

# Lecture 09

## IK cont ... & Manipulation New Frontiers

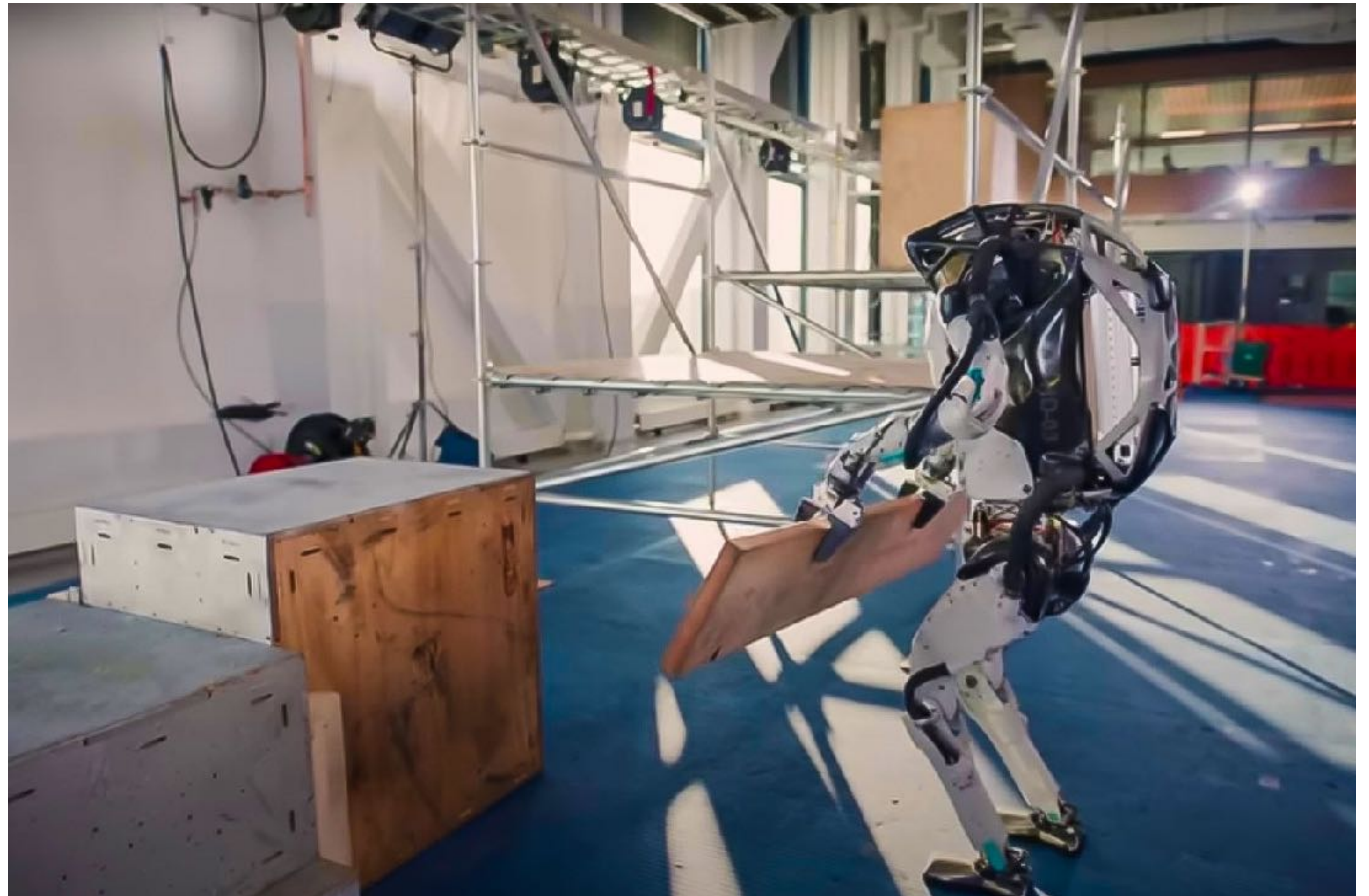


Image Credit - Boston Dynamics



# Course Logistics

- **Quiz 4 was posted yesterday and was due at noon today.**
- Project 3 was posted on 02/07 and will be due 02/15 (tomorrow).
- Project 4 will be posted 02/14 (today) and will be due on 02/28.

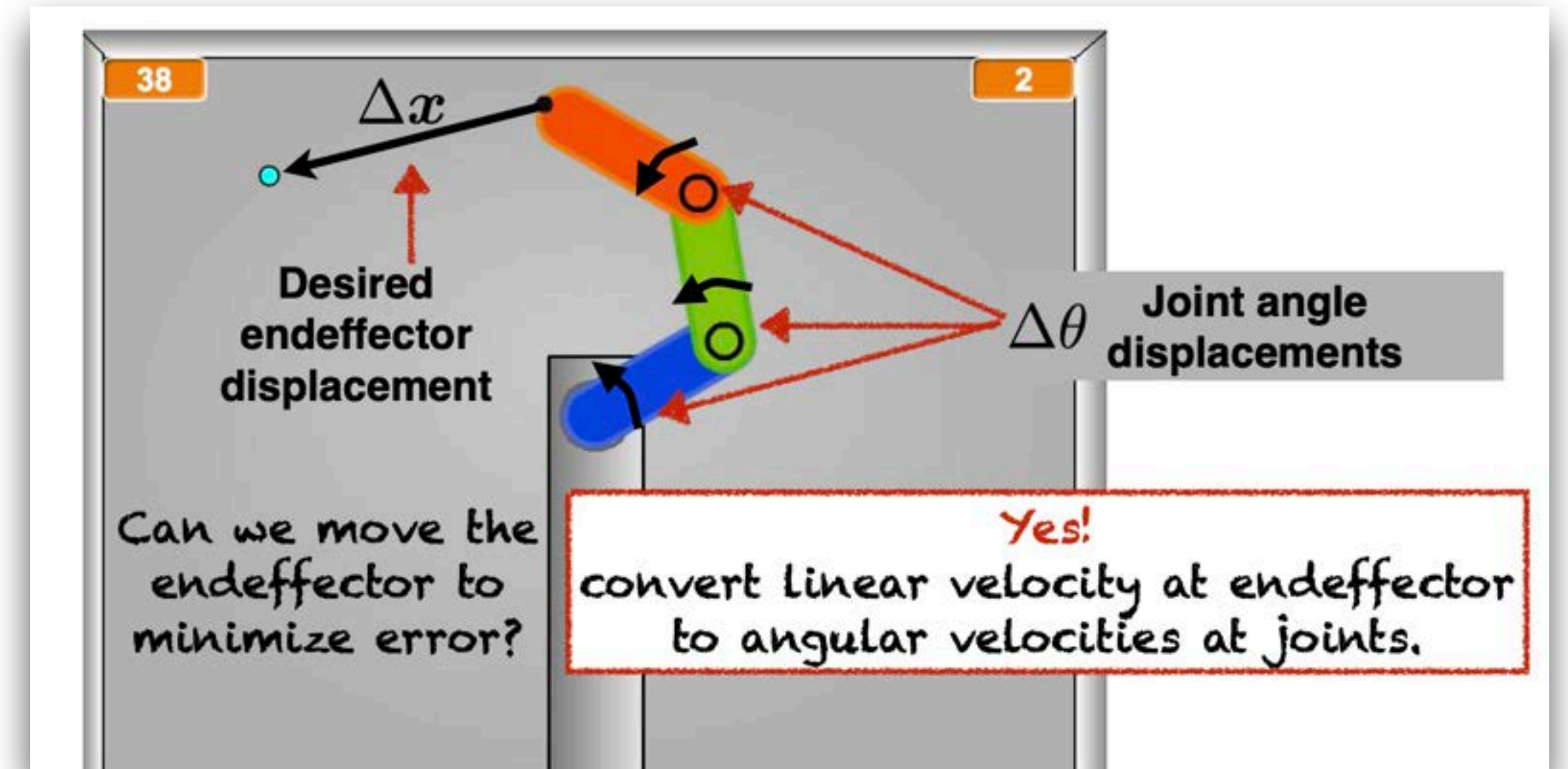


# Previously

**Inverse kinematics:** how to solve for  $q = \{\theta_1, \dots, \theta_N\}$  from  $T^0_N$ ?

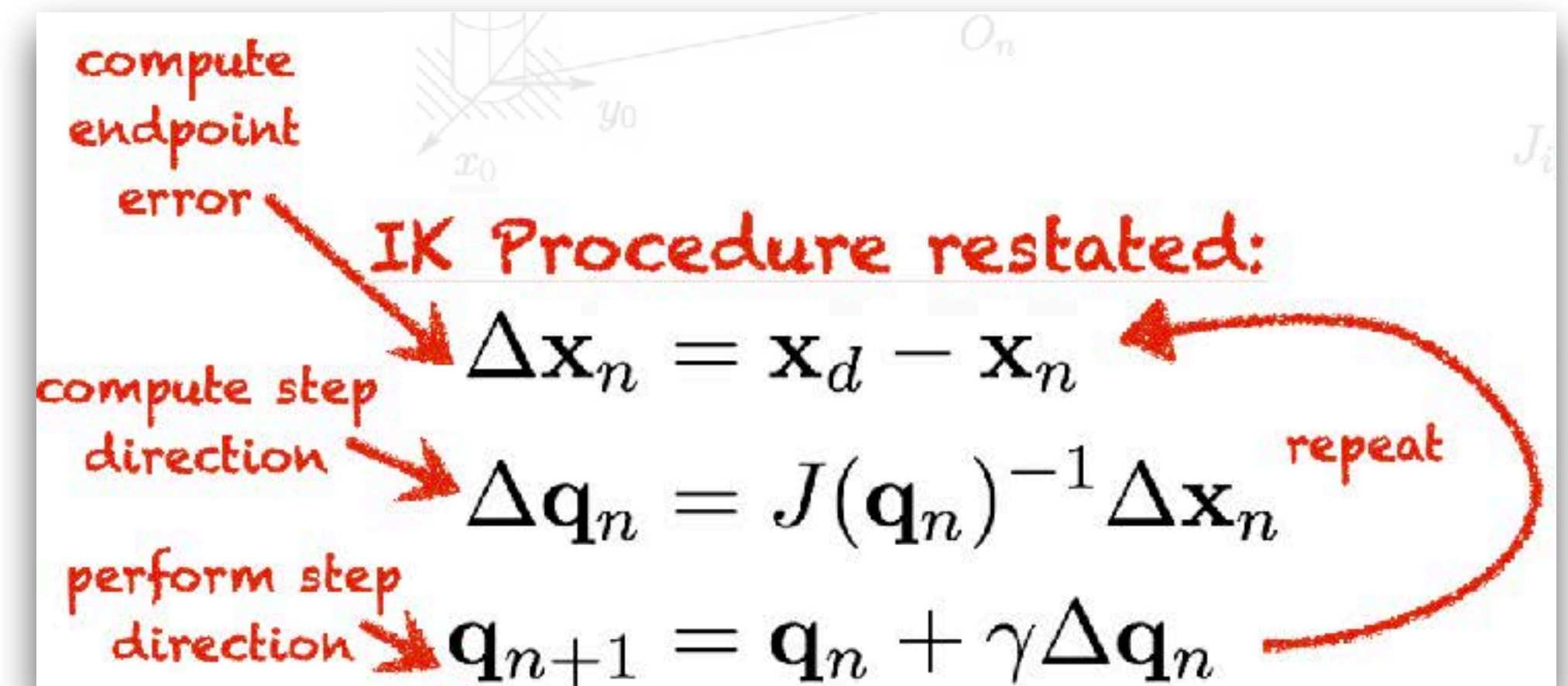
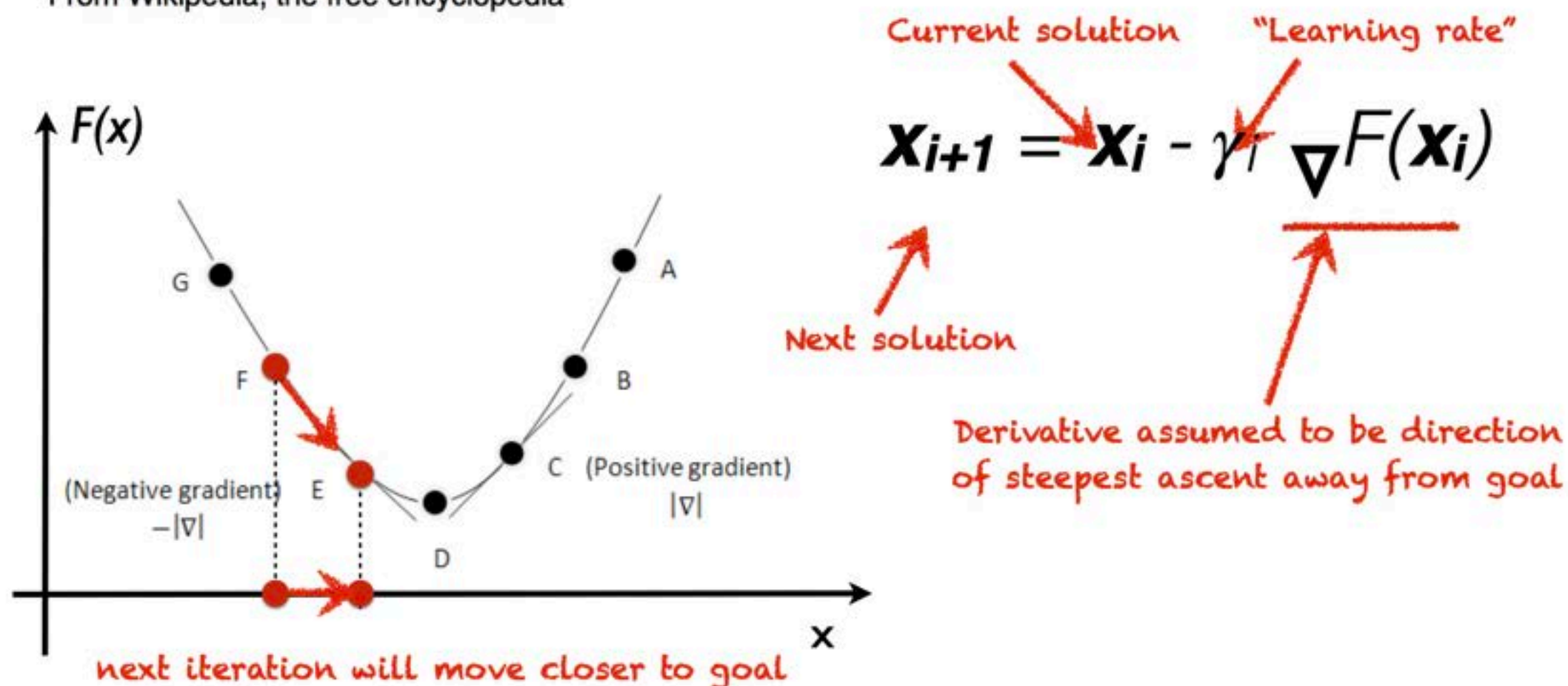
## Inverse Kinematics: 2 possibilities

- **Closed-form solution:** geometrically infer satisfying configuration
  - *Speed:* solution often computed in constant time
  - *Predictability:* solution is selected in a consistent manner
- **Solve by optimization:** minimize error of endeffector to desired pose
  - often some form of Gradient Descent (a la Jacobian Transpose)
  - *Generality:* same solver can be used for many different robots



## Gradient descent

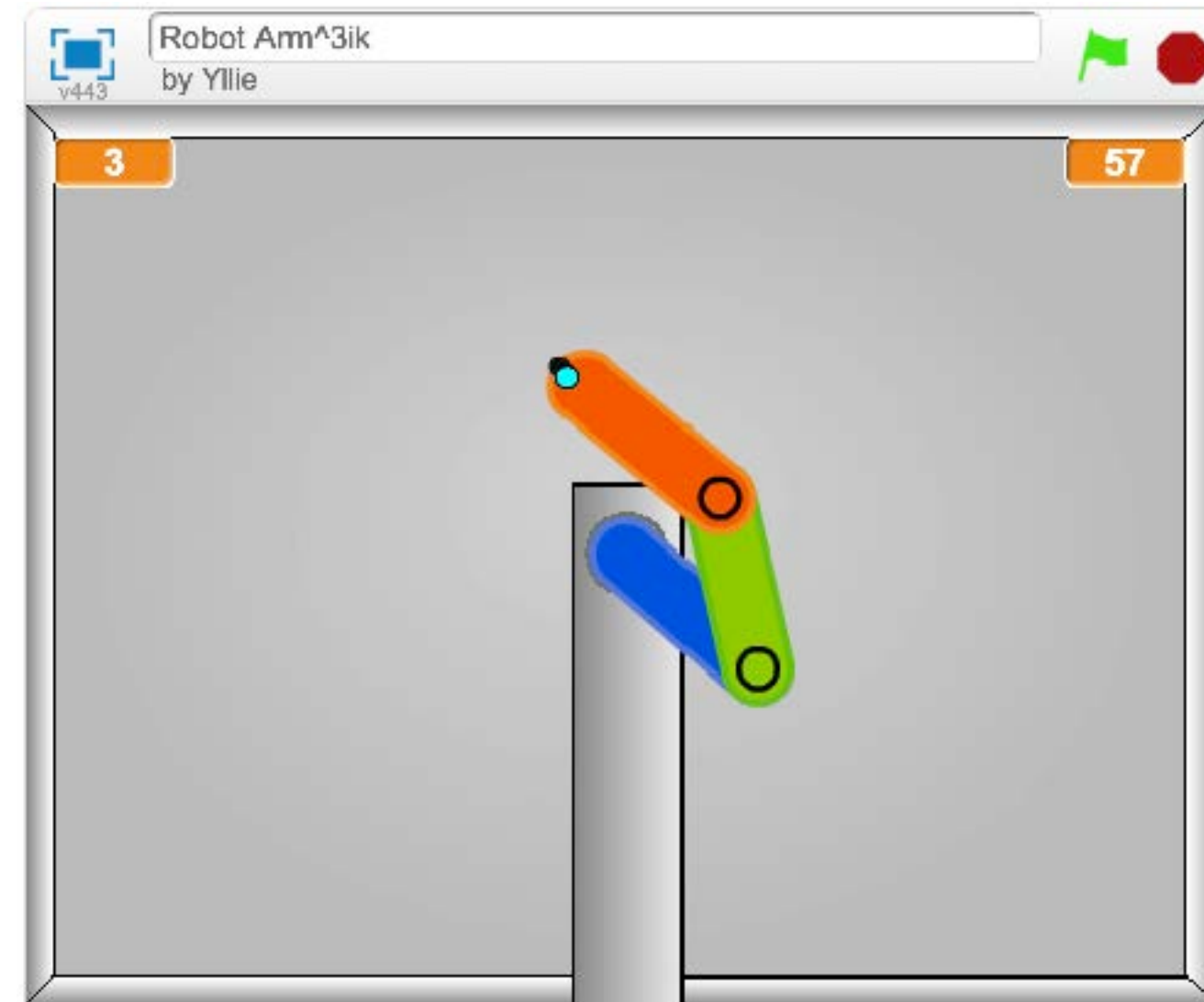
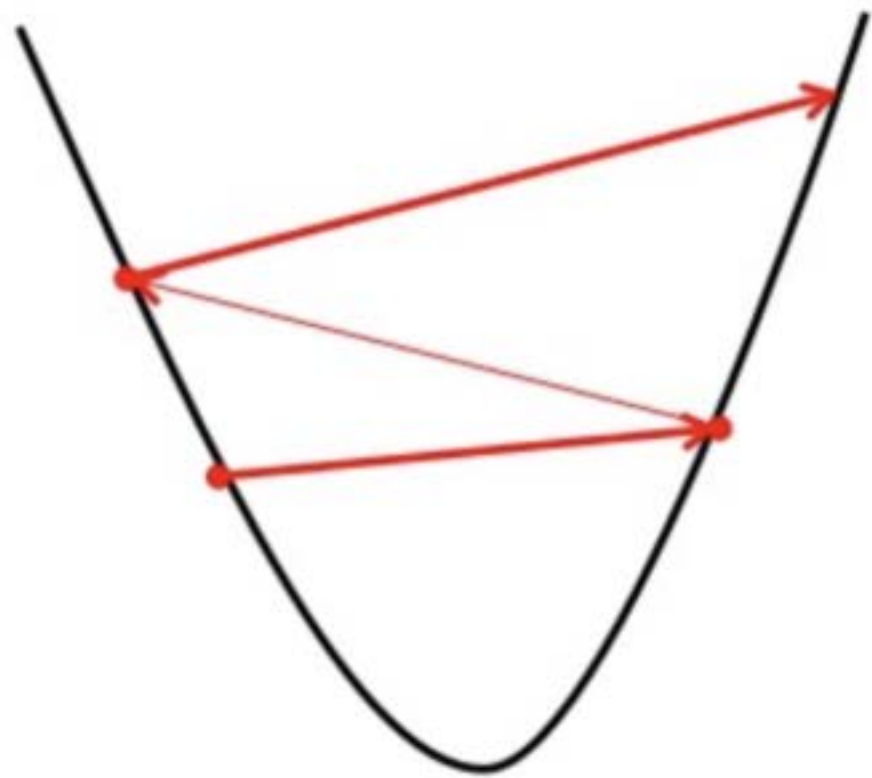
From Wikipedia, the free encyclopedia



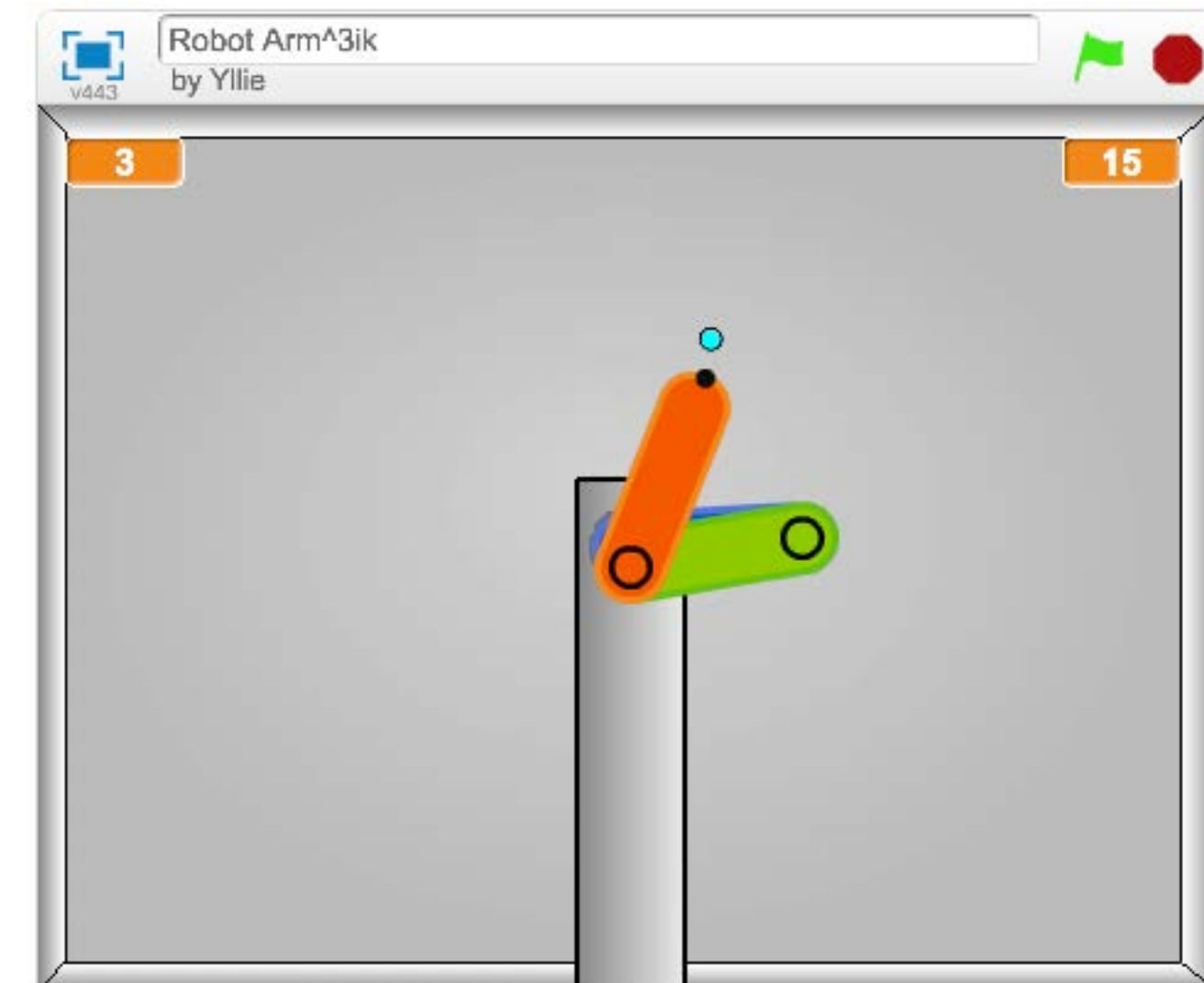
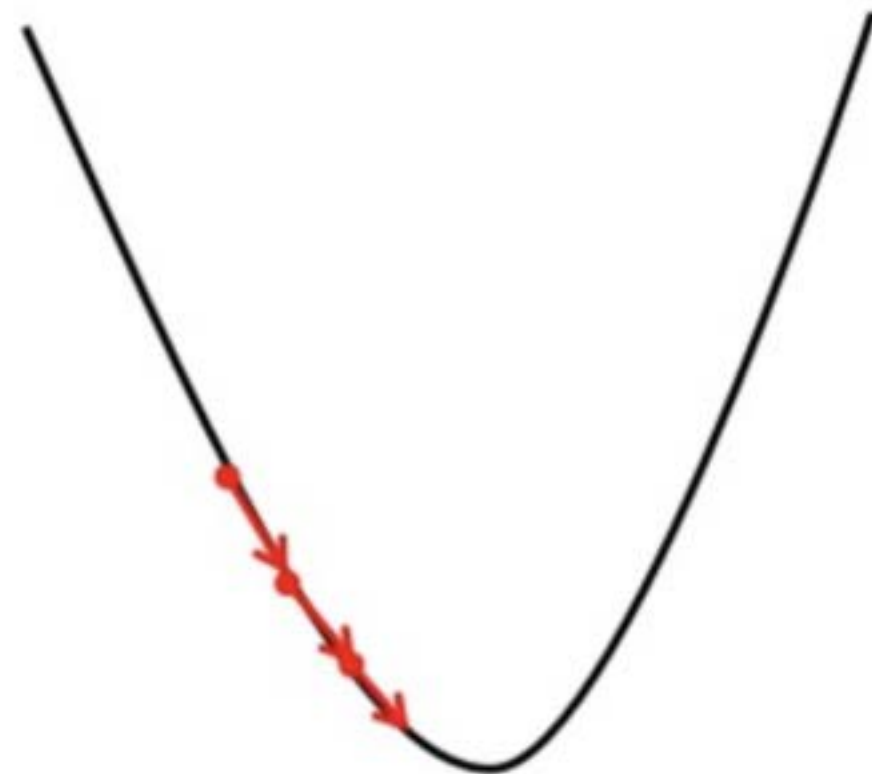
# IK by optimization

**Inverse kinematics:** how to solve for  $q = \{\theta_1, \dots, \theta_N\}$  from  $T^0_N$ ?

Big steps -> Aggressive



Small steps -> Conservative



Wait IK should give only the final robot configuration, isn't it?

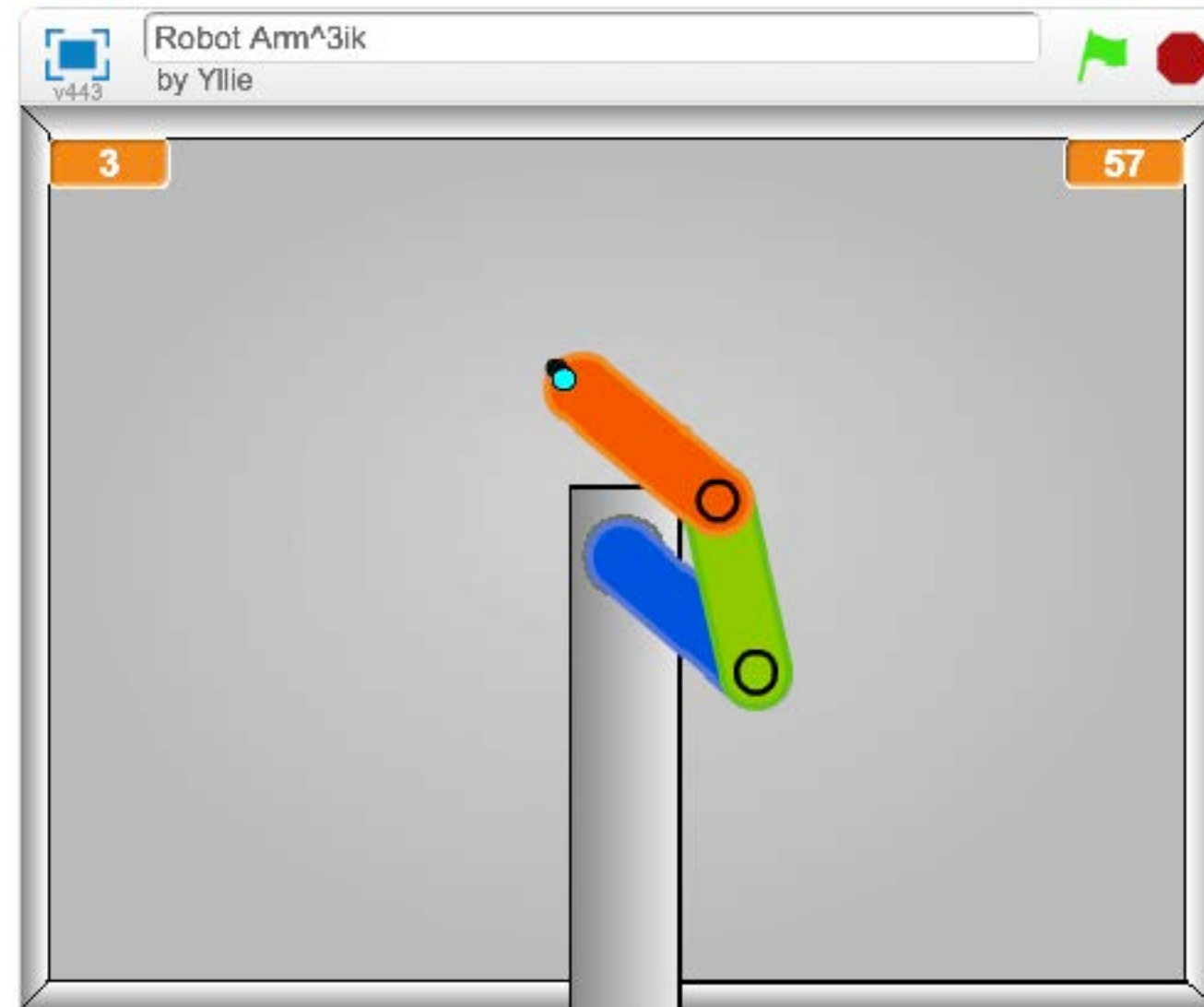
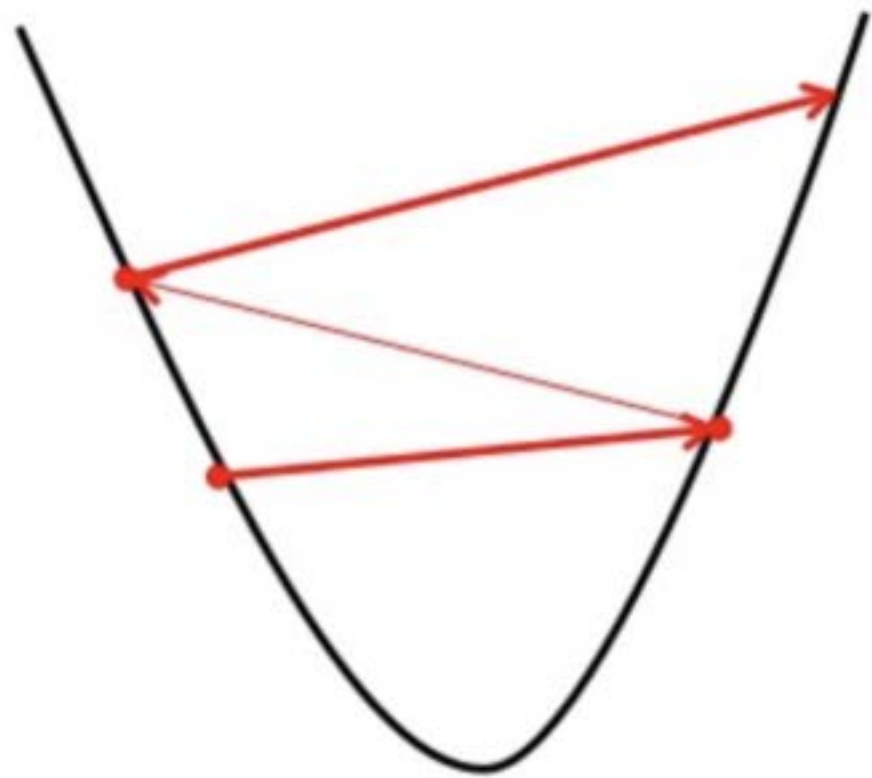
In these videos, we see the entire path from the initial configuration. What's going on?

These videos are *illustrating* the optimization steps

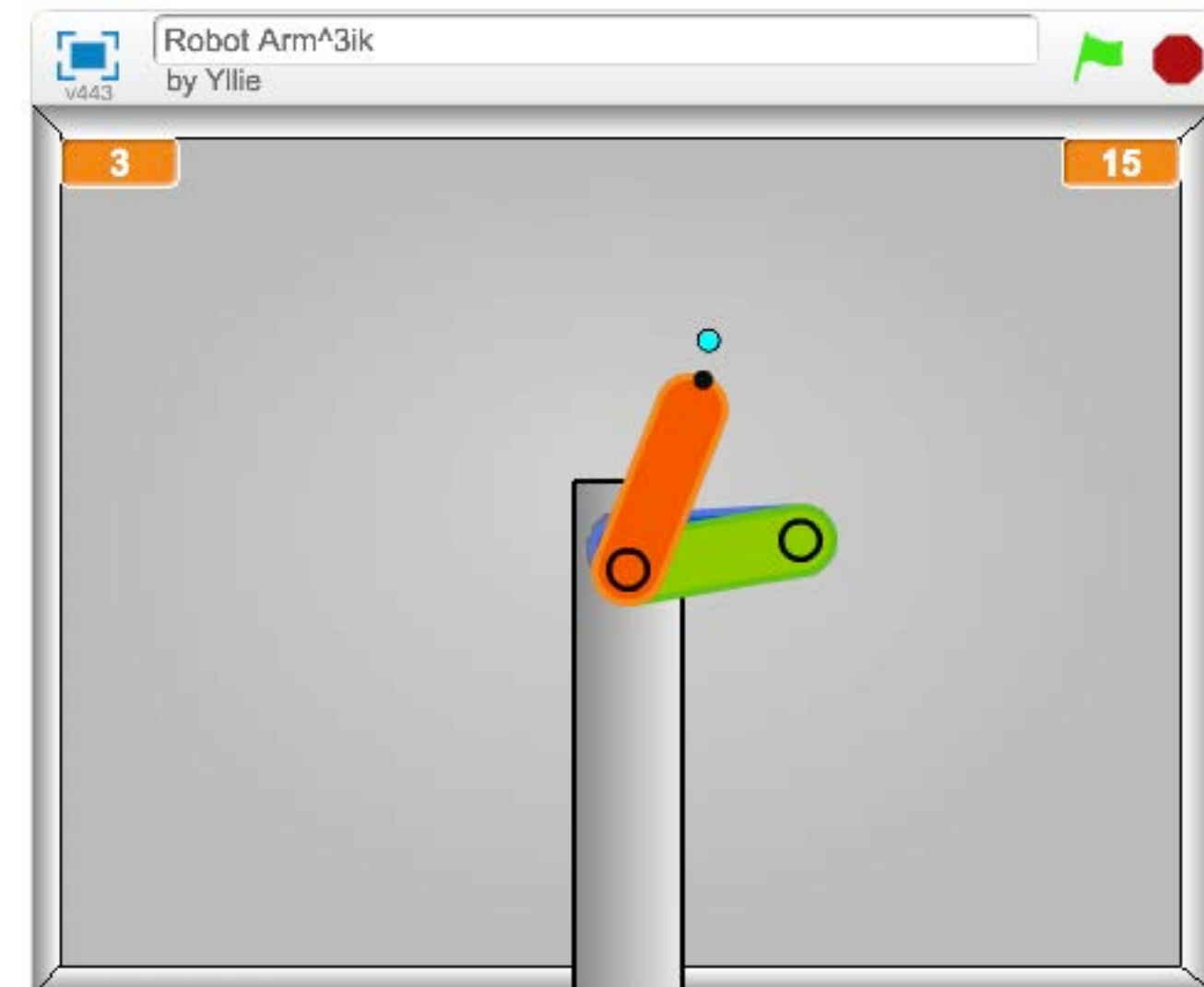
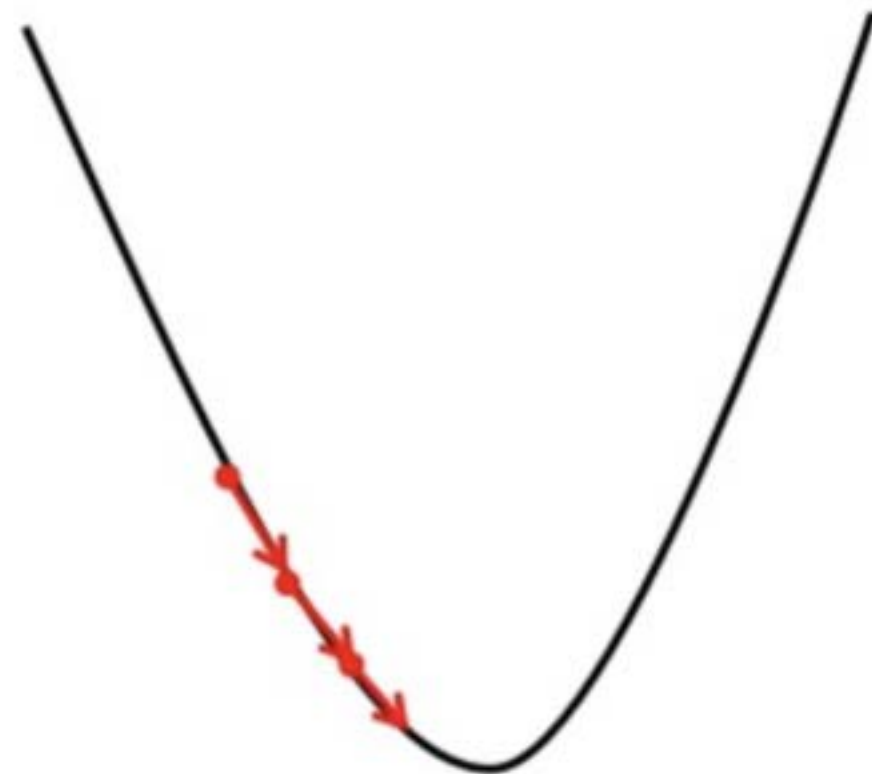
In practice, you will use the solution ( $q_{\text{desired}}$ ) from the IK solver and invoke a motion planner that will plan a collision free trajectory/path to your solution

# IK by optimization

Big steps -> Aggressive



Small steps -> Conservative



**Inverse kinematics:** how to solve for  $q = \{\theta_1, \dots, \theta_N\}$  from  $T^0_N$ ?

Wait IK should give only the final robot configuration, isn't it?

In these videos, we see the entire path from the initial configuration. What's going on?

These videos are *illustrating* the optimization steps

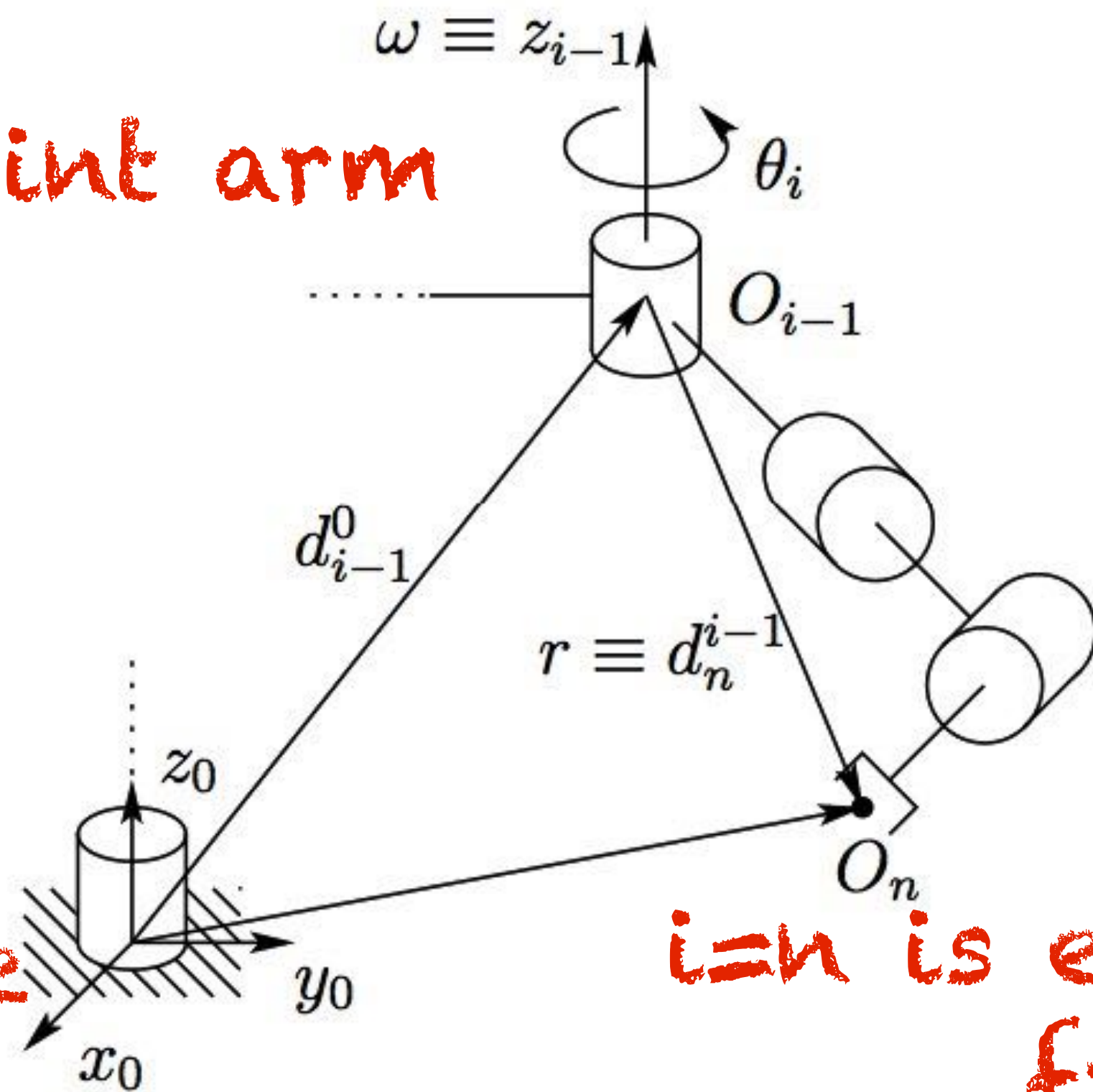
$$q_{\text{desired}} = \text{IKSolver}(x_{\text{desired}})$$

$$\text{Trajectory} = \text{MotionPlanner}(q_{\text{current}}, q_{\text{desired}})$$

We will talk about this in the future classes

# Robot arm and its Jacobian

3D N-joint arm



$i=0$  is base frame

$i=n$  is endeffector frame

$i-1^{\text{th}}$  frame maps to  $i^{\text{th}}$  column in

## The Jacobian

A  $6 \times N$  matrix

$$J = [J_1 J_2 \cdots J_n]$$

Figure 5.1: Motion of the end-effector due to link  $i$ .

# Robot arm and its Jacobian

Lets focus on  $i-1^{\text{th}}$  frame

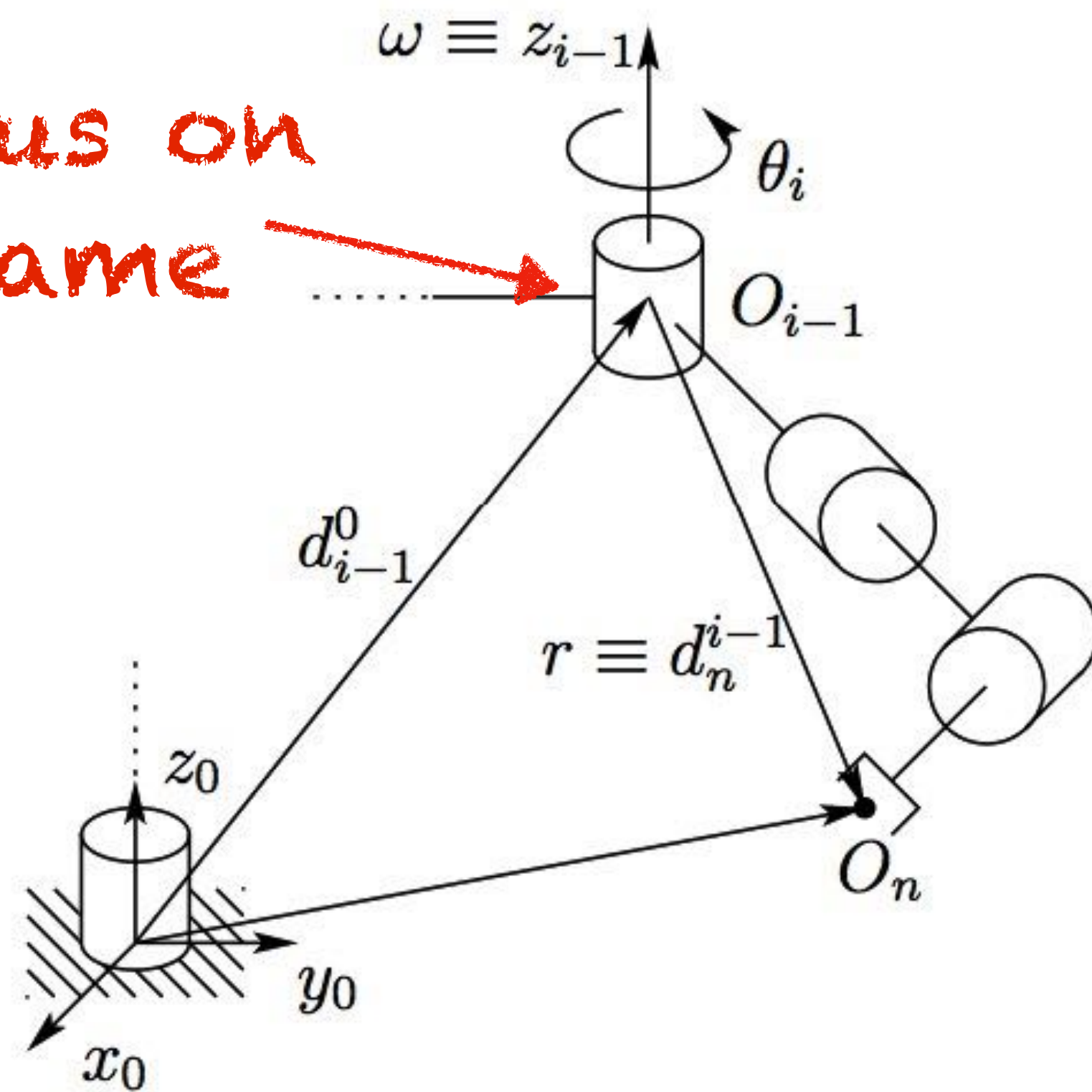


Figure 5.1: Motion of the end-effector due to link  $i$ .

$i-1^{\text{th}}$  frame maps to  $i^{\text{th}}$  column in

## The Jacobian

A  $6 \times N$  matrix

$$J = [J_1 J_2 \cdots J_n]$$

This will correspond to  $i^{\text{th}}$  column

# Robot arm and its Jacobian

Lets focus on  $i-1^{\text{th}}$  frame

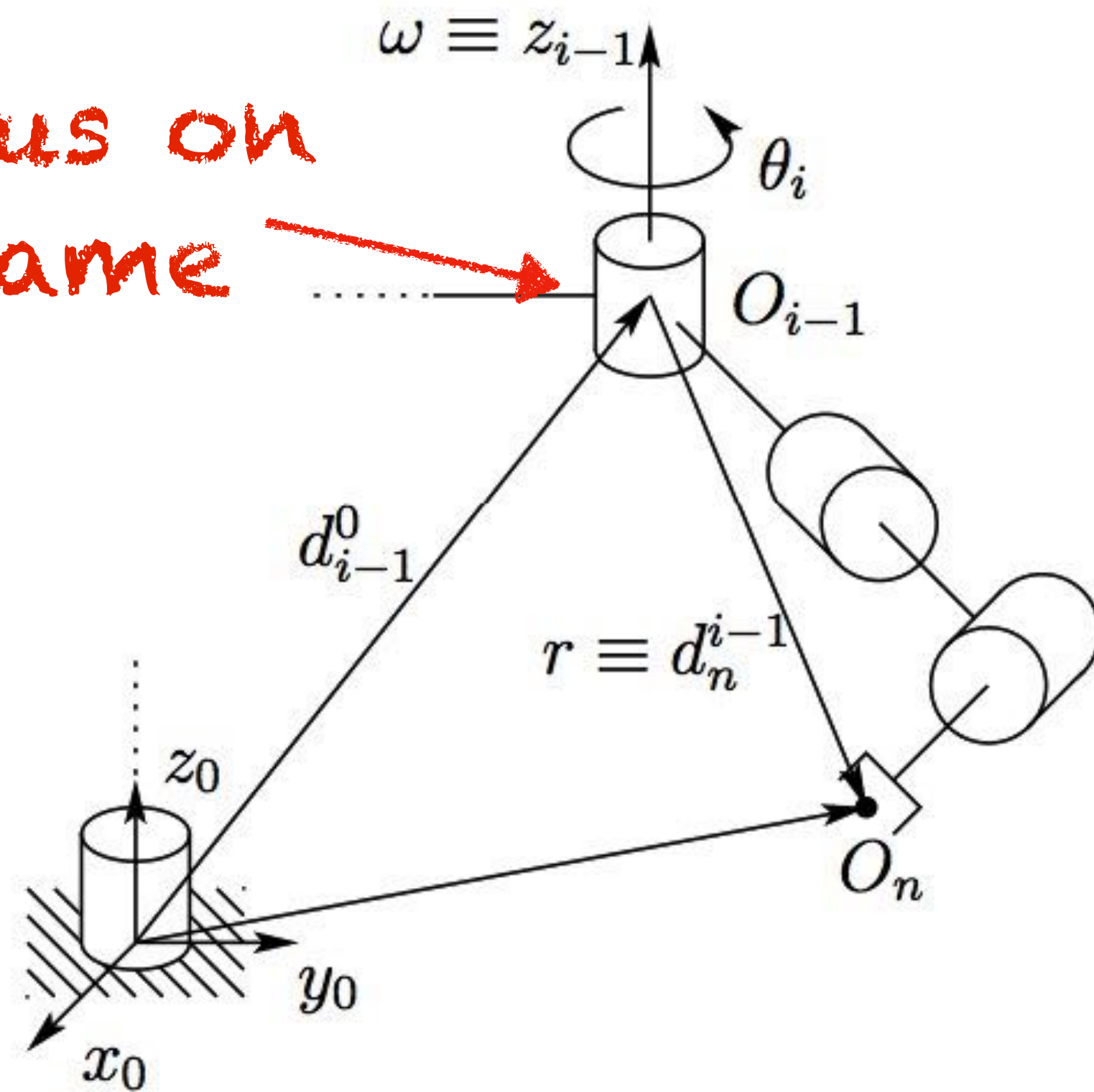


Figure 5.1: Motion of the end-effector due to link  $i$ .

$J_i$  for a prismatic joint

$$J_i = \begin{bmatrix} z_{i-1} \\ 0 \end{bmatrix}$$

$J_i$  for a rotational joint

$$J_i = \begin{bmatrix} z_{i-1} \times (o_n - o_{i-1}) \\ z_{i-1} \end{bmatrix}$$

$i-1^{\text{th}}$  frame maps to  $i^{\text{th}}$  column in

## The Jacobian

A  $6 \times N$  matrix

$$J = [J_1 J_2 \cdots J_n]$$

consisting of two  $3 \times N$  matrices

$$J = \begin{bmatrix} J_v \\ J_\omega \end{bmatrix}$$



# Robot arm and its Jacobian

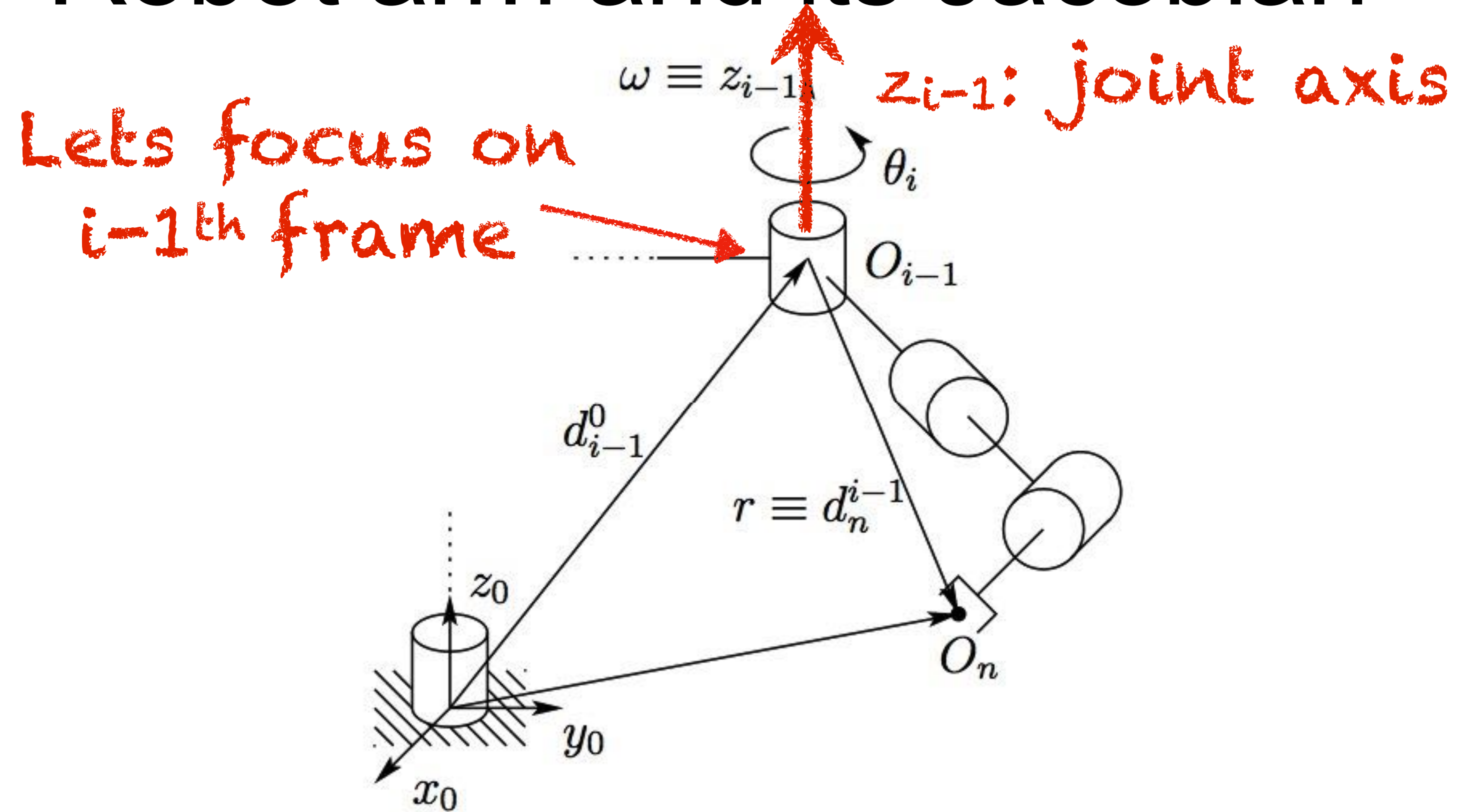


Figure 5.1: Motion of the end-effector due to link  $i$ .

If the  $i-1^{\text{th}}$  joint is prismatic

$J_i$  for a prismatic joint

$$J_i = \begin{bmatrix} z_{i-1} \\ 0 \end{bmatrix}$$

What is  $z_{i-1}$  capturing?

$z_{i-1}$  is a 3x1 vector capturing the influence of this joint on the end-effector pose.

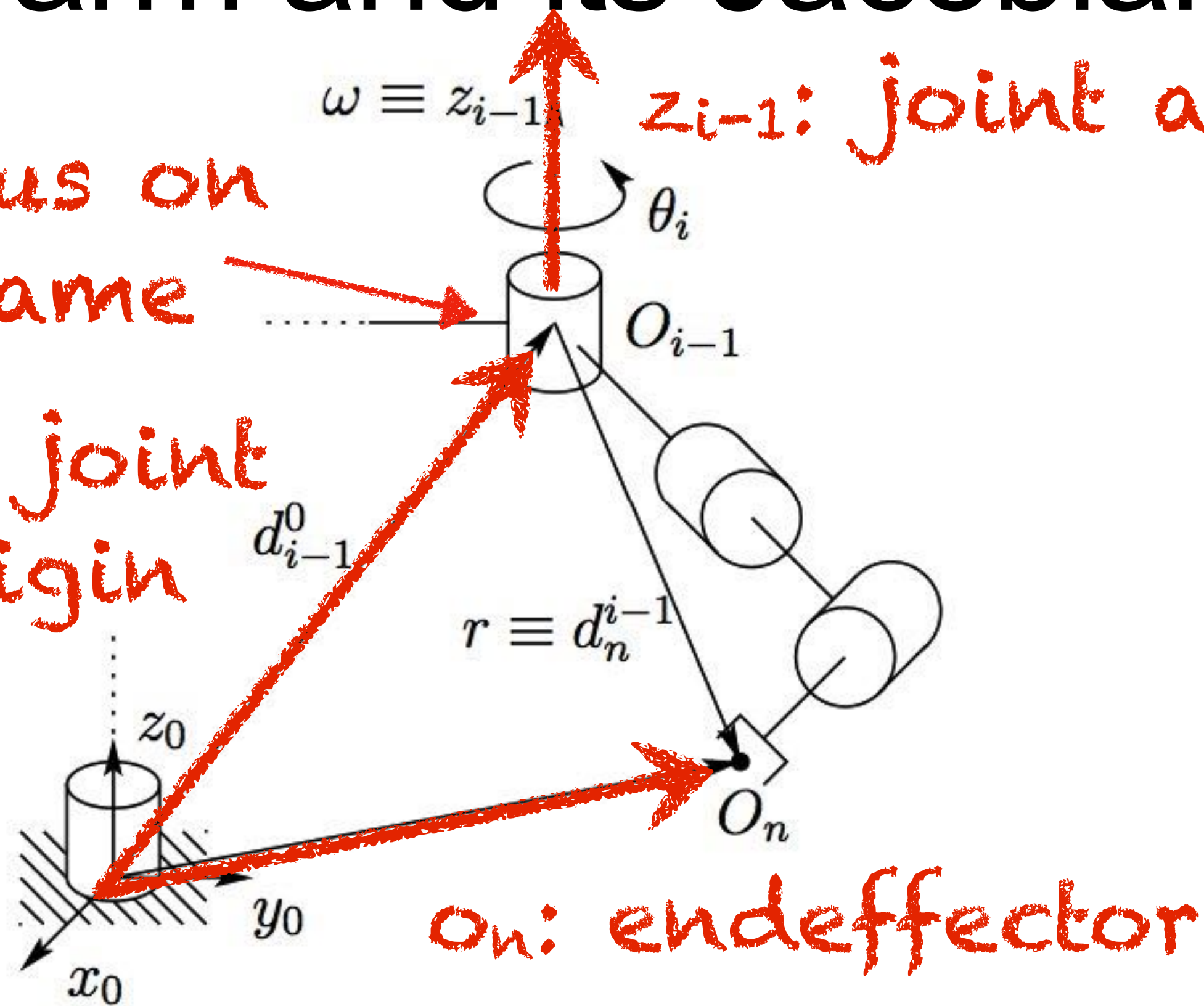
Only influences the translational (linear) component

# Robot arm and its Jacobian

Lets focus on  $i-1$ th frame

$O_{i-1}$ : joint origin

$\omega \equiv z_{i-1}$   $z_{i-1}$ : joint axis



If the  $i-1$ th joint is revolute

$J_i$  for a rotational joint

$$J_i = \begin{bmatrix} z_{i-1} \times (O_n - O_{i-1}) \\ z_{i-1} \end{bmatrix}$$

What is  $z_{i-1} \times (O_n - O_{i-1})$  capturing?

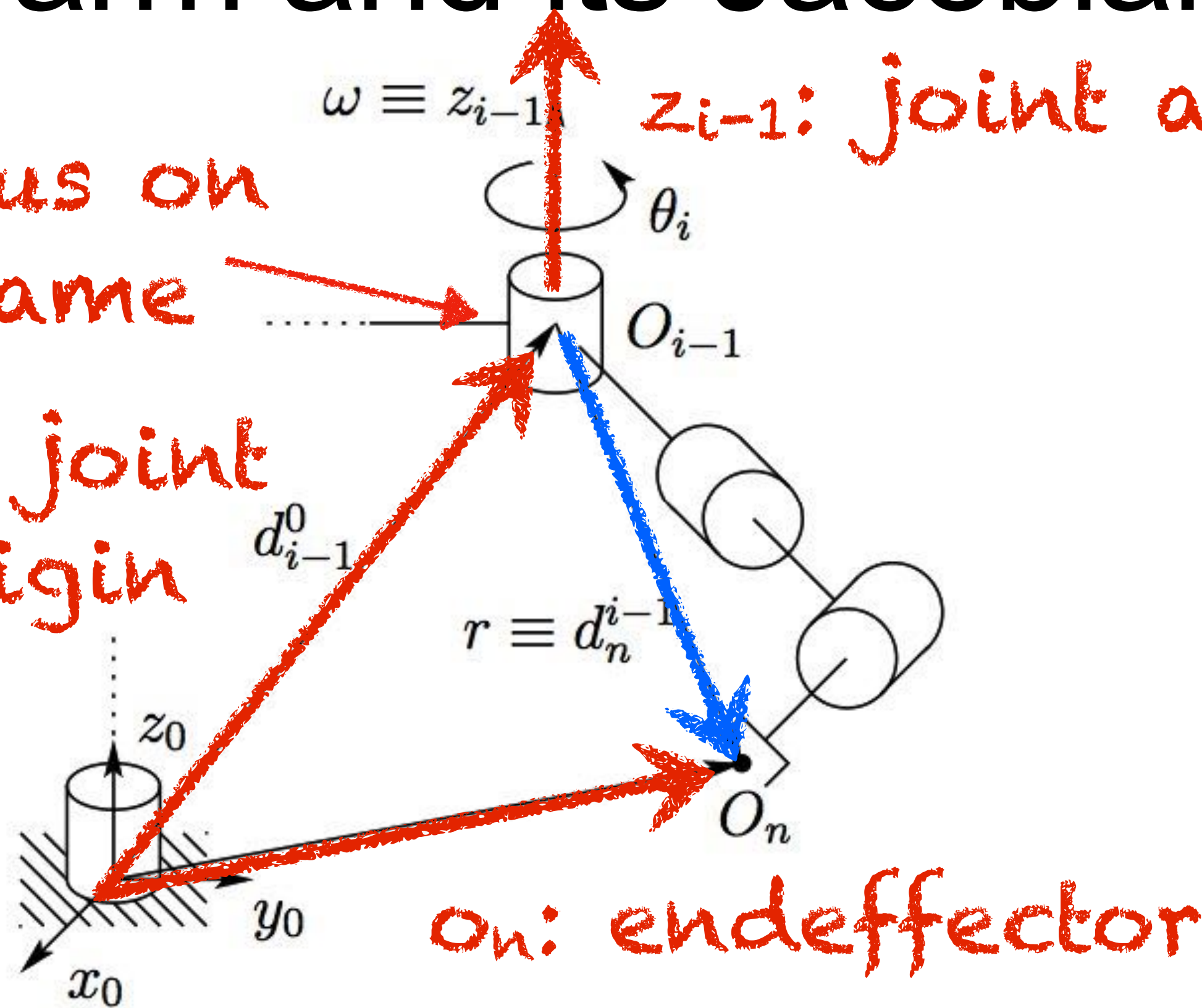
Figure 5.1: Motion of the end-effector due to link  $i$ .

# Robot arm and its Jacobian

Lets focus on  $i-1$ th frame

$O_{i-1}$ : joint origin

$\omega \equiv z_{i-1}$   $z_{i-1}$ : joint axis



$O_n$ : endeffector

If the  $i-1$ th joint is revolute

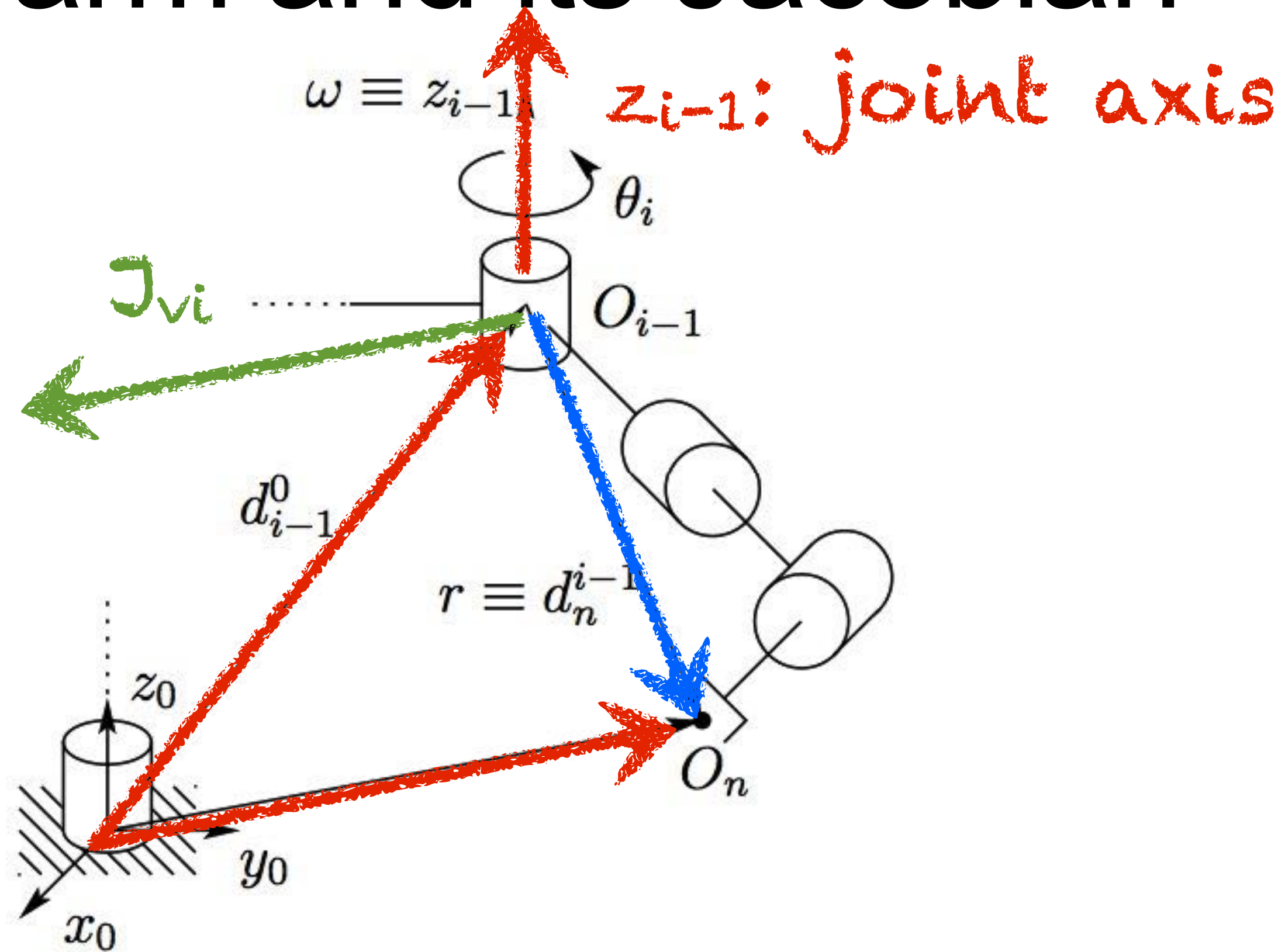
$J_i$  for a rotational joint

$$J_i = \begin{bmatrix} z_{i-1} \times (O_n - O_{i-1}) \\ z_{i-1} \end{bmatrix}$$

What is  $z_{i-1} \times (O_n - O_{i-1})$  capturing?

Figure 5.1: Motion of the end-effector due to link  $i$ .

# Robot arm and its Jacobian



vectors in base frame

Figure 5.1: Motion of the end-effector due to link  $i$ .

If the  $i-1^{\text{th}}$  joint is revolute

$J_i$  for a rotational joint

$$J_i = \begin{bmatrix} z_{i-1} \times (O_n - O_{i-1}) \\ z_{i-1} \end{bmatrix}$$

What is  $z_{i-1} \times (O_n - O_{i-1})$  capturing?

The influence of this joint on the end-effector's translational component.

What is  $z_{i-1}$  capturing?

The influence of this joint on the end-effector's rotational component.

# How to use this Jacobian for IK as optimization?

compute  
endpoint  
error

IK Procedure restated:

compute step  
direction

$$\Delta \mathbf{x}_n = \mathbf{x}_d - \mathbf{x}_n$$

perform step  
direction

$$\Delta \mathbf{q}_n = J(\mathbf{q}_n)^{-1} \Delta \mathbf{x}_n$$

repeat

$$\mathbf{q}_{n+1} = \mathbf{q}_n + \gamma \Delta \mathbf{q}_n$$

Check point:

How will you get  $\mathbf{x}_{n+1}$  given  $\mathbf{q}_{n+1}$ ?

# How to use this Jacobian for IK as optimization?

compute  
endpoint  
error

IK Procedure restated:

compute step  
direction

$$\Delta \mathbf{x}_n = \mathbf{x}_d - \mathbf{x}_n$$

perform step  
direction

$$\Delta \mathbf{q}_n = J(\mathbf{q}_n)^{-1} \Delta \mathbf{x}_n$$

$$\mathbf{q}_{n+1} = \mathbf{q}_n + \gamma \Delta \mathbf{q}_n$$



Check point:

Can we compute the  $J^{-1}$  all the time?

# How to use this Jacobian for IK as optimization?

compute  
endpoint  
error

IK Procedure restated:

$$\Delta \mathbf{x}_n = \mathbf{x}_d - \mathbf{x}_n$$

compute step  
direction

$$\Delta \mathbf{q}_n = J(\mathbf{q}_n)^{-1} \Delta \mathbf{x}_n$$

perform step  
direction

$$\mathbf{q}_{n+1} = \mathbf{q}_n + \gamma \Delta \mathbf{q}_n$$

repeat

Check point:

Can we compute the  $J^{-1}$  all the time?

No

We can use pseudoinverse!

- For matrix  $A$  with dimensions  $N \times M$  with full rank
- Left pseudoinverse, for when  $N > M$ , (i.e., "tall", less than than 6 DoFs)

$$A_{\text{left}}^{-1} = (A^T A)^{-1} A^T \quad \text{s.t.} \quad A_{\text{left}}^{-1} A = I_n$$

- Right pseudoinverse, for when  $N < M$ , (i.e., "wide", more than 6 DoFs)

$$A_{\text{right}}^{-1} = A^T (A A^T)^{-1} \quad \text{s.t.} \quad A A_{\text{right}}^{-1} = I_m$$

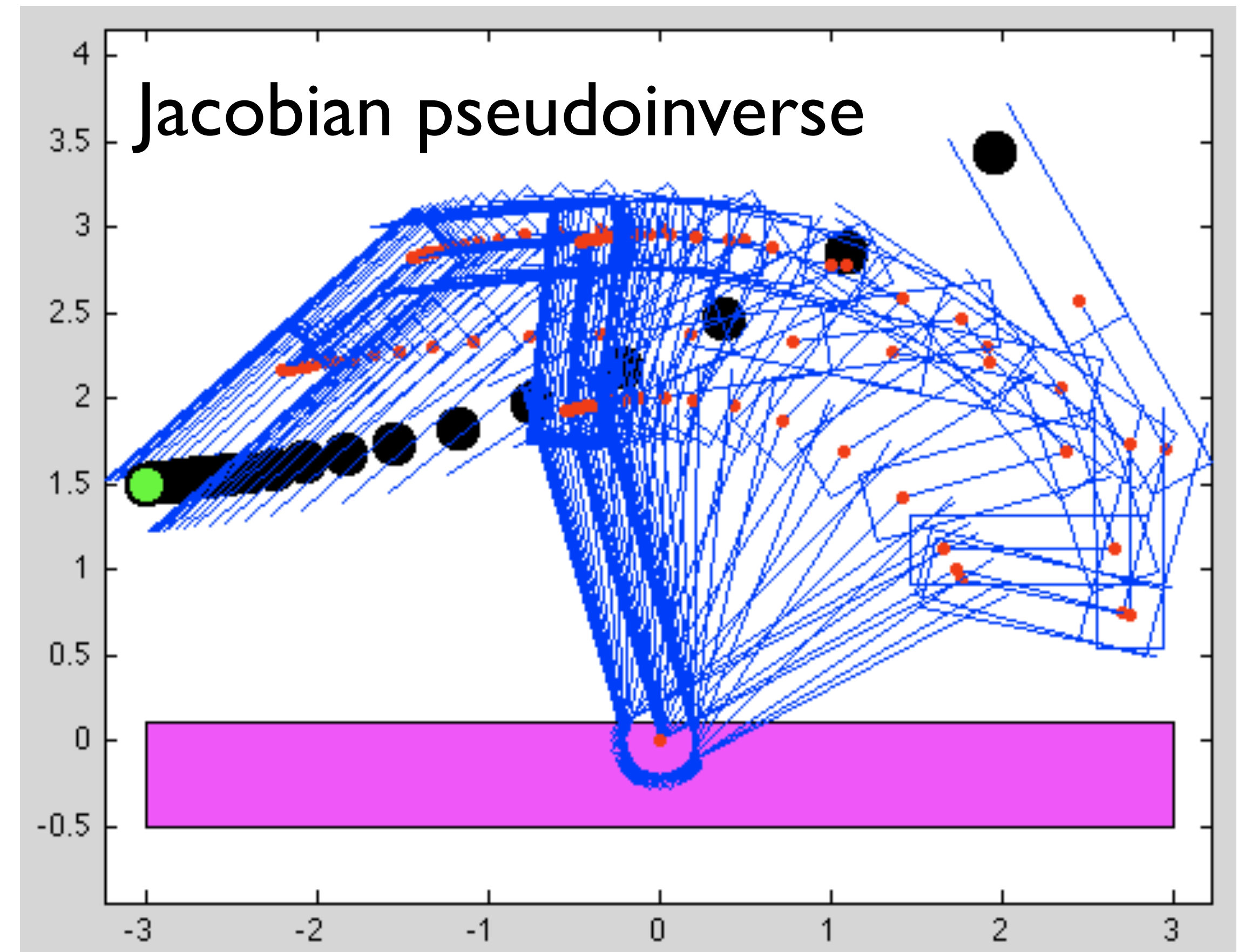
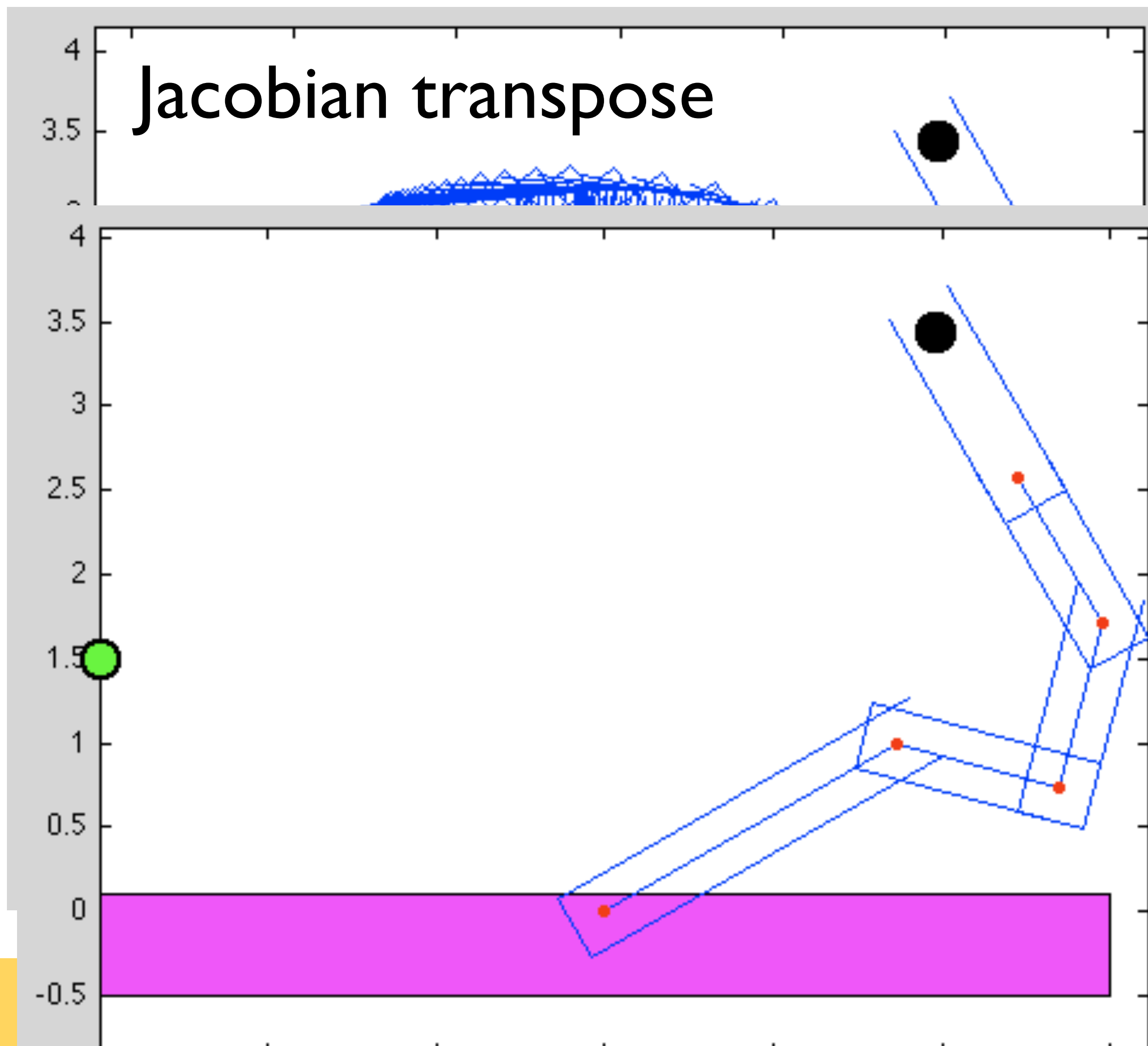


# Jacobian Pseudoinverse





# Matlab 5-link arm example: Jacobian Pseudoinverse



# Error Minimization by Jacobian Pseudoinverse

$$J(\mathbf{q})\Delta\mathbf{q} = \Delta\mathbf{x}$$

$$\Delta\mathbf{q} = J(\mathbf{q})^{-1}\Delta\mathbf{x}$$

Jacobian gives mapping from configuration displacement to endeffector displacement

Inverse of Jacobian maps endeffector displacement to configuration displacement

$$\arg \min_{\Delta\mathbf{q}} ||J(\mathbf{q})\Delta\mathbf{q} - \Delta\mathbf{x}||^2$$

But, inverse of Jacobian is rarely an option. Why?

Instead, find configuration displacement that minimizes endeffector error squared



# Error Minimization by Jacobian Pseudoinverse

$$\arg \min_{\Delta \mathbf{q}} \|\mathbf{J}(\mathbf{q})\Delta \mathbf{q} - \Delta \mathbf{x}\|^2$$

Instead, find configuration displacement that minimizes endeffector error squared

$$\begin{aligned} C &= (\mathbf{J}(\mathbf{q})\Delta \mathbf{q} - \Delta \mathbf{x})^2 \\ &= (\mathbf{J}(\mathbf{q})\Delta \mathbf{q} - \Delta \mathbf{x})^T (\mathbf{J}(\mathbf{q})\Delta \mathbf{q} - \Delta \mathbf{x}) \\ &= \Delta \mathbf{q}^T \mathbf{J}(\mathbf{q})^T \mathbf{J}(\mathbf{q})\Delta \mathbf{q} - \Delta \mathbf{q}^T \mathbf{J}(\mathbf{q})^T \Delta \mathbf{x} - \Delta \mathbf{x}^T \mathbf{J}(\mathbf{q})\Delta \mathbf{q} + \Delta \mathbf{x}^T \Delta \mathbf{x} \\ &= \Delta \mathbf{q}^T \mathbf{J}(\mathbf{q})^T \mathbf{J}(\mathbf{q})\Delta \mathbf{q} - 2\Delta \mathbf{q}^T \mathbf{J}(\mathbf{q})^T \Delta \mathbf{x} + \Delta \mathbf{x}^T \Delta \mathbf{x} \end{aligned}$$

Define cost function expressing squared error



# Error Minimization by Jacobian Pseudoinverse

Define cost function  
expressing squared error

$$C = \Delta \mathbf{q}^T J(\mathbf{q})^T J(\mathbf{q}) \Delta \mathbf{q} - 2 \Delta \mathbf{q}^T J(\mathbf{q})^T \Delta \mathbf{x} + \Delta \mathbf{x}^T \Delta \mathbf{x}$$

Take cost derivative

$$\frac{dC}{d\Delta \mathbf{q}} = 2J(\mathbf{q})^T J(\mathbf{q}) \Delta \mathbf{q} - 2J(\mathbf{q})^T \Delta \mathbf{x} + 0$$

Set to zero and solve for configuration displacement

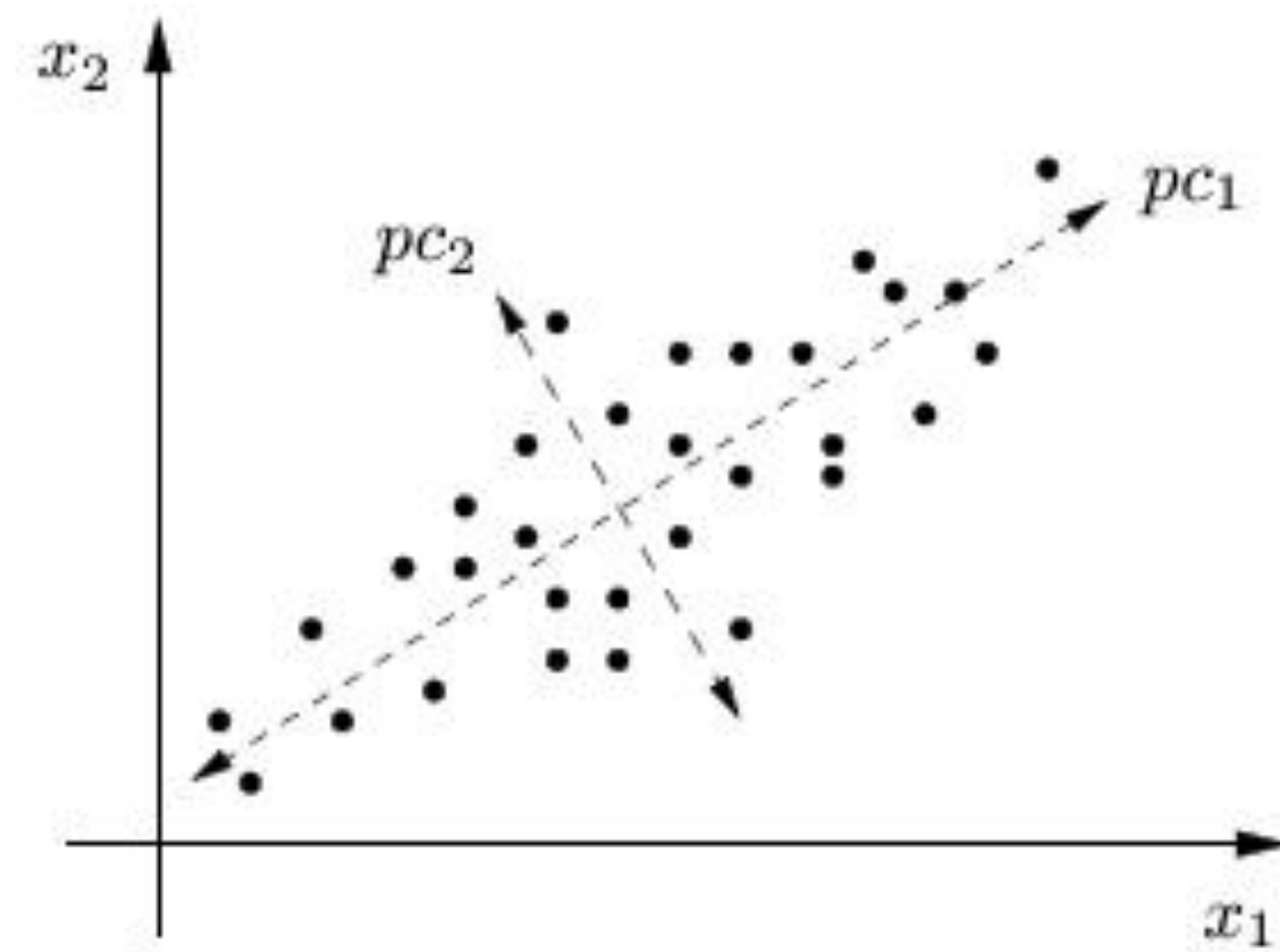
$$0 = 2J(\mathbf{q})^T J(\mathbf{q}) \Delta \mathbf{q} - 2J(\mathbf{q})^T \Delta \mathbf{x}$$

$$J(\mathbf{q})^T J(\mathbf{q}) \Delta \mathbf{q} = J(\mathbf{q})^T \Delta \mathbf{x} \longleftarrow \text{Normal form}$$

$$\Delta \mathbf{q} = (J(\mathbf{q})^T J(\mathbf{q}))^{-1} J(\mathbf{q})^T \Delta \mathbf{x}$$



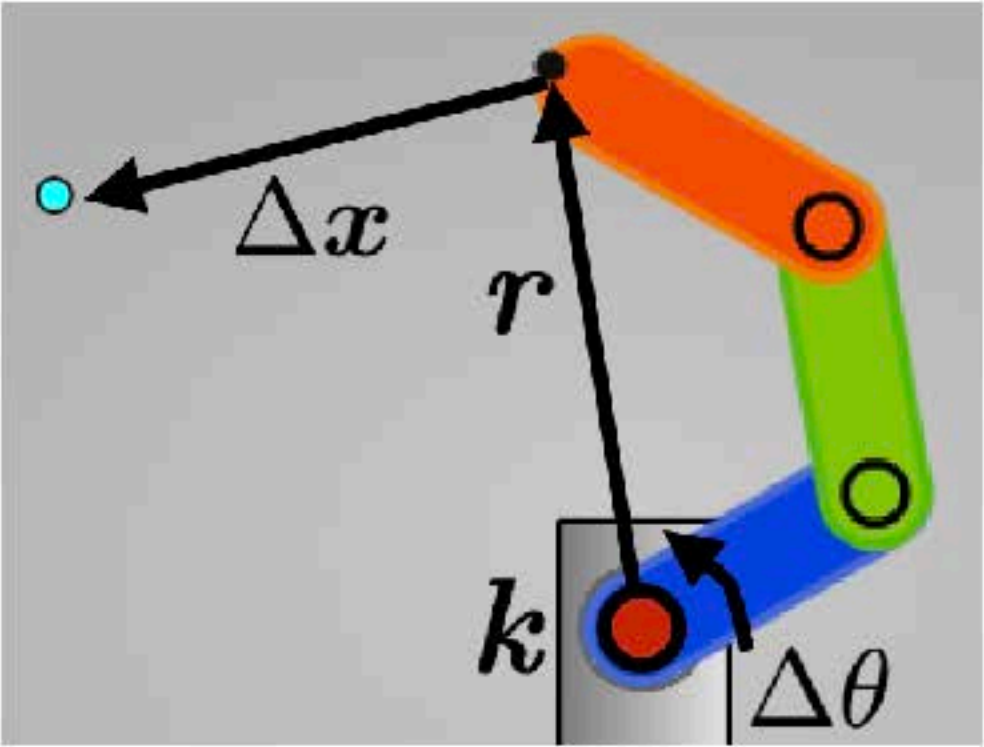
# Pseudoinverse, More Generally



- Pseudoinverse of matrix  $A$ :  $A^+ = (A^T A)^{-1} A^T$  approximates solution to linear system  $Ax = b$
- The pseudoinverse  $A^+$  is a least squares “best fit” approximate solution of an **overdetermined** system  $Ax = b$ , where there are more equations ( $m$ ) than unknowns ( $n$ ), or vice versa
- Often used for data fitting, as a singular value decomposition

# Didn't we say **Jacobian Transpose** in the earlier lecture and not inverse?

## Jacobian Transpose



The diagram shows a robotic arm with a joint. A vector  $r$  points from the joint origin to the end effector. A vector  $k$  is perpendicular to the joint's rotation axis. A small displacement  $\Delta\theta$  at the joint results in a displacement  $\Delta x$  at the end effector.

$$\Delta\theta = (\mathbf{k} \times \mathbf{r})^T \Delta x$$

Annotations for the equation:

- $\Delta\theta$ : Angular displacement for joint  $i$
- $(\mathbf{k} \times \mathbf{r})$ : Jacobian for joint  $i$
- $\Delta x$ : desired end effector displacement

Additional annotations from the diagram:

- joint rotation axis (points to  $\mathbf{k}$ )
- vector from joint origin to end effector (points to  $\mathbf{r}$ )

**Procedure (for each joint):**

- 1) Compute Jacobian
- 2) Update joint angles using Jacobian transpose
- 3) Repeat forever (or until error minimized)

We can also use **Jacobian Transpose**

# Jacobian Transpose revisited



# Error Minimization by Jacobian Transpose

Define cost function  
expressing squared error

$$C = \Delta \mathbf{q}^T J(\mathbf{q})^T J(\mathbf{q}) \Delta \mathbf{q} - 2 \Delta \mathbf{q}^T J(\mathbf{q})^T \Delta \mathbf{x} + \Delta \mathbf{x}^T \Delta \mathbf{x}$$

Take cost derivative wrt.  
change in configuration

$$\frac{dC}{d\Delta \mathbf{q}} = 2J(\mathbf{q})^T J(\mathbf{q}) \Delta \mathbf{q} - 2J(\mathbf{q})^T \Delta \mathbf{x} + 0$$

Evaluate at convergence point, where  
change in configuration is zero

$$\left. \frac{dC}{d\Delta \mathbf{q}} \right|_{\Delta \mathbf{q}=0} = 2J(\mathbf{q})^T J(\mathbf{q}) \Delta \mathbf{q} - 2J(\mathbf{q})^T \Delta \mathbf{x} \Big|_{\Delta \mathbf{q}=0}$$

$$= 2J(\mathbf{q})^T \Delta \mathbf{x}$$

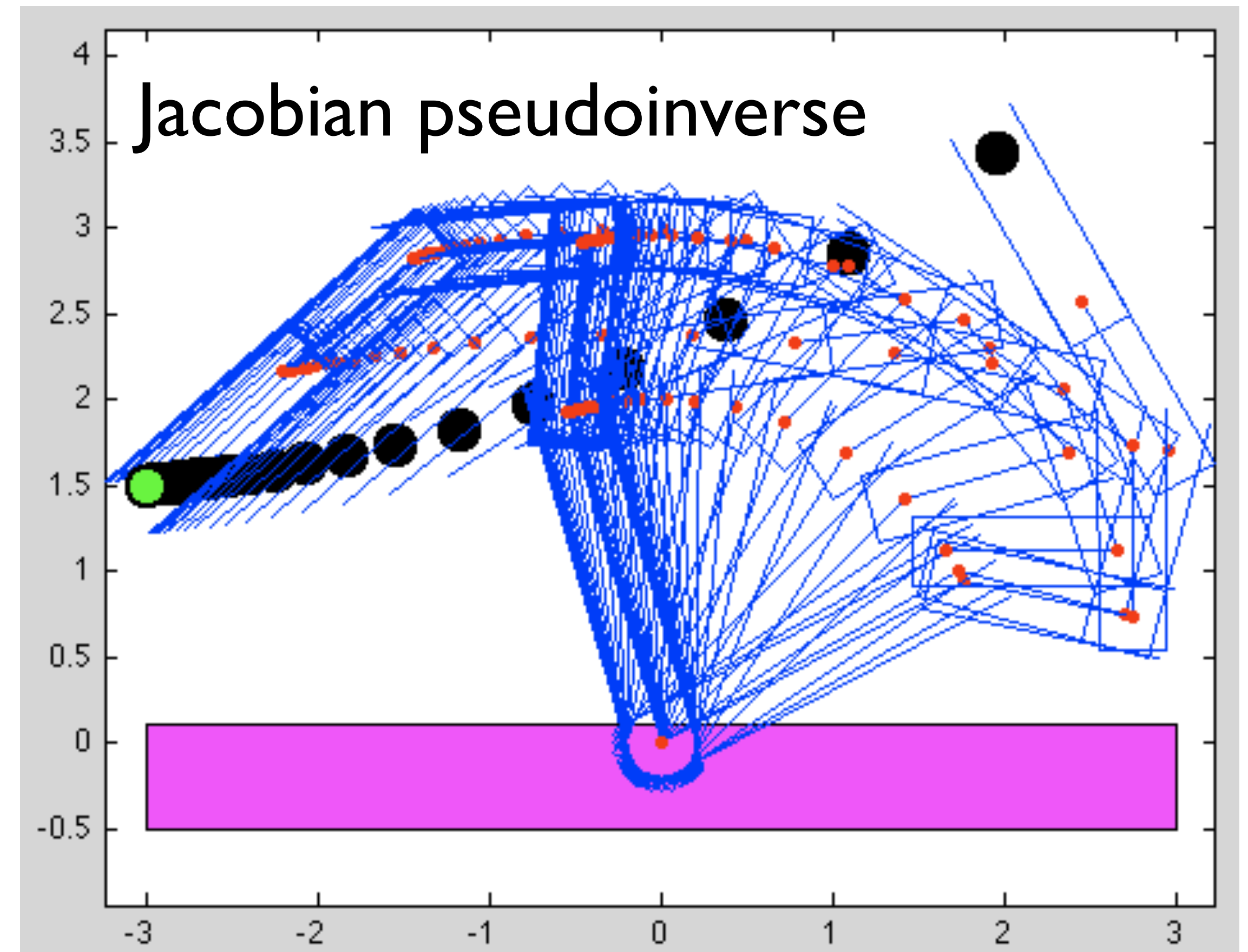
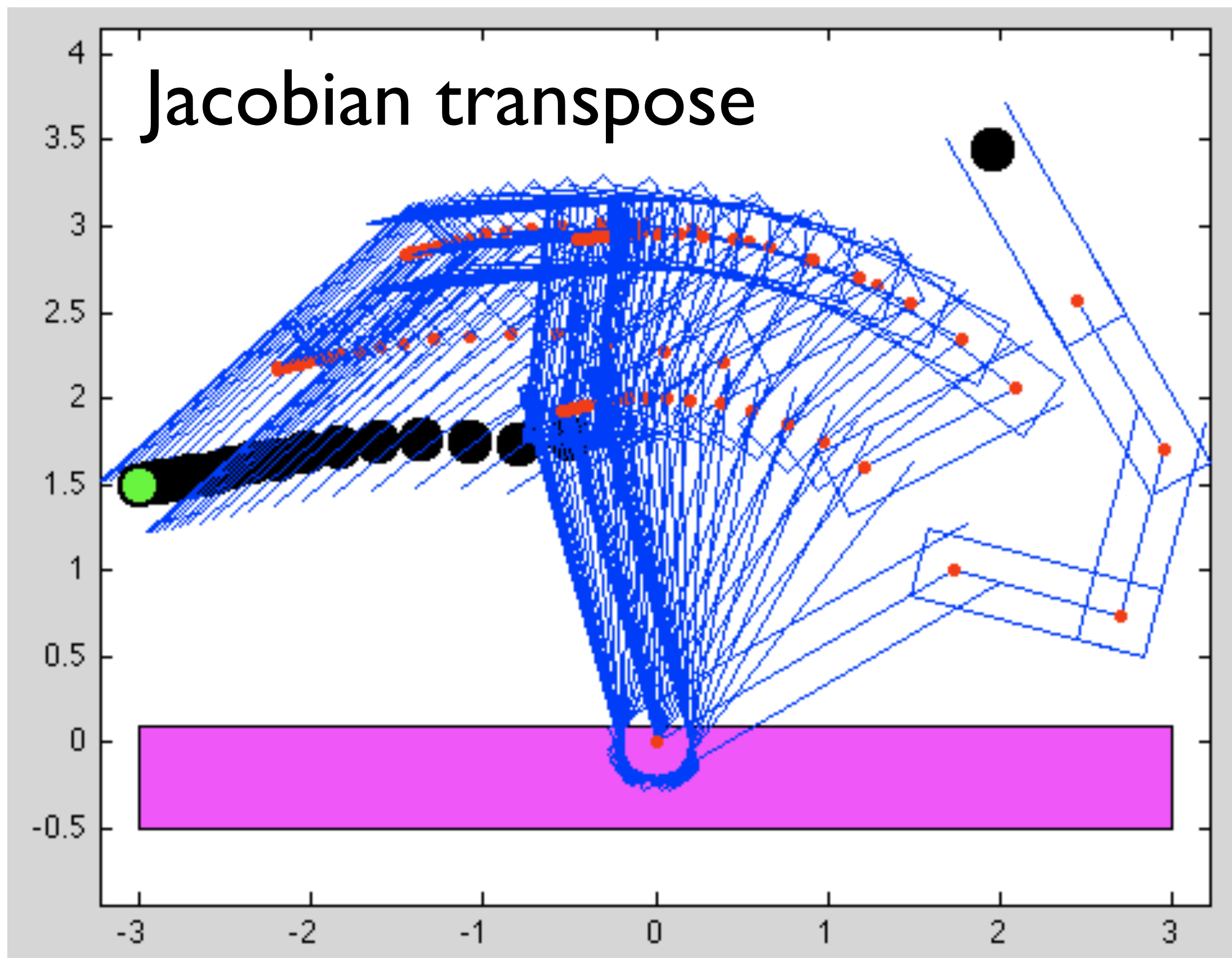
$$= \boxed{\gamma J(\mathbf{q})^T \Delta \mathbf{x}}$$

step length (gamma) chosen  
as update step scale





# Matlab 5-link arm example: Jacobian transpose



# Manipulation New Frontiers

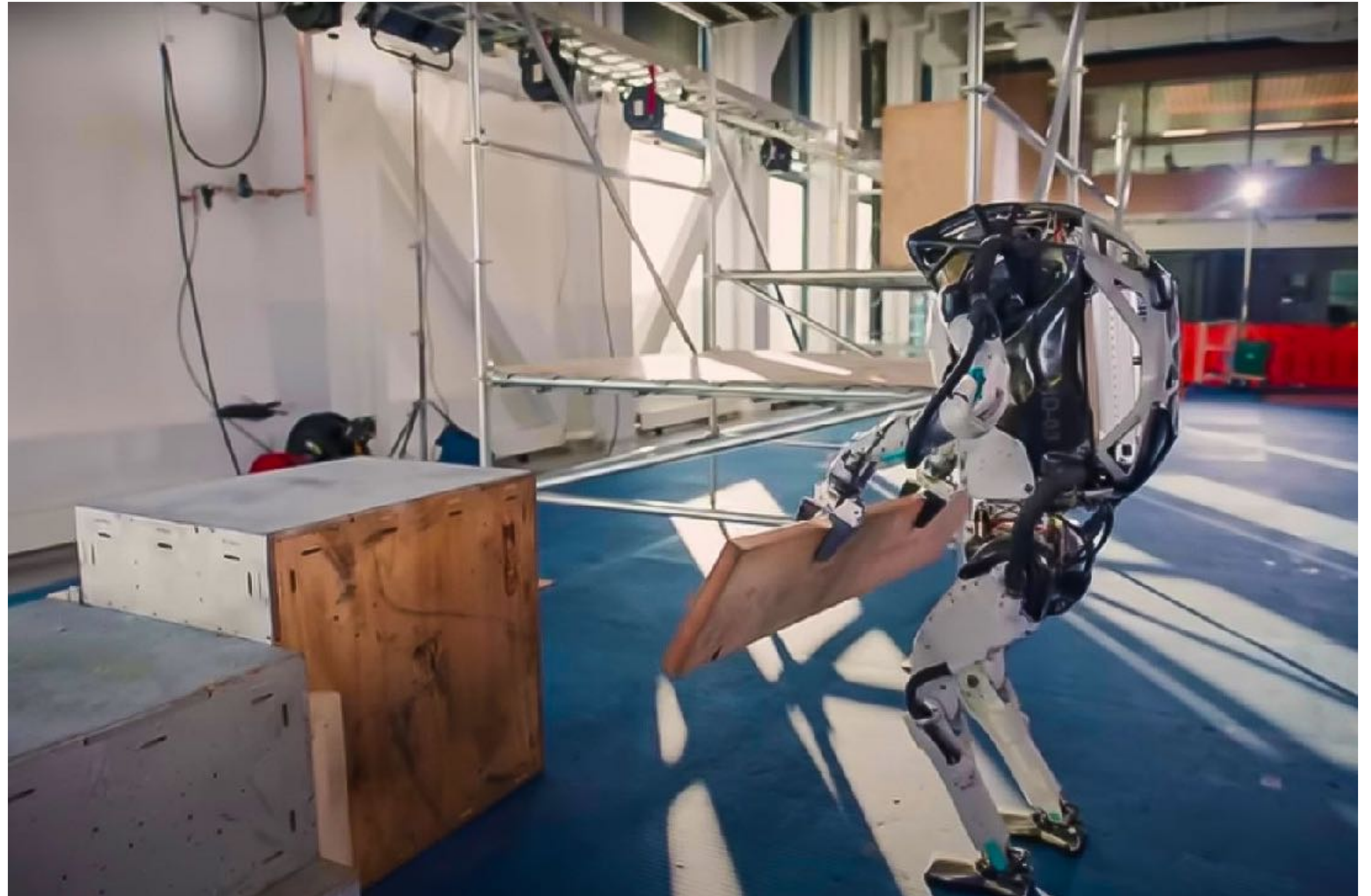
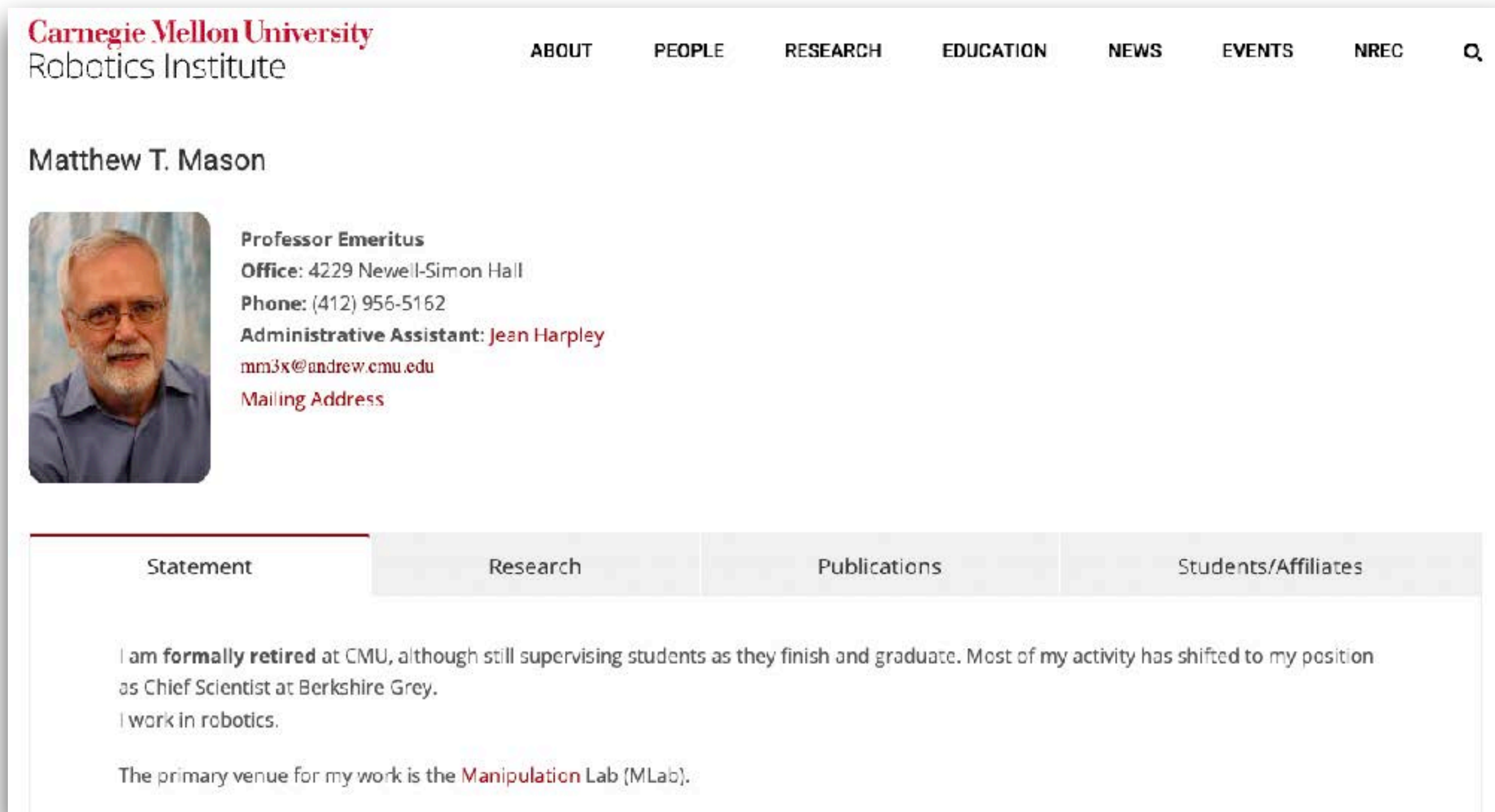


Image Credit - Boston Dynamics



# Definition of Manipulation


Mason, Matthew T. "Toward robotic manipulation."  
*Annual Review of Control, Robotics, and Autonomous Systems* 1 (2018): 1-28.



Carnegie Mellon University  
Robotics Institute

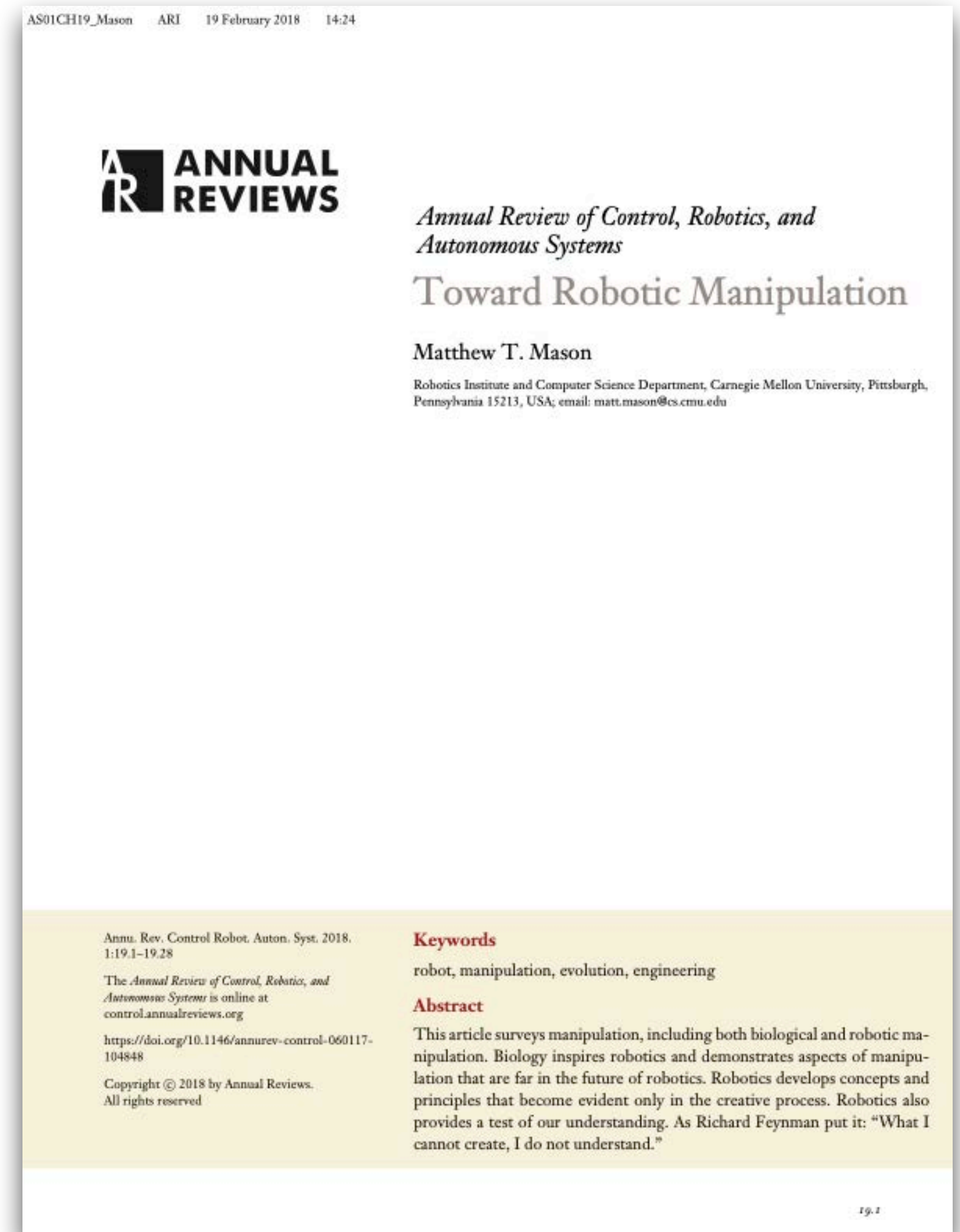
ABOUT PEOPLE RESEARCH EDUCATION NEWS EVENTS NREC Q

Matthew T. Mason



**Professor Emeritus**  
**Office:** 4229 Newell-Simon Hall  
**Phone:** (412) 956-5162  
**Administrative Assistant:** Jean Harpley  
mm3x@andrew.cmu.edu  
**Mailing Address**

Statement	Research	Publications	Students/Affiliates
<p>I am <b>formally retired</b> at CMU, although still supervising students as they finish and graduate. Most of my activity has shifted to my position as Chief Scientist at Berkshire Grey.</p> <p>I work in robotics.</p> <p>The primary venue for my work is the <b>Manipulation Lab</b> (MLab).</p>			



AS01CH19\_Mason ARI 19 February 2018 14:24

**ANNUAL REVIEWS**

*Annual Review of Control, Robotics, and Autonomous Systems*

## Toward Robotic Manipulation

Matthew T. Mason

Robotics Institute and Computer Science Department, Carnegie Mellon University, Pittsburgh, Pennsylvania 15213, USA; email: matt.mason@cs.cmu.edu

Annu. Rev. Control Robot. Auton. Syst. 2018. 1:19.1–19.28

The *Annual Review of Control, Robotics, and Autonomous Systems* is online at [control.annualreviews.org](http://control.annualreviews.org)

<https://doi.org/10.1146/annurev-control-060117-104848>

Copyright © 2018 by Annual Reviews. All rights reserved.

**Keywords**  
robot, manipulation, evolution, engineering

**Abstract**  
This article surveys manipulation, including both biological and robotic manipulation. Biology inspires robotics and demonstrates aspects of manipulation that are far in the future of robotics. Robotics develops concepts and principles that become evident only in the creative process. Robotics also provides a test of our understanding. As Richard Feynman put it: "What I cannot create, I do not understand."

19.1

This lecture uses the structure and material from this review paper!



# Definition of Manipulation

Very few definitions of manipulation appear in the robotics literature. A European research road map defined manipulation as “the function of utilising the characteristics of a grasped object to achieve a task” (1, p. 38). A NASA road-mapping effort yields the following: “Manipulation pertains to making an intentional change in the environment or to objects that are being manipulated” (2, p. 13). My own earlier attempt at defining manipulation was “using one’s hands to rearrange one’s environment” (3, p. 1). Rather than sorting the pros and cons of those definitions, let us apply the shotgun method and identify every approach that we can.



# Definition of Manipulation

Very few definitions of manipulation appear in the robotics literature. A European research road map defined manipulation as “the function of utilising the characteristics of a grasped object to achieve a task” (1, p. 38). A NASA road-mapping effort yields the following: “Manipulation pertains to making an intentional change in the environment or to objects that are being manipulated” (2, p. 13). My own earlier attempt at defining manipulation was “using one’s hands to rearrange one’s environment” (3, p. 1). Rather than sorting the pros and cons of those definitions, let us apply the shotgun method and identify every approach that we can.



# Definition of Manipulation

Very few definitions of manipulation appear in the robotics literature. A European research road map defined manipulation as “the function of utilising the characteristics of a grasped object to achieve a task” (1, p. 38). A NASA road-mapping effort yields the following: “Manipulation pertains to making an intentional change in the environment or to objects that are being manipulated” (2, p. 13). **My own earlier attempt at defining manipulation was “using one’s hands to rearrange one’s environment” (3, p. 1).** Rather than sorting the pros and cons of those definitions, let us apply the shotgun method and identify every approach that we can.



# Definition of Manipulation

**Definition 1 (etymological).** Manipulation refers to the activities performed by hands.

**Definition 2 (genus/differentia, ends only).** Manipulation is when an agent moves things other than itself.

**Definition 3 (genus/differentia, ends and means).** Manipulation is when an agent moves things other than itself through selective contact.

**Definition 4 (bottom up).** Manipulation is pick-and-place manipulation plus in-hand manipulation plus mechanical assembly plus. . . .

**Definition 5.** Manipulation refers to an agent's control of its environment through selective contact.

Mason, Matthew T. "Toward robotic manipulation." Annual Review of Control, Robotics, and Autonomous Systems 1 (2018): 1-28.



# Animal Manipulation





# Animal Manipulation



Smaller-scale manipulation exhibited by flagella and cilia starting billion years ago

<https://makeagif.com/gif/flagella-cilia-VjpqAa>

# Animal Manipulation

“The brain of an ant is one of the most marvellous atoms of matter in the world, perhaps more marvellous than the brain of man.” - Darwin



Intermediate-scale Manipulation Weaver ants ~20 million years ago

[https://www.youtube.com/watch?v=1pkjpC4O\\_TM](https://www.youtube.com/watch?v=1pkjpC4O_TM)

# Animal Manipulation

Intermediate-scale Manipulation Dung Beetle

**Mobile Manipulation???**



**Locomotion is a form of manipulation??  
Duality Principle**

<https://cdn2.vectorstock.com/i/1000x1000/53/51/big-dung-beetle-that-pushes-dirty-ball-vector-19965351.jpg>  
[https://t3.ftcdn.net/jpg/01/62/59/04/360\\_F\\_162590489\\_5lcesYmIOK0RC4T4r5lydft8aQmpCwI7.jpg](https://t3.ftcdn.net/jpg/01/62/59/04/360_F_162590489_5lcesYmIOK0RC4T4r5lydft8aQmpCwI7.jpg)  
<https://youtu.be/xNjytm6oCcQ>

# Animal Manipulation



<https://www.youtube.com/watch?v=inFkERO30oM>

# Animal Manipulation



<https://www.youtube.com/watch?v=YePKbjODrto>

# Animal Manipulation



<https://www.youtube.com/watch?v=BXi3xJriGZY>

# Animal Manipulation



<https://gifdb.com/images/high/insect-fly-rubbing-hands-tnpegh6d412vjafu.gif>

# Human Manipulation



[https://media.cnn.com/api/v1/images/stellar/prod/210807101343-restricted-01-neeraj-chopra-olympics-08-07-2021.jpg?q=w\\_2953,h\\_1984,x\\_0,y\\_0,c\\_fill](https://media.cnn.com/api/v1/images/stellar/prod/210807101343-restricted-01-neeraj-chopra-olympics-08-07-2021.jpg?q=w_2953,h_1984,x_0,y_0,c_fill)

<https://www.espn.com/photo/shoib-akhtar-in-action-against-bangladesh-309353?objectId=306979>

[https://media.gq.com/photos/5e30a0329d87db000817865a/master/w\\_1600%2Cc\\_limit/03-how-kobe-bryant-changed-sneaker-history-gq-january-2020.jpg](https://media.gq.com/photos/5e30a0329d87db000817865a/master/w_1600%2Cc_limit/03-how-kobe-bryant-changed-sneaker-history-gq-january-2020.jpg)





# Human Manipulation

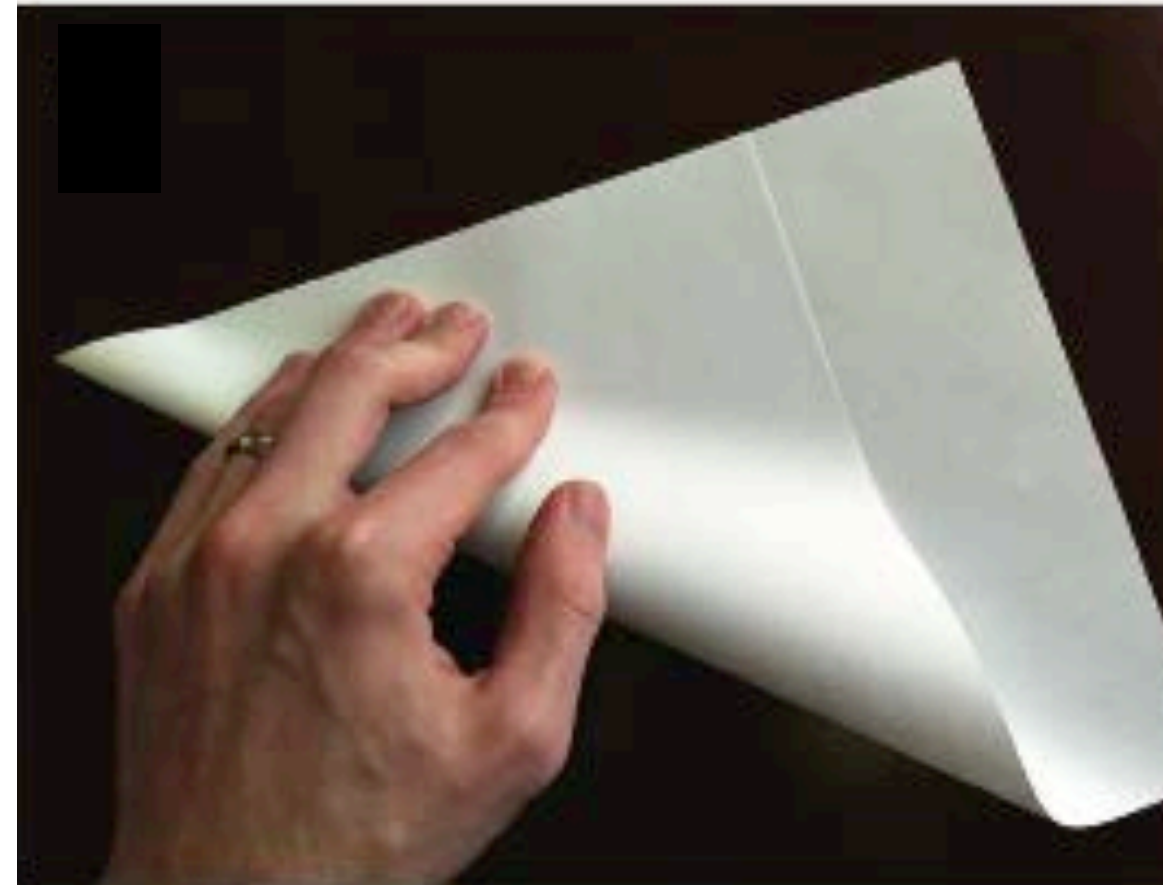
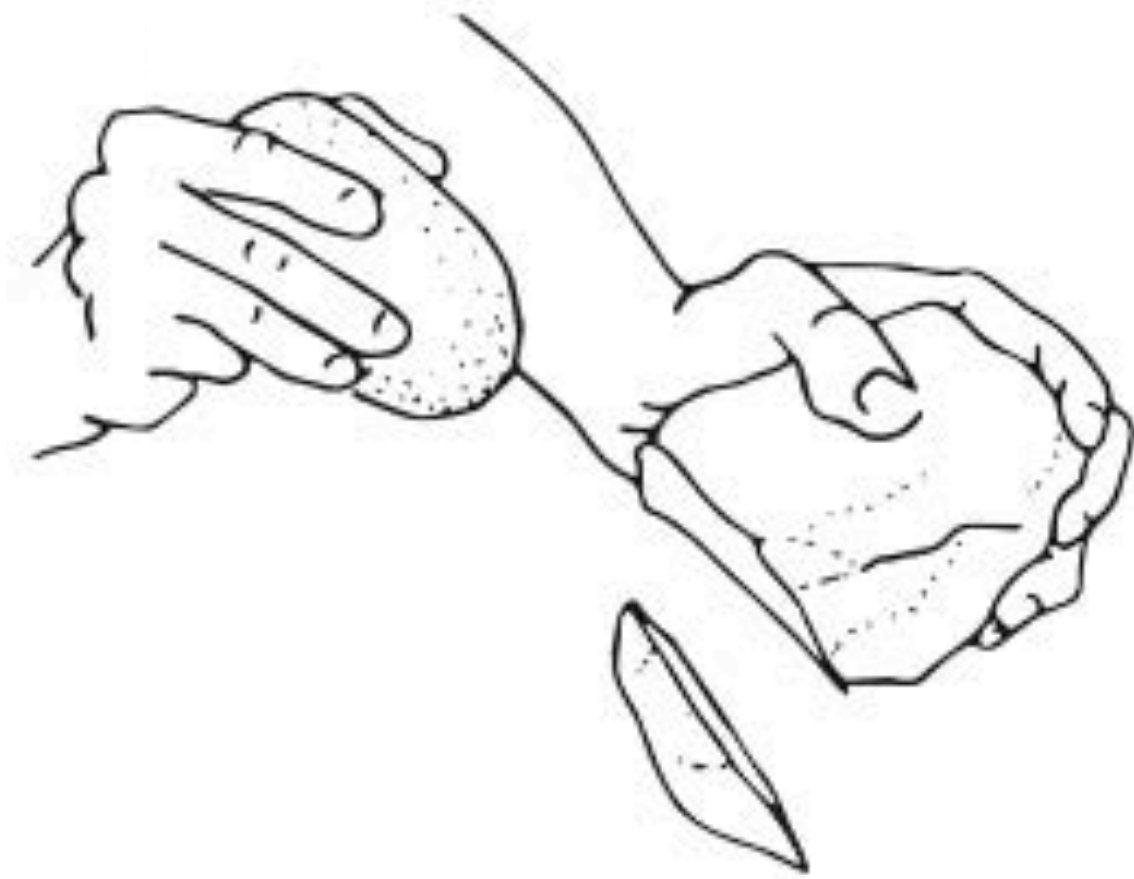


[https://live.staticflickr.com/6086/6098540957\\_6bfd63d5d1\\_b.jpg](https://live.staticflickr.com/6086/6098540957_6bfd63d5d1_b.jpg)



<https://qph.cf2.quoracdn.net/main-qimg-3252de8ffb3474dd57f5a534d343a7c3-lq>

# Human Manipulation



**Figure 2**

Examples of human manipulation. (a) Throwing a baseball. (b) Knapping a stone tool. (c) Folding origami. (d) Cutting a potato. (e) Bimanual manipulation of a potato while the knife is parked in an ulnar grasp. (f) Pushing potato slices with a knife and spread fingers. Panel a from video (<https://youtu.be/jZKvJY6gDfg>) by Power Drive Performance (<http://www.pitcherspowerdrive.com>), reproduced with permission. Panel b by Helen Beare (<https://australianmuseum.net.au/image/stone-tools-initial-reduction-flaking>), reproduced with permission from the Australian Museum. Panel c from video by YouTube user kiwiwhispers ASMR (<https://youtu.be/SNfLEnnP6Nc>), reproduced with permission. Panels d-f adapted from frames of *The French Chef* (28).

Figure from - Mason, Matthew T. "Toward robotic manipulation." Annual Review of Control, Robotics, and Autonomous Systems 1 (2018): 1-28.

# Elements of Robotic Manipulation

- Programmed Motion
- Compliant Motion
- Structured pick-and-place manipulation
- Unstructured pick-and-place manipulation
  - Path planning
  - General-purpose grippers
  - Grasp and placement pose planning
- Assembly and task mechanics
- In-hand Manipulation
- Nonprehensile Manipulation
- Whole-X Manipulation



# Programmed Motion

- Rests on the developments in motors, transmissions, encoders, kinematics, mechanism design, dynamic modeling and control

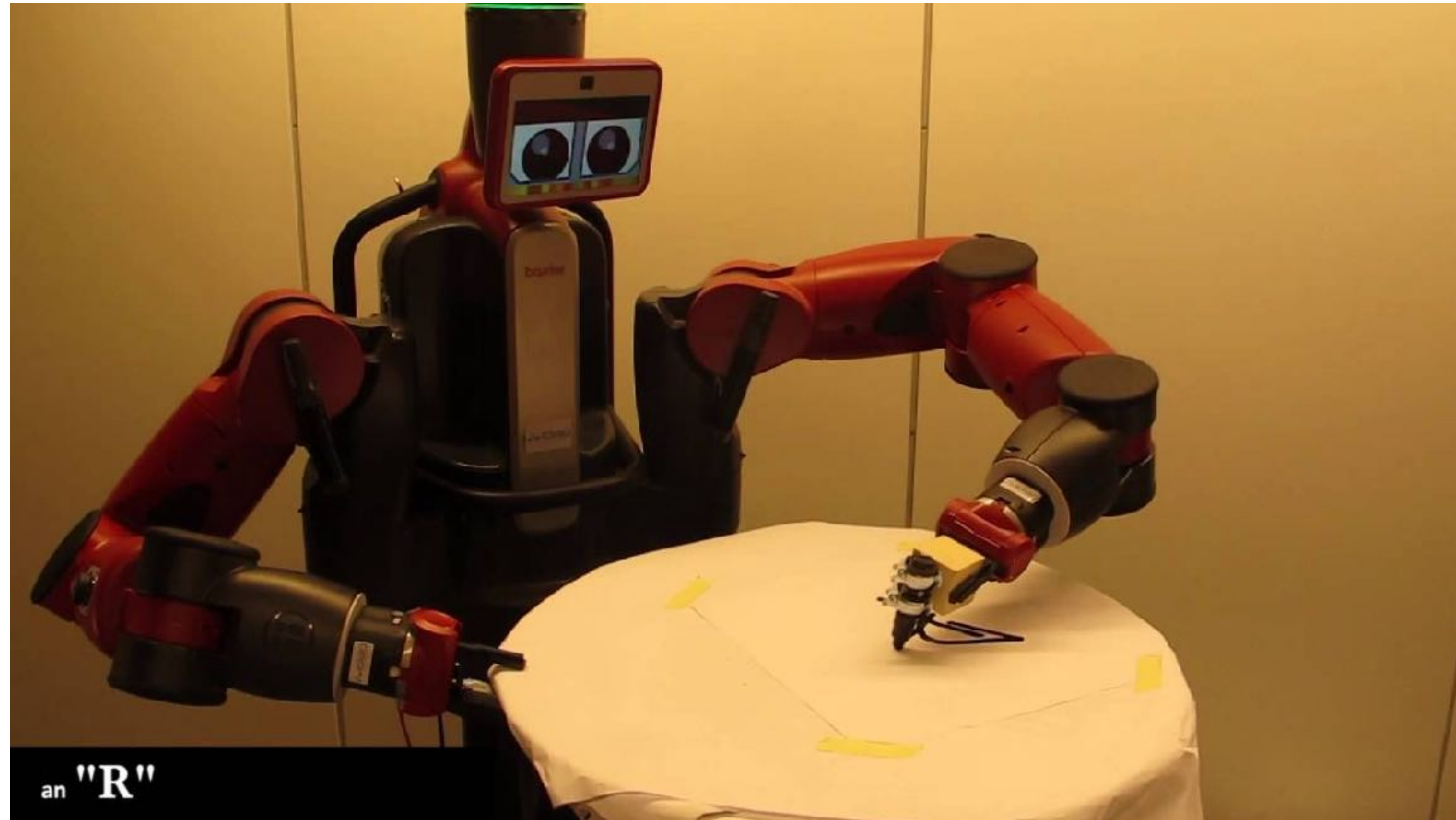


<https://www.therobotreport.com/wp-content/uploads/2023/03/kuka-robots-cars.jpg>



# Compliant Motion

- Context of teleoperation
- Hybrid-position/force control
- Impedance control



<https://www.youtube.com/watch?app=desktop&v=KU--TOMDDFU>

# Structured pick-and-place manipulation

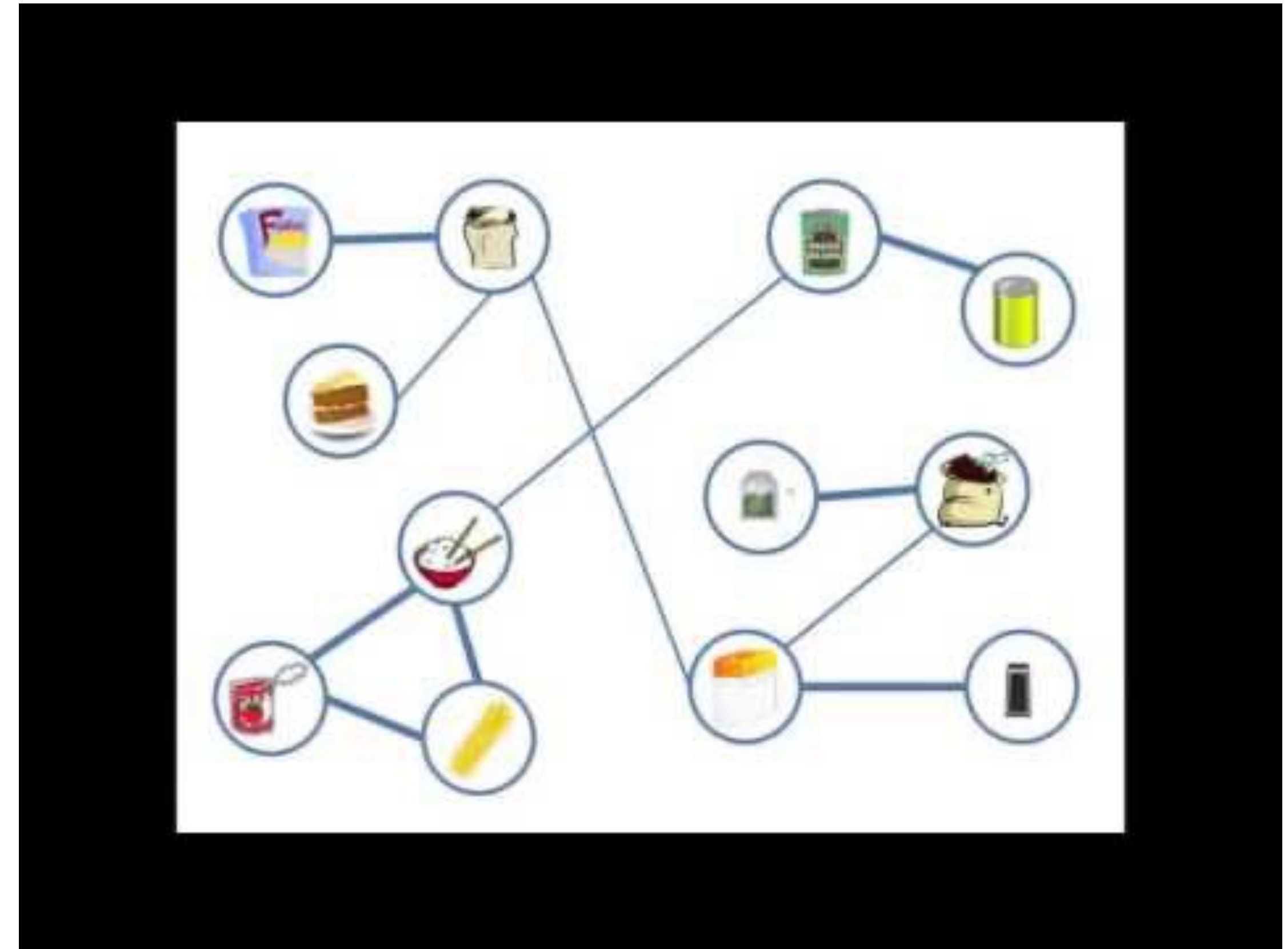
- Moving a sequence of objects one at a time from one place to another.
- Structured environment and scenario
  - Objects are identical
  - Motion is repetitive
  - Gripper design and motion programming is done offline.



<https://youtu.be/wg8YYuLLoM0?feature=shared&t=80>

# Unstructured pick-and-place manipulation

- Planning software to produce arm motions
- Grippers that can handle a broad range of objects
- Grasp pose planning
- Stable placement pose planning

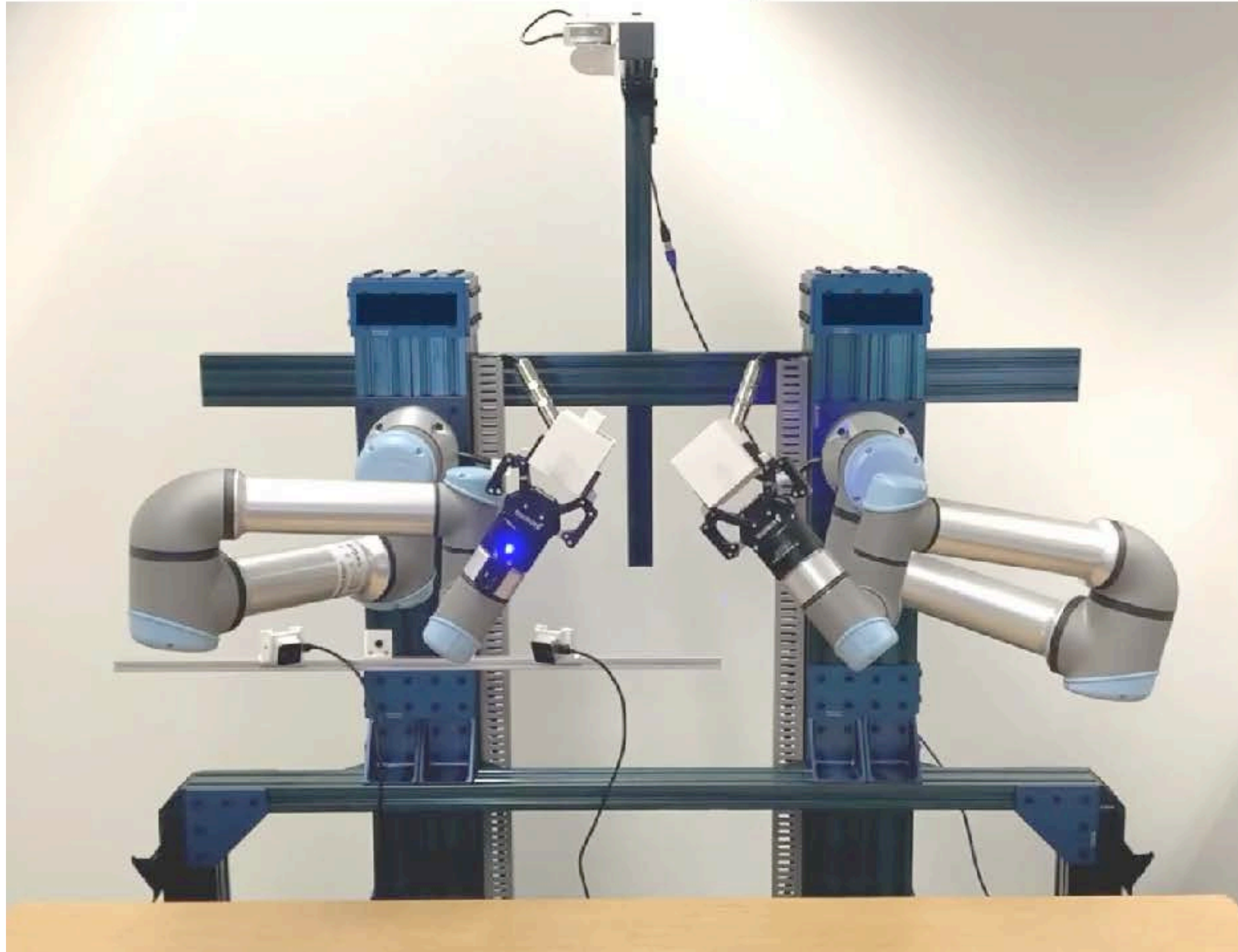


Abdo, Nichola, Cyrill Stachniss, Luciano Spinello, and Wolfram Burgard. "Organizing objects by predicting user preferences through collaborative filtering." *The International Journal of Robotics Research* 35, no. 13 (2016): 1587-1608.

[https://www.youtube.com/watch?app=desktop&v=\\_icB8QcycMM](https://www.youtube.com/watch?app=desktop&v=_icB8QcycMM)

# Robotic Assembly Task

Task: Geometry Informed Object Assembly



Chahyon Ku, Carl Winge, Ryan Diaz, Wentao Yuan, Karthik Desingh

"Evaluating Robustness of Visual Representations for Object Assembly Task Requiring Spatio-Geometrical Reasoning," Accepted ICRA 2024.





# In-hand Manipulation



Chen, Tao, Jie Xu, and Pulkit Agrawal. "A system for general in-hand object re-orientation." In *Conference on Robot Learning*, pp. 297-307. PMLR, 2022.

# Whole-body manipulation



Kindle, Julien, Fadri Furrer, Tonci Novkovic, Jen Jen Chung, Roland Siegwart, and Juan Nieto. "Whole-body control of a mobile manipulator using end-to-end reinforcement learning." *arXiv preprint arXiv:2003.02637* (2020).  
<https://www.youtube.com/watch?v=3qobNCMUMV4>

# Taxonomy of Grasps

		Power					Intermediate			Precision					
		Palm		Pad			Side			Pad			Side		
Opp:	VF:	3-5	2-5	2	2-3	2-4	2-5	2	3	3-4	2	2-3	2-4	2-5	3
Thumb Abducted			1: Large Diameter 2: Small Diameter	31: Ring	28: Sphere 3 Finger	18: Extension Type 26: Sphere 4-Finger	19: Distal Type	23: Adduction Grip		21: Tripod Variation	9: Palmar Pinch 24: Tip Pinch 33: Inferior Pincer	8: Prismatic 2 Finger 14: Tripod	7: Prismatic 3 Finger 27: Quadpod	6: Prismatic 4 Finger 12: Precision Disk 13: Precision Sphere	20: Writing Tripod
			3: Medium Wrap												
			10: Power Disk												
			11: Power Sphere												
Thumb Adducted		17: Index Finger Extension	4: Adducted Thumb					16: Lateral	25: Lateral Tripod						
			5: Light Tool					29: Stick							22: Parallel Extension
			15: Fixed Hook					32: Ventral							
			30: Palmar												

Fig. 4. GRASP taxonomy that incorporates all previous grasp classifications. The grasps are classified in the columns according to their assignment into power, intermediate and precision grasp, the opposition type, and the VF assignment. The assignment of the rows is done by the position of the thumb that can be in an abducted or adducted position.

# Why is robot manipulation challenging?

- Mechanism
- Perception
- Modeling and Control
- Planning
- Uncertainty

# Future research challenges

1. Is there a fundamental and precise metric for comparing manipulative behaviors, or for comparing tasks, that would provide a basis for measuring progress in the field?
2. How can we best take advantage of advances in machine learning to advance our understanding and improve our technology?
3. How do we develop the adaptability, robustness, and breadth of behaviors exhibited by animals and humans?

# Next lecture: Planning

