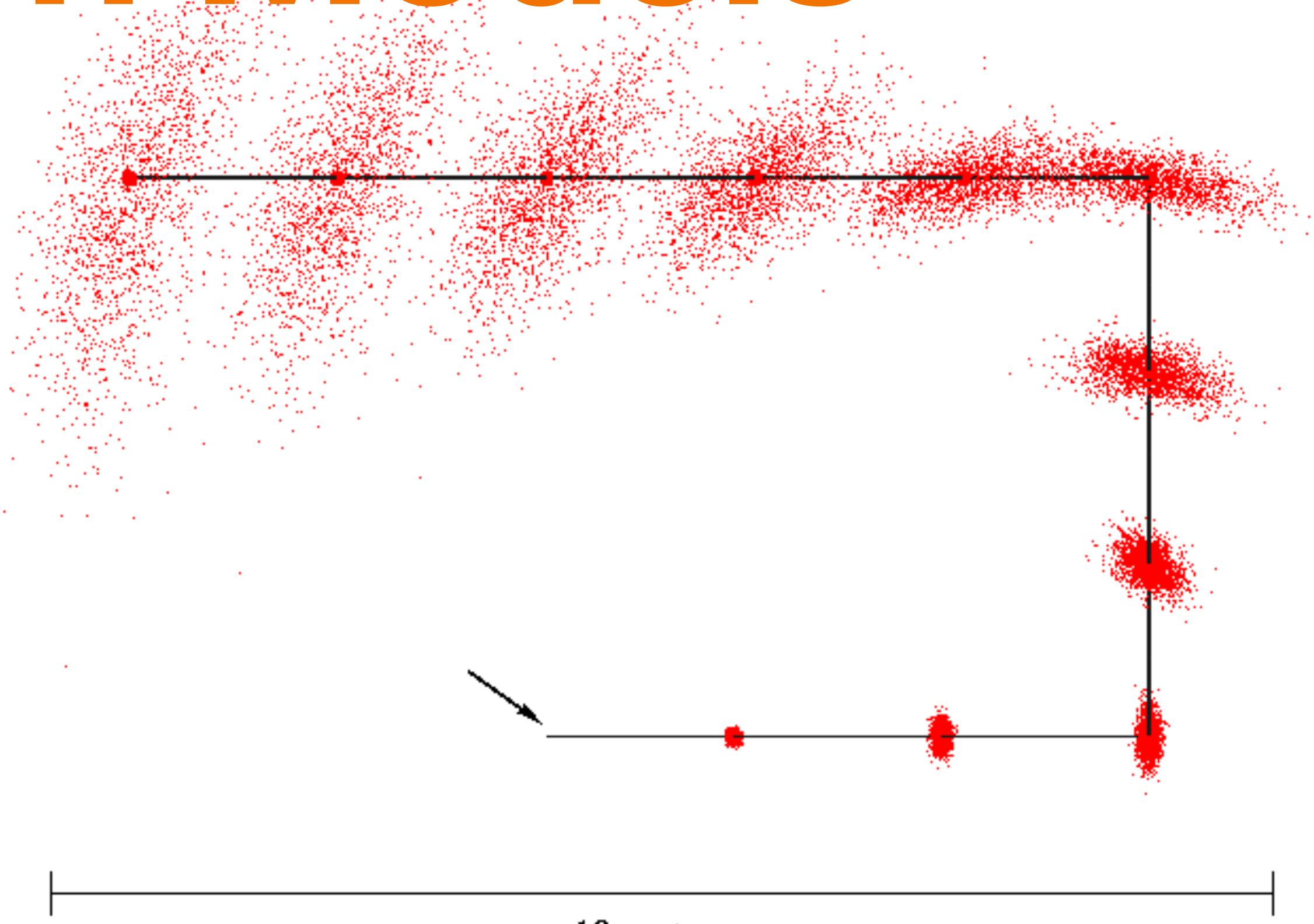
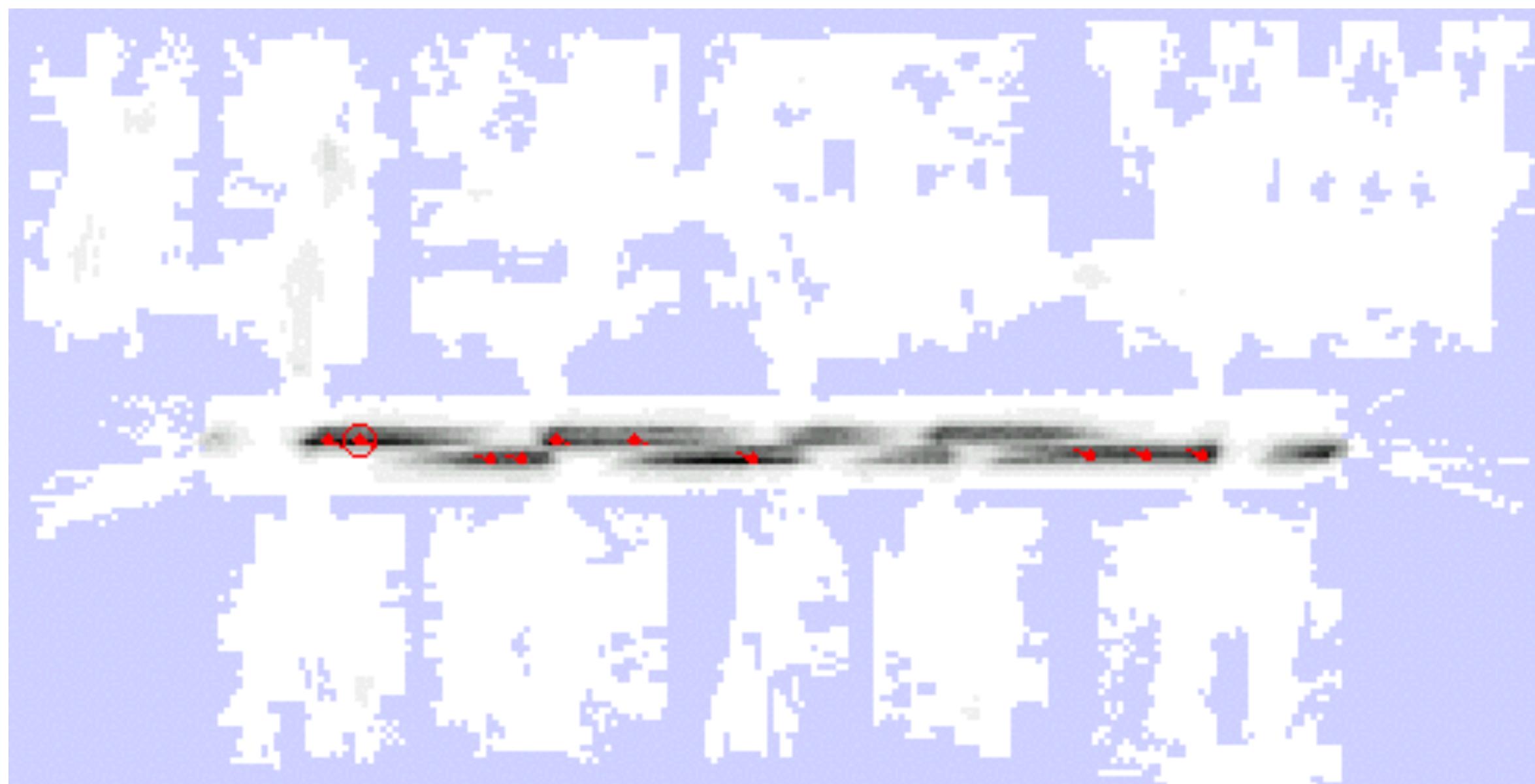


# Lecture 17

## Mobile Robotics - II -

### Sensor and Motion Models



# Course logistics

- Quiz 8 was due today at noon.
- Project 5 was posted on 02/28 and is due on 03/20 (today).
- Project 6 will be posted on 03/20 and will be on 03/27.
- Group formation for P7 and Final Project by 03/20.
  - How is that going?



# Previously

## Joint and Conditional Probability

- $P(X = x \text{ and } Y = y) = P(x, y)$
- $P(x|y)$  is the probability of  $x$  given  $y$   

$$P(x|y) = \frac{P(x, y)}{P(y)}$$
  

$$P(x, y) = P(x|y)P(y)$$
- If  $X$  and  $Y$  are independent then  
 $P(x, y) = P(x)P(y)$
- If  $X$  and  $Y$  are independent then  
 $P(x|y) = P(x)$

## Recursive Bayesian Updating

$$P(x|z_1, \dots, z_n) = \frac{P(z_n|x, z_1, \dots, z_{n-1})P(x|z_1, \dots, z_{n-1})}{P(z_n|z_1, \dots, z_{n-1})}$$

**Markov assumption:**  $z_n$  is conditionally independent of  $z_1, \dots, z_{n-1}$  given  $x$ .

$$\begin{aligned} P(x|z_1, \dots, z_n) &= \frac{P(z_n|x)P(x|z_1, \dots, z_{n-1})}{P(z_n|z_1, \dots, z_{n-1})} \\ &= \eta P(z_n|x)P(x|z_1, \dots, z_{n-1}) \\ &= \eta_{1..n} \prod_{i=1..n} P(z_i|x)P(x) \end{aligned}$$

## Bayes Formula

$$P(x, y) = P(x|y)P(y) = P(y|x)P(x)$$

$$P(x|y) = \frac{P(y|x)P(x)}{P(y)} = \frac{\text{likelihood} \times \text{prior}}{\text{evidence}}$$

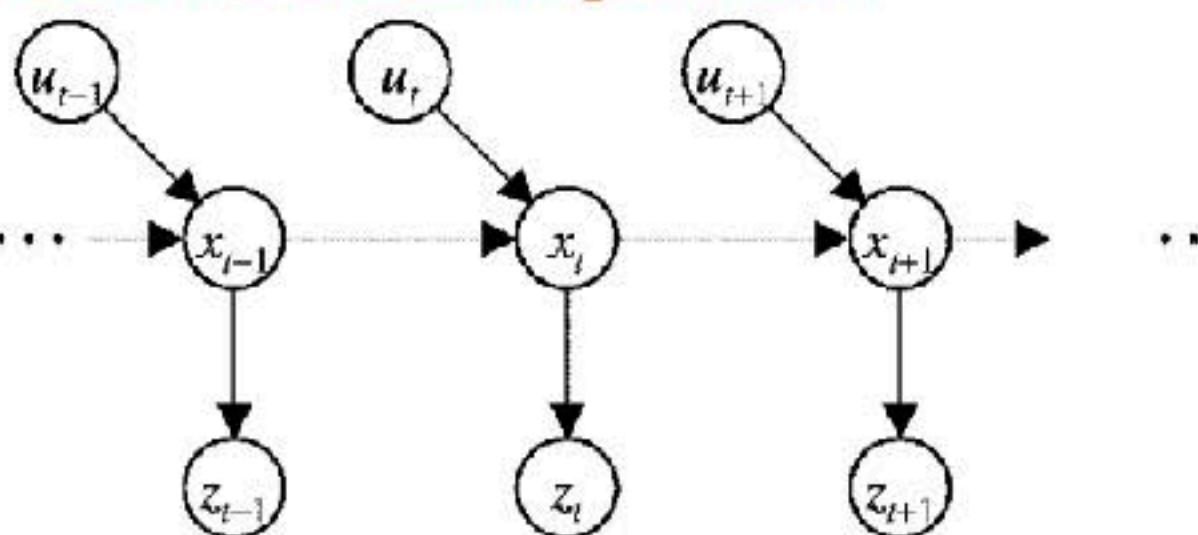
## Conditioning

- Bayes rule and background knowledge:

$$P(x|y, z) = \frac{P(y|x, z)P(x|z)}{P(y|z)}$$

$$P(x|y) = \int P(x|y, z)P(z|y)dz$$

## Markov Assumption



$$\begin{aligned} P(z_t | x_{0:t}, z_{1:t-1}, u_{1:t}) &= p(z_t | x_t) \\ P(x_t | x_{1:t-1}, z_{1:t-1}, u_{1:t}) &= p(x_t | x_{t-1}, u_t) \end{aligned}$$

## Bayes Filters

$$\begin{aligned} Bel(x_t) &= P(x_t | u_1, z_1, \dots, u_t, z_t) \\ \text{Bayes} &= \eta P(z_t | x_t, u_1, z_1, \dots, u_t) P(x_t | u_1, z_1, \dots, u_t) \\ \text{Markov} &= \eta P(z_t | x_t) P(x_t | u_1, z_1, \dots, u_t) \\ \text{Total prob.} &= \eta P(z_t | x_t) \int P(x_t | u_1, z_1, \dots, u_t, x_{t-1}) P(x_{t-1} | u_1, z_1, \dots, u_t) dx_{t-1} \\ \text{Markov} &= \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) P(x_{t-1} | u_1, z_1, \dots, u_t) dx_{t-1} \\ &= \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1} \end{aligned}$$

$z$  = observation  
 $u$  = action  
 $x$  = state

# Probabilistic Motion Models

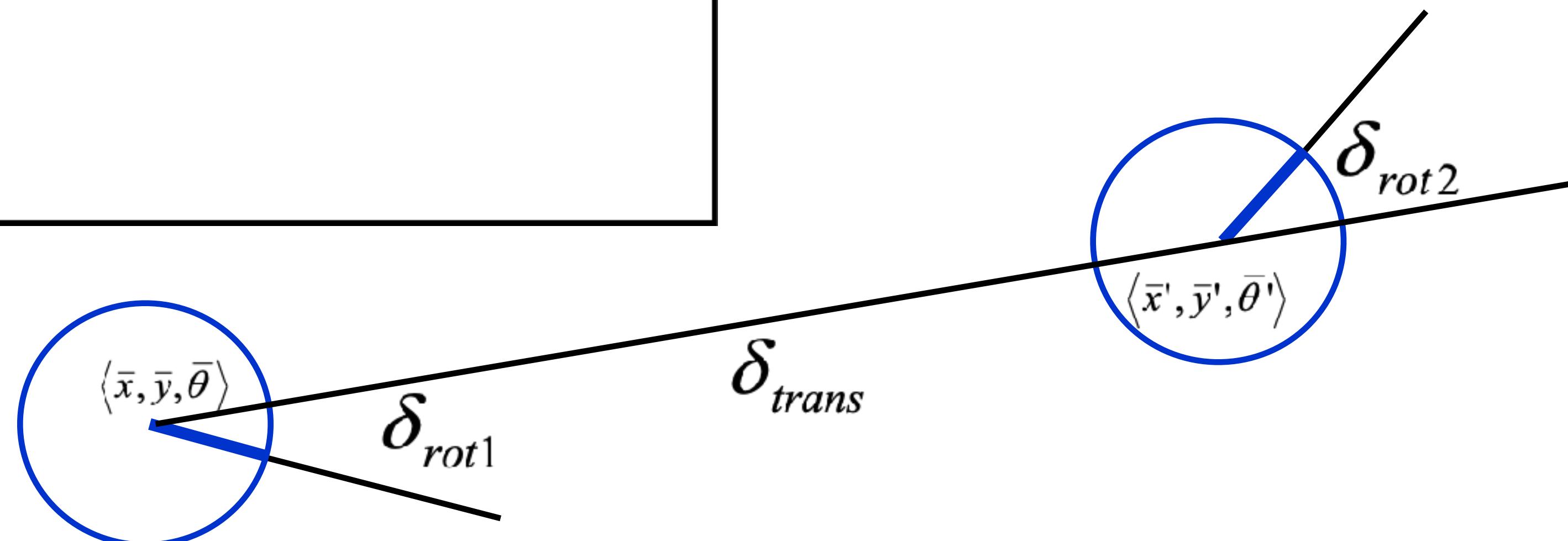
$$Bel(x_t) = \eta P(z_t | x_t) \int P(x_t | x_{t-1} u_t) Bel(x_{t-1}) dx_{t-1}$$



# Probabilistic Kinematics

- Robot moves from  $\langle \bar{x}, \bar{y}, \bar{\theta} \rangle$  to  $\langle \bar{x}', \bar{y}', \bar{\theta}' \rangle$ .
- Odometry information  $u = \langle \delta_{rot1}, \delta_{trans}, \delta_{rot2} \rangle$ .

$\delta_{trans} =$   
 $\delta_{rot1} =$   
 $\delta_{rot2} =$



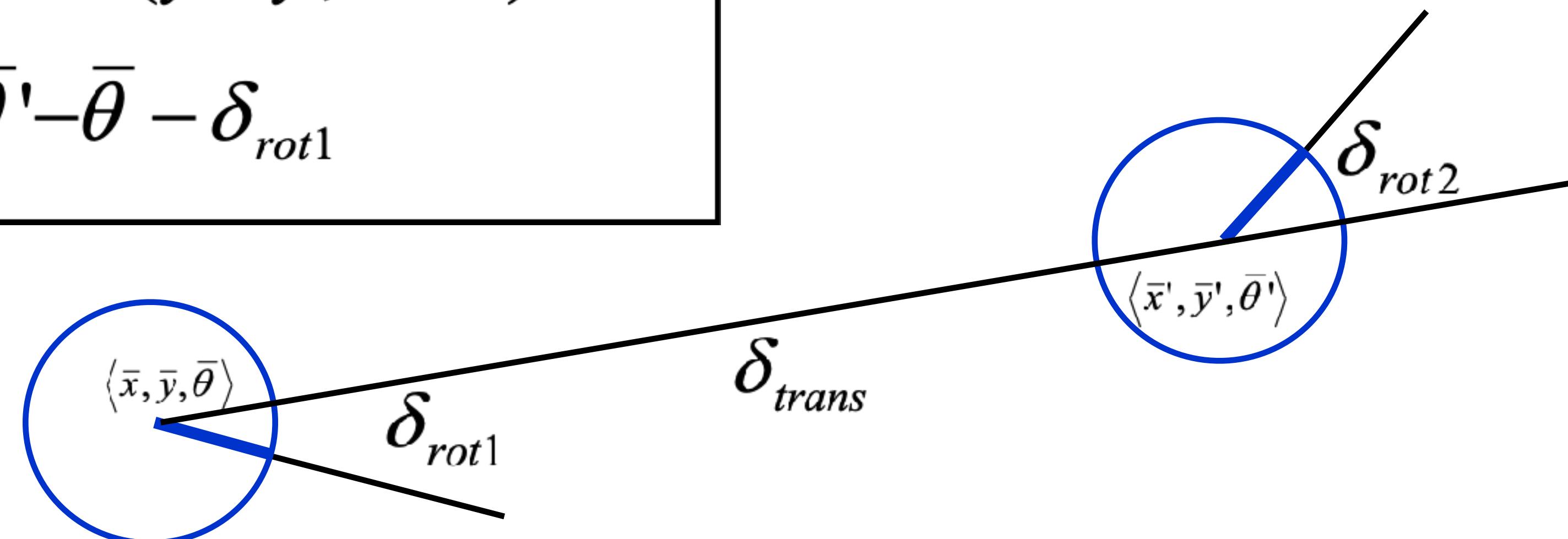
# Probabilistic Kinematics

- Robot moves from  $\langle \bar{x}, \bar{y}, \bar{\theta} \rangle$  to  $\langle \bar{x}', \bar{y}', \bar{\theta}' \rangle$ .
- Odometry information  $u = \langle \delta_{rot1}, \delta_{trans}, \delta_{rot2} \rangle$ .

$$\delta_{trans} = \sqrt{(\bar{x}' - \bar{x})^2 + (\bar{y}' - \bar{y})^2}$$

$$\delta_{rot1} = \text{atan2}(\bar{y}' - \bar{y}, \bar{x}' - \bar{x}) - \bar{\theta}$$

$$\delta_{rot2} = \bar{\theta}' - \bar{\theta} - \delta_{rot1}$$

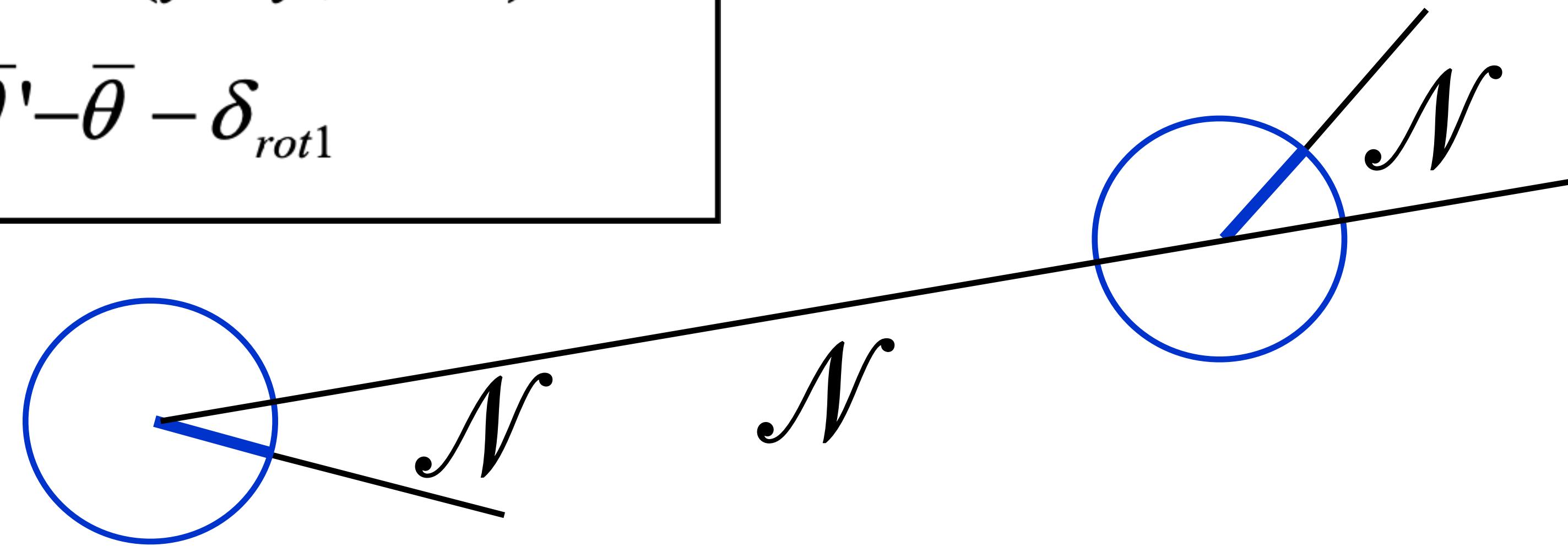


# Noise Model for Motion

$$\delta_{trans} = \sqrt{(\bar{x}' - \bar{x})^2 + (\bar{y}' - \bar{y})^2}$$

$$\delta_{rot1} = \text{atan2}(\bar{y}' - \bar{y}, \bar{x}' - \bar{x}) - \bar{\theta}$$

$$\delta_{rot2} = \bar{\theta}' - \bar{\theta} - \delta_{rot1}$$



# Noise Model for Motion

- The measured motion is given by the true motion corrupted with noise.

$$\hat{\delta}_{rot1} = \delta_{rot1} + \epsilon_{\alpha_1 |\delta_{rot1}| + \alpha_2 |\delta_{trans}|}$$

$$\hat{\delta}_{trans} = \delta_{trans} + \epsilon_{\alpha_3 |\delta_{trans}| + \alpha_4 |\delta_{rot1} + \delta_{rot2}|}$$

$$\hat{\delta}_{rot2} = \delta_{rot2} + \epsilon_{\alpha_1 |\delta_{rot2}| + \alpha_2 |\delta_{trans}|}$$

# Odometry Motion Model

$$p(x_t | x_{t-1}, u_t)$$



# Odometry Motion Model

$$p(x_t | x_{t-1}, u_t)$$

Algorithm **motion\_model\_odometry** ( $u, x, x'$ ):

1.  $\delta_{trans} = \sqrt{(\bar{x} - \bar{x}')^2 + (\bar{y} - \bar{y}')^2}$
2.  $\delta_{rot1} = \text{atan2}(\bar{y}' - \bar{y}, \bar{x}' - \bar{x}) - \bar{\theta}$
3.  $\delta_{rot2} = \bar{\theta}' - \bar{\theta} - \delta_{rot1}$
4.  $\hat{\delta}_{trans} = \sqrt{(x - x')^2 + (y - y')^2}$
5.  $\hat{\delta}_{rot1} = \text{atan2}(y' - y, x' - x) - \theta$
6.  $\hat{\delta}_{rot2} = \theta' - \theta - \hat{\delta}_{rot1}$
7.  $p_1 = \text{prob}(\delta_{rot1} - \hat{\delta}_{rot1}, \alpha_1 \hat{\delta}_{rot1}^2 + \alpha_2 \hat{\delta}_{trans}^2)$
8.  $p_2 = \text{prob}(\delta_{trans} - \hat{\delta}_{trans}, \alpha_3 \hat{\delta}_{trans}^2 + \alpha_4 (\hat{\delta}_{rot1}^2 + \hat{\delta}_{rot2}^2))$
9.  $p_3 = \text{prob}(\delta_{rot2} - \hat{\delta}_{rot2}, \alpha_1 \hat{\delta}_{rot2}^2 + \alpha_2 \hat{\delta}_{trans}^2)$
10. Return  $p_1 * p_2 * p_3$



# Odometry Motion Model

$$p(x_t | x_{t-1}, u_t)$$

Algorithm **motion\_model\_odometry** ( $u, x, x'$ ):

1.  $\delta_{trans} = \sqrt{(\bar{x} - \bar{x}')^2 + (\bar{y} - \bar{y}')^2}$
2.  $\delta_{rot1} = \text{atan2}(\bar{y}' - \bar{y}, \bar{x}' - \bar{x}) - \bar{\theta}$
3.  $\delta_{rot2} = \bar{\theta}' - \bar{\theta} - \delta_{rot1}$

$$u = \langle \delta_{rot1}, \delta_{rot2}, \delta_{trans} \rangle$$

4.  $\hat{\delta}_{trans} = \sqrt{(x - x')^2 + (y - y')^2}$
5.  $\hat{\delta}_{rot1} = \text{atan2}(y' - y, x' - x) - \theta$
6.  $\hat{\delta}_{rot2} = \theta' - \theta - \hat{\delta}_{rot1}$

$$x = \langle x, y, \theta \rangle$$
$$x' = \langle x', y', \theta' \rangle$$

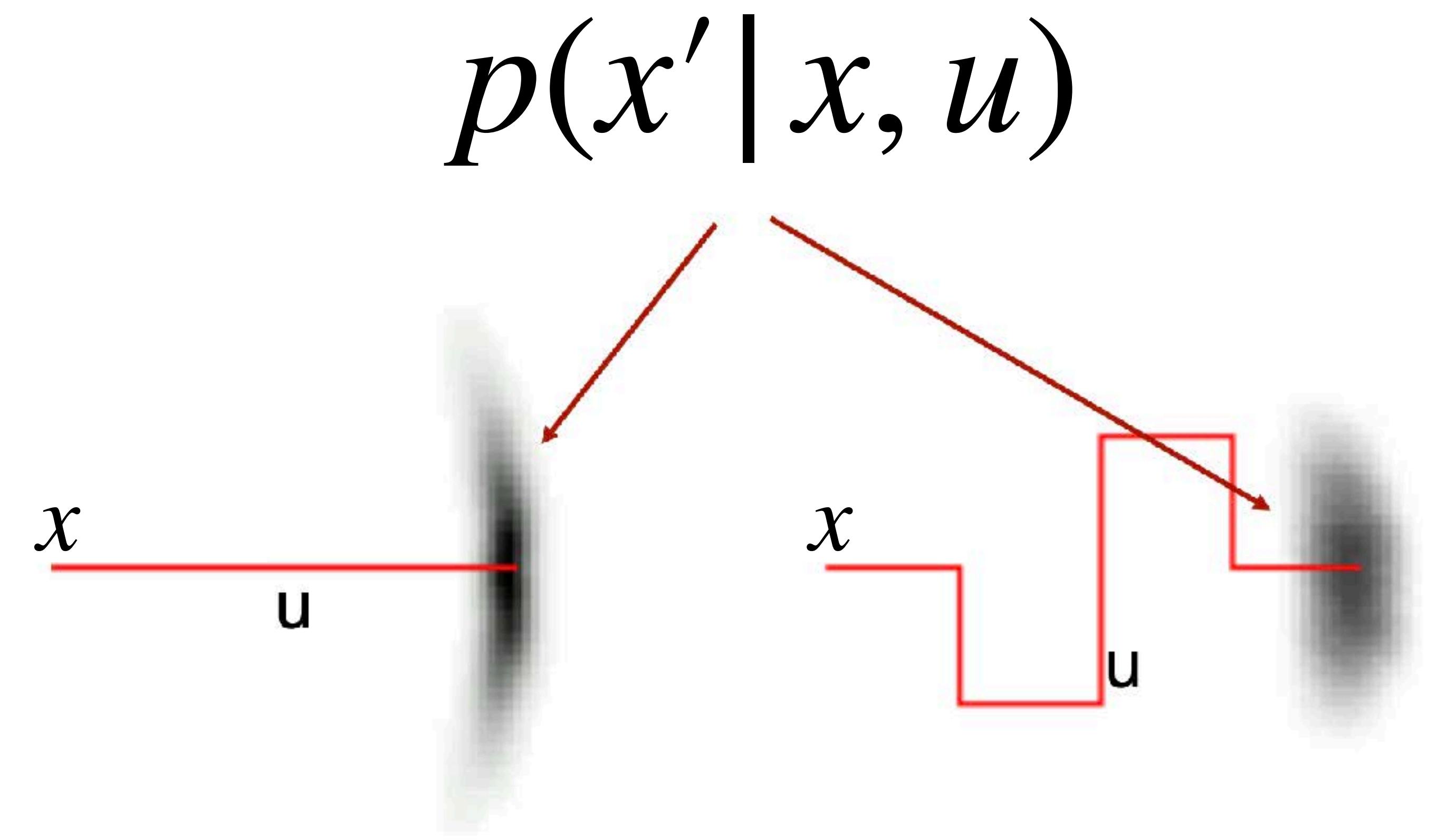
Finding the posterior

7.  $p_1 = \text{prob}(\delta_{rot1} - \hat{\delta}_{rot1}, \alpha_1 \hat{\delta}_{rot1}^2 + \alpha_2 \hat{\delta}_{trans}^2)$
8.  $p_2 = \text{prob}(\delta_{trans} - \hat{\delta}_{trans}, \alpha_3 \hat{\delta}_{trans}^2 + \alpha_4 (\hat{\delta}_{rot1}^2 + \hat{\delta}_{rot2}^2))$
9.  $p_3 = \text{prob}(\delta_{rot2} - \hat{\delta}_{rot2}, \alpha_1 \hat{\delta}_{rot2}^2 + \alpha_2 \hat{\delta}_{trans}^2)$
10. Return  $p_1 * p_2 * p_3$



# Odometry Motion Model

$$p(x_t | x_{t-1}, u_t)$$



This is a projected illustration ignoring the  $\theta$

# Sample Odometry Motion Model

Sample for  $x_t$

$$p(x_t | x_{t-1}, u_t)$$



# Sample Odometry Motion Model

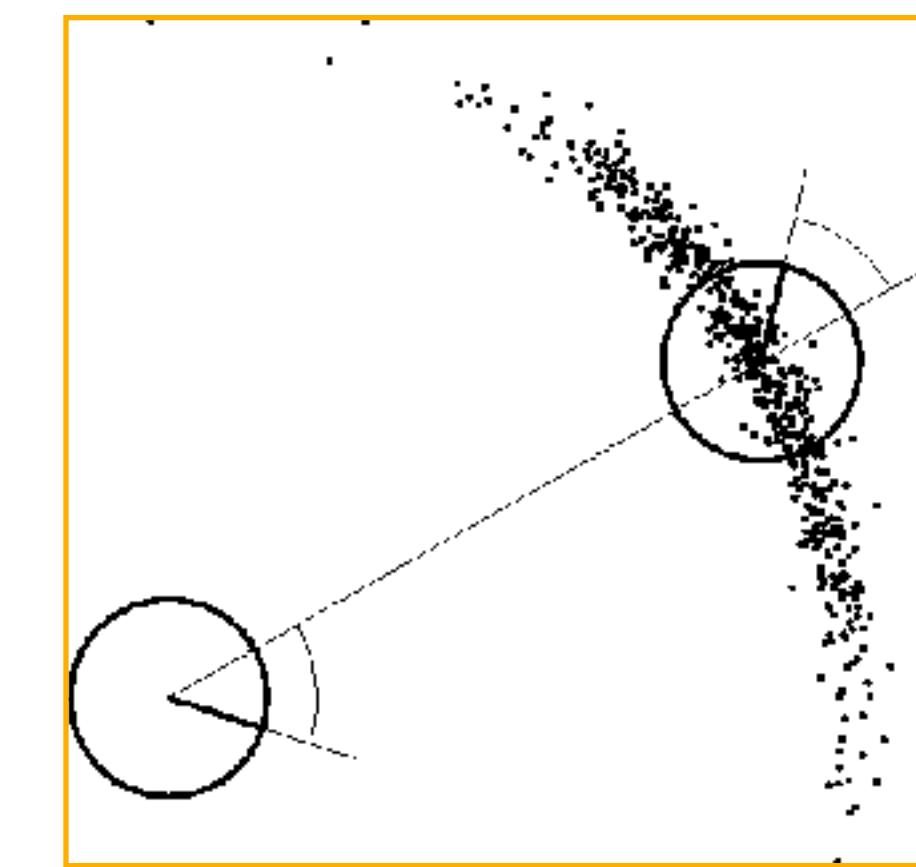
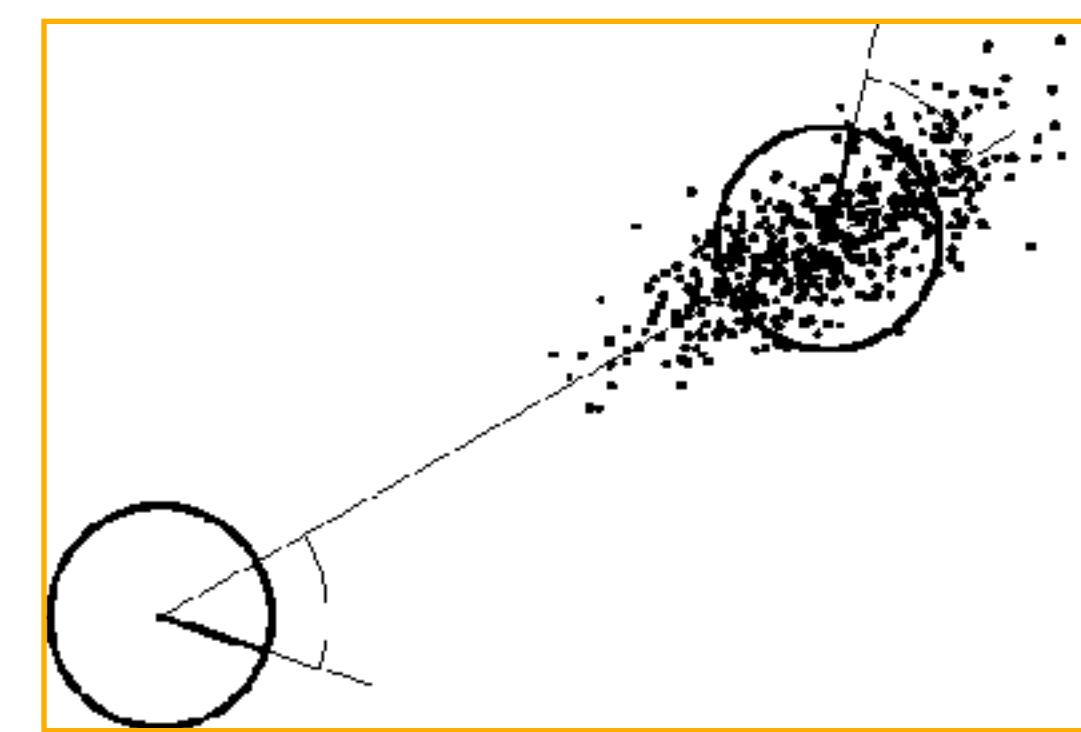
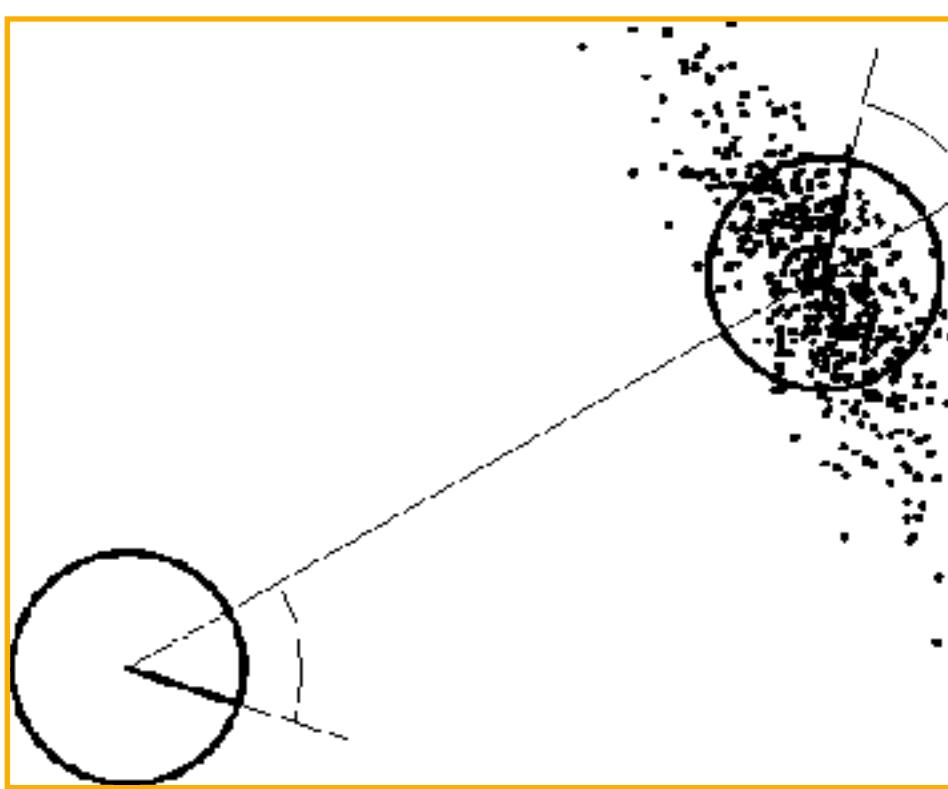
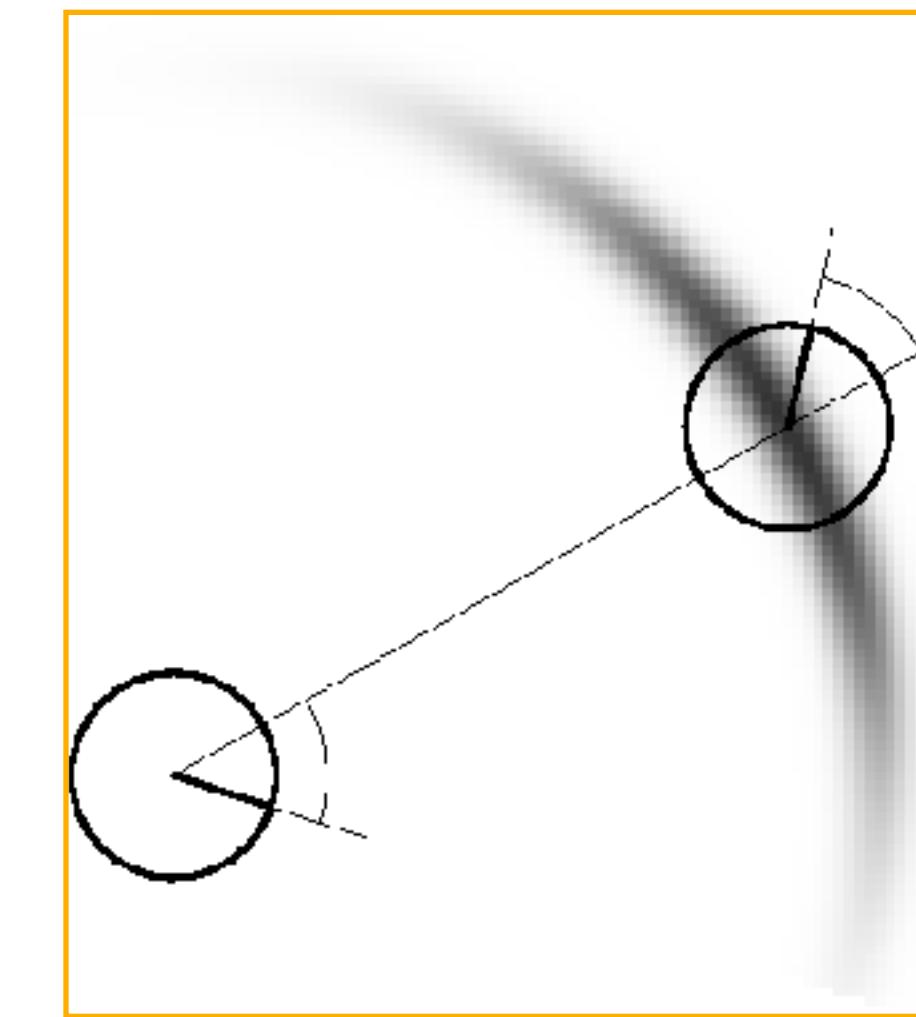
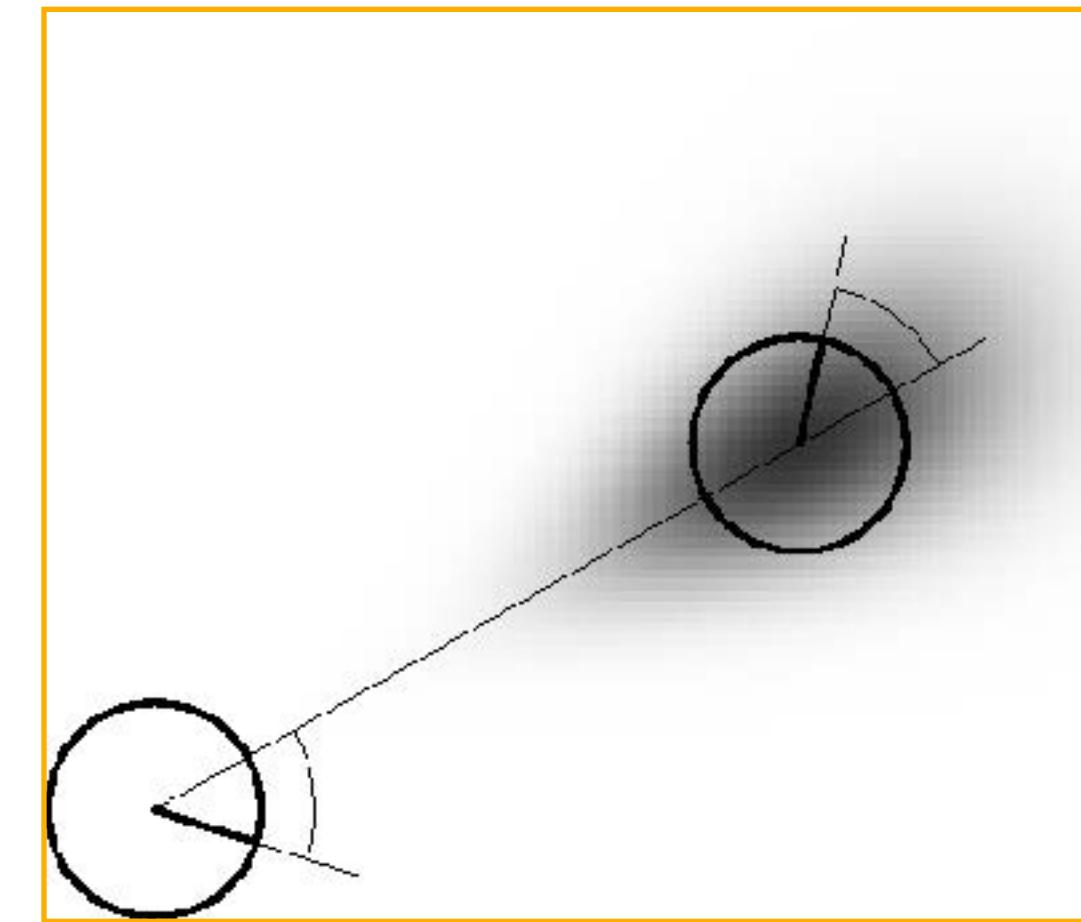
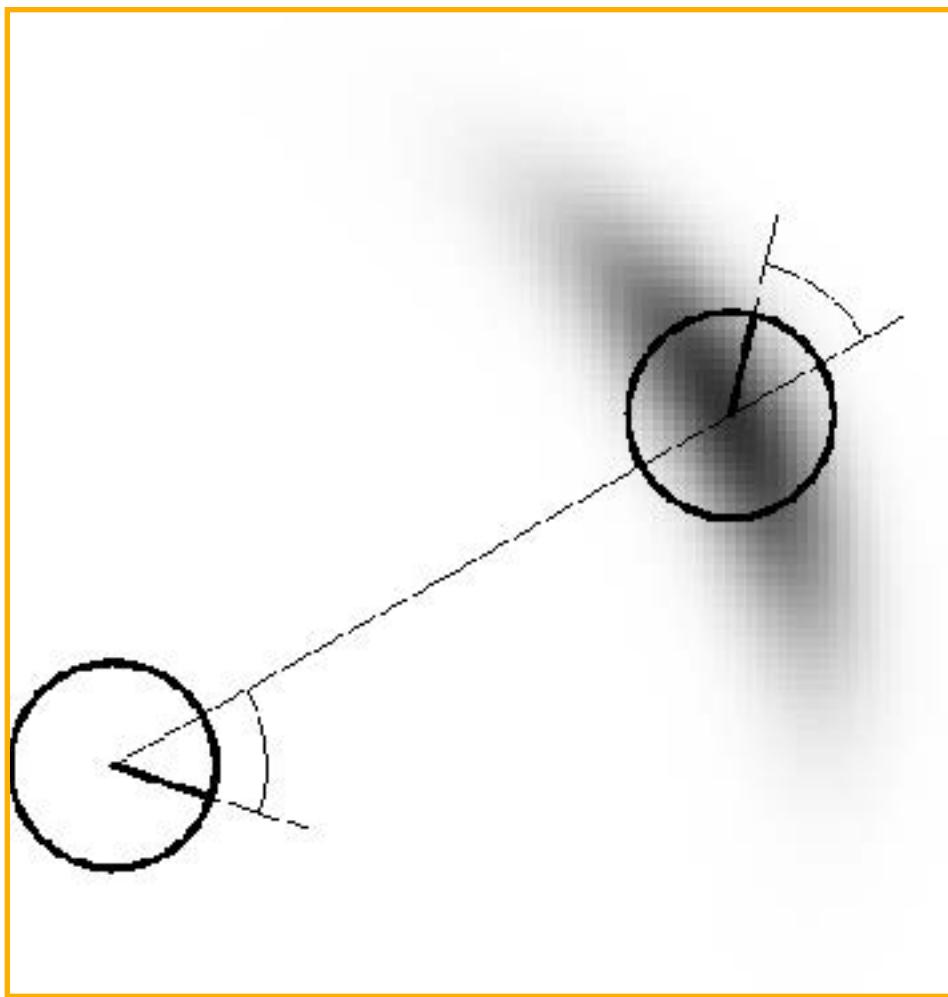
Sample for  $x_t$

$$p(x_t | x_{t-1}, u_t)$$

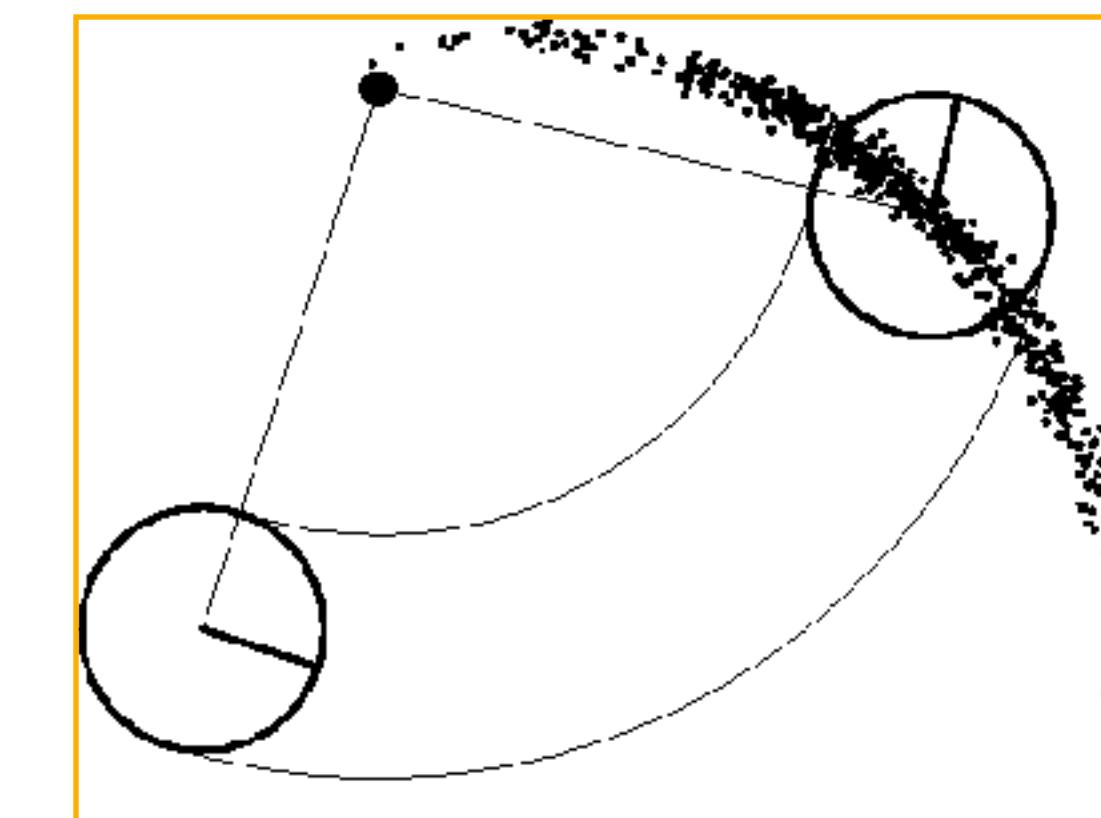
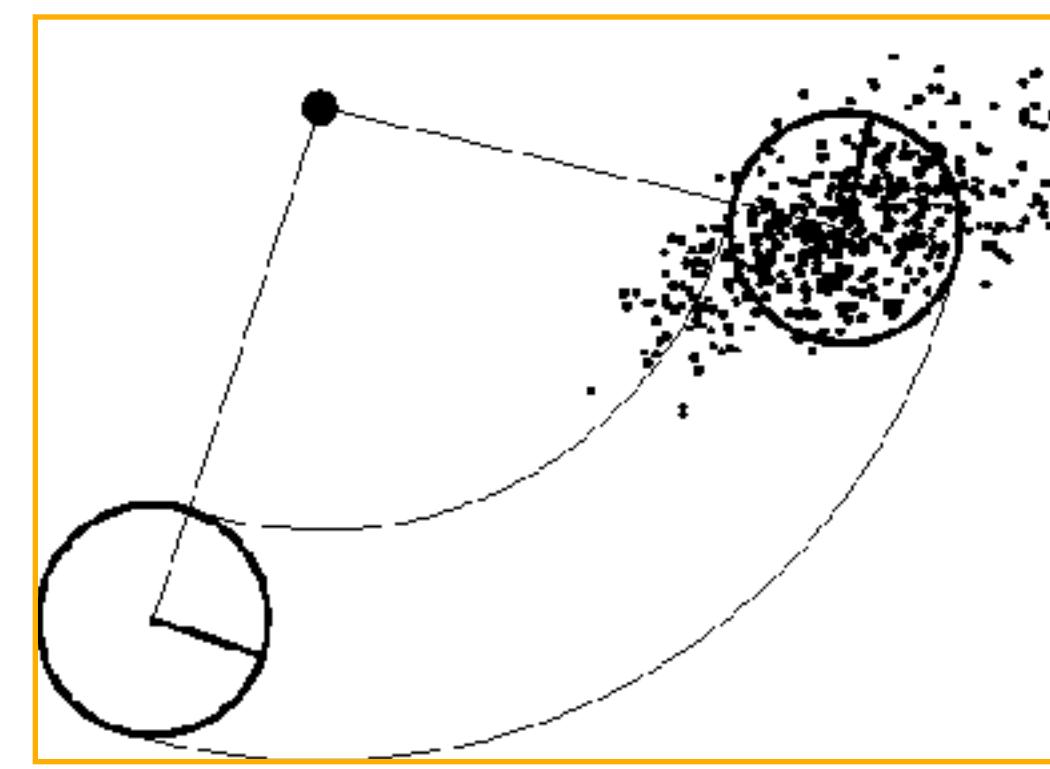
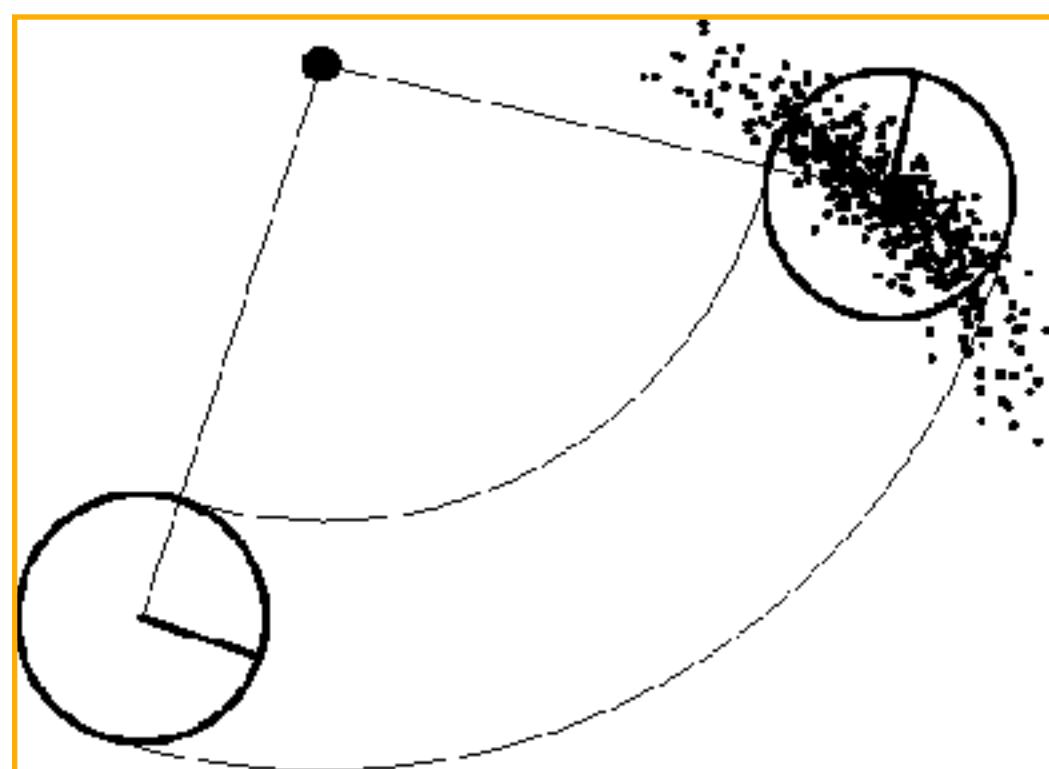
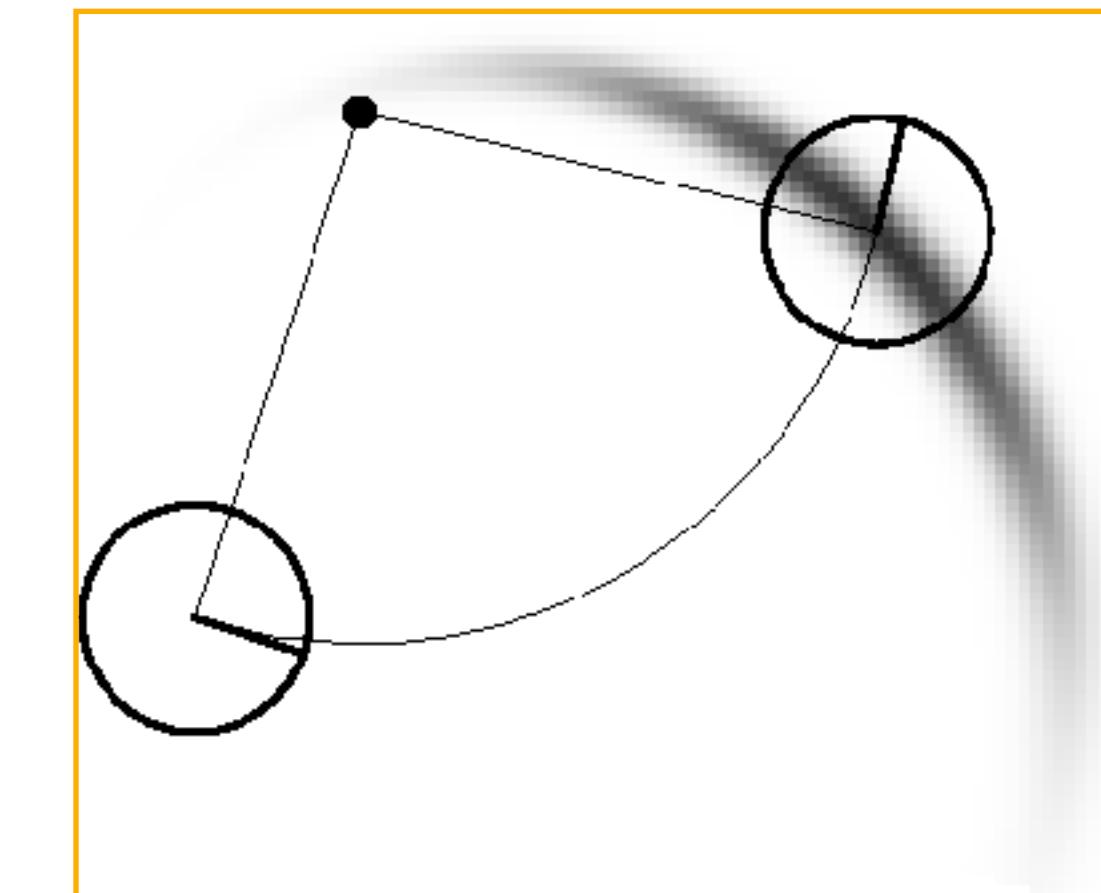
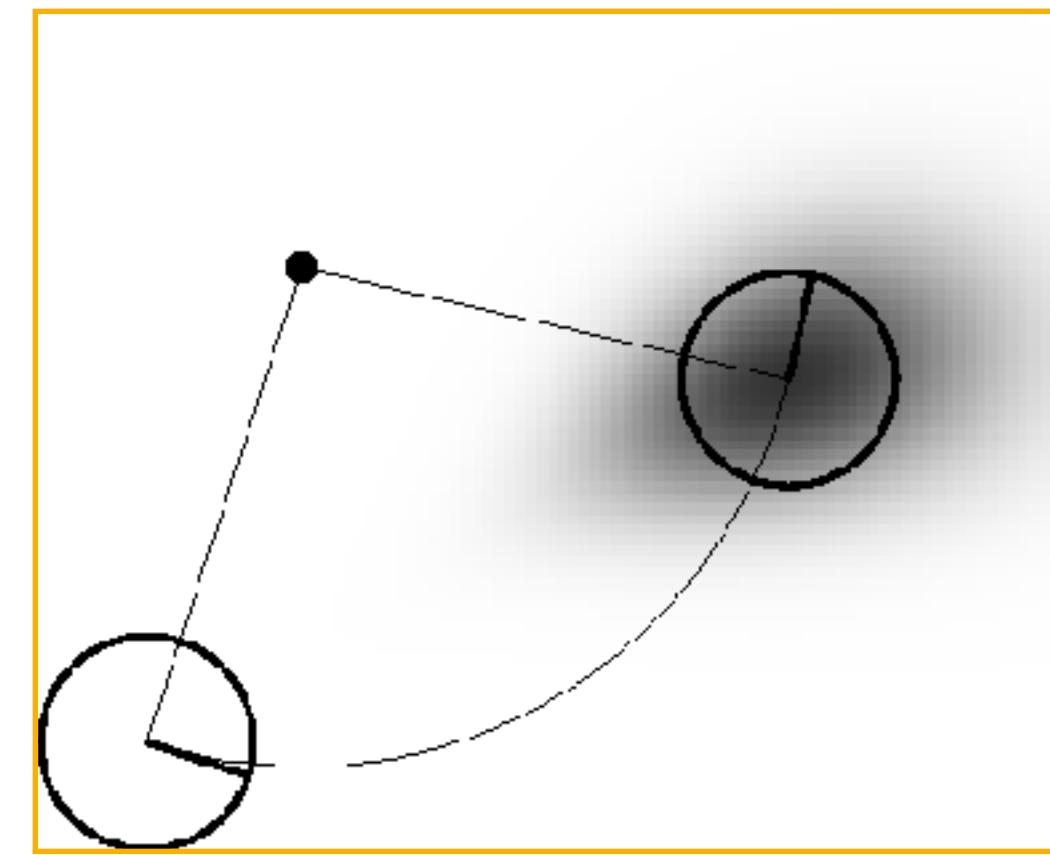
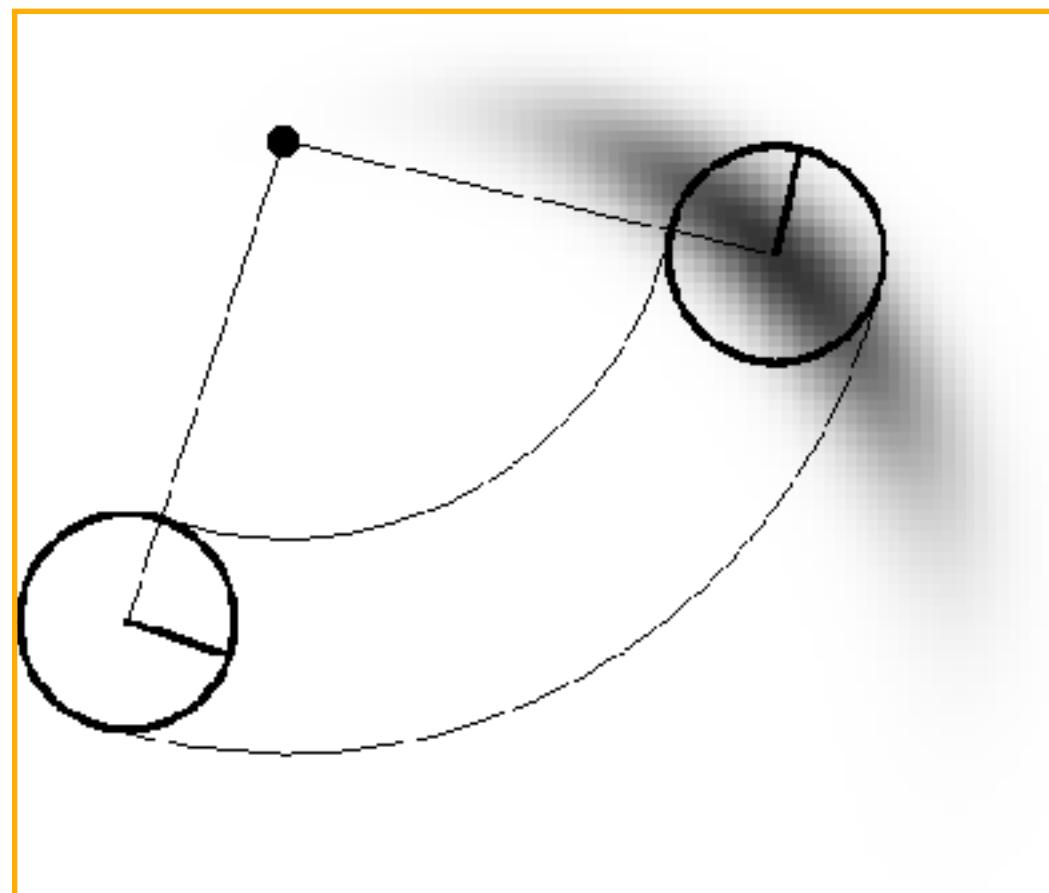
1. Algorithm **sample\_motion\_model** ( $u, x$ ):  
 $u = \langle \delta_{rot1}, \delta_{rot2}, \delta_{trans} \rangle, x = \langle x, y, \theta \rangle$ 
  1.  $\hat{\delta}_{rot1} = \delta_{rot1} + \text{sample}(\alpha_1 | \delta_{rot1} | + \alpha_2 \delta_{trans})$
  2.  $\hat{\delta}_{trans} = \delta_{trans} + \text{sample}(\alpha_3 \delta_{trans} + \alpha_4 (|\delta_{rot1}| + |\delta_{rot2}|))$
  3.  $\hat{\delta}_{rot2} = \delta_{rot2} + \text{sample}(\alpha_1 | \delta_{rot2} | + \alpha_2 \delta_{trans})$
  4.  $x' = x + \hat{\delta}_{trans} \cos(\theta + \hat{\delta}_{rot1})$
  5.  $y' = y + \hat{\delta}_{trans} \sin(\theta + \hat{\delta}_{rot1})$
  6.  $\theta' = \theta + \hat{\delta}_{rot1} + \hat{\delta}_{rot2}$
  7. Return  $\langle x', y', \theta' \rangle$



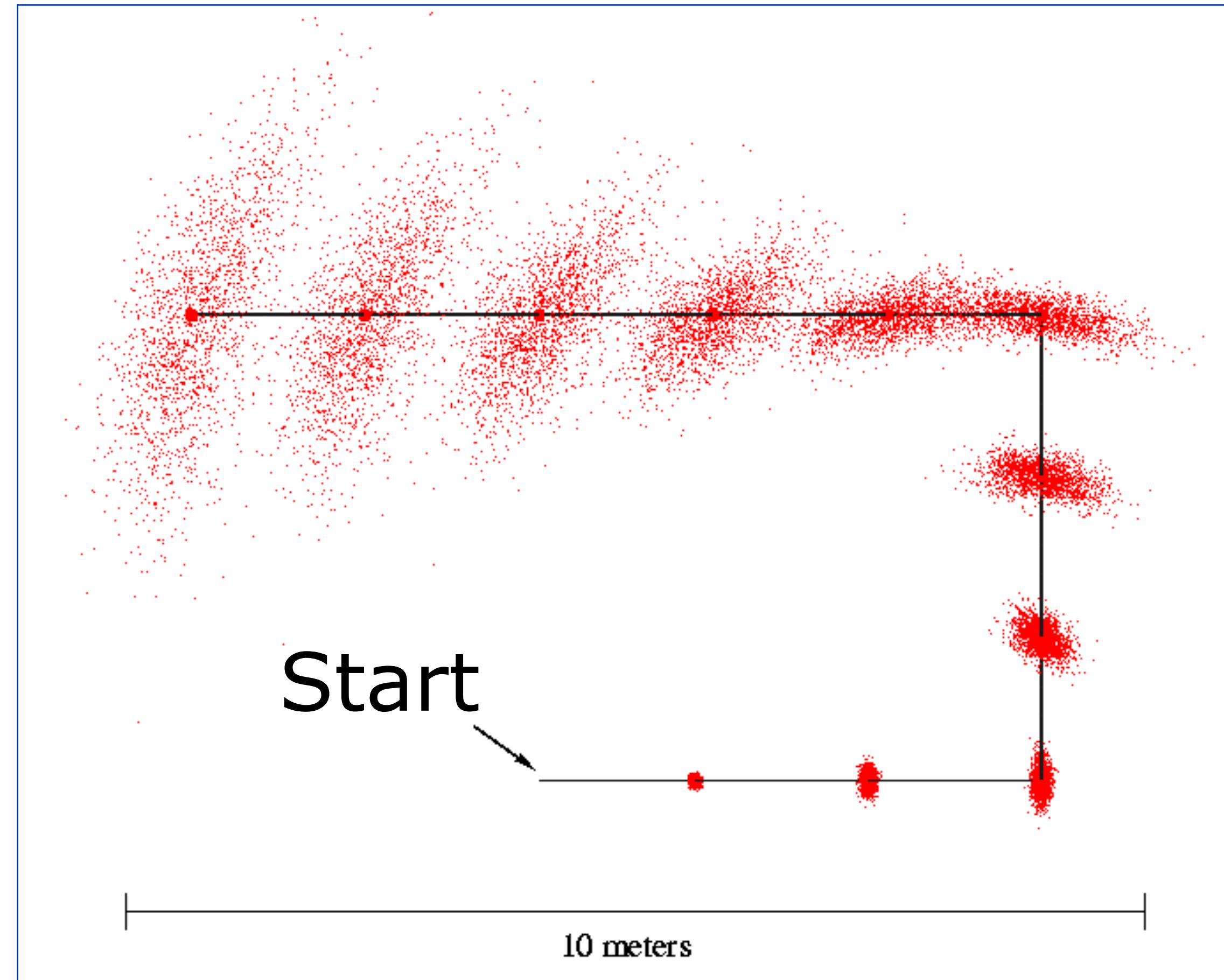
# Examples (odometry based)



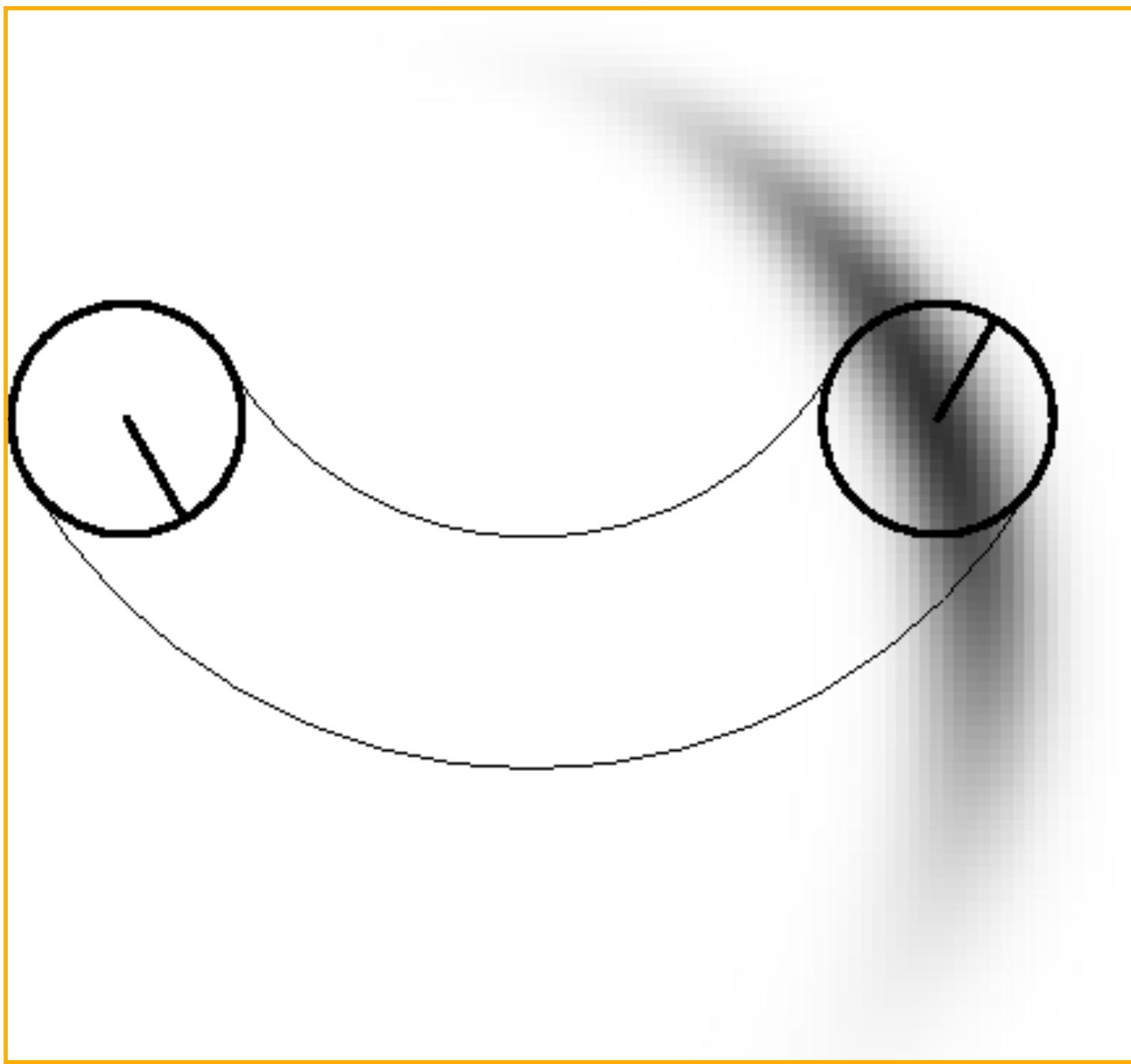
# Examples (velocity based)



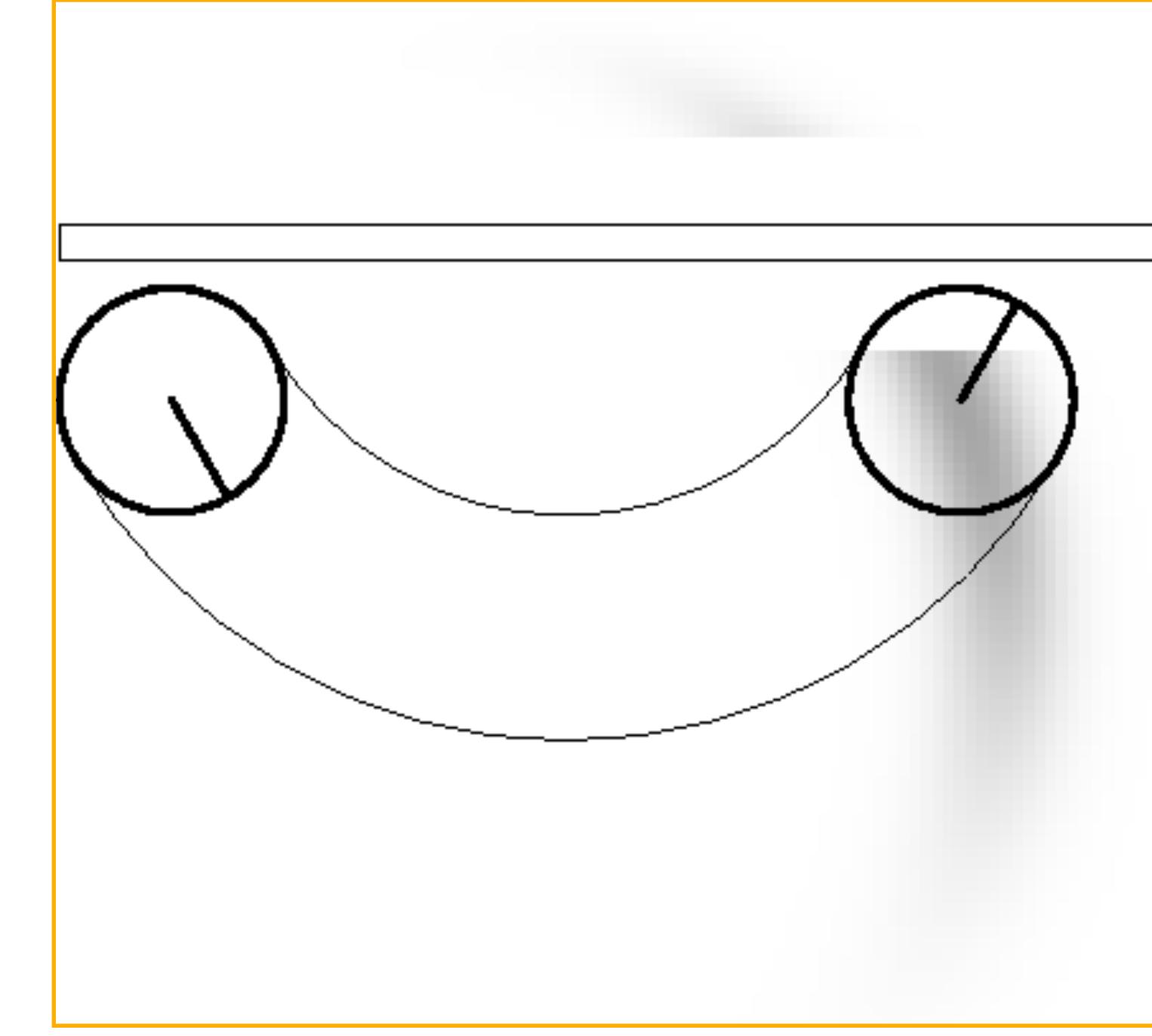
# Sample-based Motion



# Motion Model with Map



$$P(x | u, x')$$



$$P(x | u, x', m) \approx P(x | m) P(x | u, x')$$

- When does this approximation fail?

# Probabilistic Sensor Models

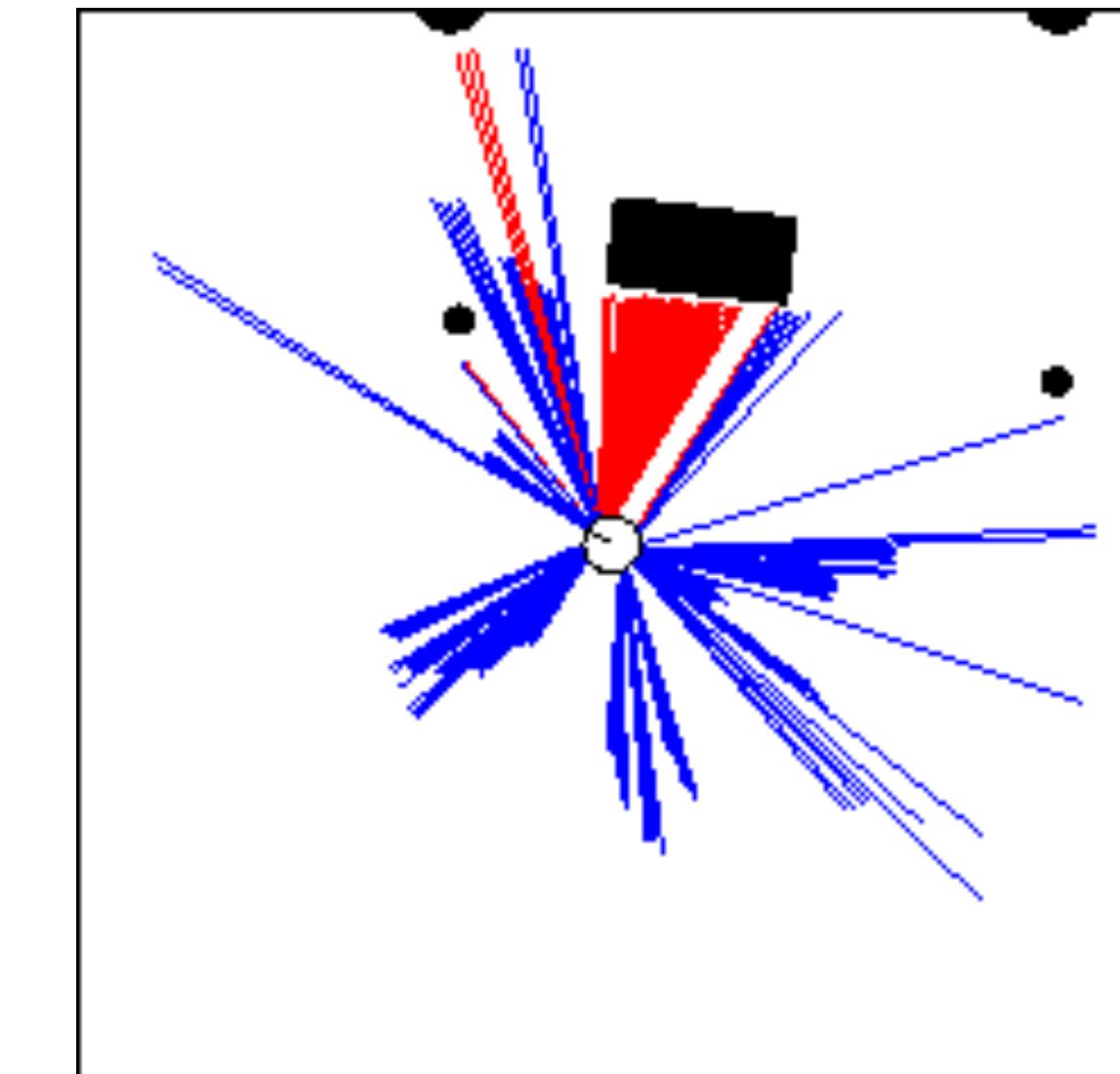
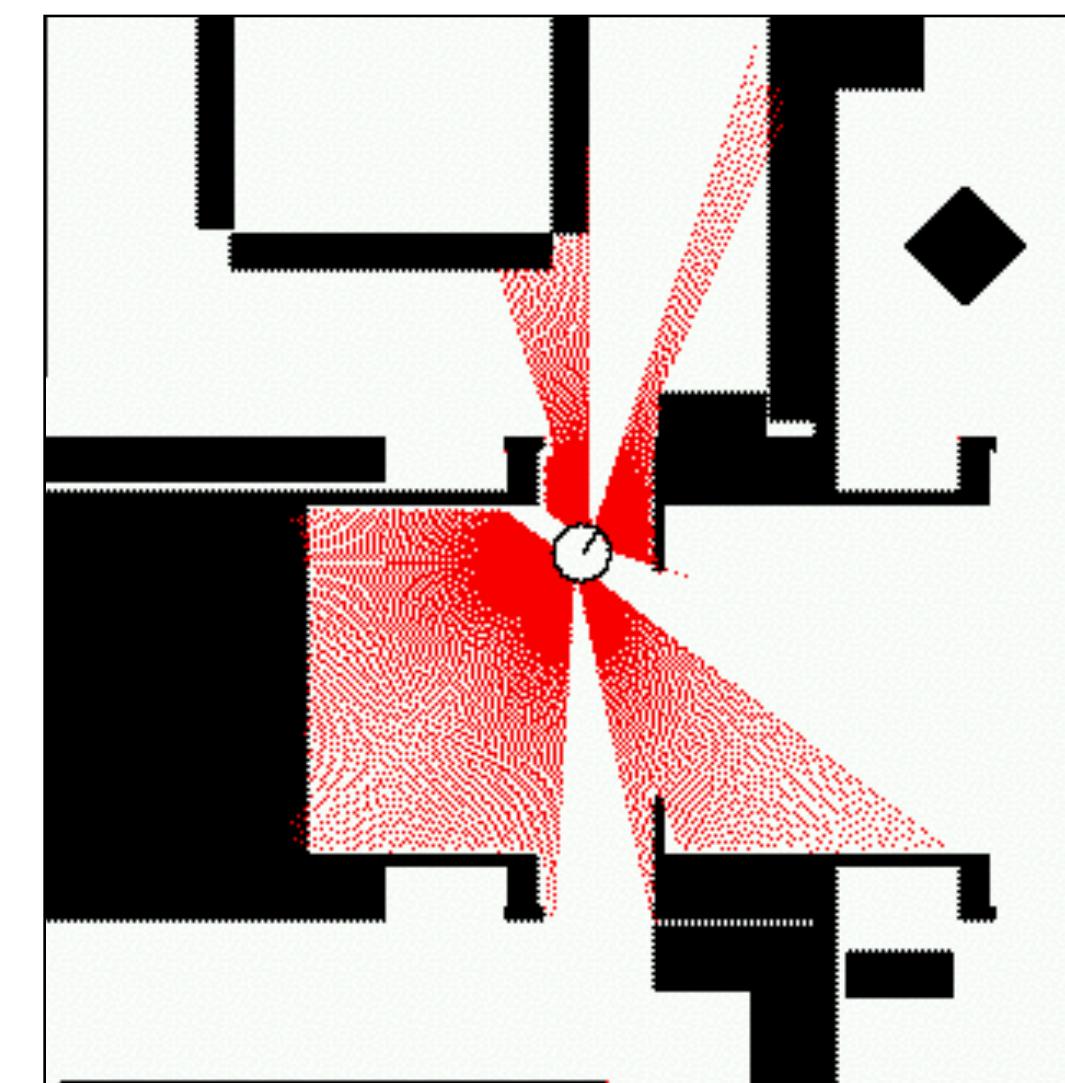
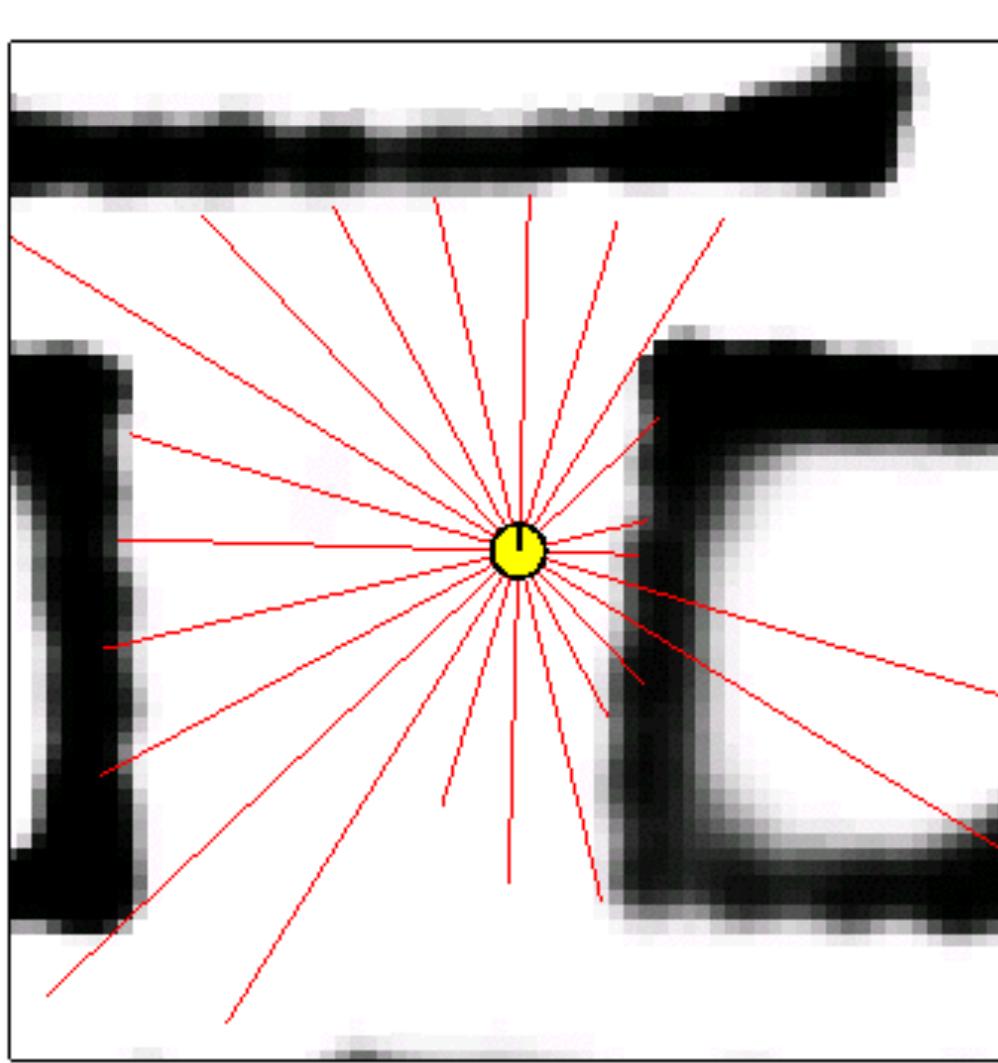
$$Bel(x_t) = \eta P(z_t | x_t) \int P(x_t | x_{t-1} u_t) Bel(x_{t-1}) dx_{t-1}$$

# Sensors for Mobile Robots

- **Contact sensors:** Bumpers, touch sensors
- **Internal sensors**
  - Accelerometers (spring-mounted masses)
  - Gyroscopes (spinning mass, laser light)
  - Compasses, inclinometers (earth magnetic field, gravity)
  - Encoders, torque
- **Proximity sensors**
  - Sonar (time of flight)
  - Radar (phase and frequency)
  - Laser range-finders (triangulation, tof, phase)
  - Infrared (intensity)
- **Visual sensors:** Cameras, depth cameras
- **Satellite-style sensors:** GPS, MoCap



# Proximity Sensors



- The central task is to determine  $P(z|x)$ , i.e. the probability of a measurement  $z$  given that the robot is at position  $x$ .
- **Question:** Where do the probabilities come from?
- **Approach:** Let's try to explain a measurement.

# Beam-based Sensor Model

- Scan  $z$  consists of  $K$  measurements.

$$z = \{z_1, z_2, \dots, z_K\}$$



# Beam-based Sensor Model

- Scan  $z$  consists of  $K$  measurements.

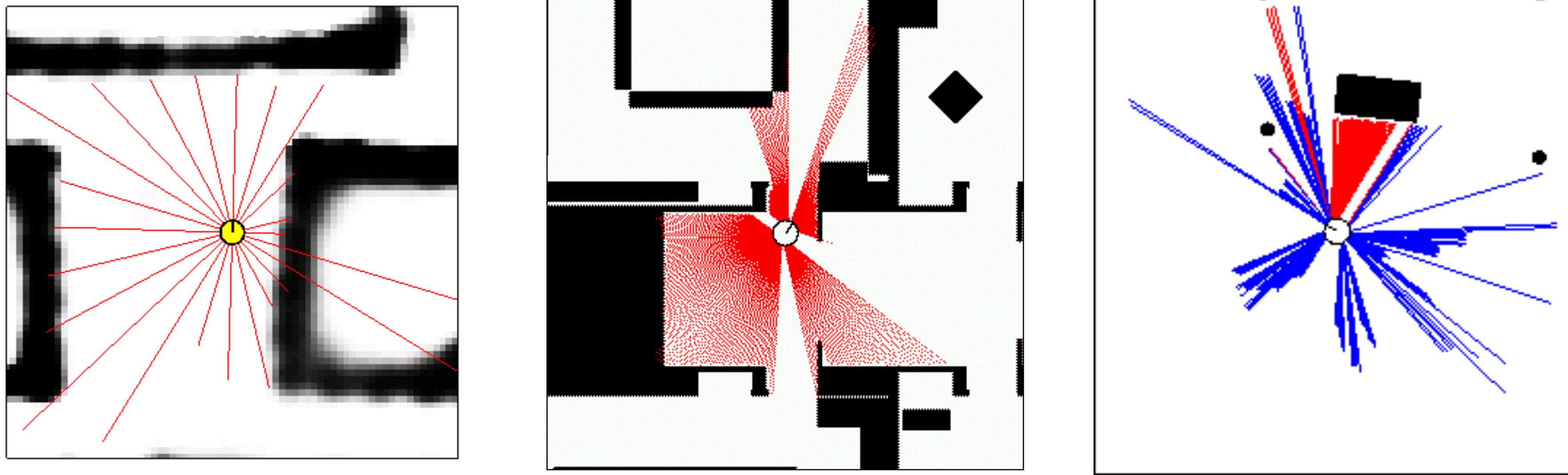
$$z = \{z_1, z_2, \dots, z_K\}$$

- Individual measurements are independent given the robot position and a map.

$$P(z | x, m) = \prod_{k=1}^K P(z_k | x, m)$$



# Beam-based Sensor Model



$$P(z \mid x, m) = \prod_{k=1}^K P(z_k \mid x, m)$$

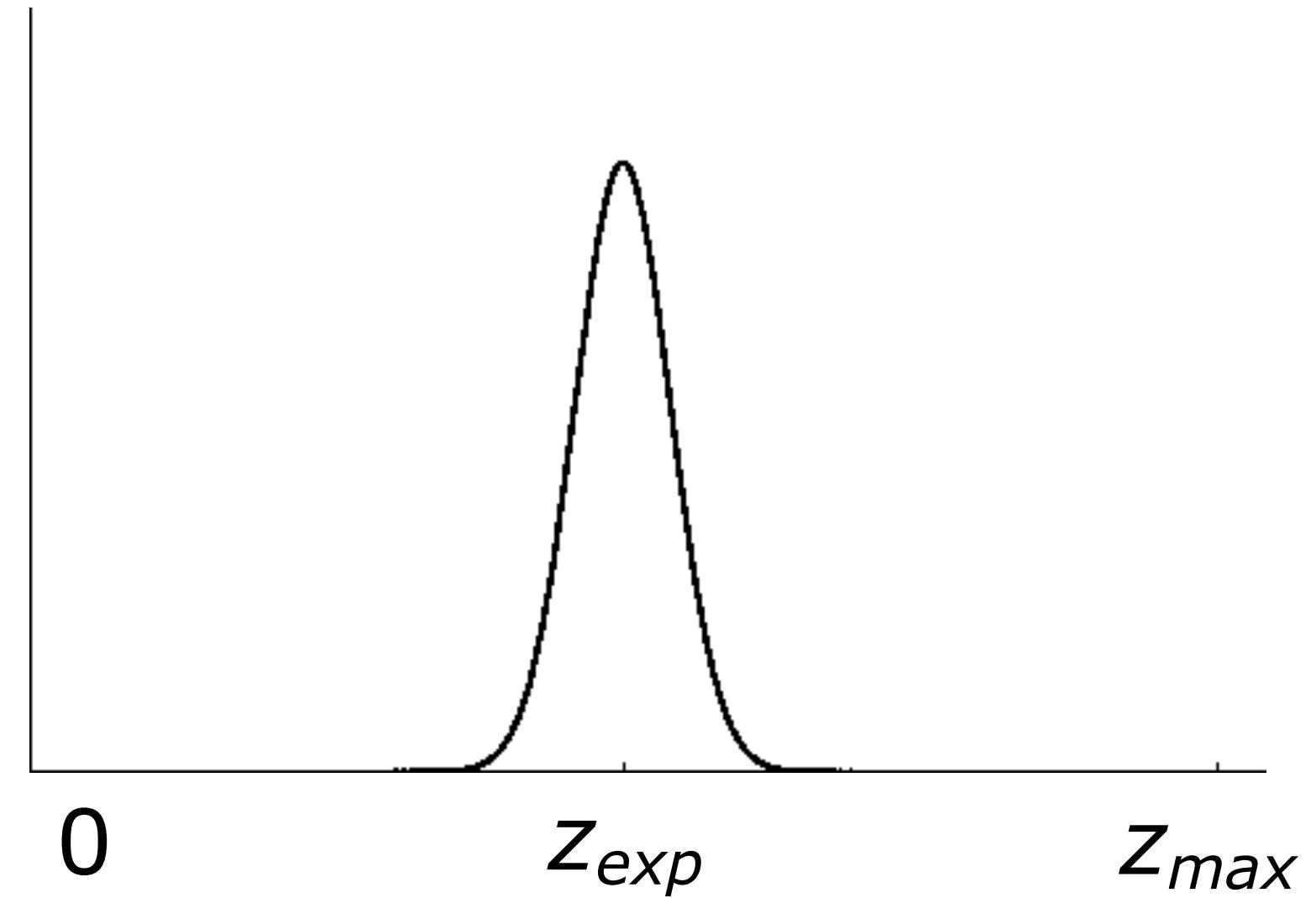
# Proximity Measurement

- Measurement can be caused by ...
  - a known obstacle.
  - cross-talk.
  - an unexpected obstacle (people, furniture, ...).
  - missing all obstacles (total reflection, glass, ...).
- Noise is due to uncertainty ...
  - in measuring distance to known obstacle.
  - in position of known obstacles.
  - in position of additional obstacles.
  - whether obstacle is missed.

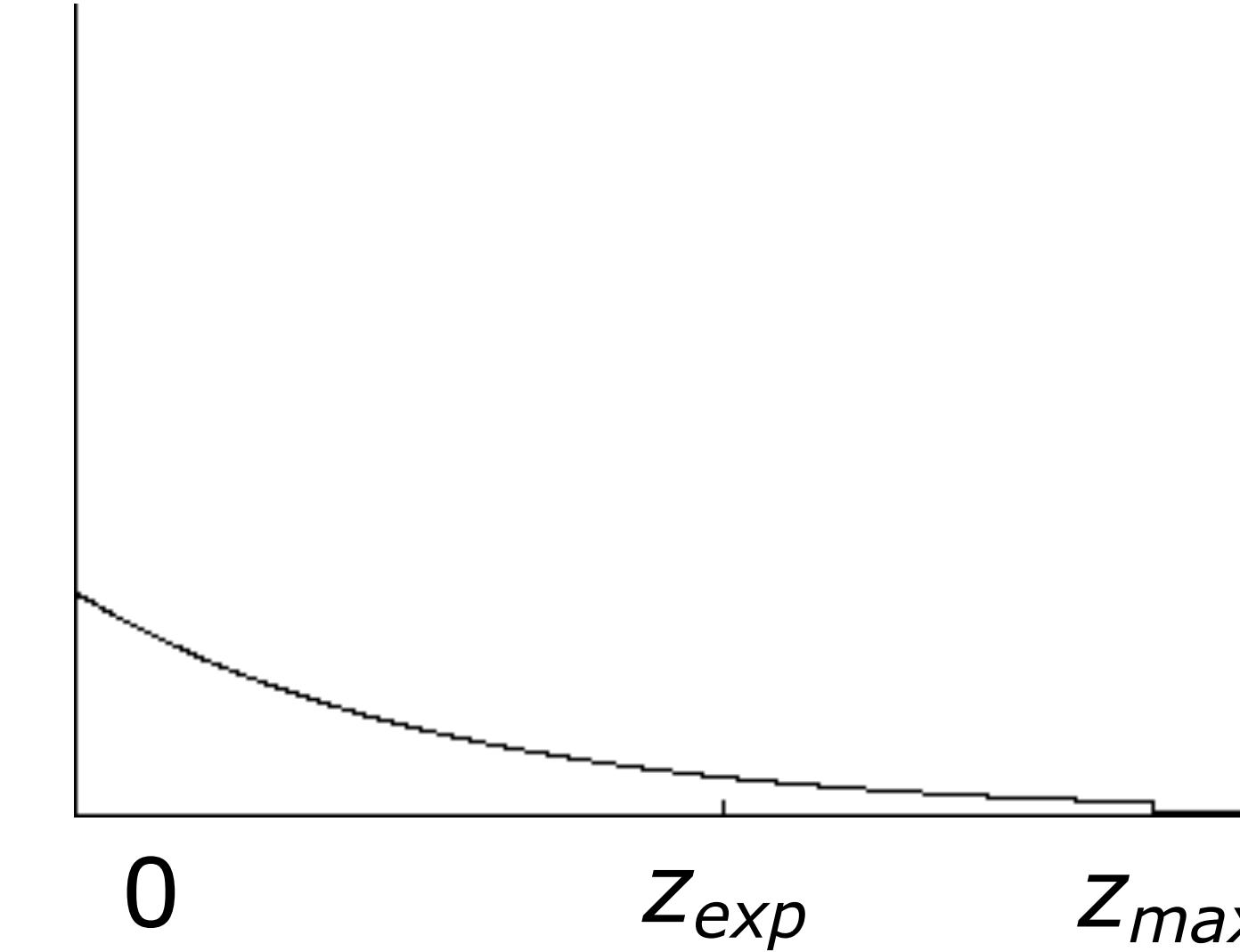


# Beam-based Proximity Model

Measurement noise



Unexpected obstacles

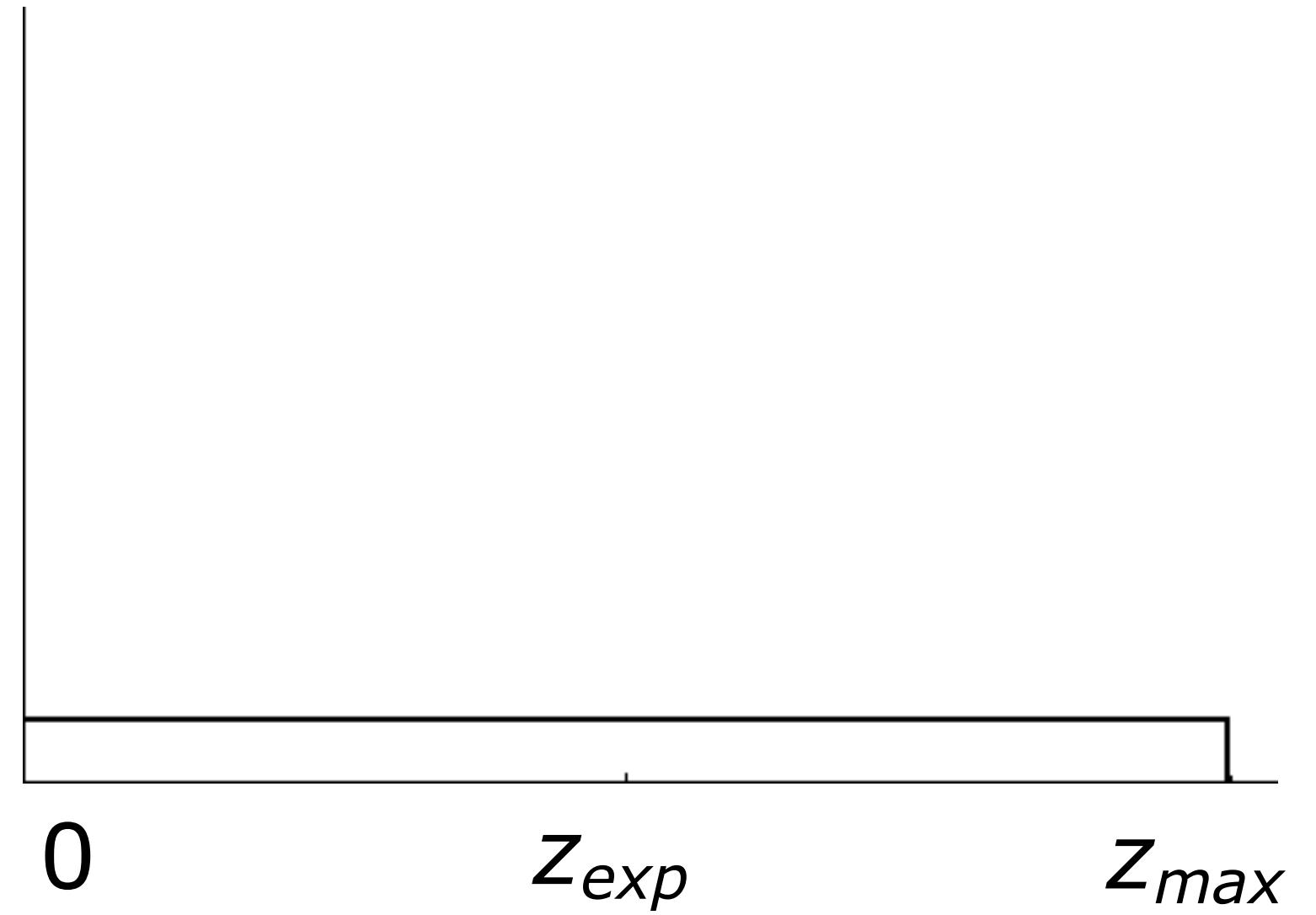


$$P_{hit}(z | x, m) = \eta \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{1}{2} \frac{(z-z_{exp})^2}{\sigma^2}}$$

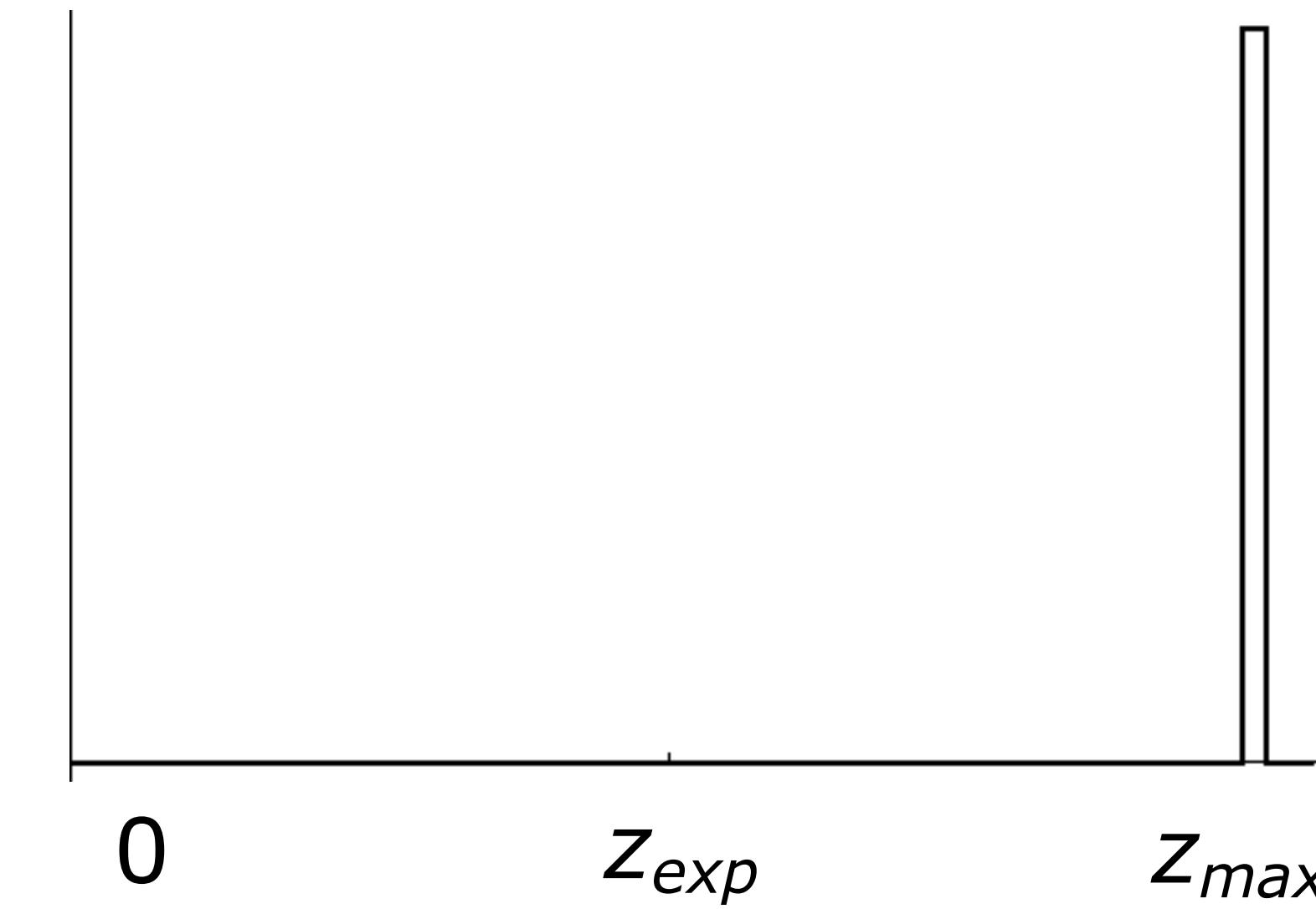
$$P_{unexp}(z | x, m) = \eta \lambda e^{-\lambda z}$$

# Beam-based Proximity Model

Random measurement



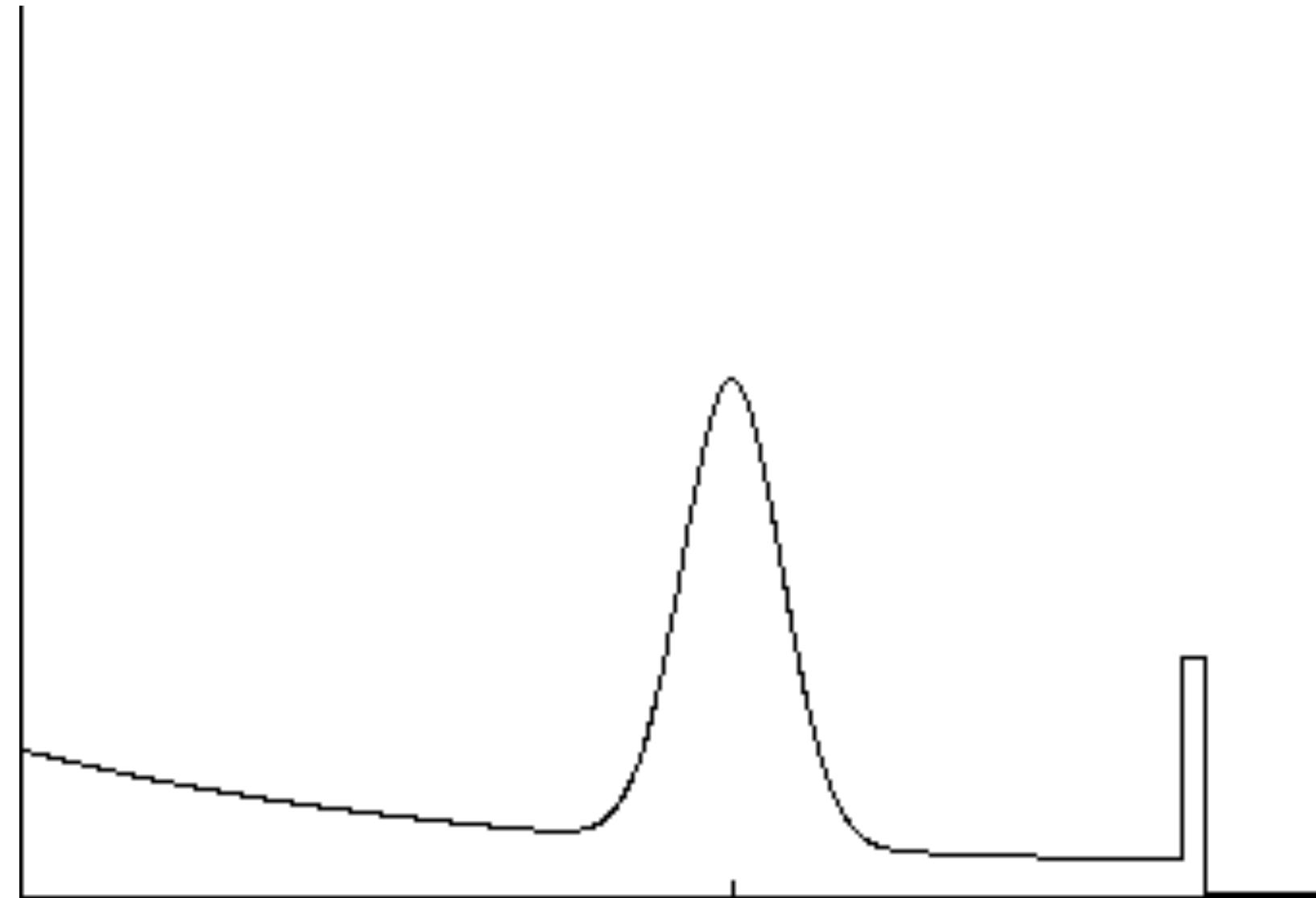
Max range



$$P_{rand}(z | x, m) = \eta \frac{1}{z_{max}}$$

$$P_{max}(z | x, m) = \eta \frac{1}{z_{small}}$$

# Mixture Density



$$P(z | x, m) = \begin{pmatrix} \alpha_{\text{hit}} \\ \alpha_{\text{unexp}} \\ \alpha_{\text{max}} \\ \alpha_{\text{rand}} \end{pmatrix}^T \cdot \begin{pmatrix} P_{\text{hit}}(z | x, m) \\ P_{\text{unexp}}(z | x, m) \\ P_{\text{max}}(z | x, m) \\ P_{\text{rand}}(z | x, m) \end{pmatrix}$$

How can we determine the model parameters?

# Approximation

- Maximize log likelihood of the data  $z$ :

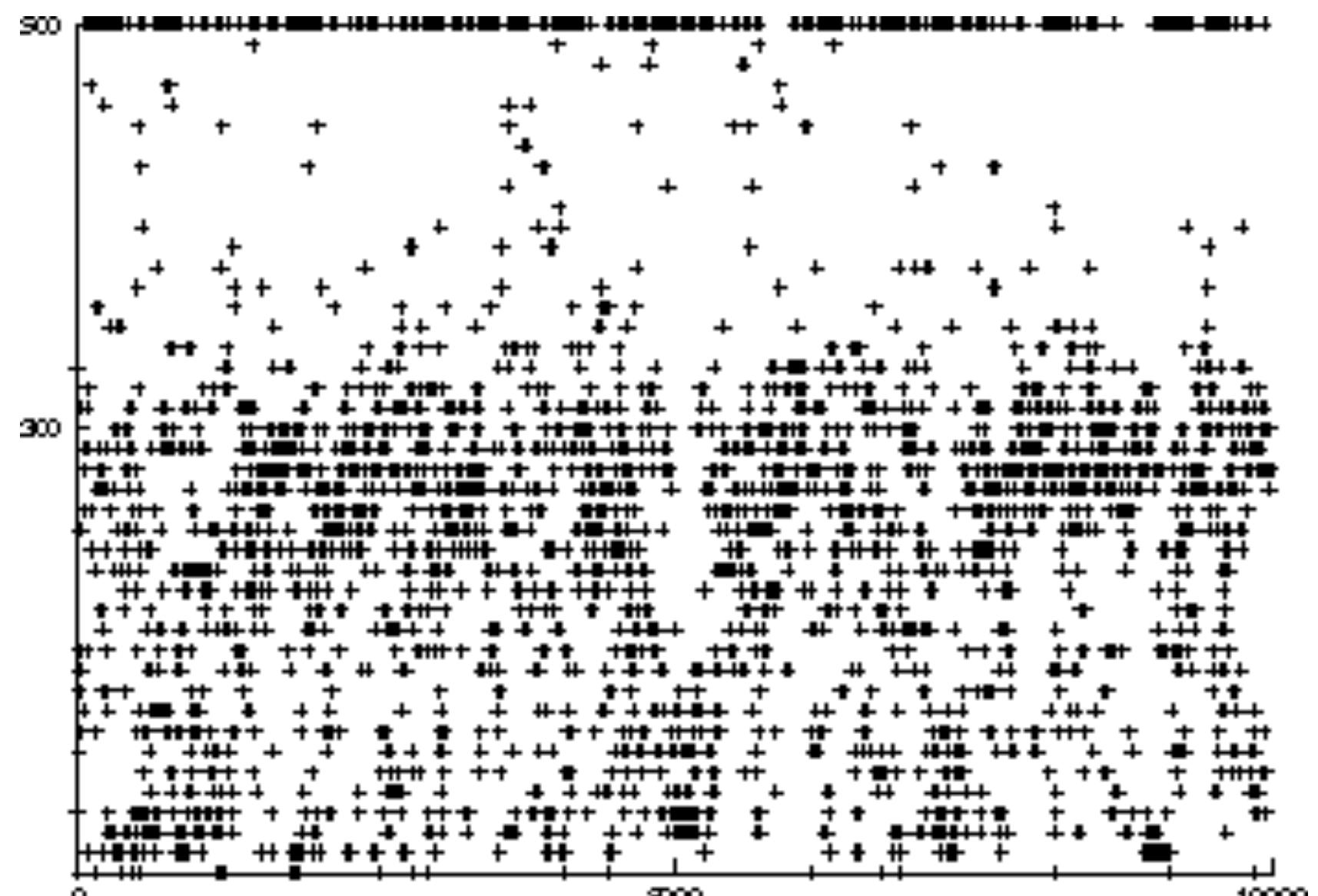
$$P(z \mid z_{\text{exp}})$$

- Search parameter space.
- EM to find mixture parameters
  - Assign measurements to densities.
  - Estimate densities using assignments.
  - Reassign measurements.

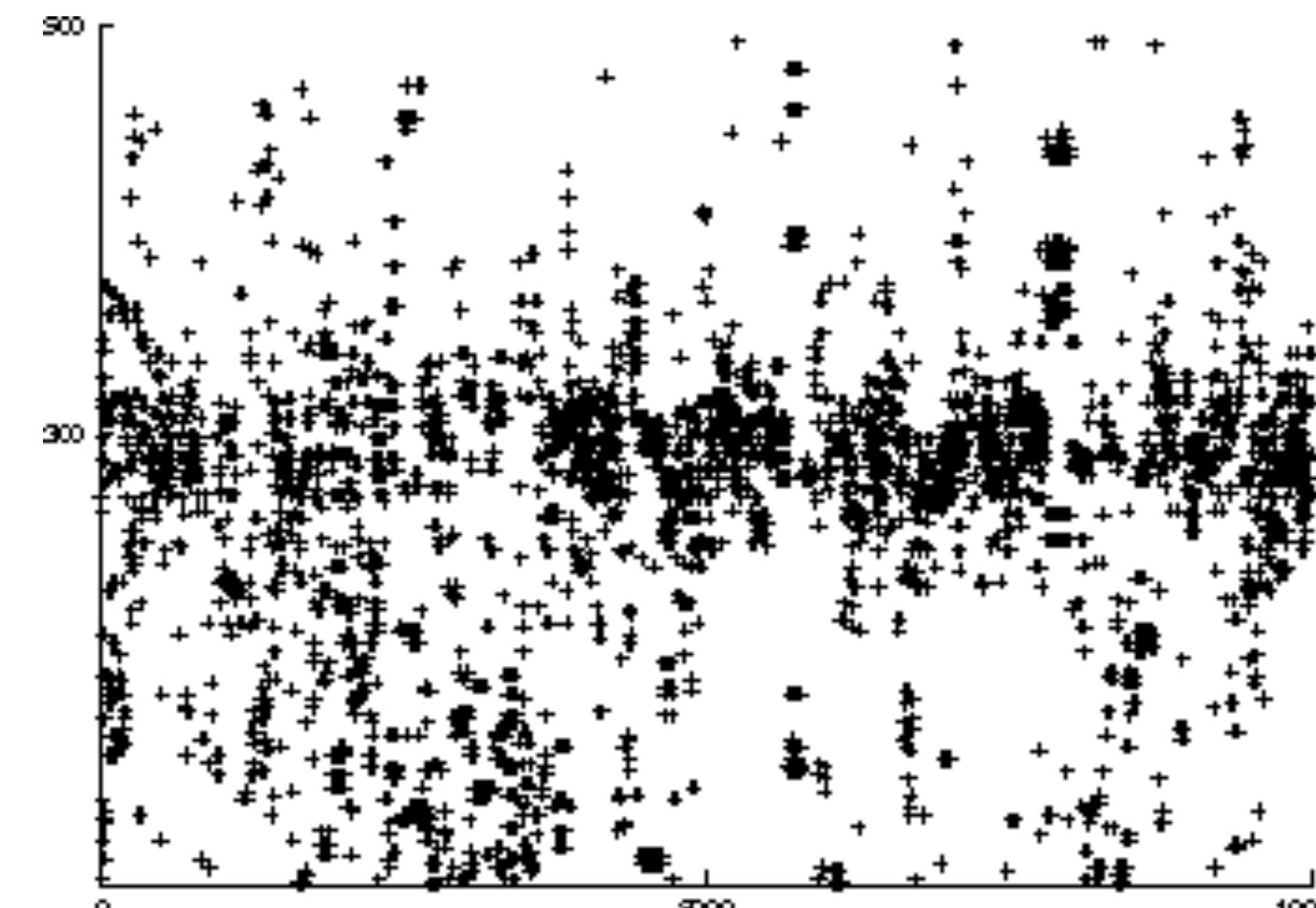


# Raw Sensor Data

Measured distances for expected distance of 300 cm.

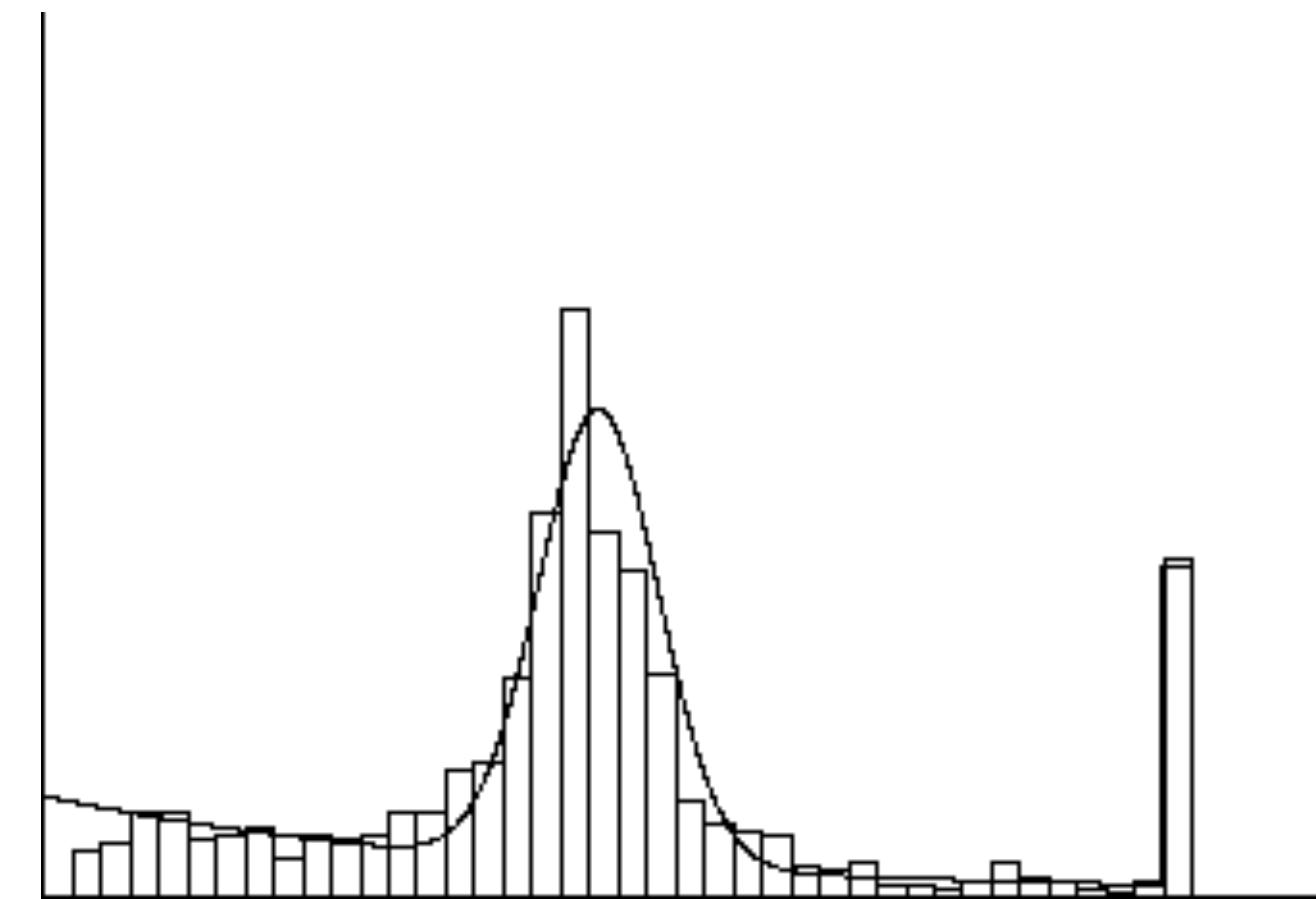


Sonar

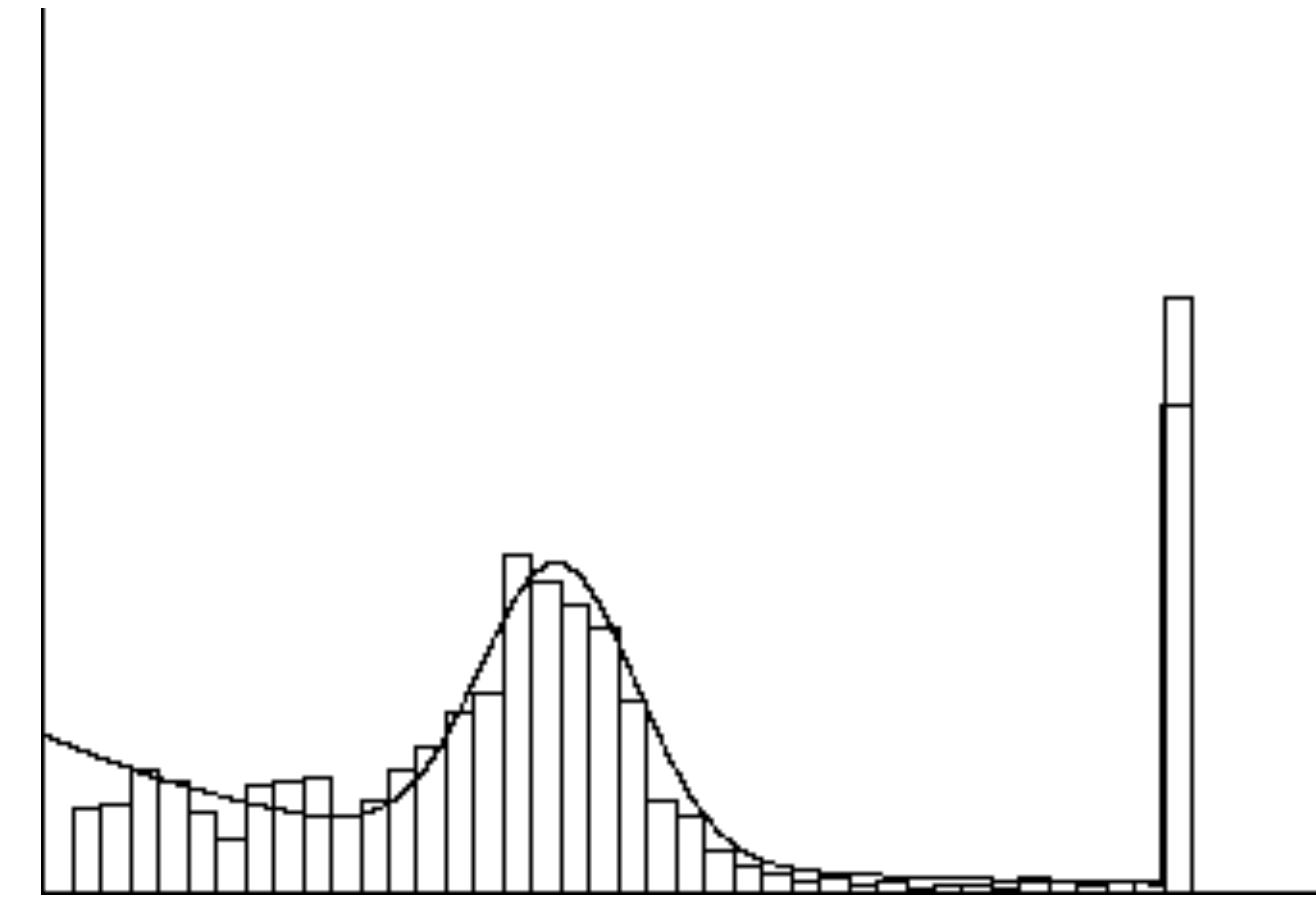


Laser

# Approximation Results

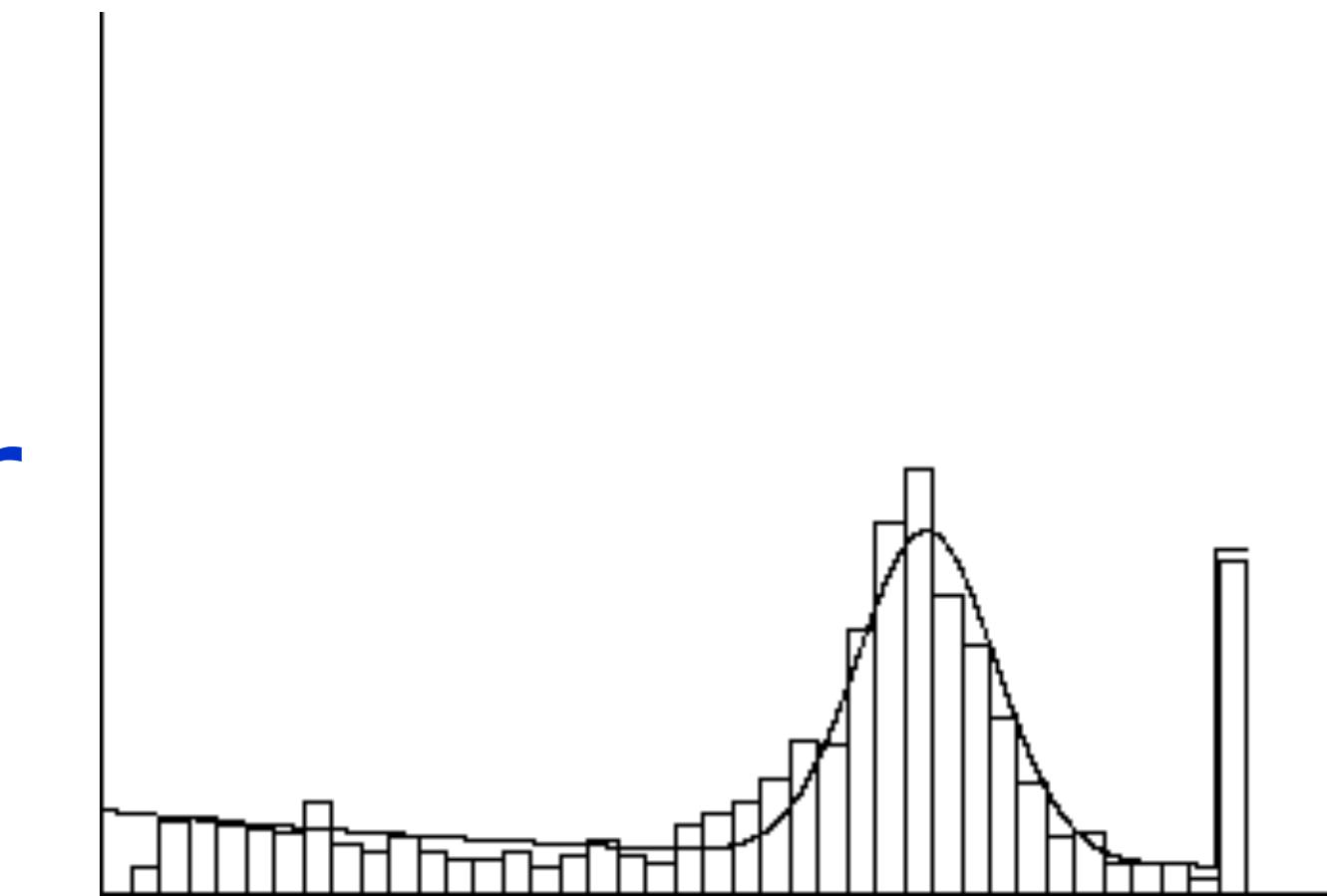


Laser



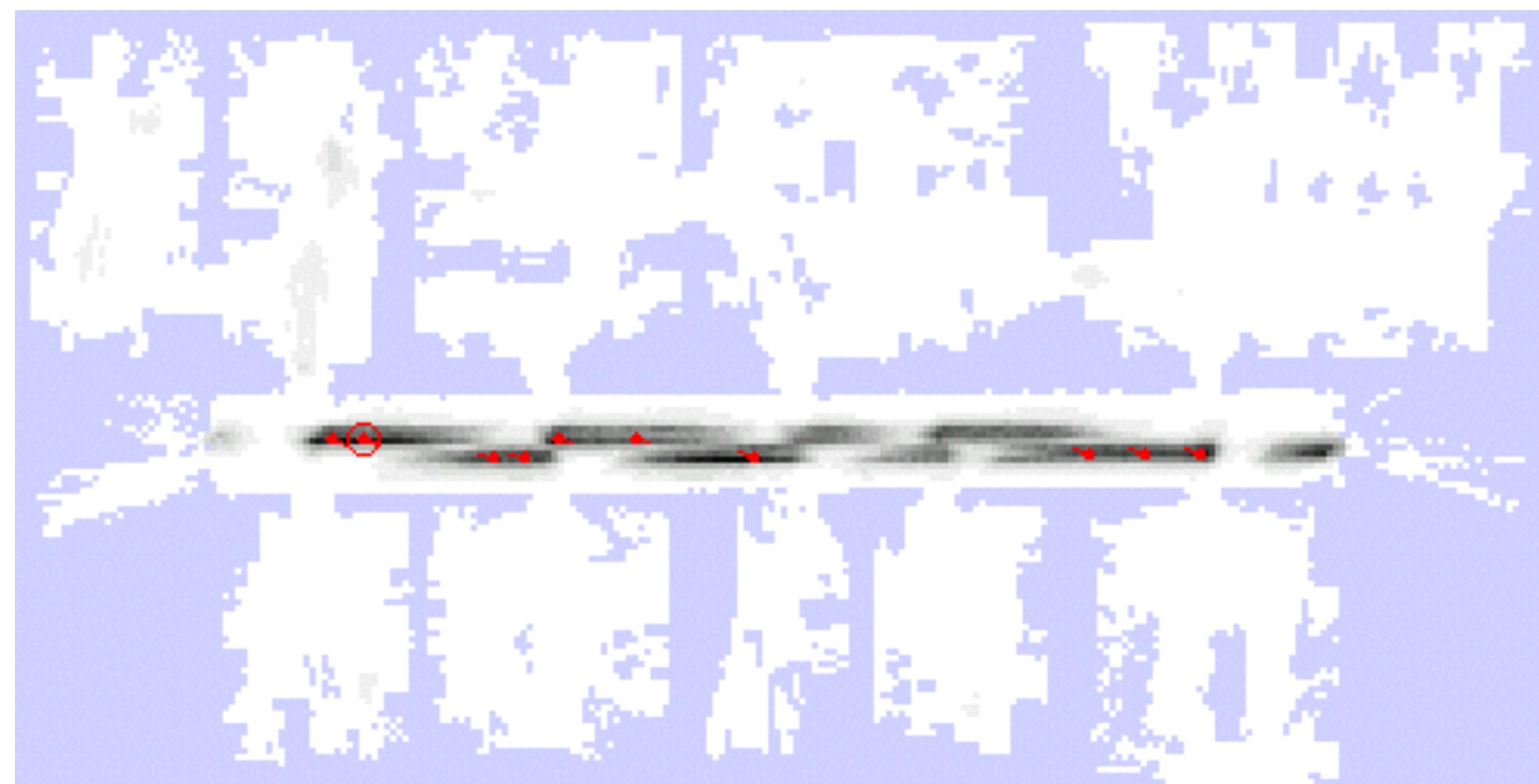
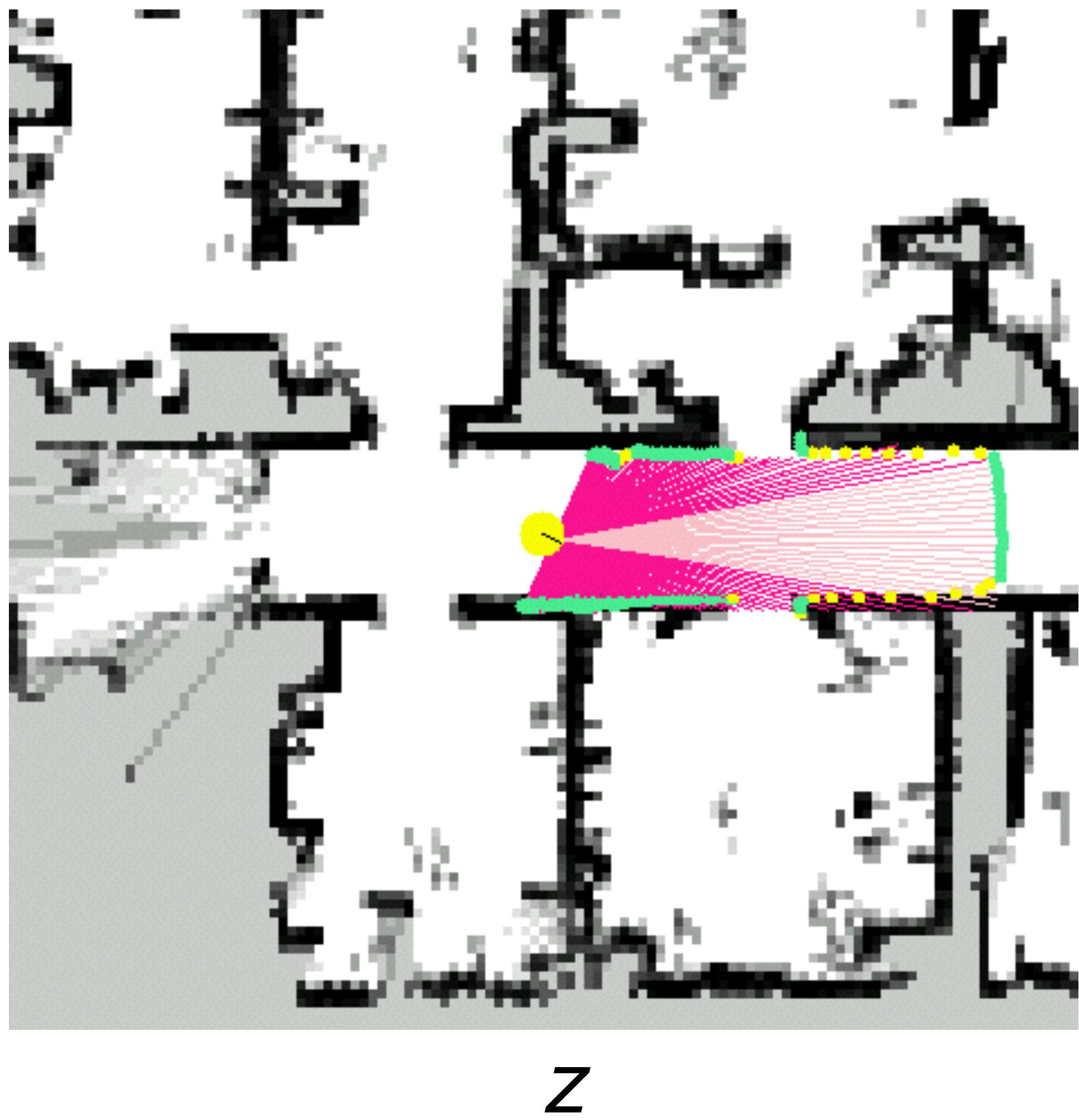
Sonar

300cm



400cm

# Example



$$P(z|x,m)$$

$z$

# Summary Beam-based Model

- Assumes independence between beams.
  - Justification?
  - Overconfident!
- Models physical causes for measurements.
  - Mixture of densities for these causes.
- Implementation
  - Learn parameters based on real data.
  - Different models can be learned for different angles at which the sensor beam hits the obstacle.
  - Determine expected distances by ray-tracing.
  - Expected distances can be pre-processed.



# Next Lecture

# Mobile Robotics - III - Kalman



# Final Projects from Previous Term

[https://rpm-lab.github.io/CSCI5551-Fall23-S2/final\\_presentations/](https://rpm-lab.github.io/CSCI5551-Fall23-S2/final_presentations/)

