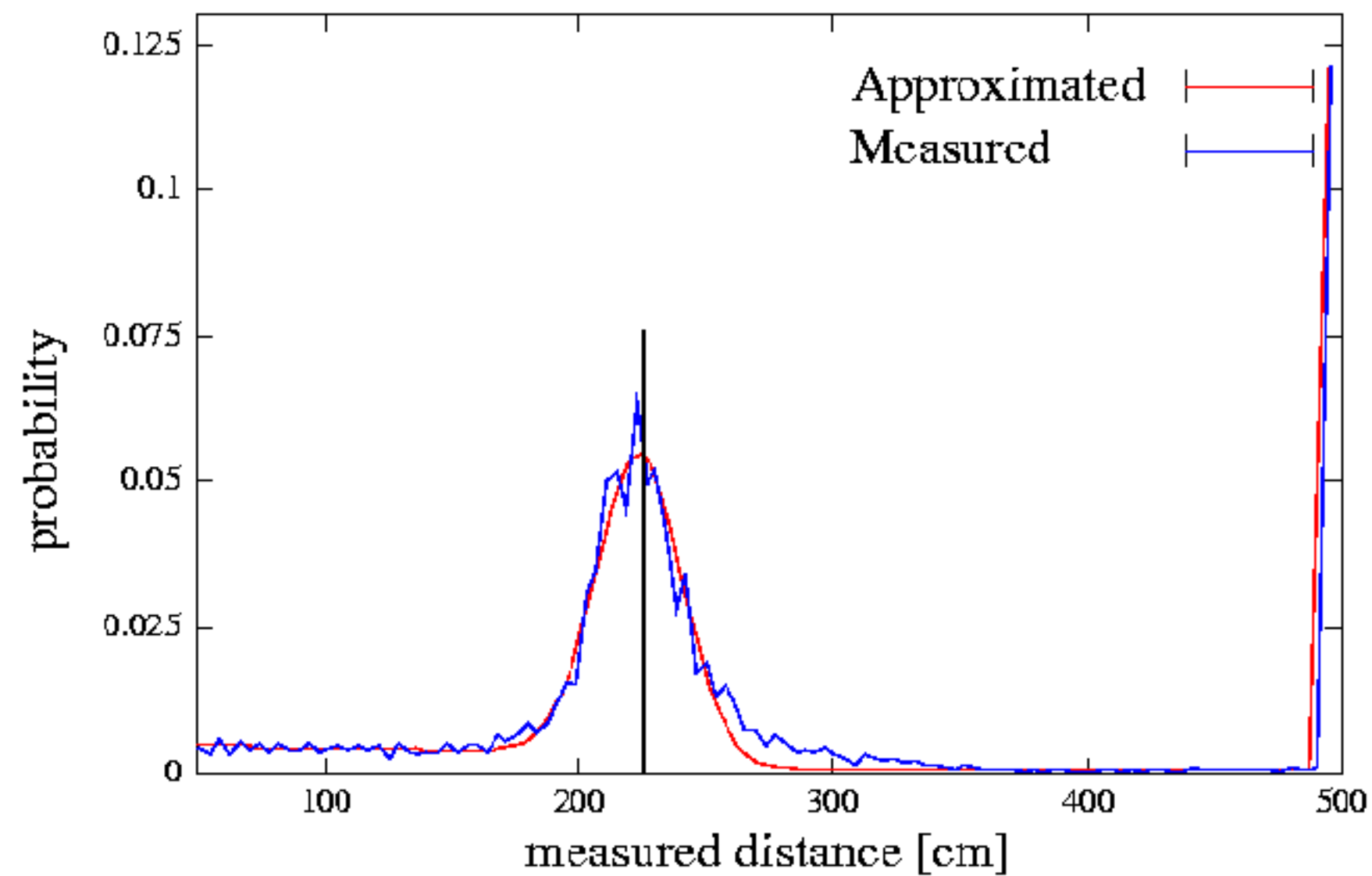


- Stochastic universal sampling
- Systematic resampling
- Linear time complexity
- Easy to implement, low variance

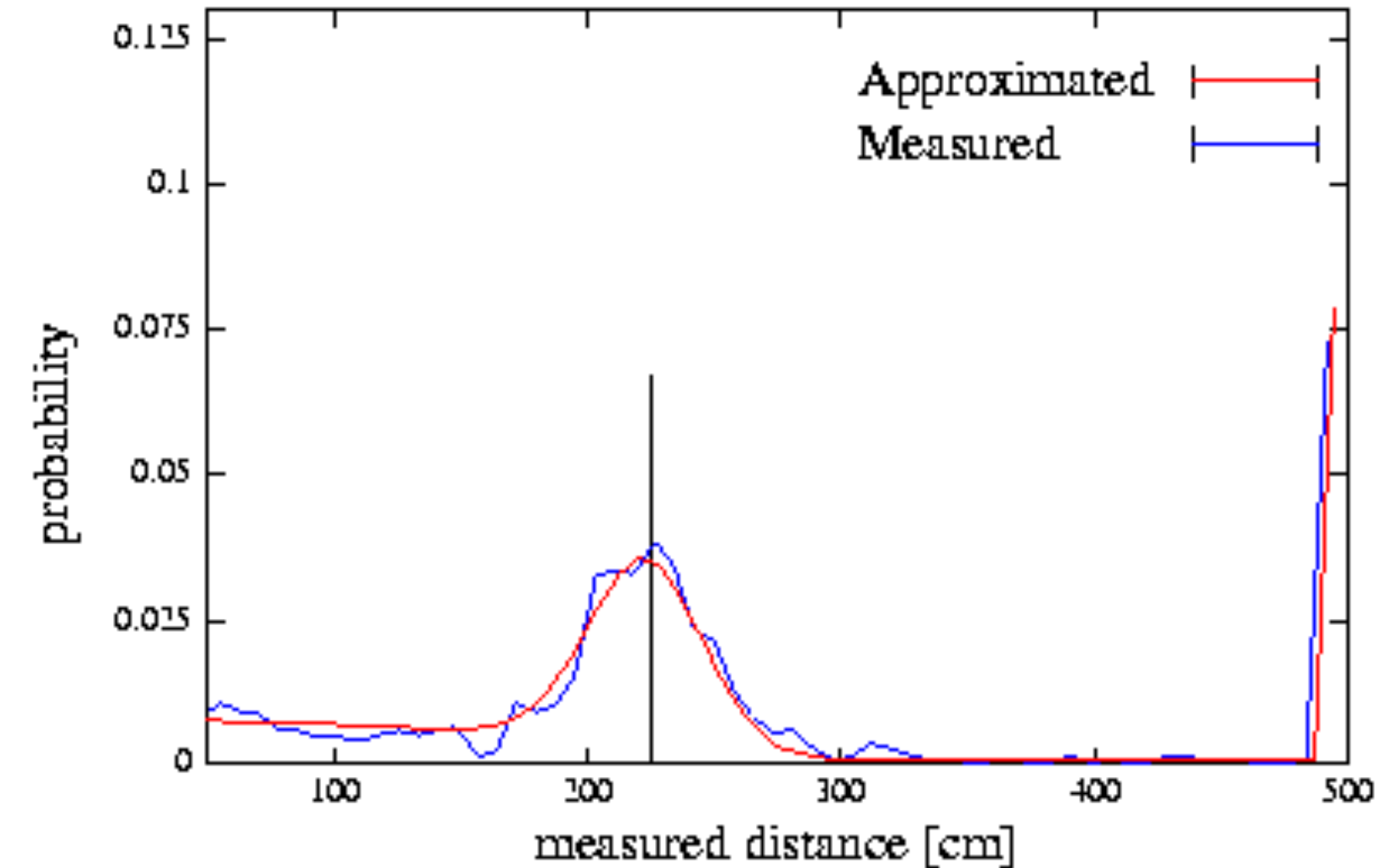
Motion Model Reminder



Proximity Sensor Model Reminder

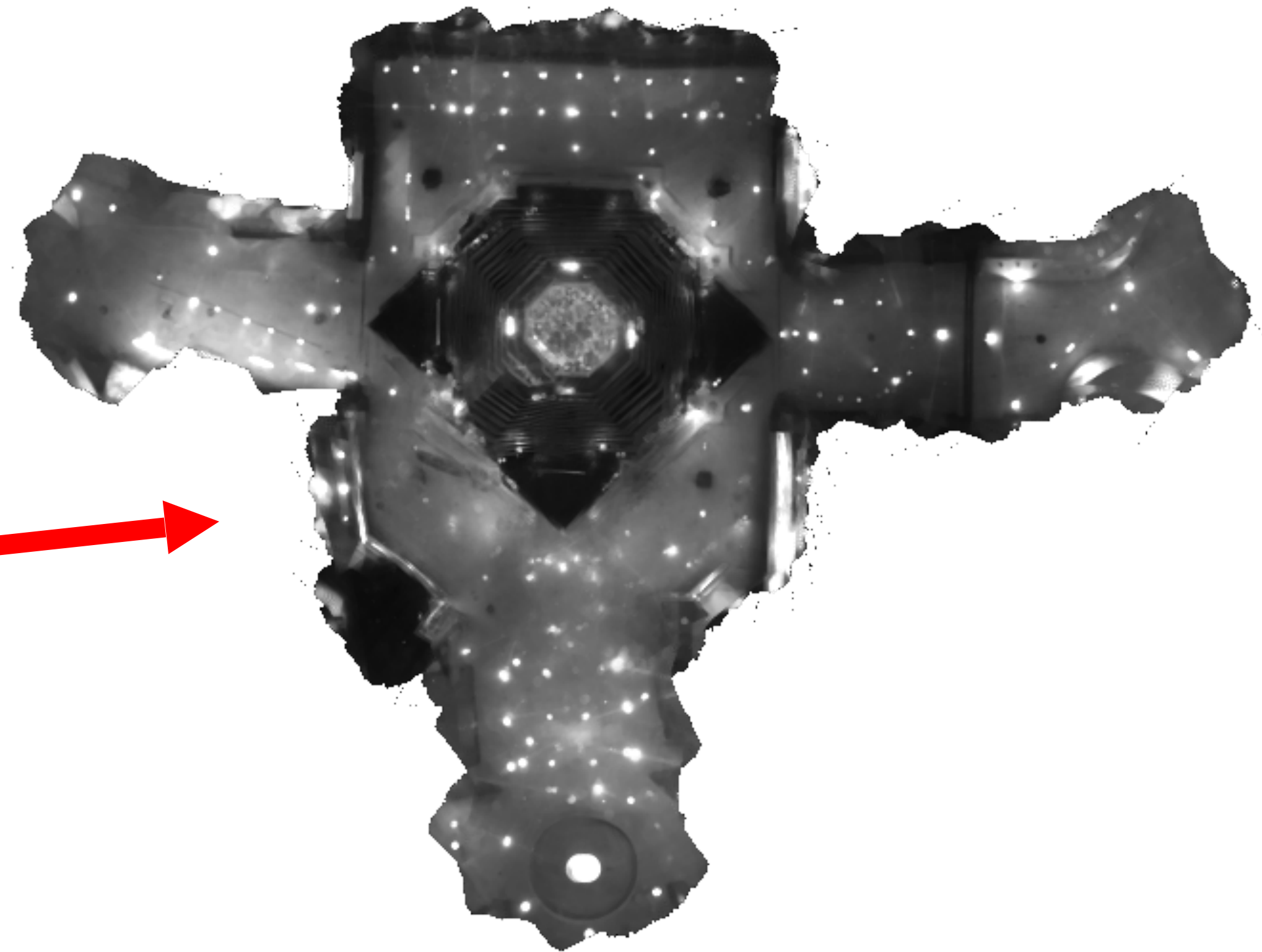


Laser sensor

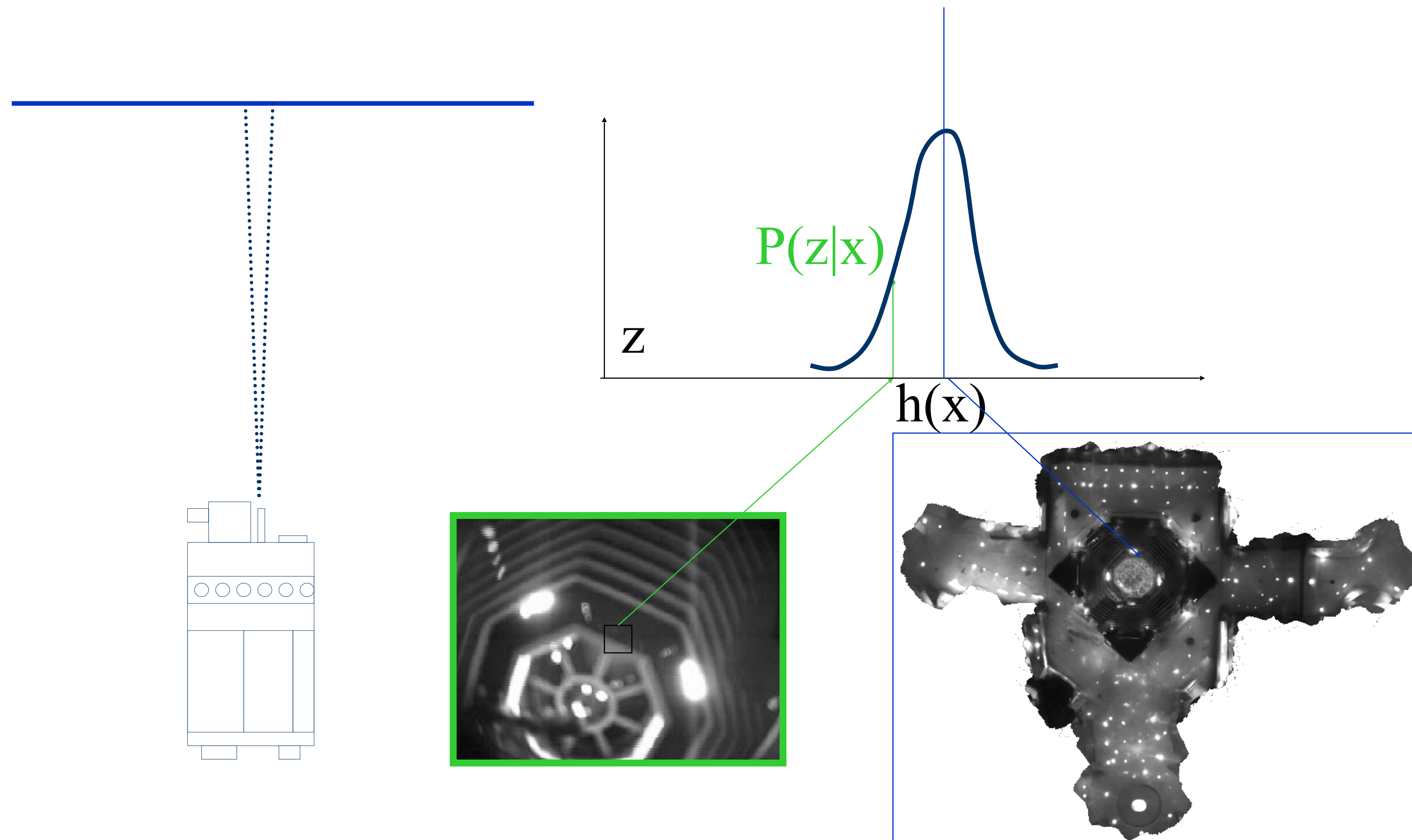


Sonar sensor

Using Ceiling Maps for Localization

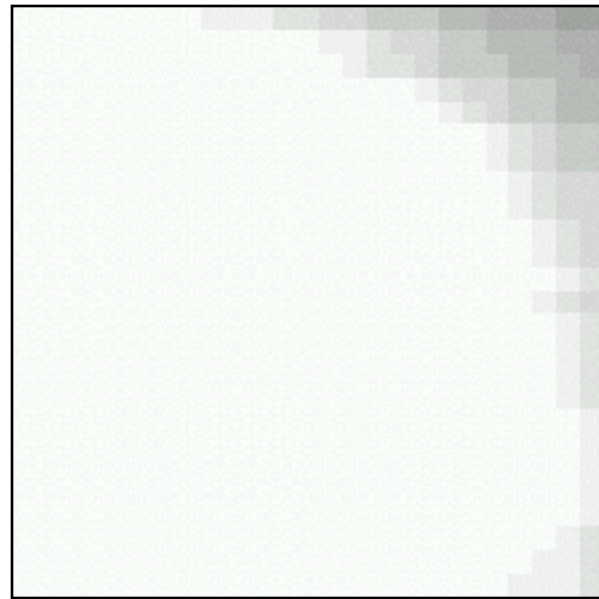


Vision-based Localization

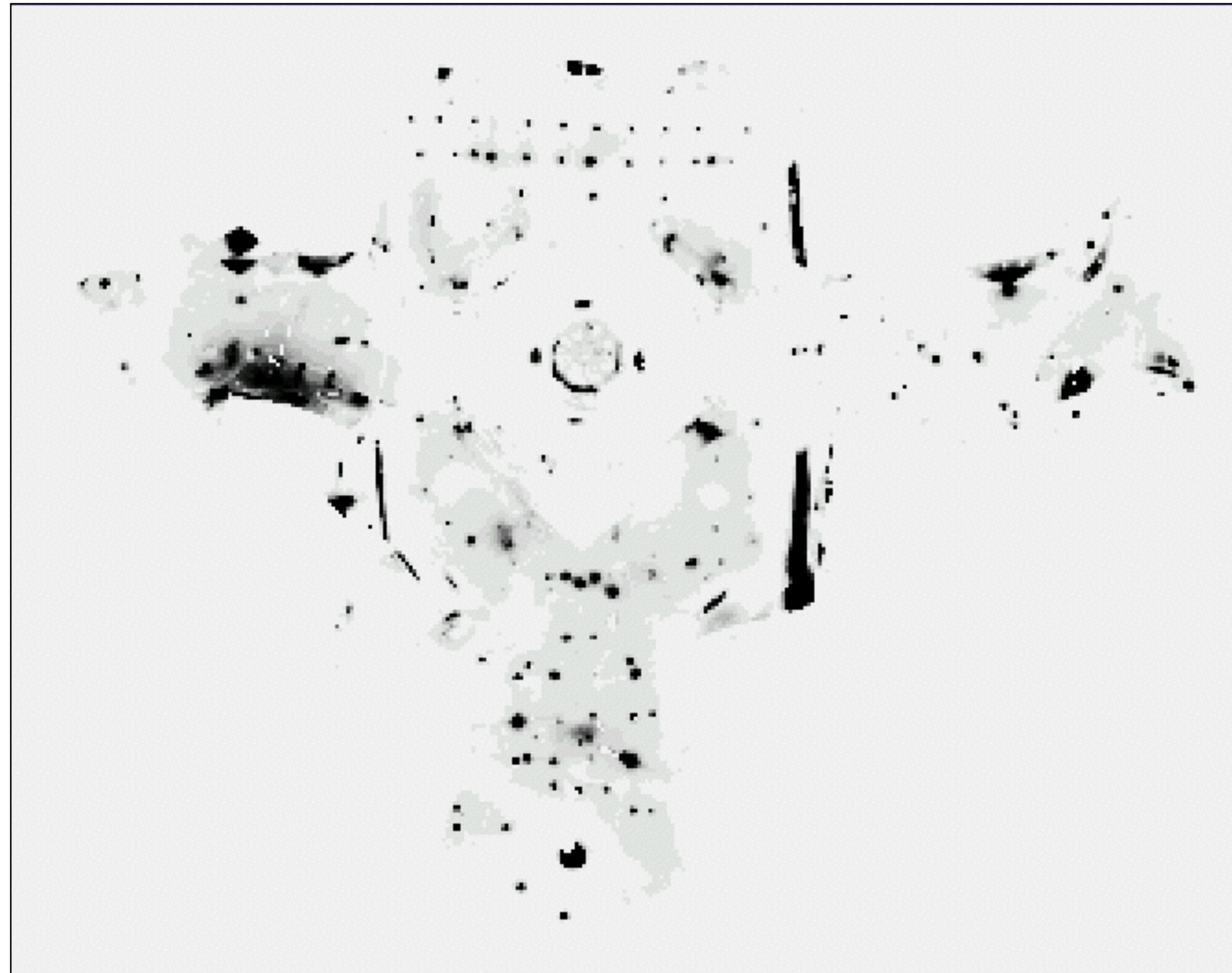


Under a Light

Measurement z :

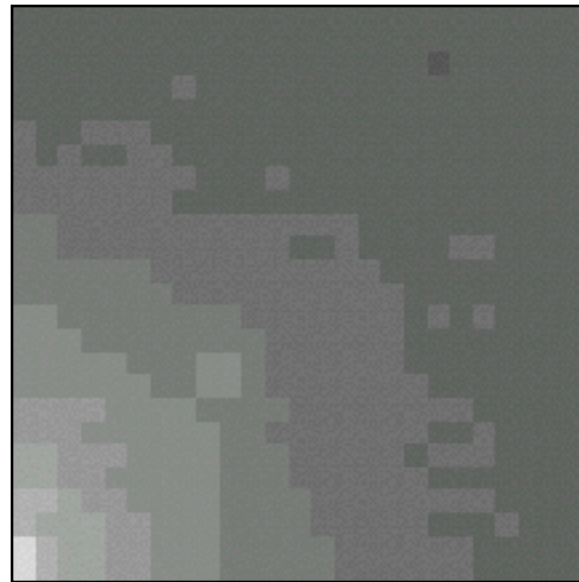


$P(z|x)$:



Next to a Light

Measurement z :



$P(z|x)$:

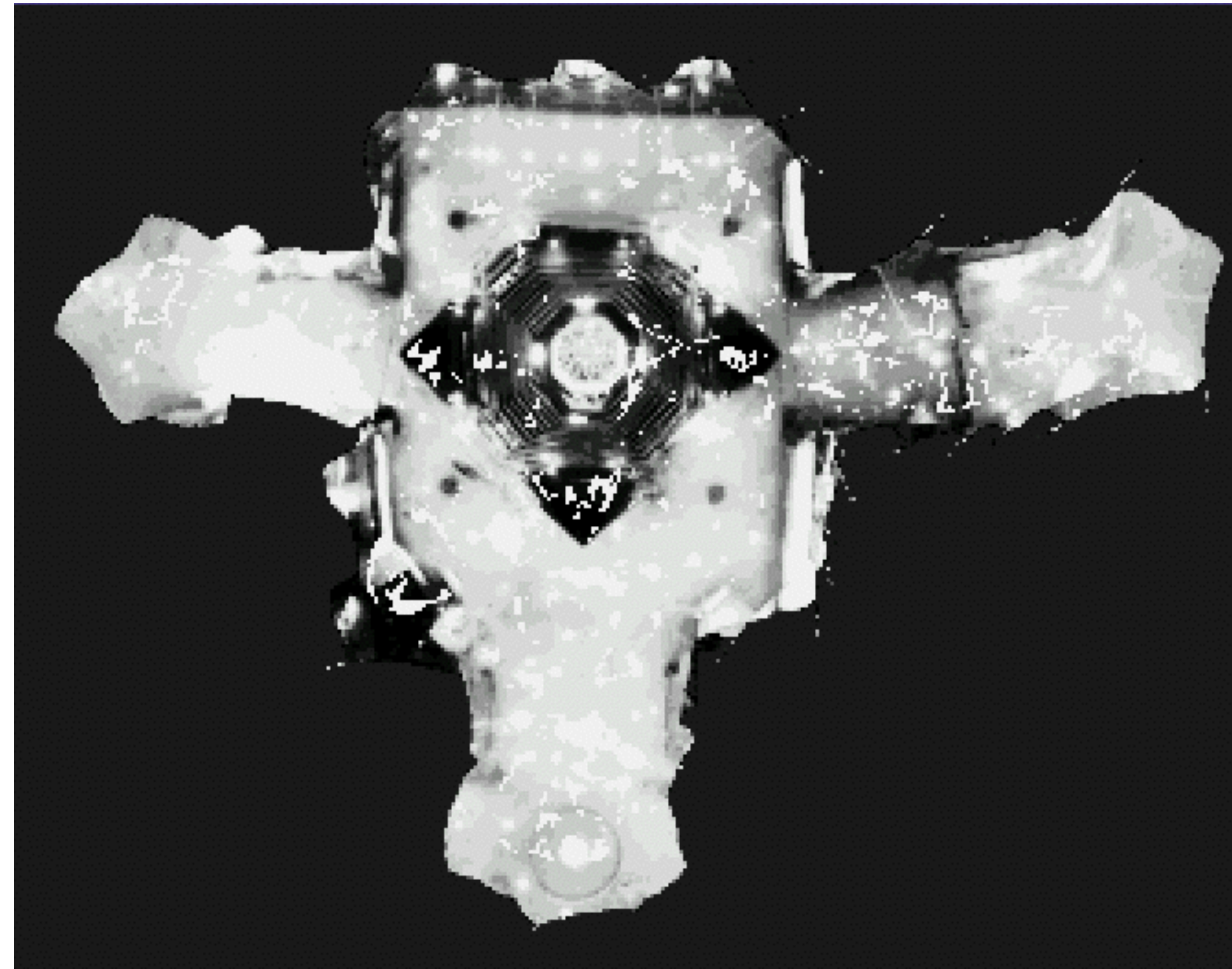


Elsewhere

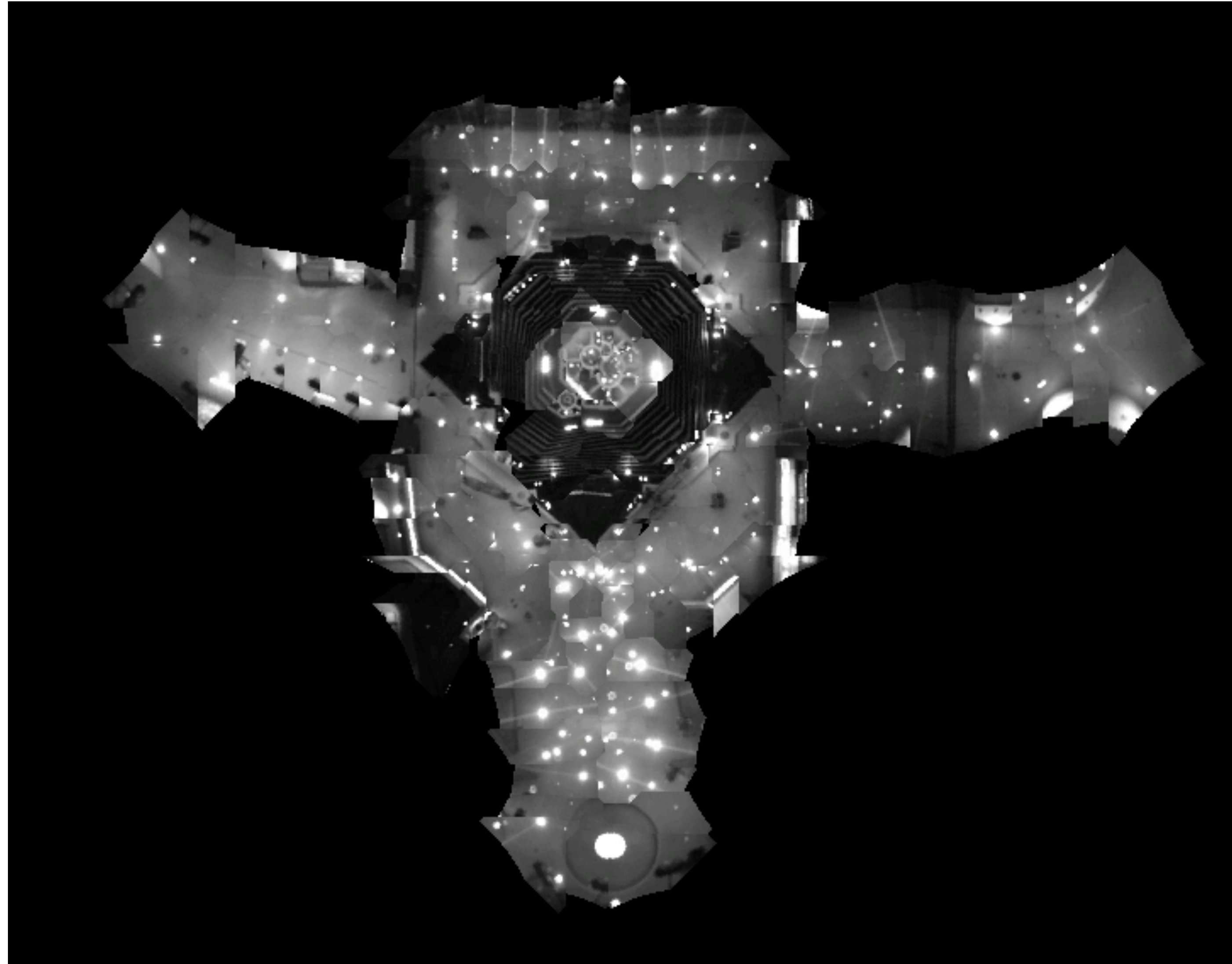
Measurement z :



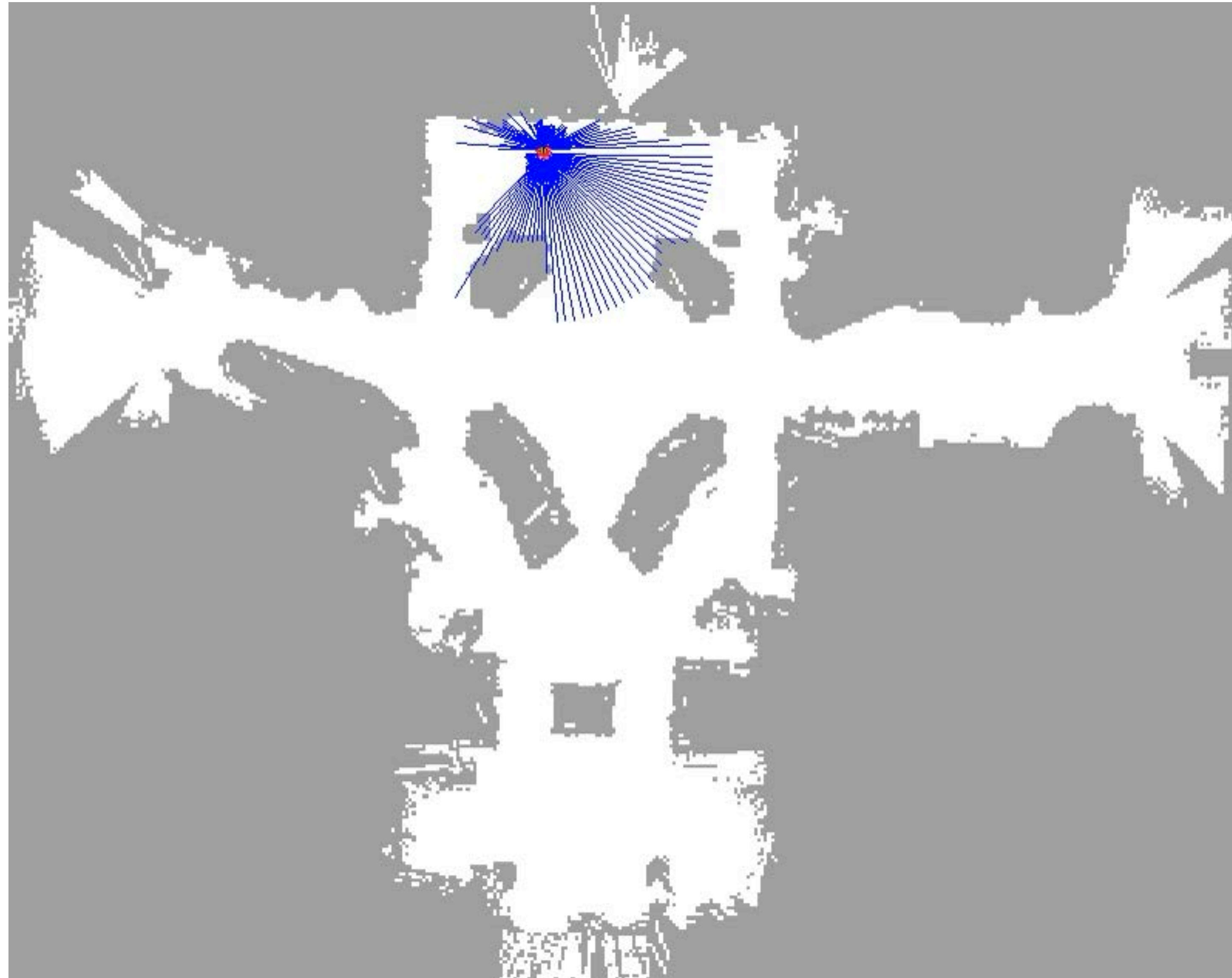
$P(z|x)$:



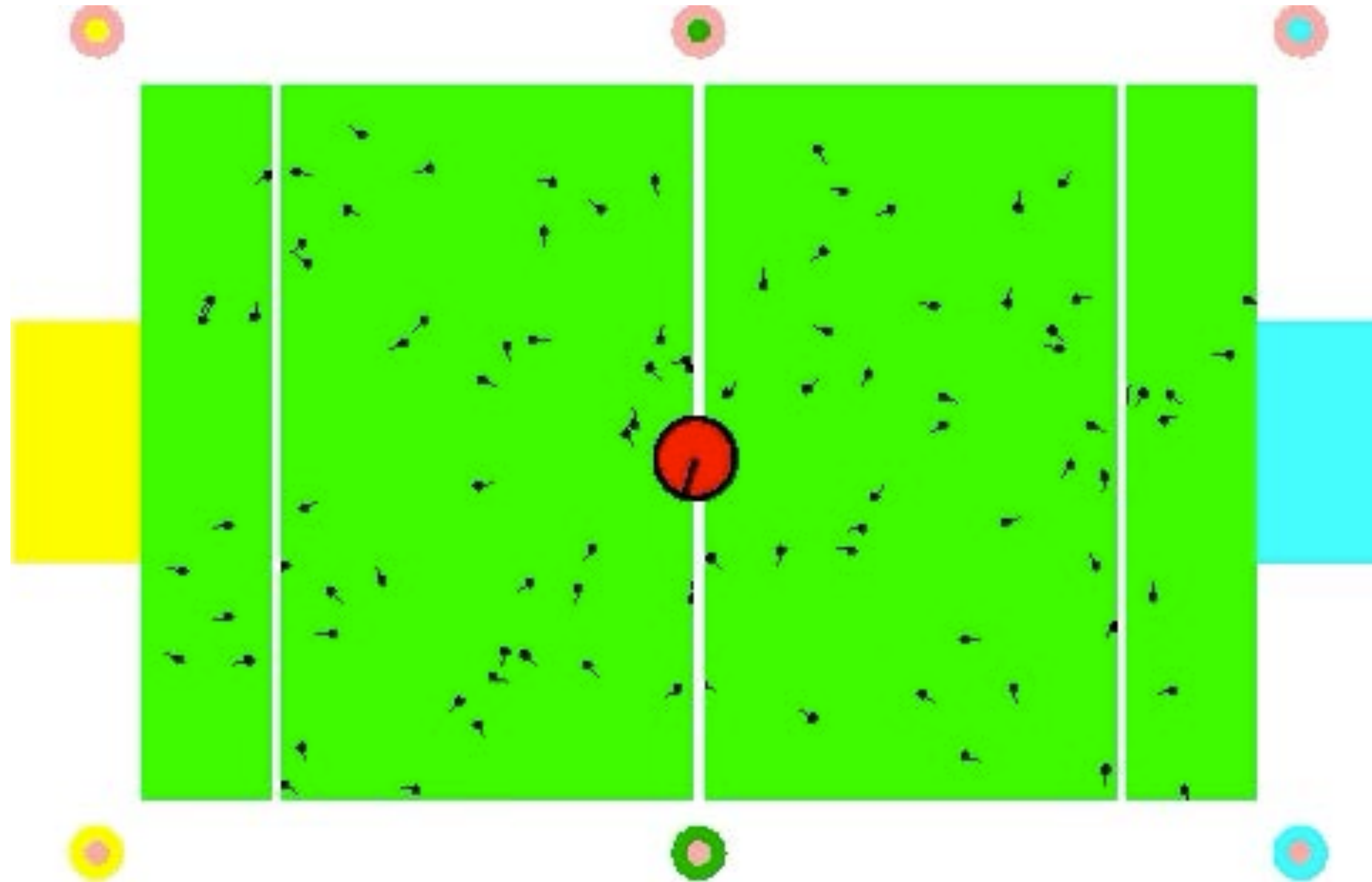
Global Localization Using Vision



Recovery from Failure



Localization for AIBO robots



Next Lecture: More PF and Mapping

